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# AGRAMMATIC GUIDE SIGNS FOR USE ON NTROLLED ACCESS HIGHWAYS

## I. III. Traffic Engineering Evaluation of Diagrammatic Guide Signs

Appendices A, B, and C to Part 2

DEPARTMENT OF  
TRANSPORTATION

APR 17 1974

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December 1972  
Final Report

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Prepared for  
**FEDERAL HIGHWAY ADMINISTRATION**  
Offices of Research & Development  
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16. Abstract The purpose of the diagrammatic signing research project was to develop warrants and standards for the use of diagrammatic guide signs on controlled access highways. Volume III of this report is published in 4 bound books - 1 book for each of its 3 parts, plus the present book containing appendixes to Part 2. The appendixes in this book are: A. The Traffic Evaluator System, B. Questionnaire Forms and Protocol, and C. Questionnaire Items by Respondent Class.			
<p>Research findings obtained under the project indicate that drivers require more time to read and interpret information on diagrammatic signs in comparison with conventional signs. Moreover, as the graphic component on the sign becomes more complex, driver information interpretation time increases. Accordingly, in those cases where diagrammatic signs have been recommended, the standards specify that simple graphic designs must be used. Research results clearly indicate that diagrammatic guide signs will produce a benefit to motorist performance at interchanges where traffic must exit to the left of the through route. Such interchanges include major forks where exiting traffic must take the left fork. Also included are interchanges where there is a single left exit from the roadway and where there is a left exit in combination with a right exit.</p>			
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<u>FHWA-RD-No.</u>	<u>Vol. No.</u>	<u>Book title</u>	<u>Note on contents</u>
73-21	I	Recommendations for Diagrammatic Guide Signs.	
73-22	II	Laboratory, Instrumented Vehicle, and State Traffic Studies of Diagrammatic Guide Signs.	
73-23	III	Traffic Engineering Evaluation of Diagrammatic Guide Signs. Part 1: Technical Overview of the I-495 (Capital Beltway)/I-70S Field Study.	First of 3 parts, each issued as a separate book, with an additional book for Part 2 appendixes.
73-24	III	Traffic Engineering Evaluation of Diagrammatic Guide Signs. Part 2: The I-495 (Capital Beltway)/I-70S Field Study.	Second of 3 parts
73-25	III	Traffic Engineering Evaluation of Diagrammatic Guide Signs: Appendices A, B, & C to Part 2.	
73-26	III	Traffic Engineering Evaluation of Diagrammatic Guide Signs. Part 3: Synthesis and Conclusions.	Third (last) of 3 parts.

## APPENDIX A

## Traffic Evaluator System

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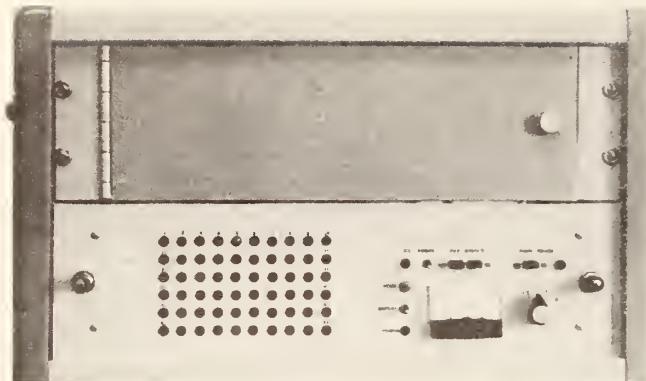
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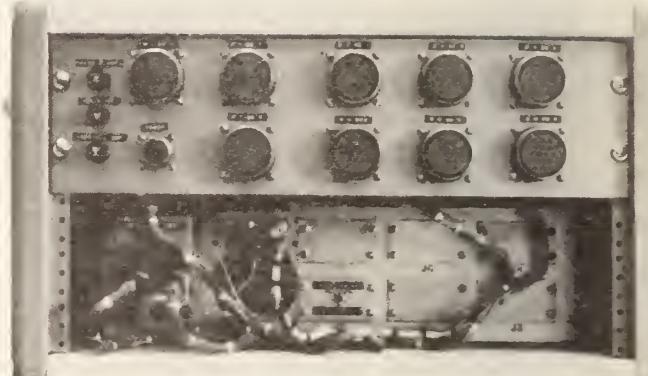
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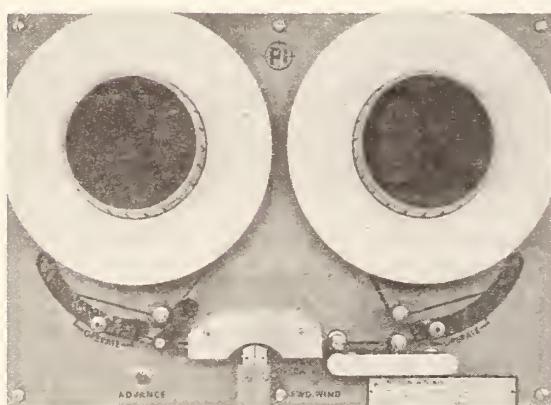
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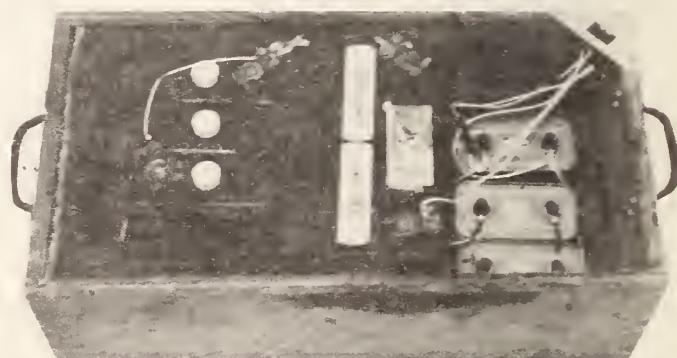
FRONT VIEW



BACK VIEW



RECORDER



POWER SUPPLY

ELECTRONICS UNIT OF THE TRAFFIC EVALUATOR SYSTEM

## THE TRAFFIC EVALUATOR SYSTEM

### Introduction

Design and development of the Traffic Evaluator System (TES) was begun by the Federal Highway Administration in 1969. It was intended to provide for large scale data collection which would describe the operating characteristics of traffic over an extensive segment of roadway. Bio-Technology, Inc. has been using the system since August 1971 and has further developed it into an efficient operating system. The TES is now a rugged, portable, battery-operated system which records on magnetic tape time and positional data regarding the physical characteristics of traffic. The TES consists of three primary component groups: (1) an array of vehicle sensors and connector cables, (2) a digital tape recorder and electronics unit, and (3) a set of computer programs which translate the data recorded in the field into precise descriptions of driver-vehicle behavior.

The sections which follow will discuss each of these component groups. While it cannot be stated that the techniques described are the only ones available nor that they are the optimum procedures, the information presented is the result of extensive research and testing and is believed to represent the state-of-the-art as of this writing. Where problem areas exist, advances in available materials may yield more appropriate equipment.

To understand the sections which follow, it is first necessary to know what the equipment is intended to do. In general, the TES provides a method for automatic collection of data on moving vehicles, permitting the physical characteristics of traffic to be faithfully reproduced by computer processing. The behavior and interactions of all traffic passing through the instrumented segment of highway during the period of data collection may be studied in accurate detail. The hardware and software as developed or refined under this contract represent one of the most powerful tools for traffic analysis ever developed. This user's guide is intended to present complete information to allow the behavioral scientist to intelligently and properly use and maintain this equipment.

### Description

The TES comprises a Precision Instruments Corporation 7-channel incremental digital tape recorder and Raytheon Computer logic modules. Power requirements are 12 and 6 volt car batteries and 12 and 6 volt dry cells. After initialization, the entire unit is self-operating.

This equipment serves to record data taken from vehicle wheel sensors and human observers in such a manner as to reproduce electronically the track of all vehicles on multilane highway, and the interactions of vehicles within the instrumented section.

Basically, when a switch is closed by a vehicle passing over a detector placed on the surface of the road, an input data recognition circuit encodes the signal through a six-bit binary diode matrix according to the switch number. A timing sequence is initiated whereby the switch code along with the time of the initial switch closure is loaded into the first stage of a 6-stage storage register. This register is provided so that data are not lost if they occur faster than the rate at which the tape recorder can record them. In the 6-stage memory, data are shifted in turn through to the last register at which time a step warning command is issued to the recorder. Passive until this command is received, the recorder comes to full power and receives the 18 bit time and switch code in three six-bit bytes. The sequence is the high order time code, low order time code, and switch code. A seventh bit for each byte is developed as a parity bit by the tape recorder circuitry.

The time code is developed by an internal clock which operates at one megahertz. This rate is divided to produce a time bit which increments every half millisecond. The 12 bit time register cycles every 2.016 seconds. At the end of each time cycle a code at time zero is recorded permitting the software to keep synchronized with actual elapsed time.

#### Supporting Materials and Equipment

The purpose of this section is to describe the materials used in connection with the Traffic Evaluator System. The next section will discuss applications. In general, the object is to place sensors on the surface of a highway to detect the presence of vehicles, and to transmit this information to the recorder.

#### Vehicle Sensors

Requirements. The TES is intended to be used as a short-term measurement system. One of the primary advantages to the system is portability. Thus the vehicle sensors must yield reliable and high precision time measurements ( $5 \times 10^{-4}$  sec) of vehicle passage. The TES develops vehicle data depending on individual axles, therefore the sensors must be responsive to all axles of vehicles. The sensors must be easy to install without modification of the highway, and must be easy to remove.

Options. There are two primary methods of detecting the presence of an axle (wheel) in wide use in traffic research. They are the pneumatic tube and the ribbon switch. Pneumatic tubes are low in cost and are rugged. Their re-use factor may be high but in warm humid weather they may be expected to fail after sensing about 25,000 vehicles. When used over more than three lanes they may move several inches when crossed near the mid-point. The sensitivity depends upon the equipment used to translate air pressure changes to electrical signals. This equipment may be expensive when detection of small, slow vehicles at extreme distances is required. The TES is lane-dependent, therefore a system of decoding must be used to determine the lateral position of a vehicle. This requires multiple tubes for each detection point. To avoid damage to the road surface, the tubes must be attached and stretched between points on the shoulder, not always possible in soft-shoulder areas. Further discussions of road tube applications may be found in DOT HS-800 408, Development of Violation Sampling and Recording Techniques, Kelly Scientific Corp., August 1970.

The preferred device is the ribbon switch. The devices used with the TES are products of Tapeswitch Corporation of America, Farmingdale, New York. A ribbon switch is a normally open momentary contact switch constructed as a long, thin pair of metal contacts separated by a linear insulator. When pressure is applied to the surface of the switch, the conductors are pressed together and an electrical circuit is completed (see Figure A-1). Several models are available; those which produced the best results are described below. The opinions expressed and experiences related are those of Bio-Technology, Inc.

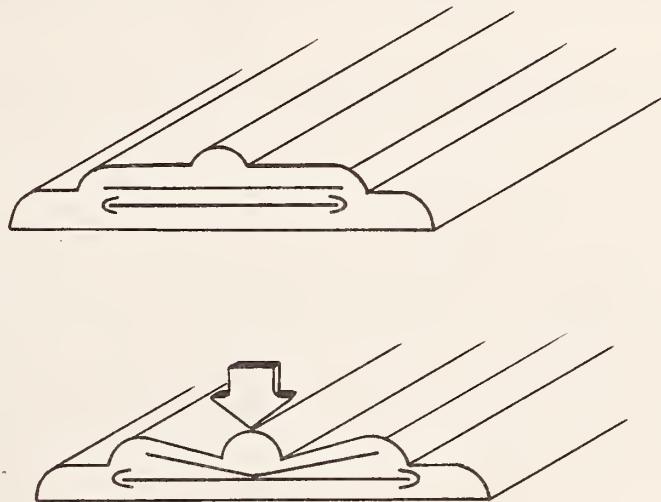


Figure A-1. Operation of Ribbon Switches

### Description of Vehicle Sensors Used

Model 131-AMT. This model is the lightest of all the products useful for vehicle detection. It is light grey, approximately 3/4-inch wide by 3/16-inch thick. It requires 40 ounces of pressure to operate.

Model RB. This model is designed for vehicle measures. It is 1-3/4 inches wide by 3/8-inch thick, grey, and requires about 20 pounds of pressure to operate.

Model RBS. This model consists of a type 171-IS tapeswitch enclosed in a neoprene sheath. The package is 2 inches wide by 7/16-inch thick, charcoal grey, and requires over 20 pounds of pressure to activate. This is the heaviest of the products evaluated ( 17 ounces per foot).

Model 171-IS. This is the switch used in the RBS assembly. It is similar in size and operation to the model 131-AMT but contained in a black plastic jacket designed to be inserted and anchored in the larger sleeve.

The various models described above have all been used under many different situations. Our experience has been that the Model 171-IS is the most appropriate switch for traffic research with the TES. The Model 131-AMT has the advantage of lower cost. It is not designed for highway use and is not as rugged as the 171-IS. It is very sensitive to water, and frequently will become shorted due to internal moisture even when exposed to morning dew. The extruded jacket is not resistant to abrasion and may develop pinholes after exposure to a few hundred cars.

Model RB switches are heavy duty tapeswitch sensors. They have produced reliable data on interstate highway for several weeks under the additional stress of being installed and removed at several sites. The expected useful life is in the order of 50,000 vehicles. There are two major disadvantages to this switch; the high profile results in a report audible to the driver of the subject vehicle when struck at speeds over 20 mph, and the switch material becomes too hard for reliable sensing at temperatures below 50° F. The sound made by this switch is similar to that made by a pneumatic tube. When the switches are deployed in arrays and camouflaged, a number of the motorists will stop and examine their tires to see if a flat has occurred, causing anomalous behavior to be recorded. The initial cost, while higher than other types, may be reduced considerably by reuse after being rebuilt by Tapeswitch Corporation.

The model RBS switch was not useful for collection of covert data due to its large physical dimensions.

The model 171-IS, intended to be used as the sensor element in the RBS assembly, is the best product for vehicle detection under all conditions when used without the outer sheath. This model has a useful life similar to the RB, but a low profile which yields quiet operation. This switch is comparably low in cost.

A modification referred to as the Model 170-IS was designated for use by Bio-Technology, Inc. This designator refers to the ribbon switch with attached waterproof leadwire cut to specified length and terminated in spade lug connectors. These were purchased in six and ten foot switch lengths with an assortment of 20,30,40, and 50 foot leadwires to allow for various placements.

All tapeswitches have in common two major problems. First, the switches must be placed perpendicularly to the flow of traffic, or short life will result. The failure mode consists of the metal contact strips being forced out the end of the plastic covering. Second, the end of the switch with leadwires attached is highly vulnerable to damage and should be placed where minimum probability of being run over occurs. The failure mode is separation of the leadwire strands due to metal fatigue at the point where the wire stiffens due to solder from the switch-leadwire junction.

Individual strands of leadwire may connect together across the end of the switch before complete failure occurs, causing a shorted condition followed by an open circuit several vehicles later. A manufacturing change to spot welding rather than soldering leadwires might considerably reduce failure when used as described in this report.

Due to the geometry of the highway segment under study, neither of the above precautions may be feasible. A multi-lane curved section will invariably result in both failure types. Fortunately, placement of the lead-wire connection on the lane divider line and use of a shorter (six foot) switch where possible will give data on several thousand vehicles before replacement is required.

#### Attachment of Sensors to the Highway

Requirements. To achieve mobility, minimize interference with traffic, and not cause damage to the highway, the sensors must be mounted on the surface of the road under study. Since placement of the switches is critical and determines the accuracy of measures, the attachment method must insure their immobility. Finally, the removal of sensors must be easy and should not leave any residue on the highway.

Options. The above requirements are satisfied by several types of adhesives. At one location (inside a tunnel) the switches were imbedded in hot tar strips due to the oily, wet conditions which prevailed. In another situation, the switches were placed in a thin layer of epoxy resin and allowed to cure before traffic was routed back over the test section. These techniques both have the serious disadvantages of requiring long times for installation and removal, and both leave material on the highway.

The most frequently used and by far most satisfactory method of attachment is with adhesive tape. When tape is used, a second set of requirements is developed. (1) The switch must adhere to the road surface in all weather (2) The tape must not be destroyed by the combination of wet abrasive action

of vehicle tires, and (3) The tape must blend in with the color of the highway to permit unobtrusive measures. No adhesive has been identified which will adhere to a wet highway surface. All deployments therefore are made, by necessity, in dry weather. No adhesive has been found which will adhere to a highway at low temperatures. All winter applications were made using a propane torch to temporarily heat a strip of the road to about 120° F before placing the tape in position. This technique was found to be highly successful. The same technique was tried to dry a damp road surface, but the energy required to drive water from the microscopic cracks in asphalt was too great. The capillary action of water moving beneath the adhesive mass also was instrumental in the failure of the adhesion.

#### Description of Adhesives Used

Three types of tape were found to be useful for attachment of tapeswitches to the highway. Some twenty different tapes of many manufacturers were evaluated in field tests, but none were superior for this application.

Two layers of adhesive were used to secure the tapeswitches and leadwires to the highway, an underlayer and a cover. The underlayer used was Type P-50 double faced cloth tape made by the Permacel Division of Johnson & Johnson. This white tape was purchased in 2 inch widths on 25 yard rolls. The 10 mil adhesive mass on both faces effectively grips the asphalt or concrete surface and prevents movement of the tapeswitch. To secure the leadwires and camouflage the switches, a cover of Permacel P-676 tape in 6 inch width was used across the entire roadway. P-676 is a single faced vinyl impregnated waterproof duct tape. This tape is manufactured differently than others tested in that the coating (which provides color and waterproof qualities) is heat-sealed under high temperature and pressure, melting the vinyl into the cloth base. All other tapes delaminated under wet, abrasive conditions. This particular tape is available in many colors. However, all colors except silver leave the adhesive mass on the highway when the tape is removed. For this reason, silver was selected for the diagrammatic signing research. The color was acceptable with regard to blending with the surface of the road. On other projects olive drab color was used, and the strips went virtually unnoticed by the driver-public. Under relatively low volume conditions the adhesive did not adhere so well to the road that an objectionable amount was left behind.

As was stated above, all deployments were conducted in dry weather. Our experience with P-676 adhesive shows that the tape will not be affected by rain if provided at least twelve hours to cure before rain begins. Conversely, the entire array of tape and vehicle sensors will be destroyed if rain begins shortly after deployment.

The Traffic Evaluator System has been used under several contracts in a variety of ways. The techniques described below are those which yielded the best results under general conditions. Specific applications may require modifications. "Deployment" is the entire process of installing the hardware on the highway. "Operation" refers to the necessary attention to establish and maintain operation. "Undeployment" refers to the removal of material from the site.

Preparation for Deployment

1. Selection of Roadway Segment to be Instrumented. This procedure is discussed in the main text. It is an integral part of the experimental design and includes determination of the trap separation distances, number of pairs to be used in each lane, and the physical reference point from which all measures will be made. Since the TES is a powerful tool for a before-after type study, permanent reference points should be selected.
2. Notification of Appropriate Authorities. The installation and operation of the TES usually requires the services of police to direct traffic during the deployment and undeployment phases. In addition to that support, it will frequently be necessary to advise state and local authorities of the nature and duration of the study. When operations within a municipality are contemplated, it is advisable to inform the local police even though a Federal, State, or County road is to be studied.
3. Preliminary Measures. The segment of road to be instrumented is measured to an accuracy of 0.5% or better, and the upstream point for each trap is marked using permanent day-glow paint on both edges of the road. For trap separations in the order of 300 feet, a measuring wheel is adequate. The road must be marked on both sides to insure accurate placement of the switches perpendicular to the flow of traffic. When instrumenting a curved section, the trap separation measure should be made to the mid-point of the lanes(s) to be instrumented (by interpolation). If the road segment has a high degree of curvature, trap separation may have

to be reduced below 100 feet or increased above 300 feet to maintain separation of the switches on the inside lane within 0.5% of those in the outside lane. All measures are along the path of the vehicles to be studied. The distances from the leadwire end of each switch to the place where the leadwire will interconnect with cables to the electronics unit is measured to determine the minimum required leadwire lengths. Finally, the length of cable required from each switch pair termination to the site selected for the electronics unit is measured for each set of traps. Figure A-2 illustrates a sample deployment plan.

4. Switch Preparation. Tapeswitches with appropriate leadwire lengths are selected and the terminal end of the leadwire is tagged with the length of the leadwire. Also, a mark is made on the upper surface of the nonleadwire end of the switch indicating the lead length. Double faced tape is applied to the lower surface of the switch, using a roller to insure a good seal. The protective paper should not be removed from the external tape surface until the switch is placed on the road. After tape is applied, the switches must not be rolled or bent or the adhesive will separate from the switch. For best results, tape should be applied in a warm room at least eight hours before deployment.
5. Cable Preparation. From the table of required cable lengths, an appropriate number of cables should be selected and tags applied to both ends indicating to which group the cable is to be connected.
6. Cable Installation. Because of the difficulty of maneuvering through the area near highways and the need to use available camouflage, cables and their terminating boxes are installed in daylight, usually the afternoon before deployment of the switches. The primary difficulty which will be encountered is the tendency of the soft brass cable connectors to deform if allowed to strike the road, and the care that is required to keep them clean. Before deployment, plastic bags are taped over the ends of the cables to exclude water and dirt. These are not removed until the connector is ready to be inserted in the appropriate receptical. Cables are supplied with the TES in several lengths. Most are 330 feet, but several are around 100 feet. (These were severed by vehicles and connectors were applied to the new ends.) They may be connected together like household extension cords to construct the required cable run.

The end of the cable with the female connector is routed from the appropriate road switch termination point to the recorder location. The latter is generally located at a camouflage

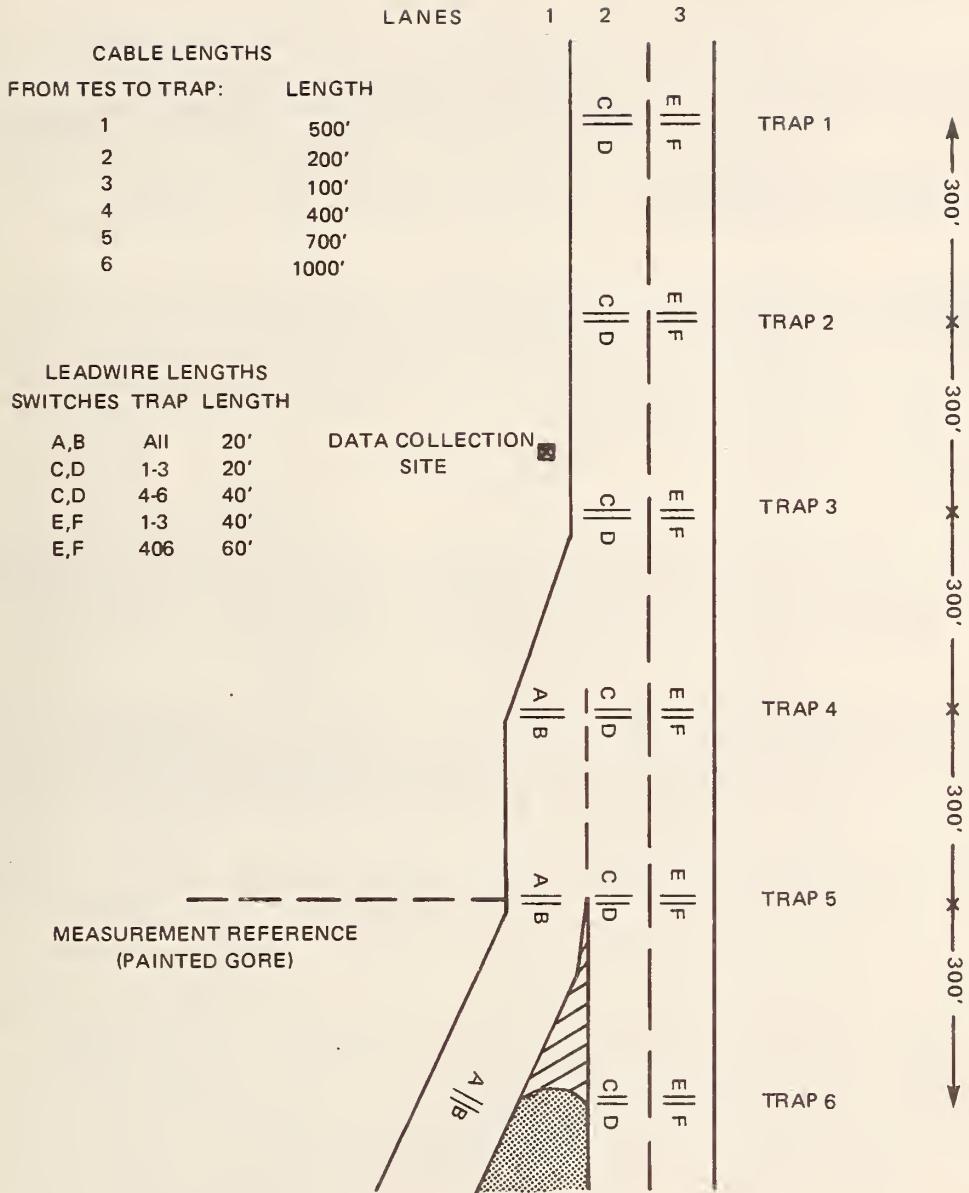


Figure A-2. Minimum information required for a Deployment Plan.

point with good drainage in case of rain. Excess cable should be coiled at the recorder location.

The female end of the cable is connected to one of the terminal strip boxes supplied with the system. Leave the box near the appropriate point to be connected to the switch leadwires after deployment. It is necessary to select a hidden place or pile grass, etc. over the box to reduce vandalism.

7. Miscellaneous Equipment. The list shown in Table A-1 is representative of materials required in the deployment phase.
8. Loading. The vehicle used to proceed to the deployment site is loaded with equipment in reverse order to the anticipated need. Since most deployments are actually done between midnight and six a.m. (to minimize hazard and interference with traffic) the loading step is important.

#### Traffic Control

A four man deployment crew is recommended. The discussion which follows assumes a three lane interstate highway deployment at night with police support for traffic control. Switches are to be applied as shown in Figure A-3, in pairs across all three lanes.

The traffic volume at this site during the hours of deployment is assumed to be under 500 vehicles per hour. For safety reasons, and to avoid antagonizing the motoring public, a total queue of 30 vehicles per lane is the maximum which should be tolerated. A reasonably well rehearsed crew can deploy a strip of three switches in five to eight minutes on warm surfaces. The police are therefore requested to completely stop all traffic for the time required to deploy one strip of three switches. Traffic is then allowed to proceed until the crew is ready to deploy another strip.

On occasion the police would not agree to stop all traffic, but attempted to route vehicles along the shoulder or other available route during deployment. This rerouting involved the use of a great many traffic cones and the attendant time required to set them out. After the first two strips were applied the crew moved to the next deployment point, 300 feet down-stream, which required replacement of all traffic control devices. This operation required four police officers, ten personnel from the state highway department, and six vehicles. The results were unsatisfactory from a safety consideration since several drivers refused to proceed along the shoulder, and one drove over a box of equipment narrowly missing one of the deployment crew members. Stopping all traffic, on the other hand, required only two

TABLE A-1

Typical Materials Required for DeploymentPRIMARY MATERIALS

1. Prepared Switches
2. Prepared Cable
3. Cover Tape
4. Terminal Boxes

TOOL KIT

1. Measuring Tape
2. Screwdrivers
3. Chalklines
4. Extra Chalk and String
5. Torch and Solder
6. Label Tags
7. Bags for Cable Ends
8. Kiel
9. Roll Double Faced Tape
10. Masking Tape
11. Electrical Tape
12. Leadwire Extensions
13. Lantern Mantles and Fuel
14. Torch Striker
15. Wooden Matches
16. Magic Marker
17. Spare Cables
18. Spare Switches
19. Extra Cover Tape
20. Brooms
21. Four Foot Rods
22. Coleman Lanterns
23. Emergency Beacon
24. C.B. Radios
25. Extra Terminal Boxes
26. Measuring Wheel
27. Flares
28. Medical Kit
29. Continuity Tester
30. Flashlights and Batteries

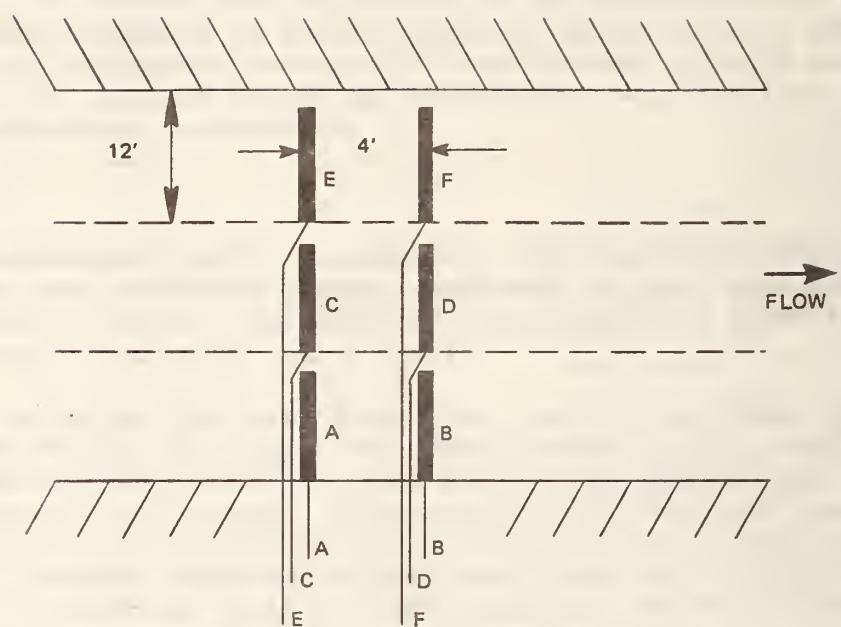


Figure A-3. Typical Placement of Six Ten-Foot Tapeswitches

police officers with an adequate supply of flares and their cars with the flashing beacons illuminated. Generally it was most convenient to stop traffic at the same point for the deployment of the entire 1500 foot array. As the deployment crew gets farther from the police crew, reliable communications becomes more important and the lag between the time police stop vehicles and the time the last car has passed the deployment point is increased. Because of frequency incompatability, it was found effective to provide a citizen's band radio set for both the police crew and the deployment crew rather than to request a third officer to stay at the deployment site to provide communications.

#### Procedure for Deployment

1. One man acts as the deployment coordinator. His primary task is to insure a safe and accurate deployment. It must be understood by both the deployment crew and the police that he alone will request the police to stop and release traffic. He must be alert to the possibility that a vehicle may not stay behind the vehicle stop point. When this occurs, a command to clear the road should result in all personnel going to the nearest shoulder immediately, leaving equipment behind.
2. When ready, the coordinator requests the police to stop traffic.
3. When the road is clear, the chalk line is snapped across the entire road between the marks previously painted on the edge of the road. Using two four foot rods at each edge and a third in the center, a second line is snapped exactly four feet downstream from the first line. Sweeping and traffic will not degrade the lines.
4.
  - a) Man (1) rewinds chalk line
  - b) Man (2) sweeps the upstream line area
  - c) Man (3) places three switches near the installation point behind the sweeper. He must insure that the lead lengths are distributed correctly.
5.
  - a) Man (1) and (2) hold switches up while man (3) removes the paper backing from the double faced tape.
  - b) Man (3) dresses the leadwire to the shoulder while (1) and (2) position the switch along the downstream side of the chalk line.
6. Step 5 is repeated for the other two switches.
7. While the last switch is being positioned, man (1) proceeds to the first switch with a roll of cover tape.
8. Man (1) presses the tape over the switches while man (2) backs across the road unrolling the tape. Man (3) maintains the leadwires neatly on the downstream side of the switches. If the leadwires are placed upstream, the switches will not be activated

reliably due to wheel bounce. It is not necessary to press the cover tape down carefully since the traffic will do that step nicely. However, any exposed adhesive will adhere to the wheels of passing cars and cause the entire strip to come up. If the tape becomes tangled, do not attempt to unsnarl it, but tear off the damaged section, overlap the positioned strip at least 6 inches, and continue.

9. When all personnel and equipment are clear of the highway, the coordinator requests the police to release the traffic.
10. Switches are prepared along the shoulder, and when ready, Steps 2 through 9 are repeated at the downstream line four feet from the first strip just installed.
11. At this point three pairs of leadwires extend from the end of each of the two strips of cover tape. They are marked, for example, 10, 20, and 30 (referring to the length of the leads). These will be connected to terminal strips and then to cables which lead to the site of the electronics unit. To minimize the time when police support is required, however, it is best to complete the installation of the remaining switches in the array before doing work along the shoulder such as leadwire connection.
12. When the deployment has been completed, connections between the switch and the cable terminal boxes are made. The leadwires extending from each strip of three switches should be labeled according to the lead length. Thus the longest will correspond to switches E and F of Figure A-3, etc. For this example, the upstream longest lead is connected to the pair of screws in the terminal box marked "E". See Figure A-4. The rest of the leads are connected as above. The orientation of the switch leads is immaterial. Later discussions of the input wiring of the electronics unit will allow the experimenter to select the most appropriate terminals for the switches and to avoid duplication.

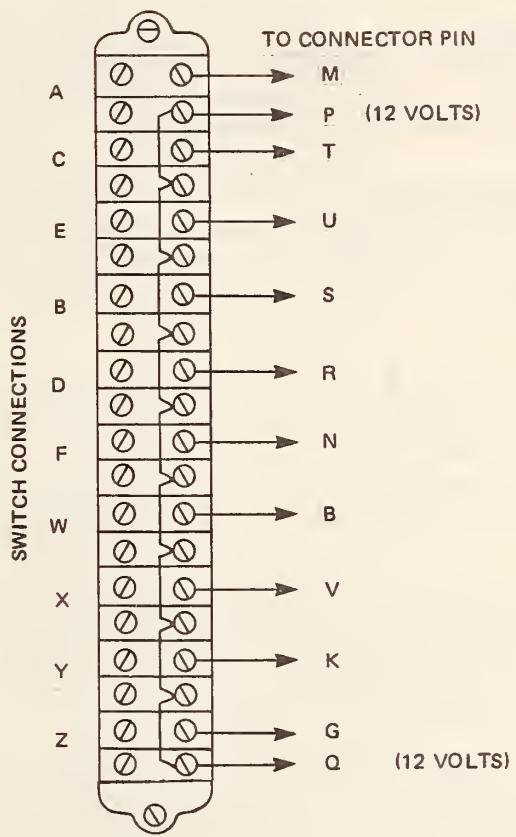


Figure A-4. Interface Connections at Terminal Boxes

### Input Arrangement

Introduction. To select appropriate inputs for the system's switches, it is necessary to understand something of how the signals from switches are recorded. The discussion which follows is the minimum information needed to properly use the system.

Code Conversion. The user of the system can directly address 60 different inputs. Each of these is recognized by the TES as a discrete switch, either open or closed. It does not matter how a switch is activated, whether by a vehicle tire (ribbon switch), human observer (pushbutton), photocell (relay), etc.

For convenience, these 60 inputs are available at nine input connectors containing 10 inputs each. (Therefore, 30 inputs appear twice) Table A-2 lists the inputs available at each of the nine connectors. The letters in the table refer to the pin designations molded on the connectors in the back of the electronics unit (see Figure A-6, page A-23).

The use of the inputs is determined by the experimental designer, and is primarily dictated by efficient use of cables. To process the data it is necessary to know the code assigned to each switch being monitored by the TES. Inputs used for other than vehicle tracking are treated differently by the computer program that processes the data.

Terminal Boxes. So that the terminal boxes are not required to be used at specific locations in the array of readswitches, the inputs are designed A,B,C,D,E,F,W,X,Y,Z to match the ten codes available at each input. See Table A-2. The arrangement is actually A,C,E,B,D,F,W,X,Y,Z for ease of connection to leadwires as they come off the road (see Figure A-4). Thus, two switches connected to contacts A and B in a terminal box plugged into connector RS1 on the electronics unit would use codes 1 and 2, respectively. If it were plugged into connector MC1, the same switches would activate codes 37 and 38.

### Manual Coding

Code Boxes. Figure A-5 shows a typical code box supplied with the TES. To avoid accidental duplication of codes, only buttons one through eight of the pushbuttons are internally connected to the cable. These boxes are normally connected to one of the "MC" inputs (for Manual Code), but may be used with any of the nine inputs. When a button is pressed, the appropriate code is written on the magnetic tape.

OPERATOR

Table A-2

Switch Codes Available at Each of the  
Nine Evaluator Input Connections

<u>CONNECTOR PIN</u>	<u>R - S GROUP</u>						<u>M-C GROUP</u>			<u>TERMINAL BOX LABEL</u>
	1	2	3	4	5	6	1	2	3	
M	01	07	13	19	25	31	37	45	53	A
S	02	08	14	20	26	32	38	46	54	B
T	03	09	15	21	27	33	39	47	55	C
R	04	10	16	22	28	34	40	48	56	D
U	05	11	17	23	29	35	41	49	57	E
N	06	12	18	24	30	36	42	50	58	F
B	37	39	41	43	45	47	43	51	59	W
V	38	40	42	44	46	48	44	52	60	X
K	49	51	53	55	57	59	1	3	5	Y
G	50	52	54	56	58	60	2	4	6	Z
P	-----12 Volts-----									
Q	-----12 Volts-----									

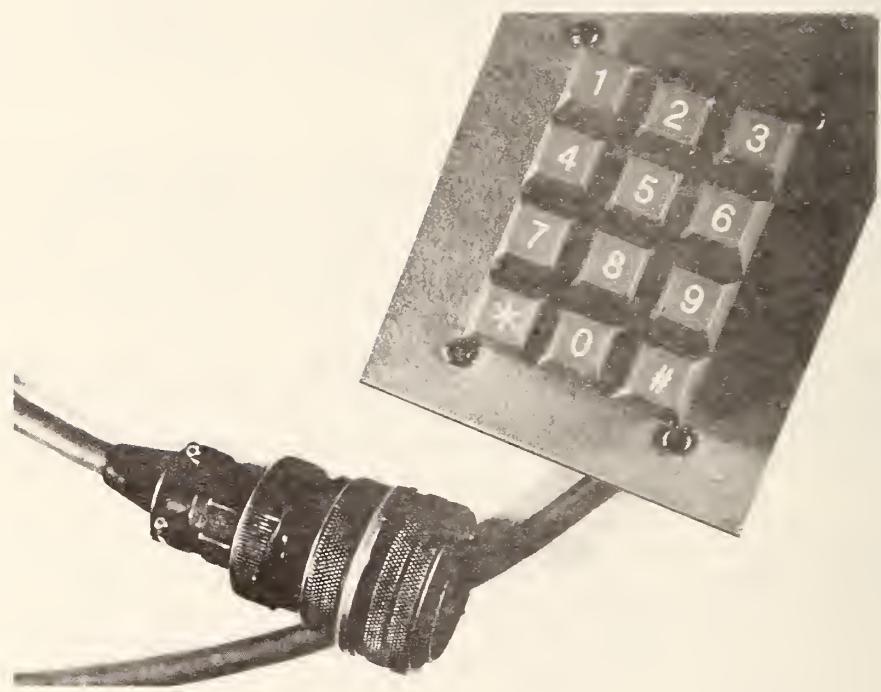


Figure A-5. Manual Code Pushbutton Box

Other Arrangements. In some cases such as arrays which require a large number of road switches it may not be convenient to use the code boxes as designed. For example, it may be necessary to code dichotomous events by three observers. Three two-button boxes may be built and connected to a terminal box and then to the electronics unit.

### Automatic Coding.

Some data collection plans require **notation** of periodic events such as the yellow phase of a traffic signal. If connection to the primary device controller is possible, a relay contact may be wired directly to one of the spare inputs at a terminal box. Whenever the relay closes, the appropriate code will be written on the TES magnetic tape.

### Retrieval of Information

General Data Arrangement. The electronics unit/recorder system writes four kinds of data on the magnetic tape:

1. File Marks
2. Record Gaps
3. Time Groups
4. Switch Codes

File marks are written whenever the operator presses the "File" button on the front panel. These are used to define sections of tape containing useful data. Accurate time logs must be maintained to process the data. For example, a data collection log might appear as shown in Table A-3 (See also Figure A-2, page A-9).

Record gaps are automatically written on the tape to permit the tape to be read by the computer program which will analyze the data.

Time groups and switch codes are always written together. That is, the appearance of a switch code is mated with the time that code appeared, and the two groups are recorded. A very accurate clock within the equipment runs up to 2.0160 seconds, and resets. The reset event is seen by the system as another switch input, and time (0000) and the switch code assigned to the clock (00) are recorded. This gives a record on the tape of relative time since device activation. The processing program begins with the time of day the system was started and adds 2.016 seconds every time a clock reset is recorded.

Road Switch Codes. Activation of any input line causes the clock to be read and recorded with the code for that line. Thus a two axle vehicle crossing road switches 7 and 8 might produce a record:

Table A-3

Example of Data Collection Log

Tape Contents

File Mark  
0903 Begin Data  
1152 File Mark  
(Accident on Road)  
1241 Begin Data  
1934 End Data  
File Mark

Road Codes Used

			Trap Number		
	1	2	3	4	5
Lane 1				19,20	25,26
Lane 2	3,4	9,10	15,16	21,22	27,28
Lane 3	5,6	11,12	17,18	23,24	29,30
					31,32
					33,34
					35,36

Manual Coding

(Into Trap 3)

Lane 1 None  
Lane 2 37 through 44  
Lane 3 45 through 52

Other Events

Codes 54 and 57

Time	Code
1200.0	7
1247.0	8 (Front Axle)
1320.0	7
1367.5	8 (Rear Axle)

This record describes a vehicle as follows: (switches 7 and 8 are exactly four feet apart).

1. The front axle required (1247.0 - 1200.0) or 47.0 milliseconds to go four feet. Its speed may be calculated as 58.027 miles per hour.
2. The rear axle required (1367.5 - 1320.0) or 47.5 milliseconds to go four feet. Its speed is therefore 57.416 miles per hour.
3. The average axle speed is 57.722 m.p.h.
4. The time between the front and rear axles hitting switch 7 is (1320.0 - 1200.0) or 120 milliseconds. These axles required 1367.5 - 1247.0) or 120.5 milliseconds to cross switch 8.
5. The average calculated wheelbase is therefore 10.180 feet.

Vehicle-Related Manual Codes. A feature of the software permits the user to assign codes to be associated with the record of specific vehicles. To do this it is necessary that the codes be inserted into the data at a point the logic of the program can recognize. The rules for vehicle related coding must be followed exactly.

One of the traps, or sets of switches across the road, is selected for coding. The human observer must depress the appropriate code button at a time when the vehicle to receive the code will be the next vehicle to hit the upstream switch of the pair being coded into. For example, Table A-3 indicates that manual code 37 (which could mean one occupant was in the vehicle, for example) is used to code vehicles into trap 3, lane 2. The "Road codes used" list of the same table shows that the upstream switch at trap 3 in lane 2 was number 15. When the software detects a code 37, it is held in memory until a hit is recognized on switch 15. The manual code is then assigned to the vehicle which hit the selected road switch. Up to seven codes may be associated with each vehicle. Only one trap may be selected for coding, and it must be the same for all instrumented lanes.

Other codes. Coding not related to vehicles as discussed above may be used, but there is no provision for assigning these codes to vehicles. An auxillary program may be written to search the edited data and print the time of day each of these codes occurred. The software as supplied only provides counts for each of these codes.

### Using the Data Collection System

Cable Connection. During the deployment phase cables were run from each set of road switches to the recorder site. The trap number should be tagged to each end of each cable. On the back of the recorder/electronics unit are nine female connectors (See Figure A-6). Six are labeled "RS1" to "RS6". The cables are connected to the appropriate RS (Road Switch) input. Manual code cables are connected to appropriate "MC" inputs.

Power Connection. A single cable is used to provide power connection. The battery box supplied with the system has four different power supplies, all connected to an eight pin power connector. The power requirements are:

1. Twelve volt wet cell for the tape recorder.
2. Six volt wet cell for the electronics unit.
3. Six volt dry cell for bias in the electronics unit.
4. Twelve volt dry cell for switch operation.

The dry cells should be replaced every six months. The wet cells (automobile batteries) will operate the system for one to four days depending on the traffic volume, but should be recharged every day. The six volt wet cell delivers a steady four amperes to the unit. The twelve volt cell is used only when the recorder is actually writing data (the recorder is turned off automatically between switch inputs). It may be expected to provide reliable power for about 600,000 switch closures.

Power Supply Checks. Refer to Figure A-7. With the power cord connected and the tape recorder properly threaded, press the main power switch. Using the meter select switch, read the condition of the 12 volt recorder battery, the six volt electronics battery, and the six volt dry cell bias battery. These should indicate as shown in Table A-4. Select one of the two meter-off positions after this check.

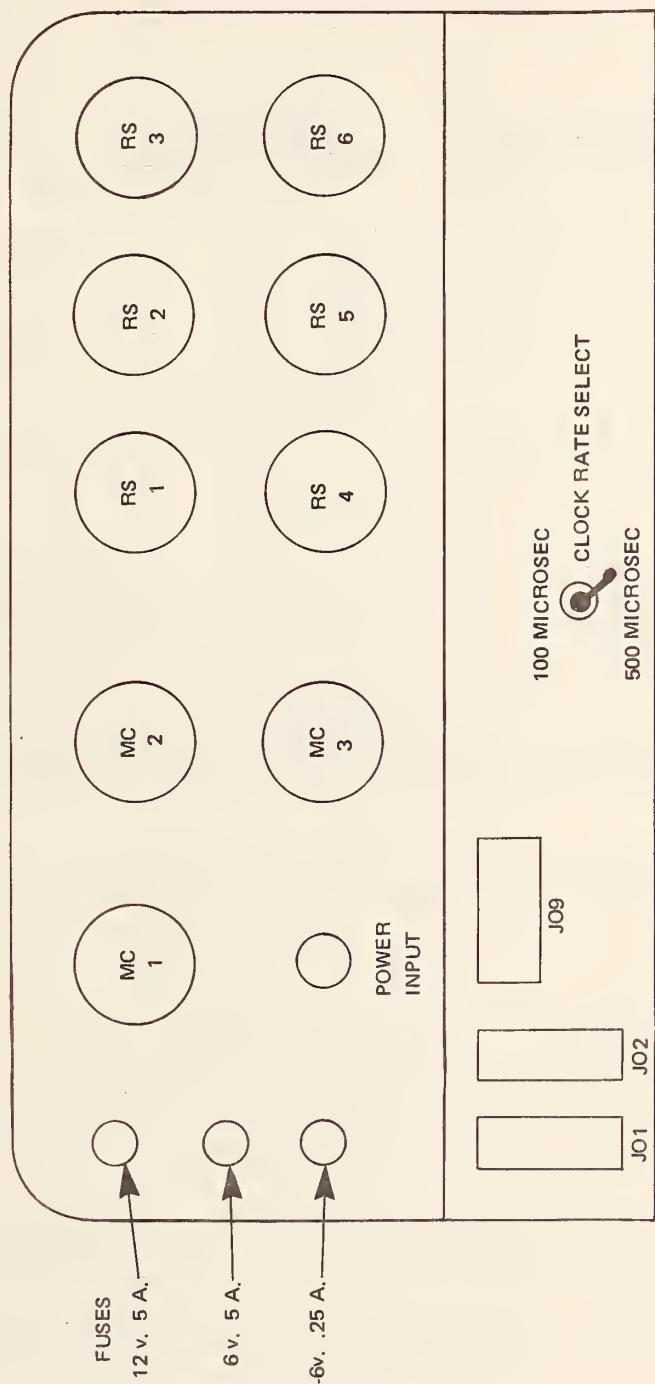


Figure A-6. Back Panel Layout

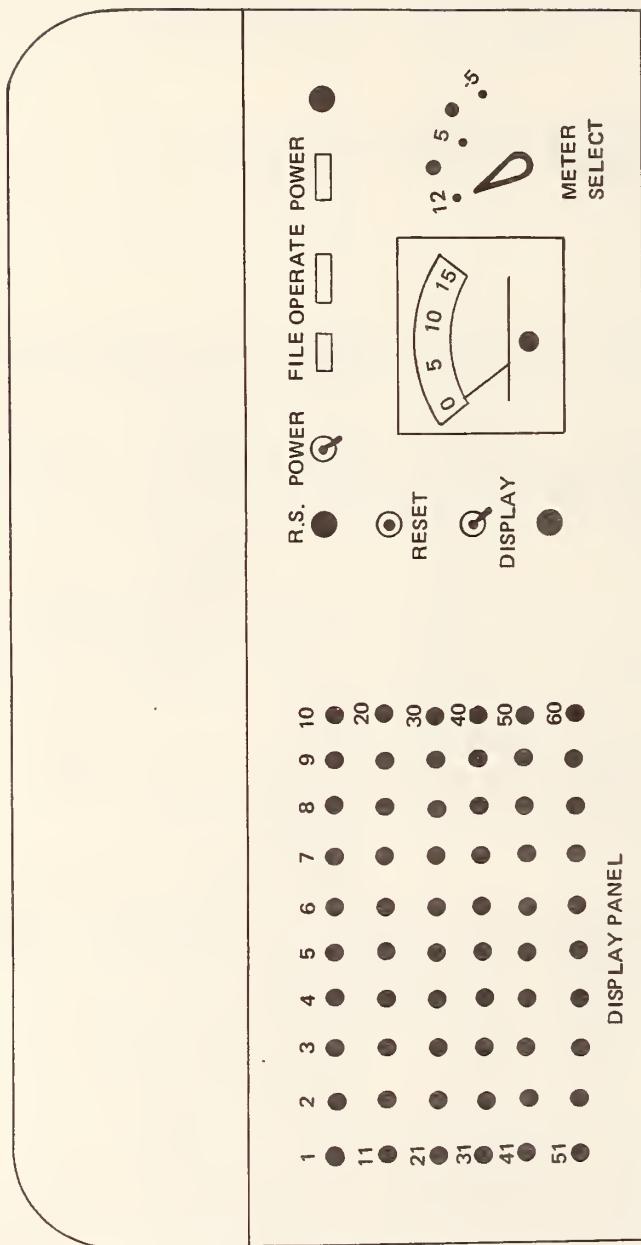


Figure A-7. Front Panel Layout

Table A-4  
Expected Voltage Readings

<u>Battery</u>	<u>Switch Position</u>	<u>Meter Reading</u>
12 v. Recorder	+12	11.5 - 13
6 v. Power	+5	4.8 - 5.3
6 v. Bias	-5	4.8 - 5.3

NOTE: The 12v Roadswitch Battery is not metered or fused.

Use of the Display Panel. With the main power and R.S. power switches on, turn on the display and press the reset button. As vehicles cross each of the road switches, the lamp corresponding to that switch will light and remain lighted until the display is reset. Select the lamp pair corresponding to two switches which can be seen. Reset the display and watch these lamps when a vehicle is about to cross the switches. You should be able to verify in this manner that all inputs are properly connected and that all systems are operating properly.

The display unit consumes considerable power even though solid state lamps (light emitting diodes) are used instead of ordinary bulbs. The display should be turned off when not in use.

Starting Data Collection. When the proper connection of switches has been established, verify that the magnetic tape is positioned at the reflective strip and press the "File" button. When ready to begin collecting data, note the exact time and press the "Operate" button. Listen for the sound of the recorder writing data to insure final correct operation. The system will operate unattended until turned off.

Ending Data Collection. Another file mark must be recorded at the end of data. The power is then turned off, cables removed and protected with plastic bags, and the system is ready to be removed. Before the data tape can be processed it must be rewound. This can be done by hand or by reversing the tape reels and running the recorder in the fast forward mode. Damage will result from turning the recorder tape hubs by hand. Whenever

the recorder is not in use, the fast forward lever should be opened to prevent a groove being pressed into the capstan wheel.

### Undeployment

The process of removing switches from the road is essentially the reverse of the deployment. Police support will be required for safety if the traffic volume is high. Leadwires should be disconnected from the terminal boxes before the switches are moved. To remove the switches without destroying them, the following procedure ~~has~~ been found effective.

1. Carefully lift and remove the strip of cover tape while keeping the switches in contact with the road. The tape is extremely difficult to separate if it becomes stuck to itself.
2. The switches are lifted from the road, leaving the double faced tape behind. They may then be coiled loosely, being careful to avoid sharp bends.
3. Finally, the double faced tape is removed and all tape is discarded.

Care should be exercised when picking up the cables to avoid damage to the connectors. They should be covered with plastic bags as soon as they are disconnected.

### Troubleshooting the Traffic Evaluator System

Little can be done in the field to repair certain kinds of malfunctions. Those problems which most frequently occur are tabulated. If the problem is in a roadswitch, replacement is the only solution. This ~~is~~ a difficult task under multilane installations, however, since the switches and leadwires are installed as a unit across all instrumented lanes. It is also difficult

to measure accurately the required four foot separation after the cover tape is applied. Two features of the software should influence the decision to replace faulty switches. If the failed switch is not in the first trap, the wheelbase of the subject vehicle will have been calculated by the time the vehicle reaches the trap containing a faulty switch. If one of the two switches operates normally, the program will determine the times that the missing switch would have been hit using the calculated wheelbase measures of the oldest vehicles in all lanes reconstructed at the previous trap. Then, with several candidates, it proceeds with the normal vehicle tracking logic until the best fit is obtained.

The second feature provides for vehicle tracking across a detector pair which is completely inoperative; for example, a vehicle may be tracked at traps 1,2,4,5,6, even if trap 3 is missing completely. Finally, if one of two switches is missing in the first trap, the software assumes a wheelbase of 9.2 feet, calculates the missing switch times, and then proceeds to try to connect this vehicle with another's appearance at trap 2. Candidates which appear likely are identified and their measured wheelbase is substituted for the assumed 9.7 feet until the best match is found. These rather complicated subroutines have been tested at length by processing data known to be good, and then reprocessing the same data with code 99 substituted for the actual code of switches in various locations in the array. Virtually the same results were computed when as many as 12 switches were missing from a 36 switch array.

Most of the problems with the system will be identified by listening to the sound made by the recorder. Others will be detected by observation of the display panel. Subtle failures in the electronic system are either detected by a technician making a thorough inspection, or by the failure of the software to construct vehicles from the data tapes collected.

Since the sound of the data being recorded contributes much to the detection of problems, the user is urged to become familiar with the four basic sounds. They are:

1. With no input to the system. The recorder will write a clock reset code every 2.016 seconds. Actually, three words of data are being written. With experience you can hear a particular type of fault where only two of the three words are written.
2. With road switches connected and a fairly high volume of traffic.
3. When the File Mark is being written.

4. When the recorder is writing continuous data.

This is an abnormal condition. It may be compared with 3 above by removing card 12B from the electronics unit. The sound is slightly lower in pitch than when a file mark is written.

Field Repairs

Equipment Required

1. Slotted head screwdriver
2. Pocket multi-meter to measure voltage and continuity
3. A five foot wire with large clips on each end

Problem

Recorder is heard writing clock resets 5 times as often as it should.

Solution

A switch located in the center of the back of the electronics unit selects a clock rate of 100 or 500 microseconds. Position it for 500 microseconds.

Problem

Recorder is heard writing clock resets at a variable rate.

Solution

The wet cell batteries need to be recharged.

Problem

Recorder does not write.

Solution

- a) Tape is not properly threaded.
- b) Twelve or 6 volt wet cell battery is not connected or requires recharging.
- c) Fuse blown.(See Figure A-6, page A-23).

Problem

Recorder runs continuously.

Solution

- a) If the "buzz" associated with writing data is not heard, the fast forward lever is open.
- b) One or more of the logic cards in the electronics unit is loose in its socket.
- c) Shop troubleshooting is required.

Problem

Unit operated properly but stopped.

Solution

- a) Tape reel hub was not tightened and the end-of-tape lever has released.
- b) See "Recorder does not write."

Problem

Record gaps are recorded at frequent intervals. (They sound like 3/4 second long file marks.)

Solution

- a) The bias battery connections are loose, or the battery should be replaced, or the bias fuse has blown.
- b) Shop troubleshooting is required.

Problem

Unit writes continuously as long as one input is closed.

Solution

This problem is usually found in the shop since it is difficult to hear except for manual code buttons. A capacitor is used to isolate the input from the electronics. Its function is to provide only one pulse for a switch closure no matter how long it remains closed. If this capacitor shorts, the code for that input is recorded repeatedly as long as the switch is closed. In the field, the best solution is to omit use of the faulty input.

Problem

The display does not light.

Solution

- a) Display switch or R.S. power switch is off.
- b) 6 Volt fuse blown
- c) Road switch power is not applied. Inspect the battery connections or replace the battery. Measure the voltage between pin P of any input connector and the negative terminal of the 12 volt wet cell. If not 12 volts, a fault lies in the circuitry of the road switch battery.
- d) Shop repair of display is required.

Problem

The display of an entire group of switches connected to a single cable does not light.

Solution

- a) The cable is connected to the wrong input or not tightened properly.
- b) One or more of the cable connections between the recorder and the terminal box is loose or cross-threaded.
- c) The road switches are not connected to the terminal box.
- d) Road switch power is not applied to the switches. To test for this condition:
  1. Establish a ground return by connecting a five foot wire with clips on each end between the negative terminal of the 12 volt wet cell and the case of the recorder/electronics unit.
  2. Using a multimeter, measure road switch voltage at the suspected terminal box between pins "P" and "E" (all of the pins on the outside ring which are not connected, except "A", are grounded shields).
  3. Remove the cliplead before resumption of data collection.

### Problem

A lamp comes on for an unused input or for a used input without activation of that input.

### Solution

Generally this is caused by inadvertent duplication of an input code. It is frequently difficult to trace. The most likely sources are:

- a) A roadswitch is connected across two input lines instead of between an input line and the common 12 volt power line inside a terminal box.
- b) If the problem is with input 1 through 6 or 37 through 60, the code may have been duplicated. These codes are available at two different connectors. See Table A-2.
- c) Under certain conditions this may be caused by a shorted switch. Continue to the next solution.

### Problem

One switch fails to light on the display when activated.

### Solution

1. Note a switch in the same terminal box which operates normally.
2. At the terminal box remove the inoperative switch and verify continuity between the 12 volt power terminal of the good switch and that of the bad switch.
3. Using the continuity tester measure resistance across the suspected switch leads. A normally operating switch will cause a noticeable jump in the meter when a vehicle crosses it, while a failed switch will either be shorted or open. A switch may show 100 to 5,000 ohms if it contains water. Faulty switches should not be reconnected to the system.

## Shop Troubleshooting Hints

There are a few problems which have developed several times. Changes in physical layout and the addition of diodes to the input circuit have generally omitted the majority of them. The most frequent failures are discussed below.

### Problem

Recorder runs continuously due to a faulty input.

### Solution

1. Remove clock card B-1.
2. With the recorder writing continuous data, read the octal value of the code being written at the memory output. See procedure, "Memory," page 35.
3. Refer to the table of octal codes, page 37, to identify the faulty input circuit.
4. The level converter for the faulty input will be high, generally due to a failed input transistor punctured by a large negative transient. Replace the protective diode as well as the level converter.
5. At times, there will be more than one failure. In this case, the memory readout is the OR combination of all the failed circuits. For example, 000101 could represent input 5, or inputs 1 and 4, or 5 and 1, etc.

### Problem

Data appears to be valid but the software cannot reconstruct vehicles.

### Solution

The most likely problem is a failed flip-flop in the memory or a bad gate in the output multiplexer. Verify with procedure "Multiplexer," page 36. Read each stage of memory in turn to find the register which is not able to change states, and replace.

### Problem

The edit program which processes the data prints "multiple hits on code XX."

### Solution

The program identifies and ignores hits of the same switch code that are less than 10 milliseconds apart. The one-shot multivibrator associated with the named code is supposed to be activated for about 30 milliseconds to prevent

contact bounce from triggering the same input several times for one hit. The primary reason to repair this fault is to prevent the memory from being filled with spurious data. Re-time the one-shot using the potentiometer on the circuit card, or replace.

### Problem

Edit program resynchronizes frequently when attempting to process the data.

### Discussion

The Edit Program is used to separate the data recorded in the field into groups of 18-bit words representing a time and switch code group. This is not as simple as might appear since there are no separation codes recorded, only a continuous string of six-bit bytes. Under conditions of very heavy traffic, the memory may be full when a clock reset is signaled. The Edit program senses the missing reset and supplies it. Other times, only two of the three bytes are recorded. The program identifies this condition and omits the bad data. Altogether there are five types of resync messages produced by the Edit program. If these occur more than once or twice in a record, the following may solve the problem.

### Solution

The timing of words sent to the recorder must be separated by at least 5 milliseconds since that is the maximum writing speed of the recorder. The STEP WARNING command must precede the first STEP command by at least 0.5 milliseconds. This timing is controlled by a Multivibrator at 36A28. The timing capacitors are mounted on the bottom of the wire-wrapped connector board.

## Electronic Unit Inspection

### Equipment Required

1. Screwdrivers
2. Soldering iron
3. Assortment of small insulated clipleads
4. Oscilloscope
5. Bounce free switch
6. Logic state probe
7. Voltmeter
8. Assorted replacement printed circuit boards
9. Miscellaneous resistors and capacitors
10. Several card extenders

### Periodic Inspection

The following discussion will assume that a technician familiar with solid state logic circuitry will inspect the equipment. Normal procedure such as maintenance and repair of batteries, cables, etc. is not covered, nor is repair to the tape recorder itself.

The tape recorder technical manual for Model 1387 may be ordered from Precision Instrument Company, 3170 Porter Drive, Palo Alto, California.

The technician is assumed to have become familiar with the layout and operation of the TES.

### Procedure

- L 1. Slide the electronics unit out and remove the top panel. The connectors should not be removed.
2. Using rubber bands, support the recorder tape tensioning arms to operate position.
3. Apply power and verify the clock reset is being written every two seconds.
4. Remove the clock oscillator, card B-1.

### Input Circuits

The following checks will verify operation of all input circuits from the input connectors to the diode matrix as well as the light display.

1. Connect a voltmeter to common at the negative terminal of the 6 volt wet cell, and verify +12 volts at Pins P and Q of all nine input connectors.
2. Connect a probe to the positive terminal of the road switch battery.
3. Turn on and reset the display.
4. Using a mirror or assistant, toggle each input from 1 to 60 with the probe, verify that the correct light comes on, and that the recorder writes only one word (three bytes) of data for each input. The sequence of inputs is pins M,S,T,R,U,N,B,V,K,G on inputs RS-1 to RS-6, then MC-1 to MC-3. The display should be completely illuminated after RS-6. Reset and check the MC connectors. See also Table A-2.

#### Memory

The following checks will verify operation of the diode matrix and memory sections.

1. Put card 33B on an extender board. This card is the last stage of memory. The switch code appears on pins 26-20-18-8-5-4. We will write two codes to verify propagation and change of state, octal 07 and 70.
2. Toggle input "N" on "RS-1", Using a level detector, read 000111 on the above six pins. Toggle input "T" on connector "MC3". Read code 111000.

To observe propagation of both logic states through the 12 bits of memory used for the time code, it is necessary to induce both states into memory, toggle an input to propagate the induced code, and read the output results.

3. Remove cards 5B and 6B.
4. Following the table below, ground each of the input pins in turn and observe that the low thus entered is propagated to the output when the machine is toggled at any input.

<u>INPUT PIN</u>	<u>OUTPUT PIN</u>
23B-12	32B-18
-16	-8
22B-36	34B-31
-33	-32
-37	-26
-21	-20
-24	-18
- 9	- 8
-12	- 5
-16	- 4
21B-36	33B-31
-33	-32

5. Replace all cards. Verify clock resets are being recorded.

#### Record Counter

To test the counter chain which commands the recorder to write a record gap, a high frequency counter is needed. A completely adequate check may be performed using the internal counter, however.

1. With the recorder writing clock resets every 2.016 seconds, connect a jumper from 5B-7 to 37A-15. This may be easily done using test point 7 on card 5B and test point 4 on 37A.
2. The high frequency pulse chain thus fed into the record gap counter will cause the recorder to write a 3/4 second record gap after every four clock resets.

#### Multiplexer

The following will test the multiplexer that feeds the recorder three six-bit words for each input signal.

1. Place cards 35B and 36B on extender cards.
2. Remove cards 1B, 5B, 6B.

With cards 5B and 6B removed, the 12 time-code bits will remain high. We will input appropriate switch codes and observe the low signal being transferred to the recorder during cycle 3 of the multiplexer.

The recorder input leads are marked channel B,A,8,4,2 and 1. These refer to bits representing powers of two 32,16,8,4,2,1 respectively. For convenience we will use inputs 20 and 42, found at pins S on RS-4 and U on MC-1 respectively. These generate octal codes 25 (010101) and 52 (101010) to the recorder.<sup>1</sup>

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The reader may notice that the decimal equivalent of octal 25 is 21, not 20. Remember that the internal clock reset function uses code 01, and that the computer program subtracts one from all codes to permit the system user to number his addressable inputs from 1 to 60 rather than 2 to 61. The following table octal codes may be useful.

Octal Value of Codes Actually Recorded for Each Input

INPUT PIN	RS-1	RS-2	RS-3	RS-4	RS-5	RS-6	MC-1	MC-2	MC-3
M	02	10	16	24	32	40	46	56	66
S	03	11	17	25	33	41	47	57	67
T	04	12	20	26	34	42	50	60	70
R	05	13	21	27	35	43	51	61	71
U	06	14	22	30	36	44	52	62	72
N	07	15	23	31	37	45	53	63	73
B	46	50	52	54	56	60	54	64	74
V	47	51	53	55	57	61	55	65	75
K	62	64	66	70	72	74	02	04	06
G	63	65	67	71	73	75	03	05	07

3. The pins to be examined are:

<u>Power of Two</u>	<u>Card</u>	<u>Pin</u>
32	35B	11
16	35B	24
8	35B	33
4	36B	11
2	36B	24
1	36B	33

4. Connect a D.C. scope to pin 35B-11. Toggle input RS-4, pin S. A 5 millisecond low should be seen during multiplexer cycle three. Toggle input MC-1,U. The signal should remain high. Repeat for pins 35B-33 and 36B-24.
5. Repeat step 4 for the other three pins. This time the signal should go low when MC-1, U is activated and remain high for activations of RS-4,S.
6. Ground each of the following inputs in sequence. Observe a low being propagated during cycle one of the multiplexed output.

23B-12  
-16  
22B-36  
-33  
-37  
-21

7. Repeat step 7 for the following and observe a low during cycle two of the multiplexed output.

22B-24  
-9  
-12  
-16  
21B-36  
-33

Memory Storage

The following steps will test the storage feature of the memory. Refer to the schematic diagram, "Memory Load and Shift Control".

1. Under normal conditions, the memory will store up to five inputs if they occur before the recorder has completed writing the data contained in the sixth, or output, stage. To demonstrate the storage and shifting capabilities, it is necessary to slow the system down to permit examination of the register. After each 18 bit word is recorded, 19B-10 is cycled from a normally high state to a 250 nanosecond wide low state, resetting 38B at pin 35. This produces a high at 39B-30. When the memory shift timing circuit is properly arranged, 39B-27 also goes high, resetting 37B-35 which causes a full shift cycle down the memory (assuming that data is present at memory register 5).
2. Prepare an extender board with pin 28 open. Connect the normally low output of a bounce-free switch to 36A-28. Install card 36A on the extender board in slot 36A.
3. Remove card 1B.
4. Carefully toggle, in sequence, inputs RS-4, S and MC-1, U. Repeat three times. The memory is now full. Each input must be hit exactly once. Terminate the 12 volt probe with a 0.1 mfd capacitor bypassed with a 1 megohm resistor to insure only one hit is obtained.
5. Read the memory output. Code 010101 should be found on Test Points 2,4,5,6,7 and 8 of card 33B.
6. Cycle the bounce-free switch 3 times. The capstan wheel of the recorder may be observed to move 1/200 inch with each cycle.
7. Read the memory output. Code 101010 should now have shifted to the output.
8. Continue to cycle the switch, and note the memory shift on every third cycle.
9. After the sixth word has been written from the last memory stage, the entire memory will contain octal code 52. Further depressions of the bounce-free switch will have no effect.

10. Toggle input RS-1,N.
11. Code 000111 should be available at the memory output.

This complete the inspection and test procedure for the entire unit. Restore the system to normal operation.

### Circuit Description

#### Introduction

The operation of the electronics unit is dependent upon several timing circuits. The basic assumption (which has been shown to be true through extensive use) is that the probability of two inputs arriving at the same time is very low.

The following information consists of a brief discussion of the operation of each of the major sections of the unit. The card layout is shown in Table A-5. The schematic diagram is included on Figure A-10.

#### Input Circuit

Sixty identical input circuits connect from the inputs on Amphenol connectors at the back panel to the diode matrix. The basic circuit is shown in Figure A-8.

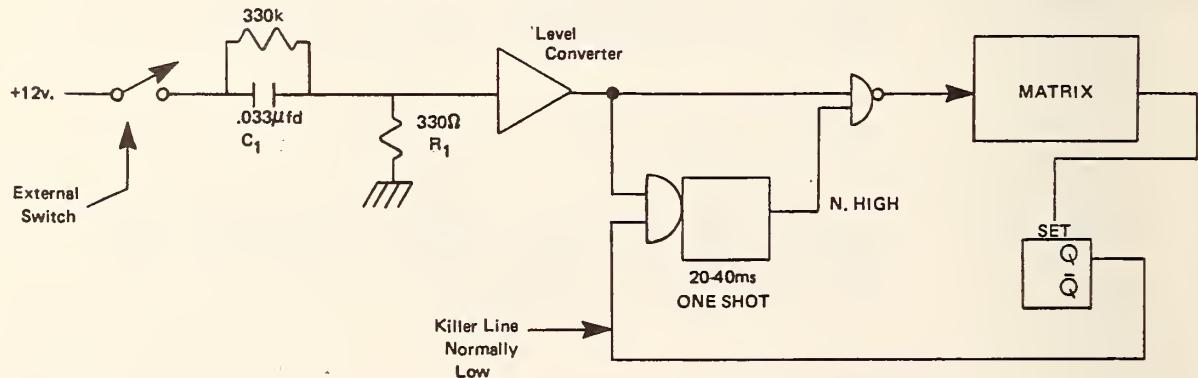


Figure A-8. Simplified Input Schematic

Table A-5  
Card Slot Assignments for Electronics Package

<u>Socket</u>	<u>Row A</u>	<u>Row B</u>	<u>Socket</u>	<u>Row A</u>	<u>Row B</u>	<u>Row C</u>
1	XRB3	MCG20	21	MDG2	MFF1	
2	XRB3	-	22	MDG2		
3	<b>MLC4</b>	MUC2	23		MOS10	
4.	MOS10	MFF3	24			
5		MUC2	25			
6		MUC2	26			
7	MLC4	MDG5	27			
8	MOS10	MUC2	28			
9		MUB3	29			
10		MUB3	30			
11	MLC4	—	31	MDG2		MFF2
12	MOS10	X4	32	MDG2		
13		X4	33	XDL1		
14		MLC4	34	XDL1		
15	MLC4		35	MDG2	MDG2	
16	MOS10		36	MMV1	MDG2	
17		MDG5	37	MDG2	MFF2	
18		MOS10	38	MDG2	MFF2	
19	MLC4	MOS10	39	MFF3	MDG4	
20	MDG2	MDG5	40	MMV1	MFF3	

Operation. When a switch closes, 12 volts is applied to the R<sub>1</sub> C<sub>1</sub> network. The high initial charging current causes nearly 12 volts to appear at the input to the level converter across pull-down resistor R<sub>1</sub>. The level converter output goes high for about one time constant, or 11 microseconds. The nand gate is then forced low. When any input to the matrix goes low, a flip-flop is set, raising a killer line common to all input. The high killer line and the high level converted output fire the one shot multivibrator which is adjusted to go low for about 30 milliseconds. This low output turns off the nand gate. The entire cycle requires about 800 nanoseconds.

When the switch has opened, C<sub>1</sub> discharged, and the one shot has cycled, the same input may be reactivated. Because of switch bounce, the one shot should not be adjusted for less than 20 milliseconds. To prevent data loss from tandem axles, the timing should not be greater than 40 milliseconds.

#### Memory Loading

The timing diagram shown in Figure A-9 shows the sequence of events which cycle each stage of memory in turn to the output. This is a complex process and is only briefly outlined below. Refer to Figure A-10, pages 10 and 12, for the following discussion.

Operation (General). The presence of nonzero switch code at the output of the diode matrix makes flip flop 40B-23 high. When 37A-7 transitions from high to low, 40B-18 goes high. 600 ns later, 37A-11 goes high, causing 1) 39B-29 to go low, resetting 37B-36 and 2) the recognized data signal to load into memory stage 1, setting 37B-13. The propagation delay through 38A-4 and 18B-30 allows a few nanoseconds to load the signal into memory before the killer line 18B-30 cuts off the input signal. If no other data is stored, the new code is shifted rapidly to the sixth stage and its presence is sensed by 39B-32 going low. This eventually causes flip-flop 23B-25 to set.

Memory Readout. When the flip flop at 23B-25 is set, a command signal is applied to the recorder (STEP WARNING). The recorder then transitions from a near power off condition to a ready state. This requires 0.5 milliseconds.

Multivibrator 36A is set to delay .5 milliseconds before pin 28 goes high giving a STEP command to the recorder. Note that CL-1 is normally high, so as soon as data is loaded into the memory and the recorder powers up, the first six bit byte may be recorded. After a delay of 2 milliseconds, 36A-28 drops, shifting CL-1 off and CL-2 on. C1-2 enables the next six bits of data to be multiplexed to the recorder when 36A-28 goes high three milliseconds later. The cycle is repeated to write the third byte.

When CL-3 goes high, a count is entered into the record gap counter at 39A-15. When CL-3 goes low, one shot 19B-10 cycles low for .5 microseconds, resetting 23B-25.

The series of pulses from 39B-28 which search for more data are resumed.

### Tape Recorder

#### Requirements for Maintenance

The only maintenance required for the PI-1387 is periodic cleaning of the tape contacting surfaces. In the course of normal operation, oxide particles from the magnetic tape are deposited on magnetic heads and tape-guiding components. If these deposits are allowed to build up, proper tape contact is lost, and degraded performance results.

Magnetic Head. Clean frequently and thoroughly with swab (Q-tip) and PI Header Cleaner or denatured alcohol. Do not use isopropyl alcohol. Do not allow Head Cleaner to drip or spray on painted surfaces as it will mar the finish. Allow the swab to become thoroughly soaked with the cleaner. Hold the swab against the head for a moment to allow the cleaner time to loosen the contaminants, and scrub the head firmly with the swab. If any film remains, repeat the operation.

Capstan and Pinch Roller. Clean the rubber pinch roller and metal capstan frequently with a clean, dry cloth. Wipe the contaminants from the rollers, rotating each separately to ensure the entire surface has been cleaned.

Tape Path and Guides. Clean guides and tape contacting surfaces frequently with a clean, dry cloth. Tape oxide will be deposited on these surfaces; it is important that they be kept clean. If wiping with a clean cloth does not remove oxide film, use the method described for cleaning the magnetic head.

#### Specifications

The recorder is a write only, 1/2" magnetic tape incremental, 0-200 steps per second, 200 characters per inch, 7 track. Coding is NRZI binary, with internal switch selectable odd/even vertical parity - even longitudinal parity. It accepts 7" diameter IBM hub reels of 600 foot 1.5 mil tape. It requires 40 watts peak when stepping, less than 1 watt during standby. The supply is 12 volts d.c. + 15%.

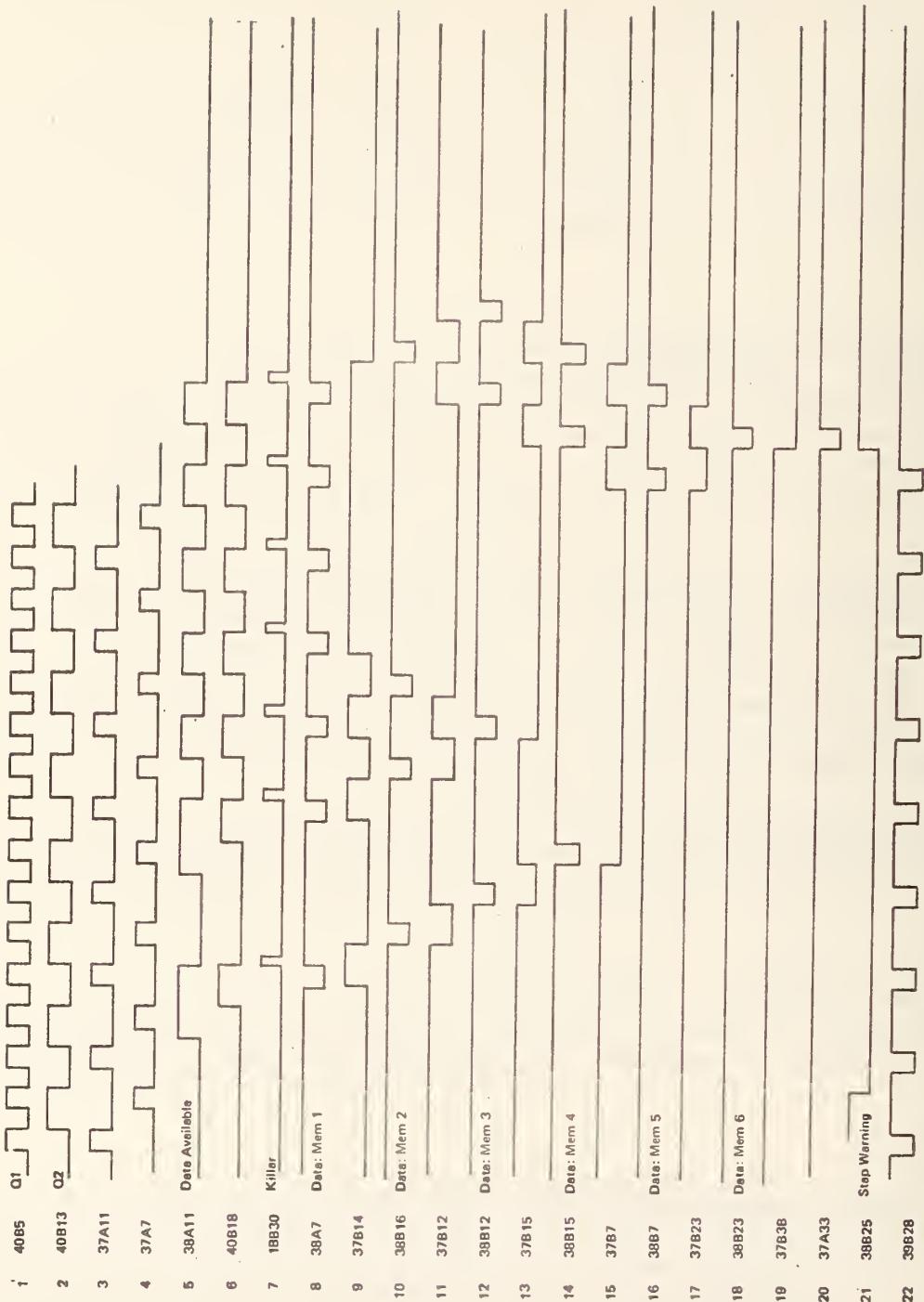
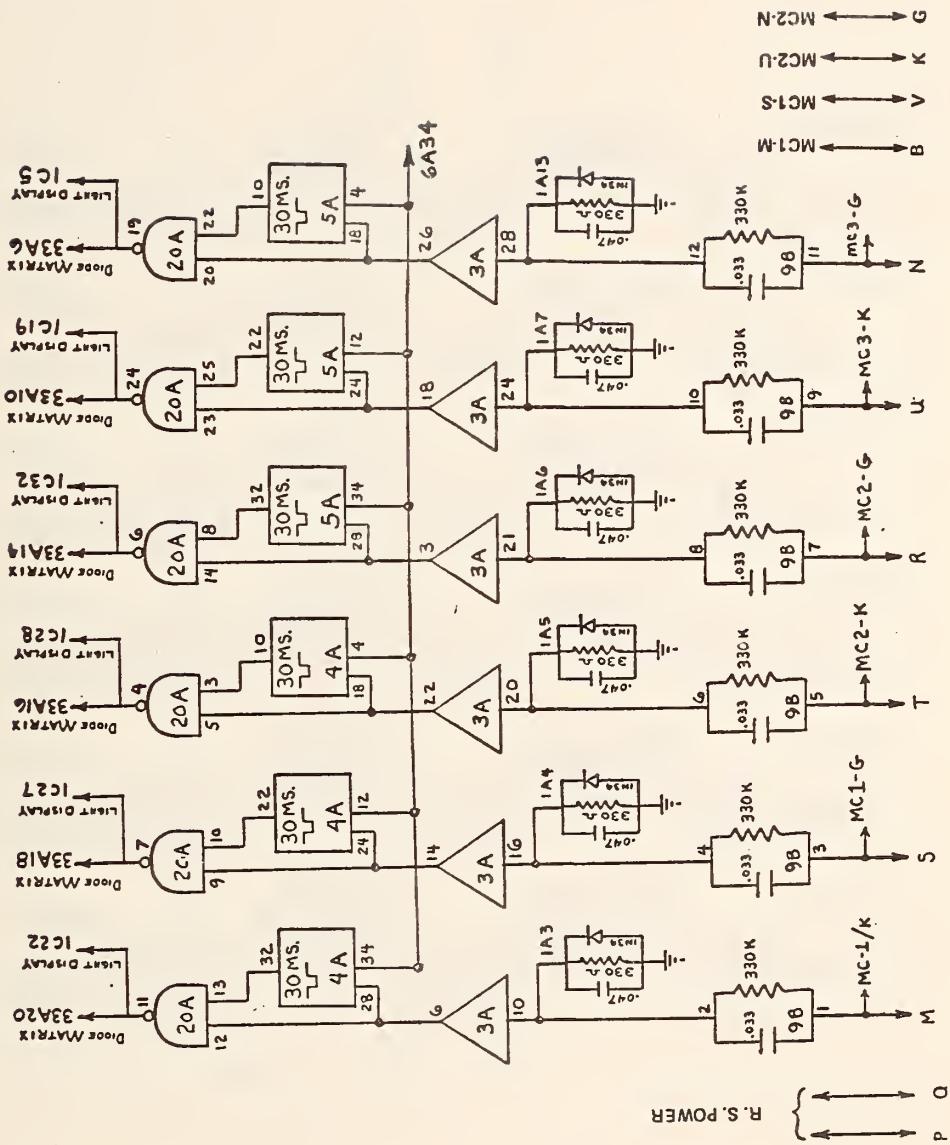
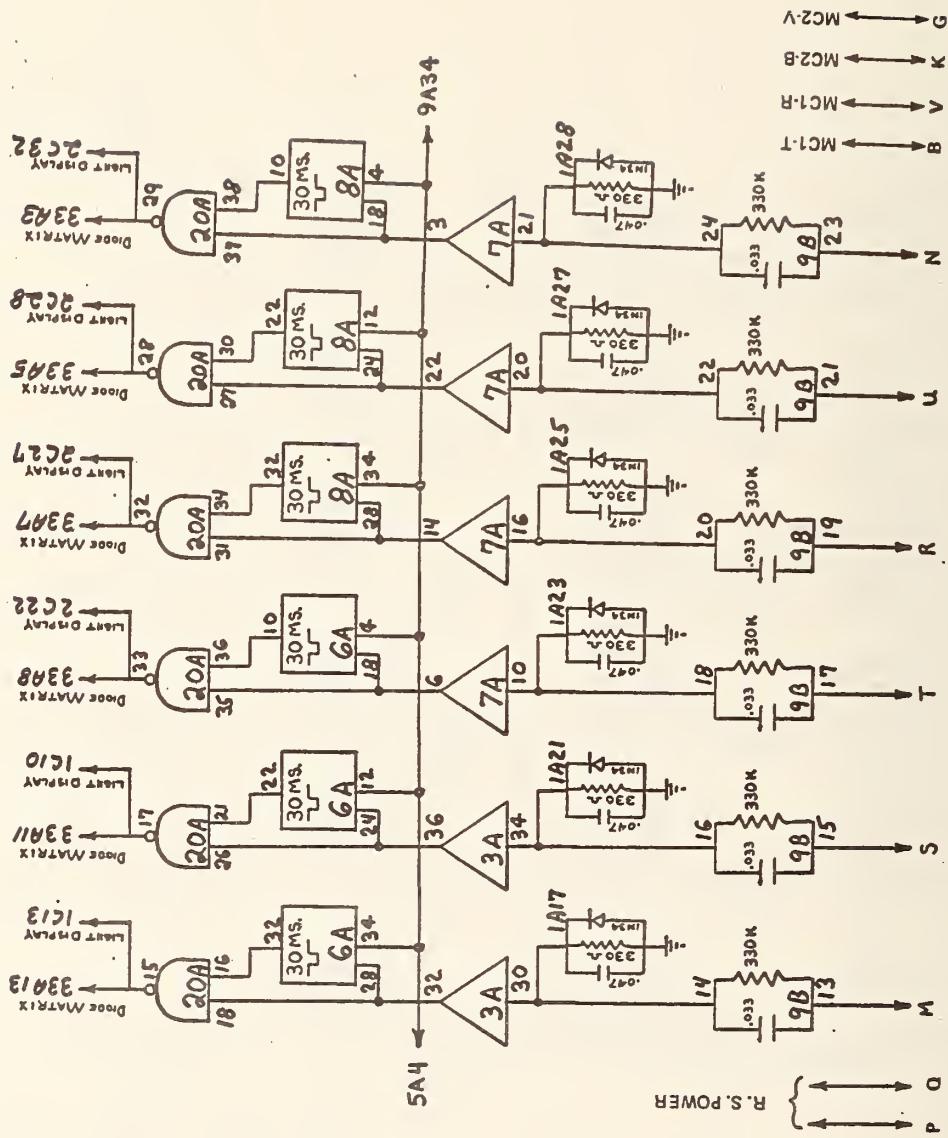


Figure A-9. Memory Circuit Timing Diagram



**Figure A-10.** (Page 1) Input Wiring for Connector RS-1.

Figure A-10. (Page 2) Input Wiring for Connector RS-2



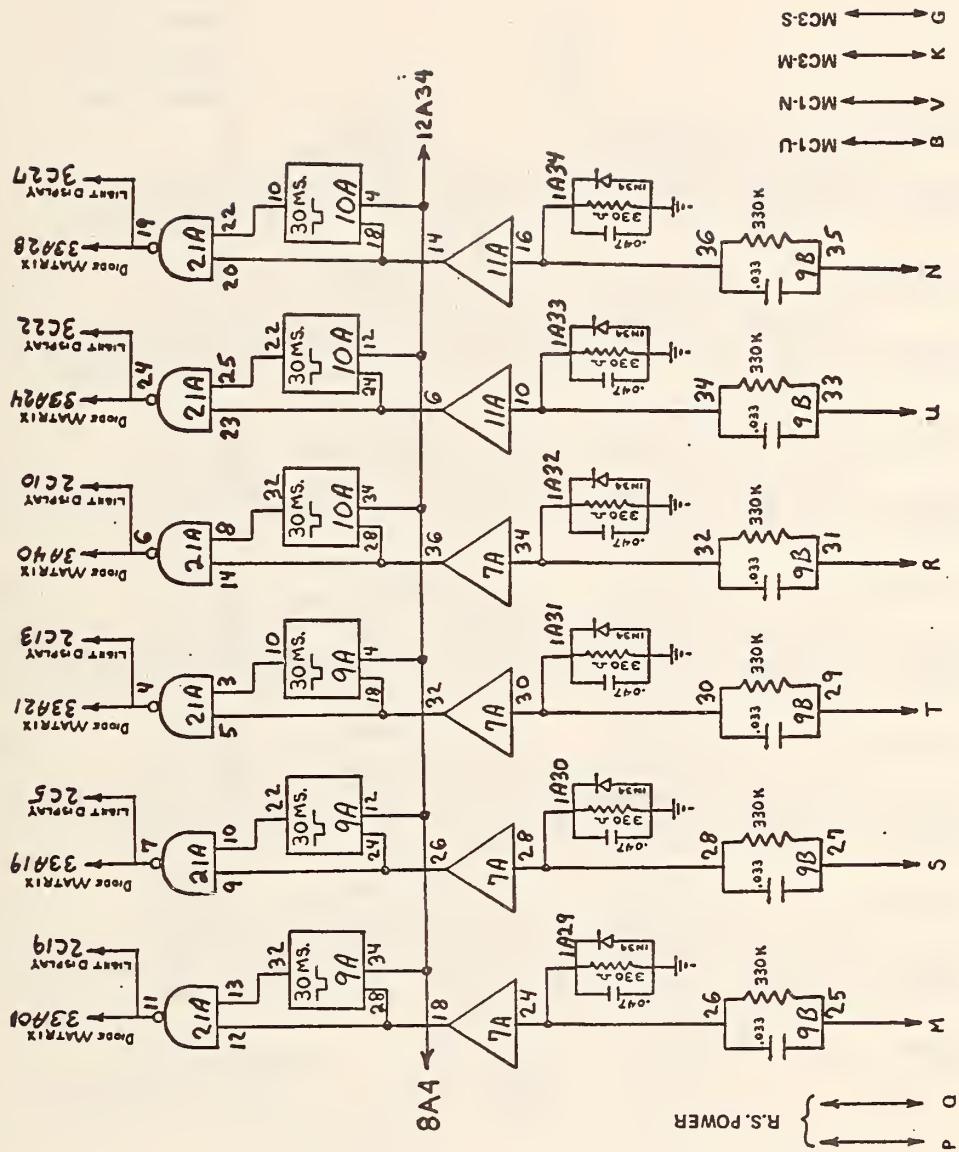
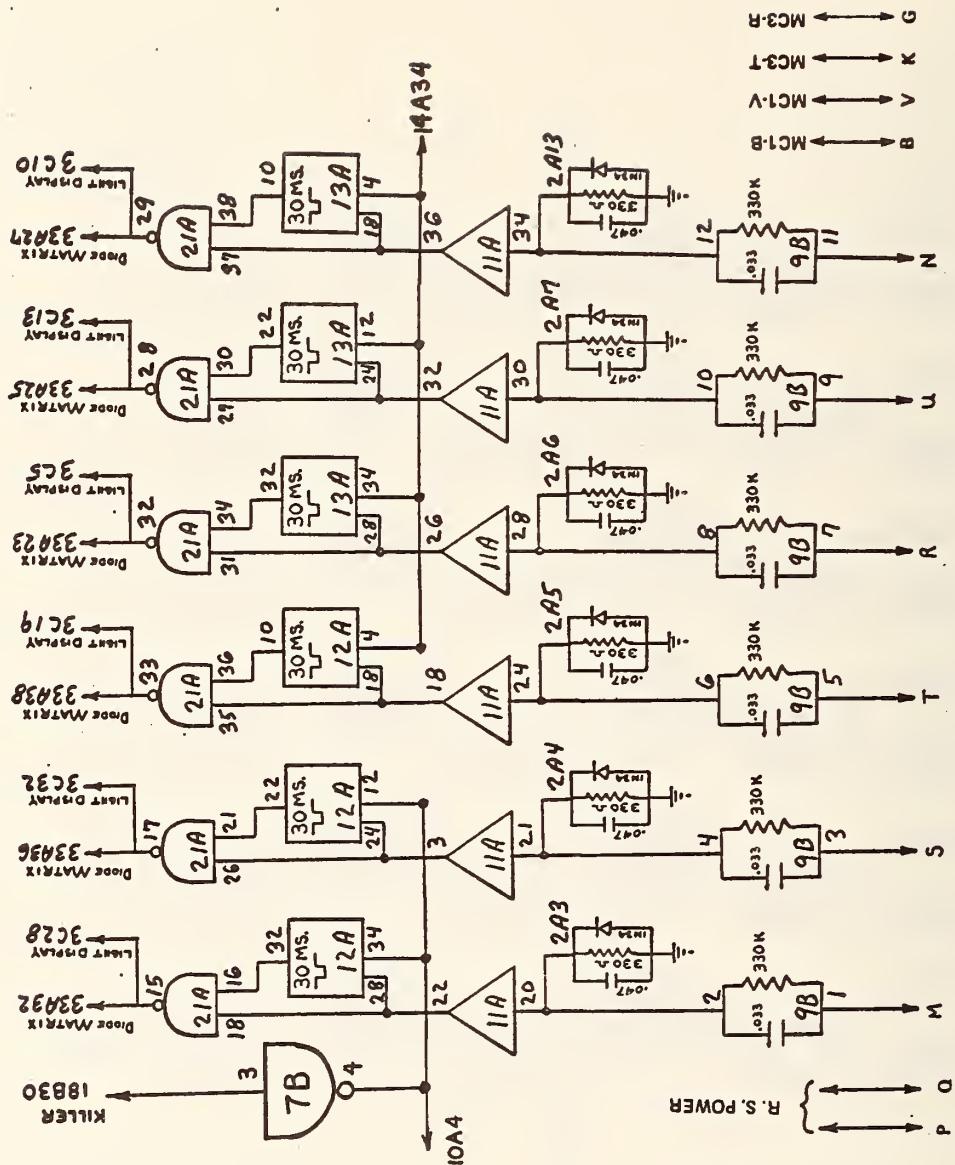


Figure A-10. (Page 3) Input Wiring for Connector RS-3

Figure A-10. (Page 4) Input Wiring for Connector RS-4



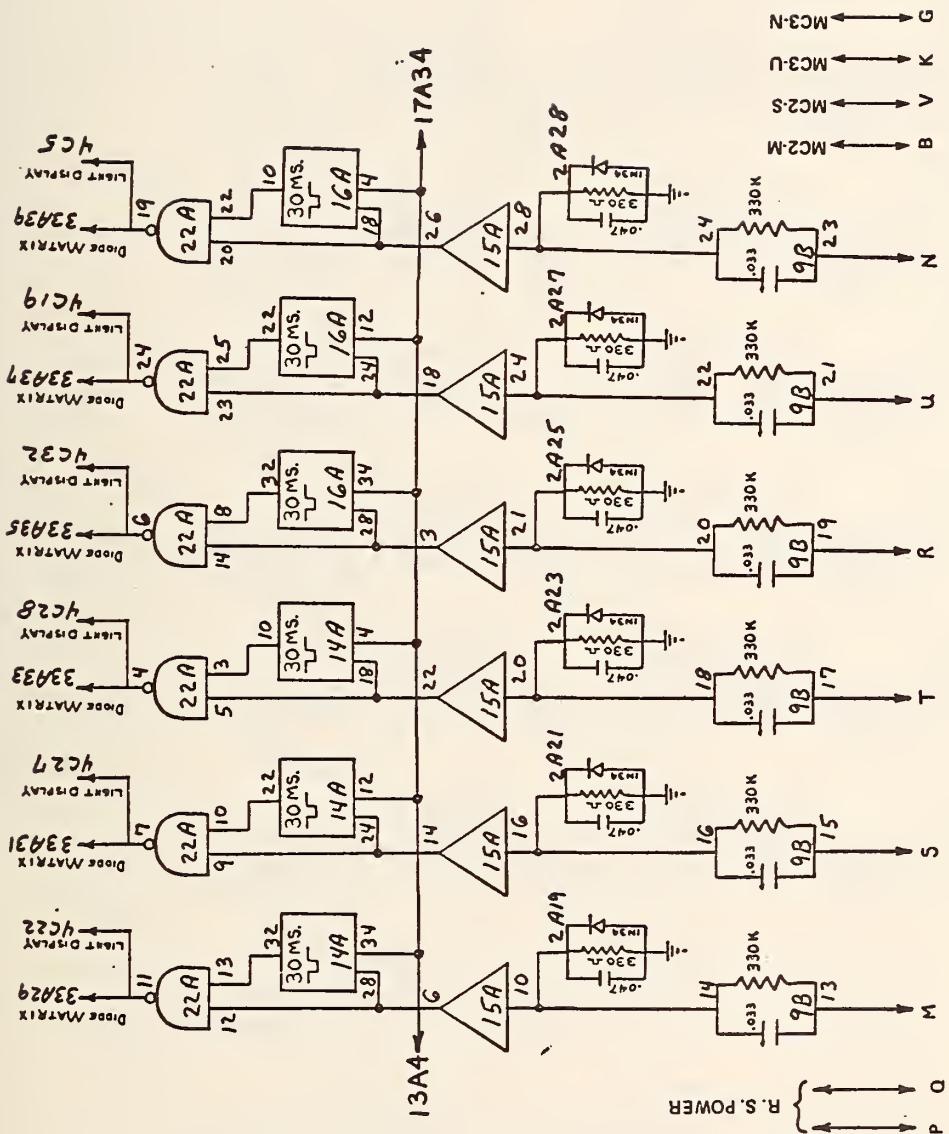


Figure A-10. (Page 5) Input Wiring for Connector RS-5

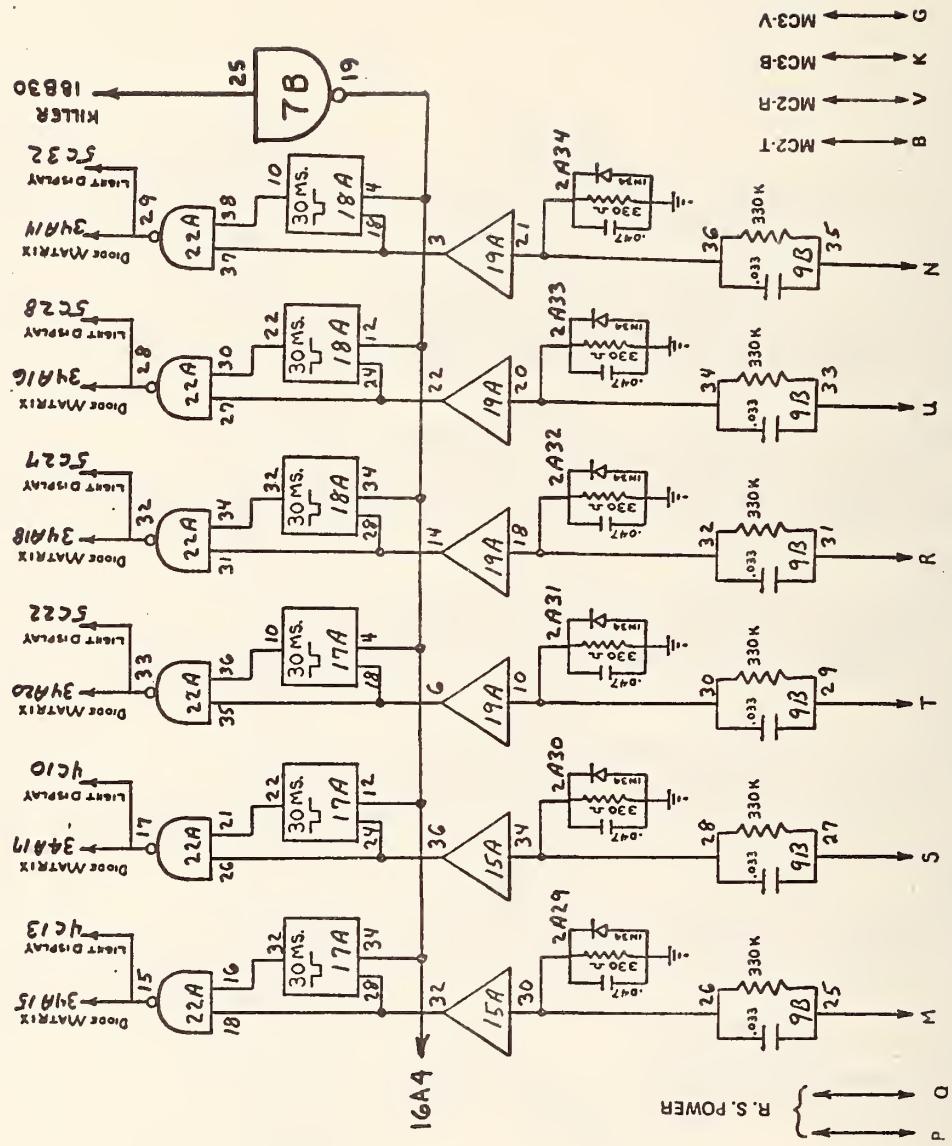
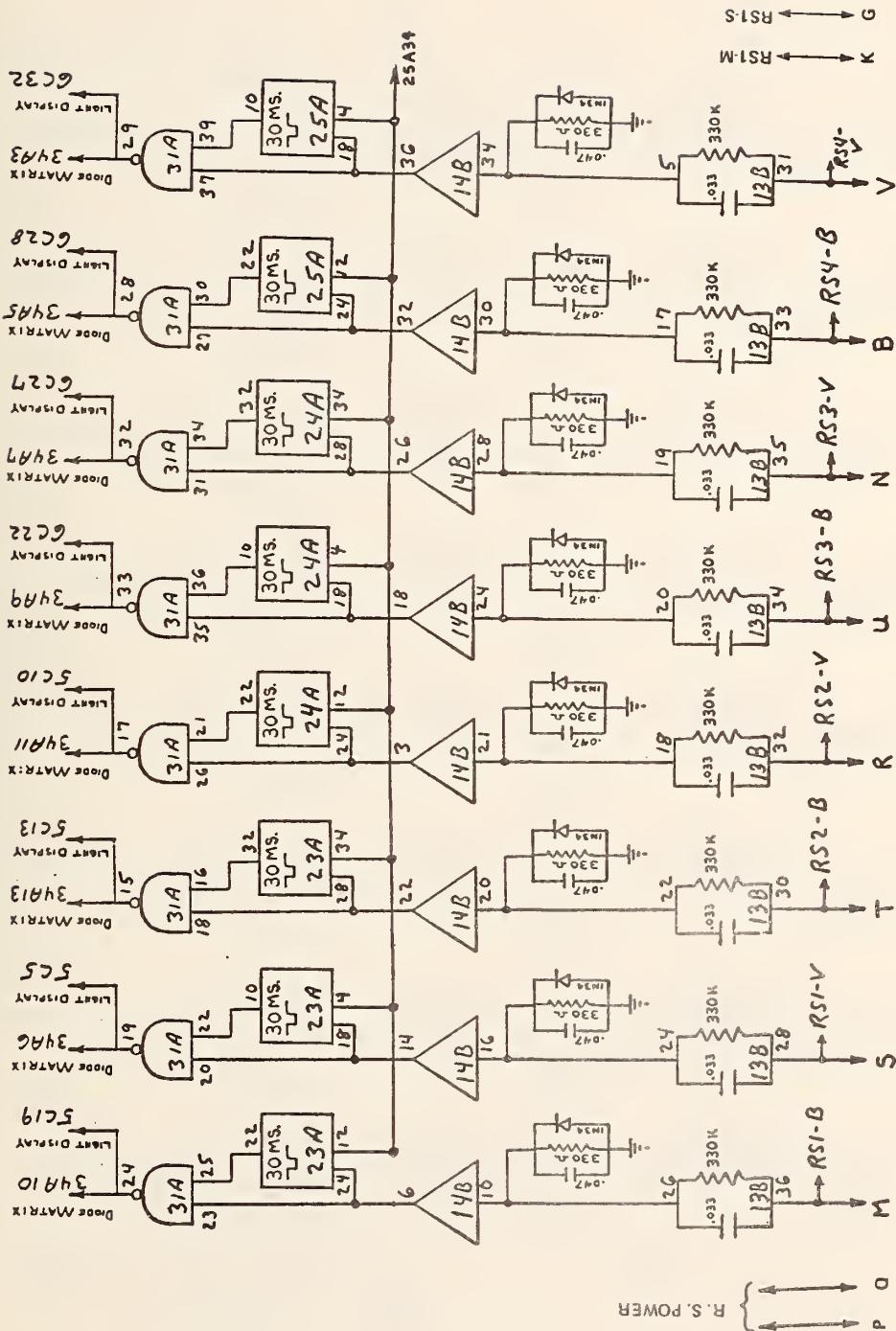


Figure A-10. (Page 6) Input Wiring for Connector RS-6

Figure A-10. (Page 7) Input Wiring for Connector MC-1



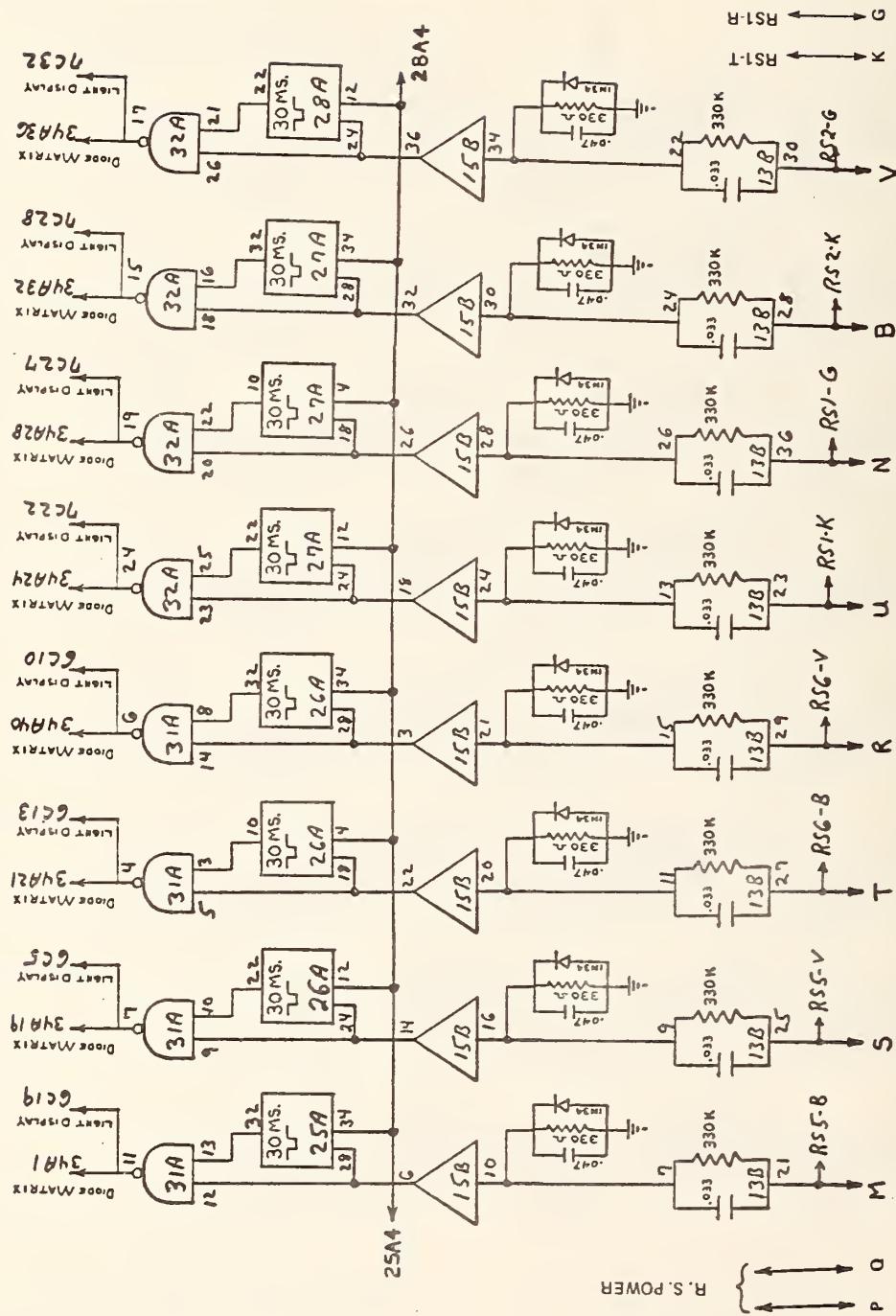
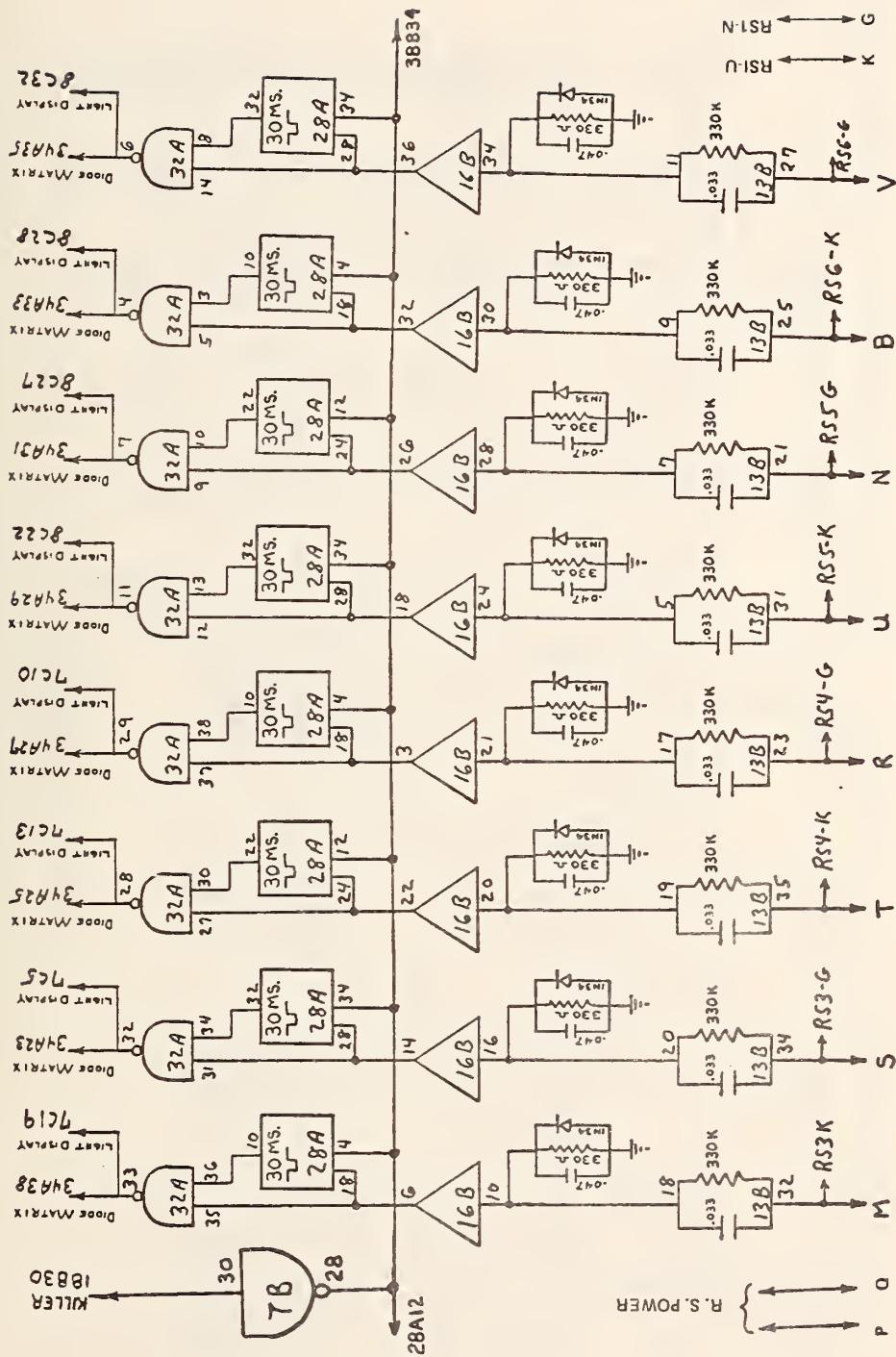
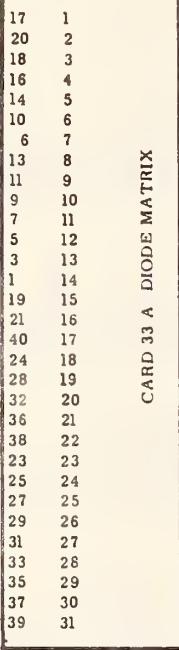


Figure A-10. (Page 8) Input Wiring for Connector MC-2

Figure A-10. (Page 9) Input Wiring for Connector MC-3



38B 33  
 20A 11  
 20A 7  
 20A 4  
 20A 6  
 20A 24  
 20A 19  
 20A 15  
 20A 17  
 20A 33  
 20A 32  
 20A 28  
 20A 29  
 21A 11  
 21A 7  
 21A 4  
 21A 6  
 21A 24  
 21A 19  
 21A 15  
 21A 17  
 21A 33  
 21A 32  
 21A 28  
 21A 29  
 22A 11  
 22A 7  
 22A 4  
 22A 6  
 22A 24  
 22A 19



22A 15  
 22A 17  
 22A 33  
 22A 32  
 22A 28  
 22A 29  
 31A 24  
 31A 19  
 31A 15  
 31A 17  
 31A 33  
 31A 32  
 31A 28  
 31A 29  
 31A 11  
 1  
 31A 7  
 19  
 31A 4  
 21  
 31A 6  
 40  
 32A 24  
 32A 19  
 32A 15  
 32A 17  
 32A 33  
 32A 32  
 32A 28  
 32A 29  
 32A 11  
 32A 7  
 32A 4  
 33  
 32A 6

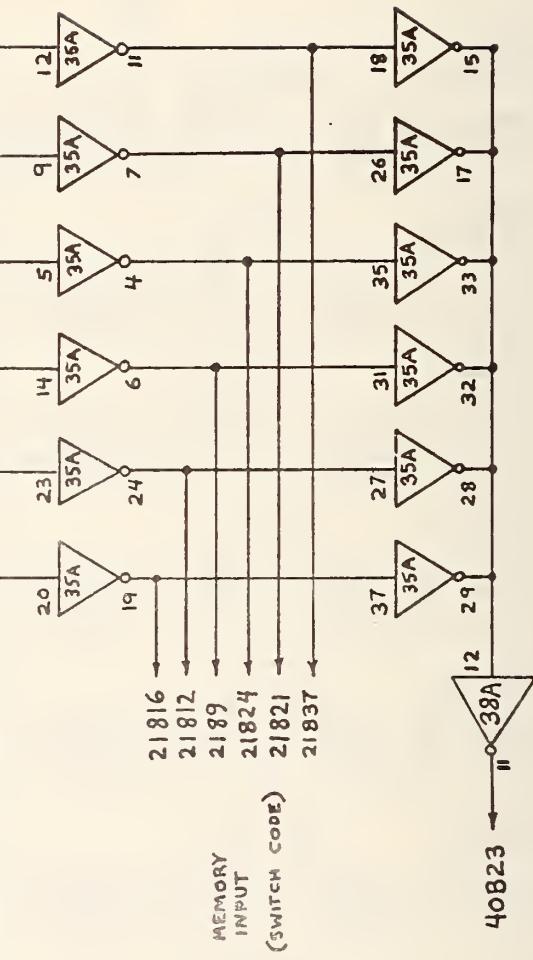
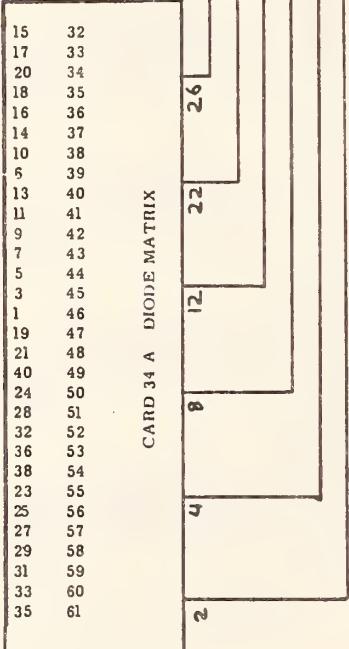


Figure A-10. (Page 10) Input Line Encoding Matrix

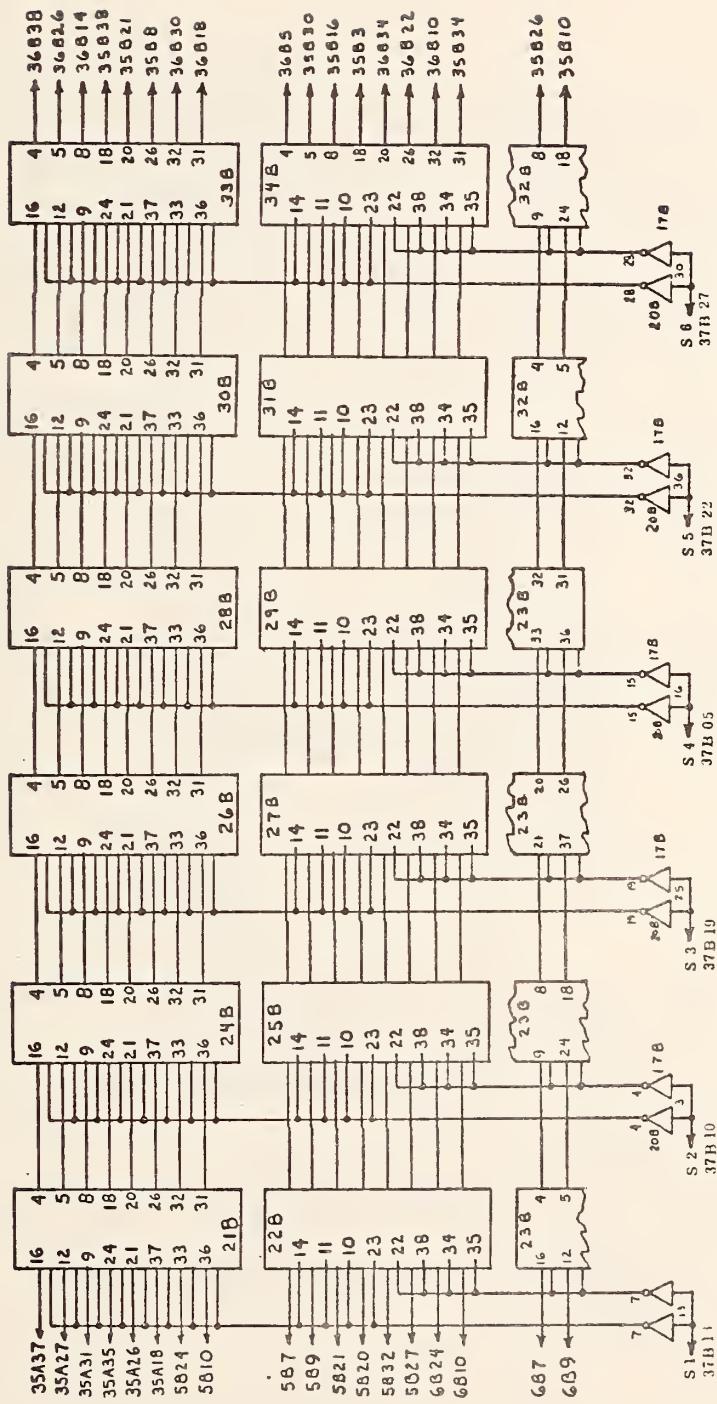


Figure A-10. (Page 11) Six Word by Eighteen Bit Memory

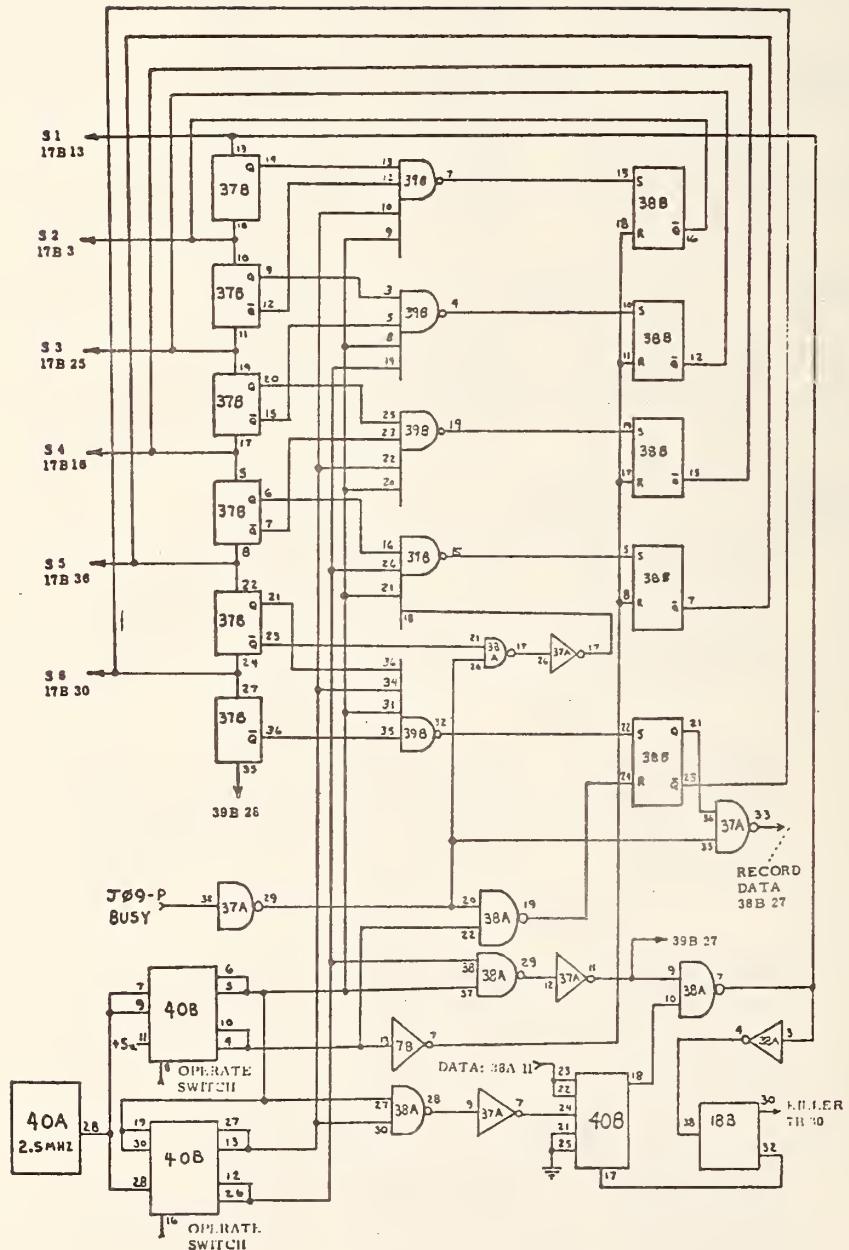


Figure A-10. (Page 12) Memory Load and Shift Control Circuit

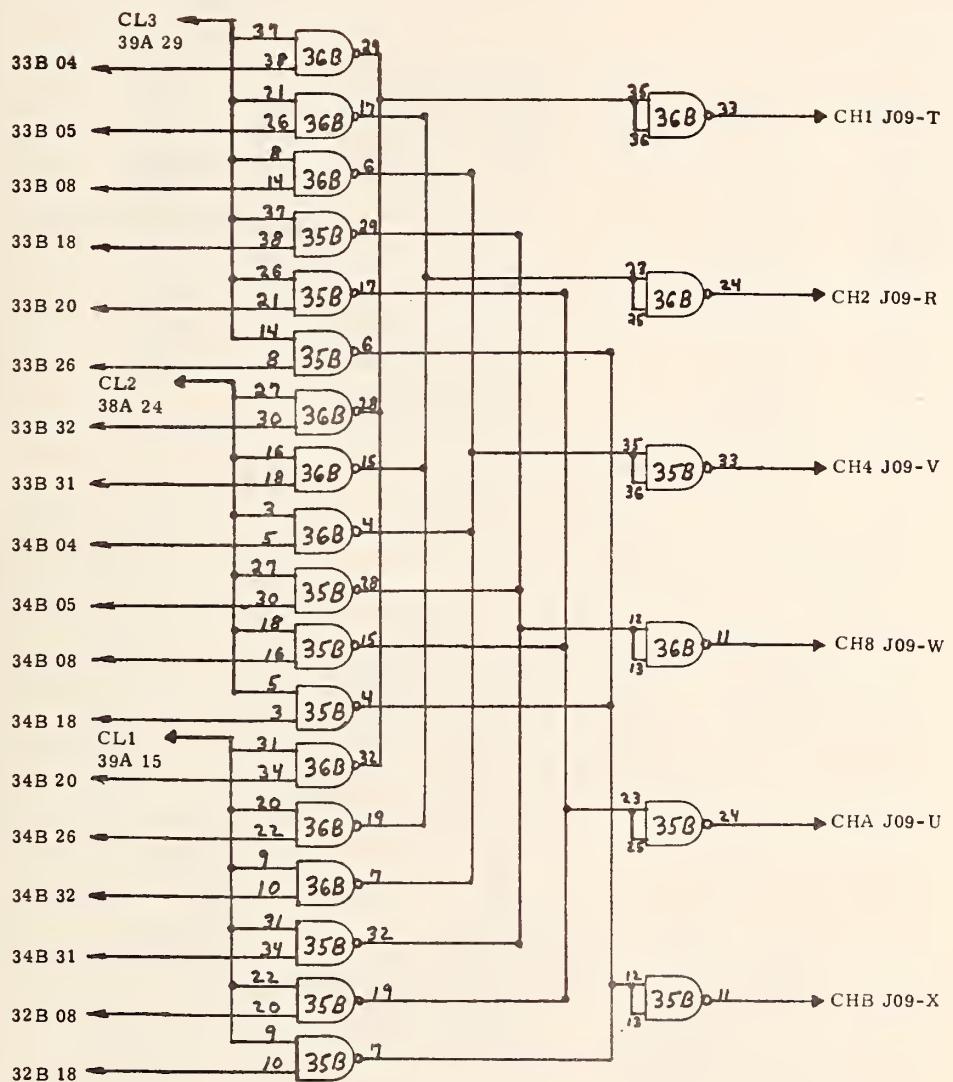


Figure A-10. (Page 13) Recorder Input Signal Multiplexer

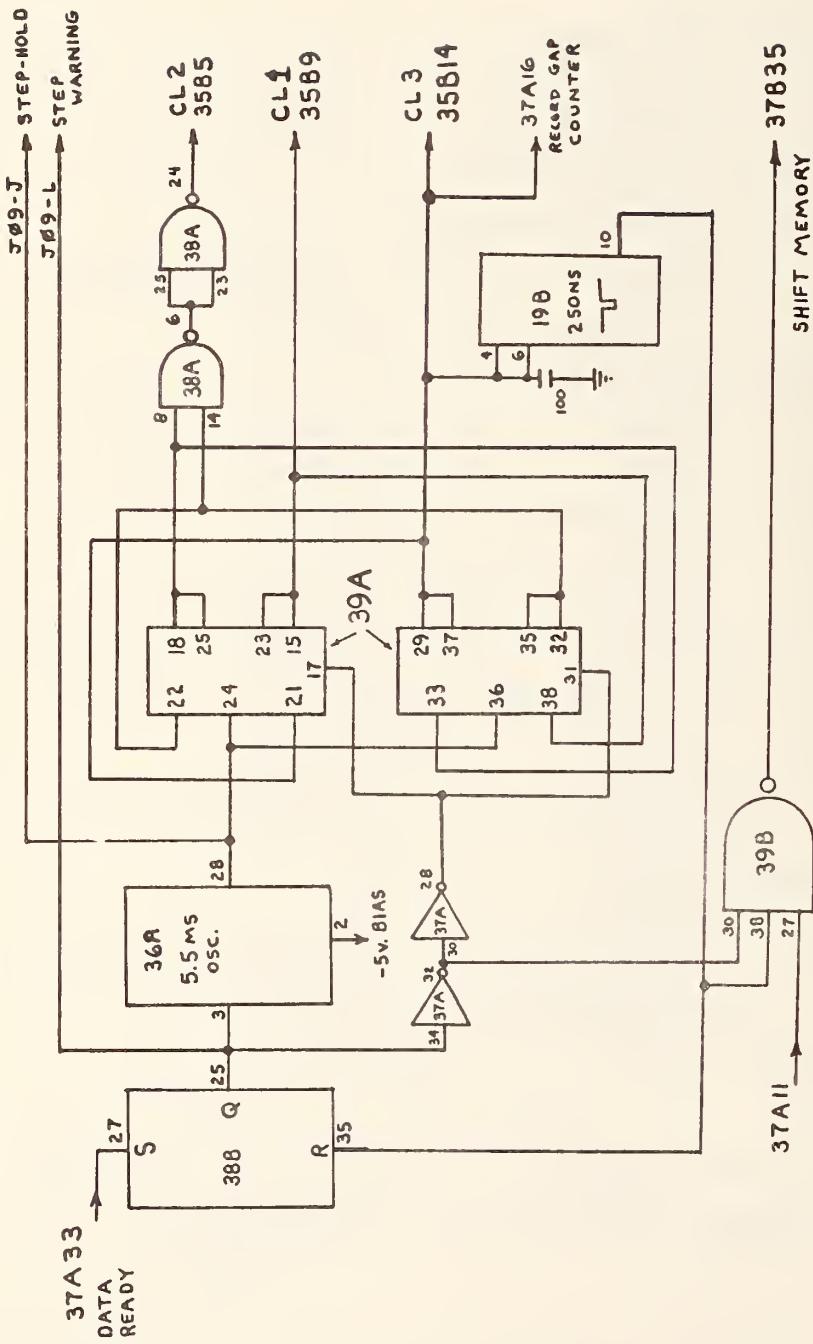


Figure A-10. (Page 14) Memory Readout Multiplex Control Circuit

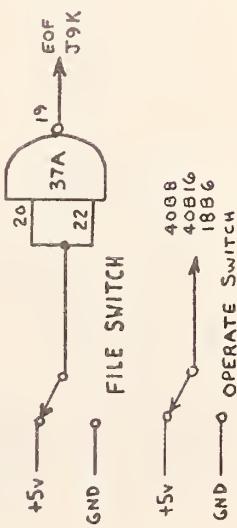
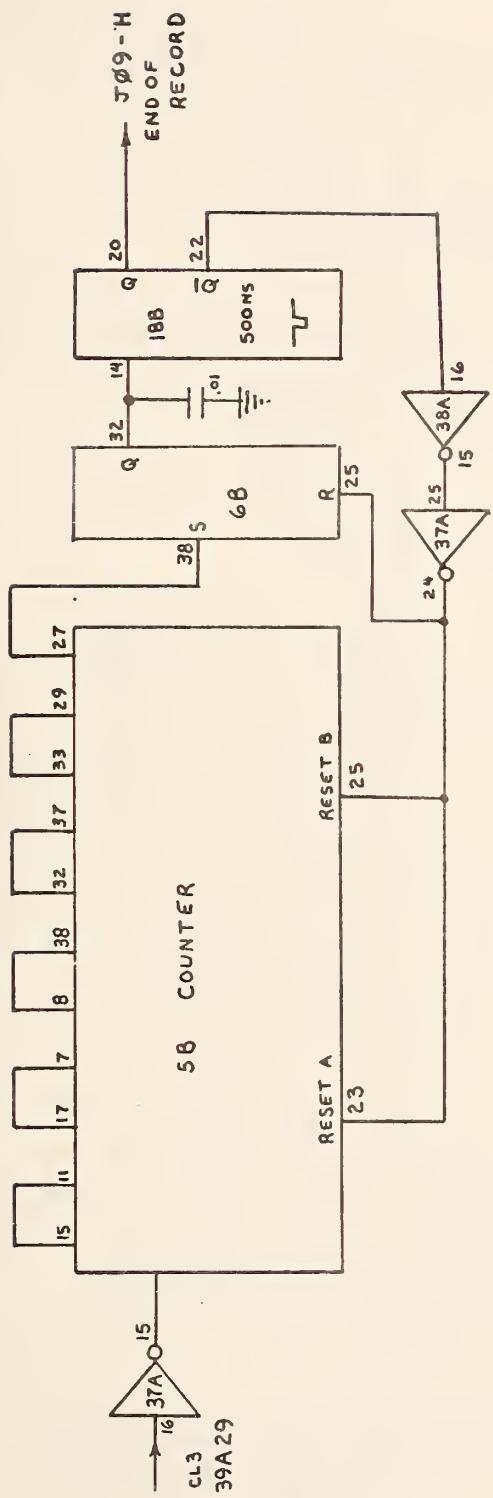


Figure A-10. (Page 15) End of Record Counter

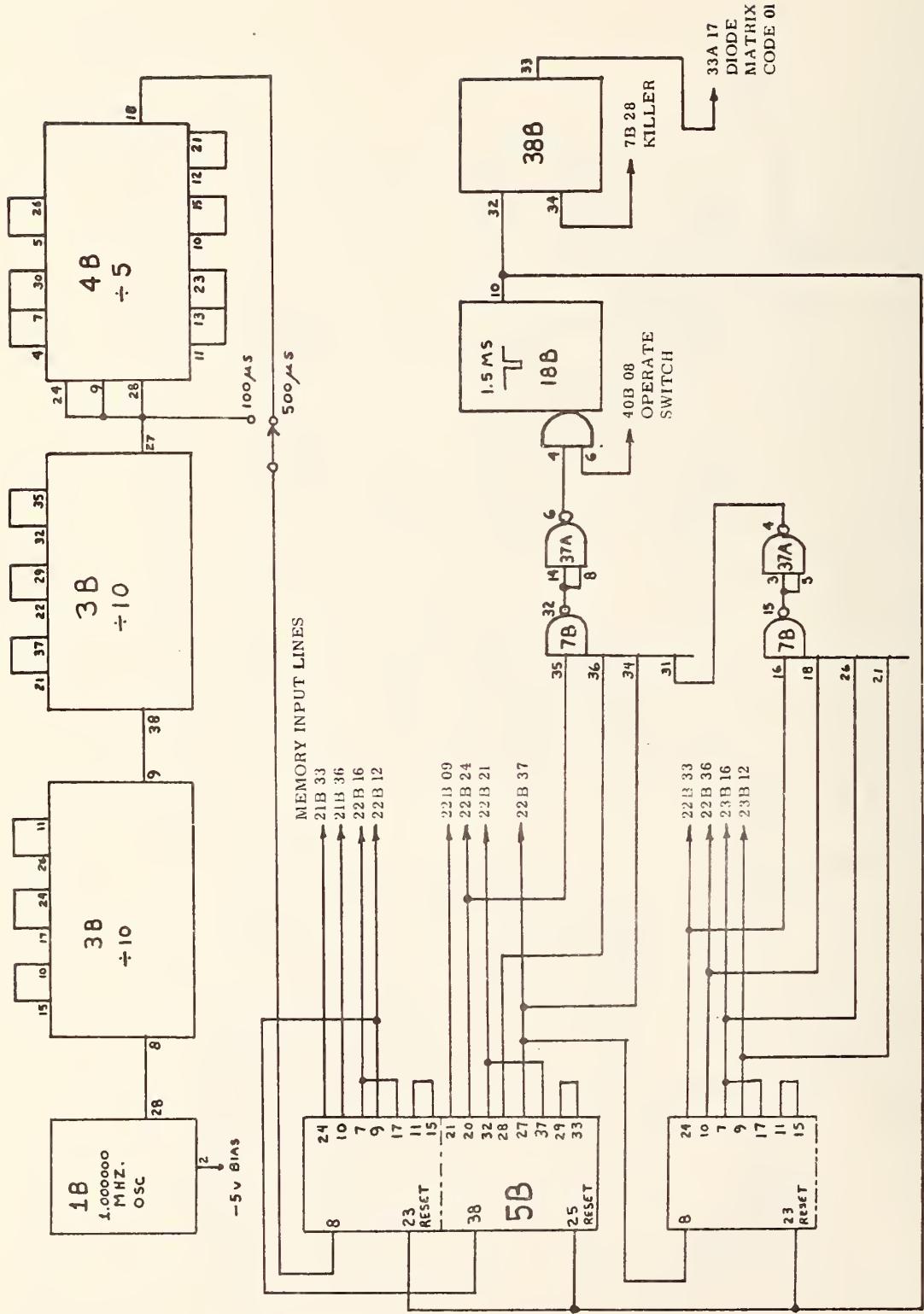


Figure A-10. (Page 16) Clock Circuit

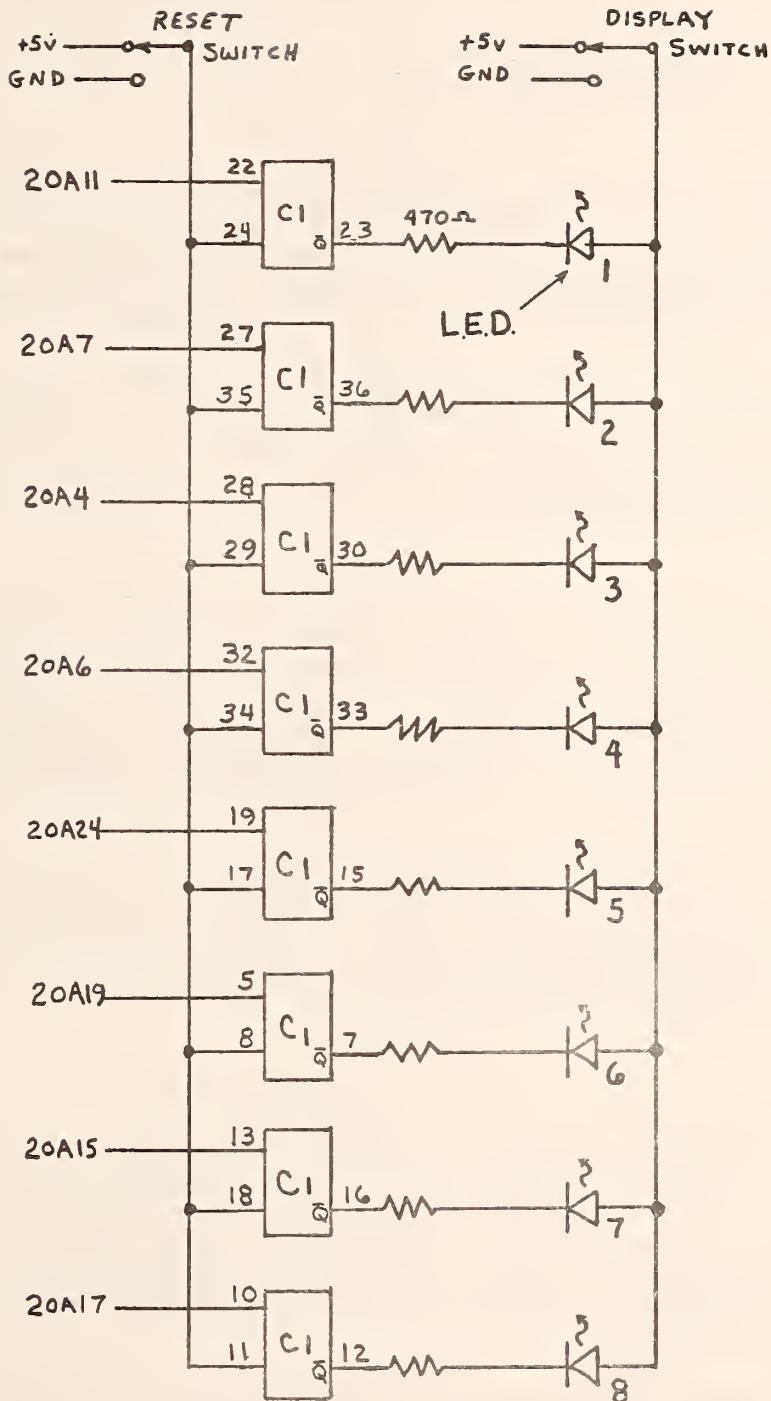


Figure A-10. (Page 17) Wiring Diagram for Light-emitting Diode Display.  
(Typical Wiring for One of Eight Cards)

## Traffic Evaluator Software

### Introduction

The purpose of the Traffic Evaluator Software is to process the data recorded by the Traffic Evaluator hardware (hereafter referred to as raw data) in a manner that will construct vehicle trajectories and events into summaries of traffic characteristics and violations occurring at the test site. All software was programmed in FORTRAN for the CDC 6700.

The total software package necessary to perform this processing consists of three programs. The sequence of processing steps is illustrated in Figure A-11. The first program, designated EDIT, is a preprocessing program that reads the raw data tape and generates a new data tape with times and devices codes of the raw data tape reformatted to facilitate subsequent processing.

The data output of EDIT is written on an intermediate tape, which is then read by the processing and analysis program, ANALYSIS. This program reads the tape generated by the EDIT and translates detector activations into vehicle positions and speeds, which in turn are used to connect these actuations into vehicle trajectories. In addition, this program matches manual coding inputs with the corresponding vehicle trajectories, thus allowing subsequent stratifications of local and foreign vehicles.

The vehicle trajectory data output of ANALYSIS is written on a tape which is then read by the post analysis program. This program translates vehicle trajectories into traffic characteristics and violations summaries such as speed and headway distribution, hazardous maneuvers, headway violations, and speed violations. These summaries are also stratified by local, foreign, exiting and through vehicles.

### Edit Program

The program operation begins by reading and writing four data cards that are used as descriptive headings of the test site/conditions. The headings are also written on the intermediate output tape for subsequent use as headings on the processed output data. The program then reads control parameters that determine the program operation. These parameters determine the starting and ending file/record positions of the input data that is to be processed.

After the control parameters have been read, the raw data tape is read one record at a time. The data have been recorded on this tape in the form of three character words (a character contains six bits) with the first two characters containing the time of detector actuation and the third

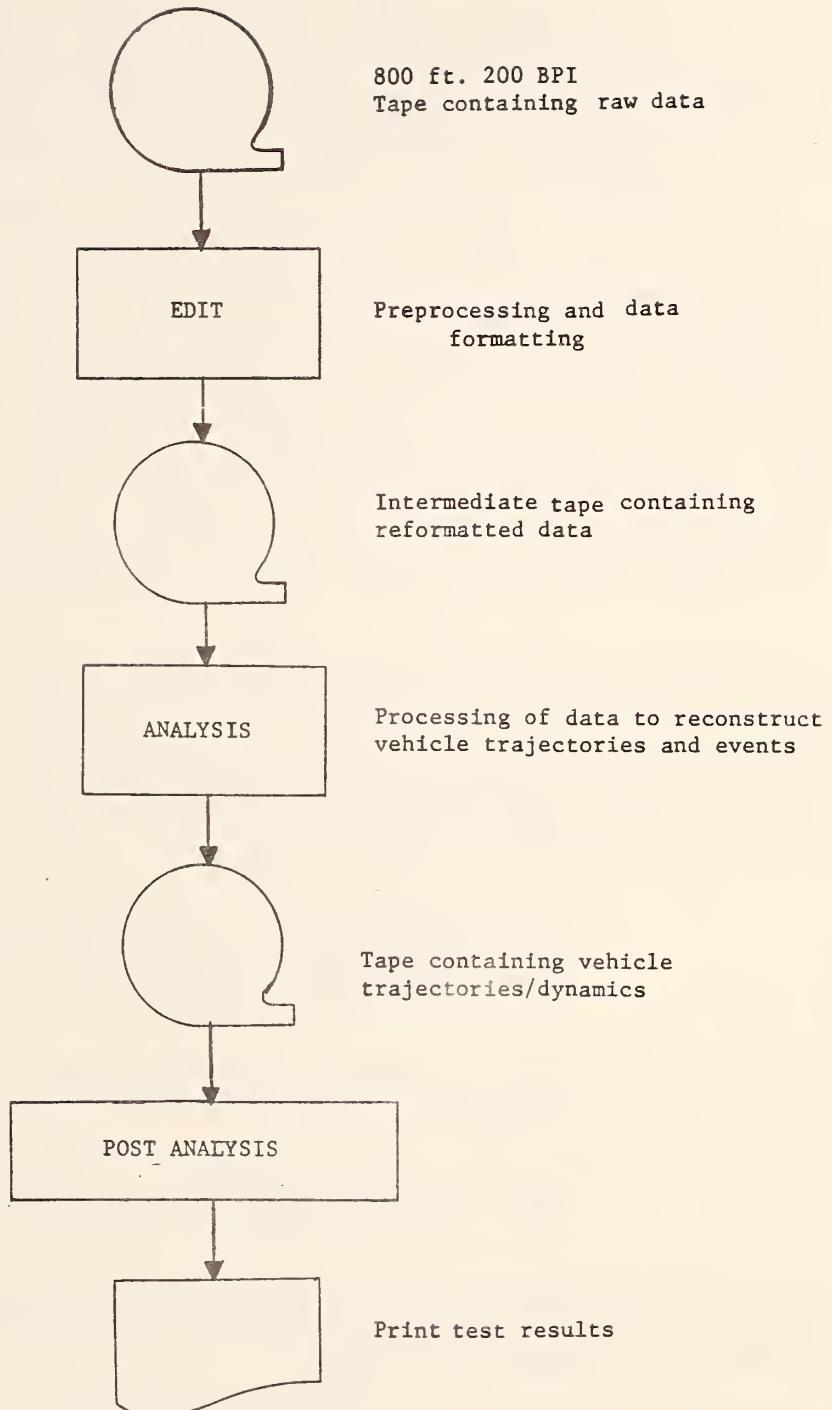


Figure A-11  
Job Flow

character containing the number of the detector that has been actuated, hereafter called the device code. Device codes are numbered through 63, and times indicate the number of 1/2 millisecond time increments that have transpired since the last time the clock counter recycled. Device code 1 is actuated to signify the occurrence of a clock recycle.

The processing of an input record begins by scanning the input record to locate the first clock recycle and then back-tracks to the **first** data word in the record. This step, known as synchronization, is necessary to determine the location in the record of the first data word so that subsequent identification of three character groups can be performed. Following the synchronization of the data record, the program alternately processes times and device codes using the function subroutine MTGET to extract one character at a time from the input data and shift it to the lower six bit positions of the computer word. Two character pairs are then combined to obtain an actuation time which is then divided by two to obtain the actuation time in milliseconds. A code is obtained after each actuation time and reduced by one for compatibility with the processing program which determines clock recycle by testing for device code of zero.

Occasionally, the portable recorder will omit data or place extraneous data on the raw data tape. When this occurs, EDIT processing will become unsynchronized. That is device codes may be interpreted as actuation times and vice versa. To prevent this from occurring, EDIT continuously tests actuation times to insure that they are in monotonic increasing order between any two clock resets. If this test is not satisfied, the program checks for the following conditions:

1. Erroneous data, when eliminated from the input stream yields an increasing sequence of actuation times. (Corrected by eliminating the erroneous time actuation.)
2. Possible loss of clock **reset** (corrected by inserting a clock reset).
3. Possible loss of either 6 or 12 bits of input data (corrected by shifting the input data stream, appropriately).

If none of these above conditions are detected, resynchronization is performed. That is, the program scans for the next clock reset, and the processing of the input continues.

When the processing of each three character data word has been completed, it is tested to determine if end of data for that record has been reached. If it has, the data is written on the output tape and the next record is read. If this is not the case, the data is stored in a buffer area and scanning and processing of data words continues.

Processing is terminated when the specified number of files/records have been processed and there are no more data sets to be processed.

Time Estimates. Data collected as described in the main text required about 35 C.P.U. seconds per actual hour of data to edit. This figure is only approximate since it is dependent on the volume of traffic, number of switches, etc.

Table A-6

## EDIT Program Input Data Formats

<u>Data Name</u>	<u>Dimension</u>	<u>Description</u>	<u>Format</u>	<u>No. of Cards</u>
INFO	32	Heading describing test site and conditions.	8A10	4
ISF	-	Starting file number	I3	
ISR	-	Starting record number	I3	
IEF	-	Ending file number	I3	
IER	-	Ending record number	I3	
IPD	-	Control parameter for printing decimal data IPD=record no. to be printed	I3	7I3
IWF	-	Control parameter for writing output tape: =1 for output tape =0 no output tape	I3	
IPO	-	Control parameter for printing octal form of input, data IPO = no. words of each record to be dumped	I3	

Repeat 4 INFO cards and 1 control parameter card for each data set on the raw data tape.

Table A-7

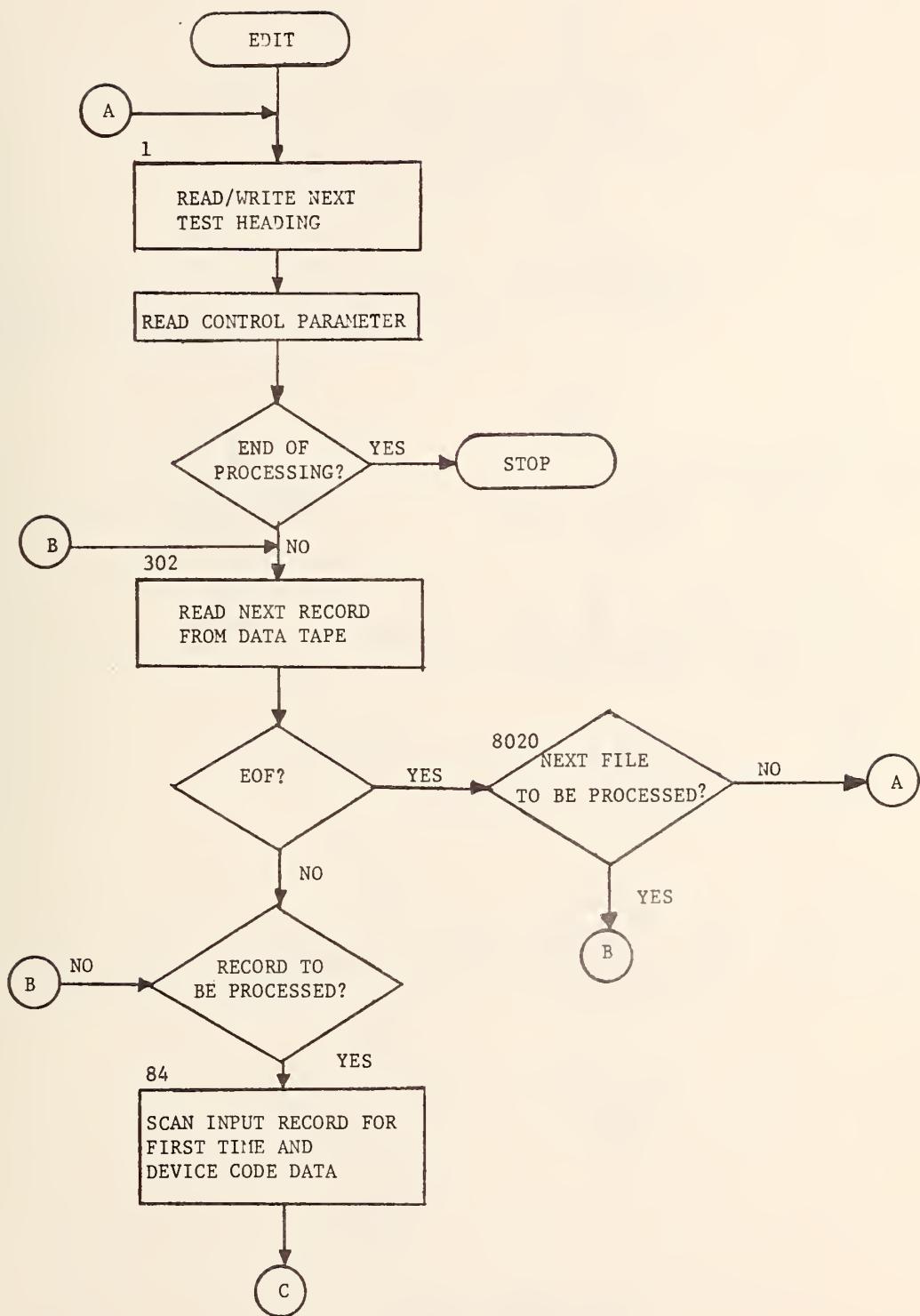
## EDIT Program Variable Definitions

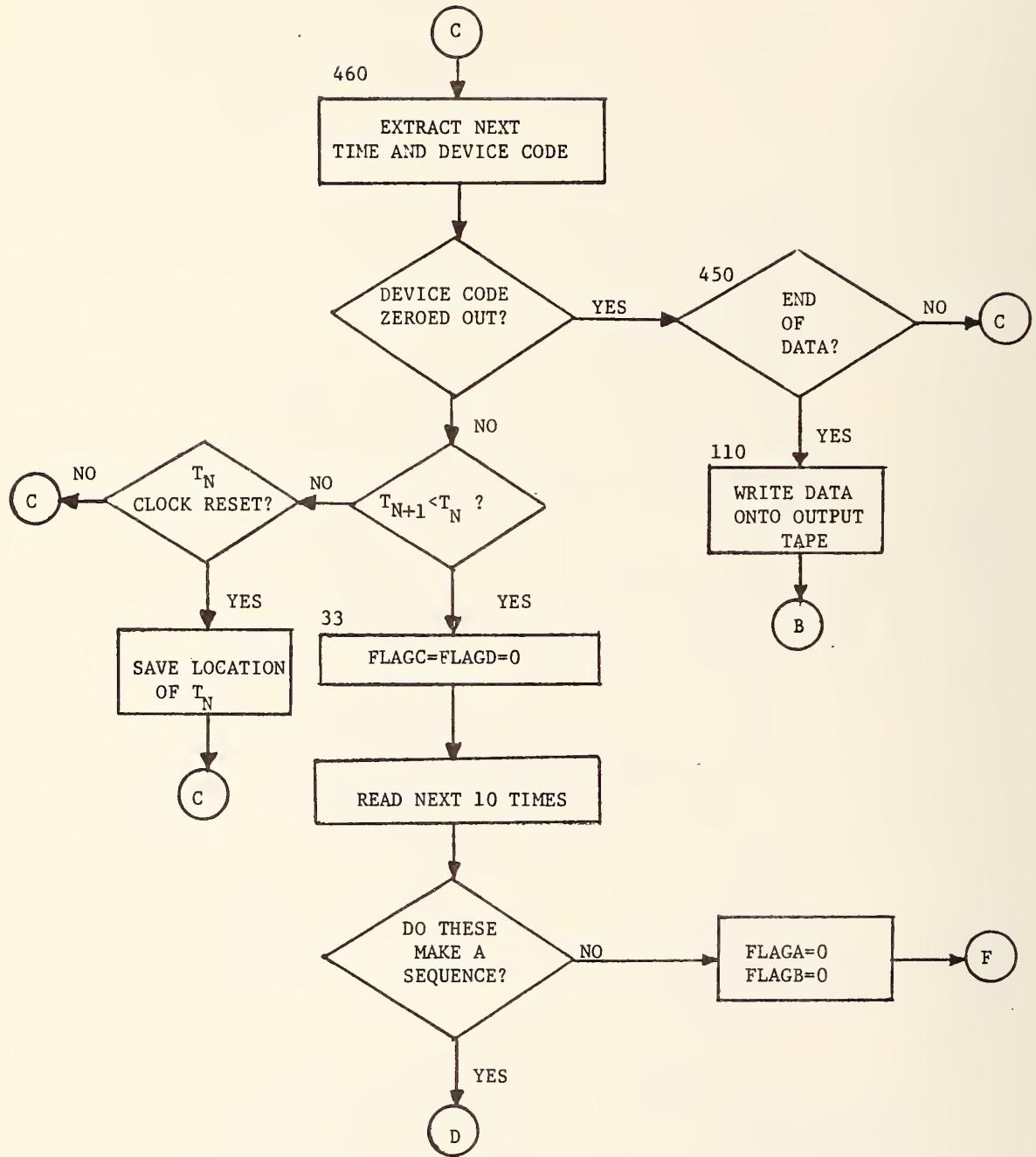
<u>Variable Name</u>	<u>Type</u>	<u>Dimension</u>	<u>Definition</u>	<u>Initial Value</u>
I (II)	Integer	1400	Buffer area for input data.	0
JU	Integer	-	Status of input word = -1 if no parity errors 0 if EOF encountered 1 if parity errors	-
L	Integer	-	Record length of input data	-
KK1	Integer	-	Current character being extracted from 60 bit data word.	-
KSYNK	Integer	-	3 Character component of data word being scanned. Used for comparison with clock recycle input.	-
KWD1	Integer	-	Counter maintaining location in 60 bit word of first character used to assemble value of time.	-
KWD2	Integer	-	Counter maintaining location in 60 bit word of second character used to assemble value of time.	-
KWD	Integer	-	Counter maintaining location in 60 bit word used to identify device code.	-
LKAR	Integer	-	Counter used to maintain location in 60 bit word of last character extracted.	-
ITM(I)	Real	4200	Buffer area used to store time of device actuation.	-

Table A-7

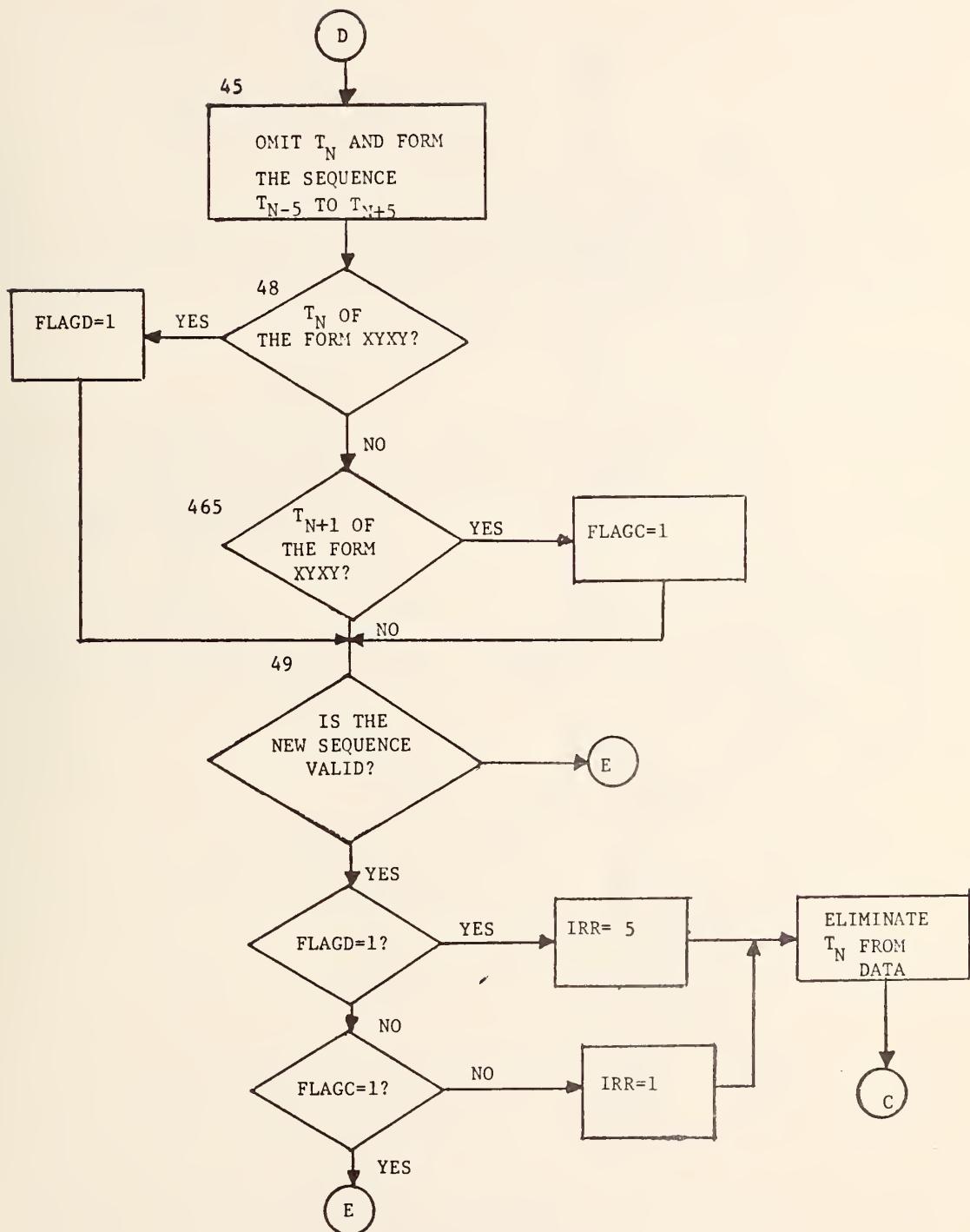
EDIT Program Variable Definitions

<u>Variable Name</u>	<u>Type</u>	<u>Dimension</u>	<u>Definition</u>	<u>Initial Value</u>
IDVC(I)	Integer	4200	Buffer area used to store device code.	-
HITS(I)	Integer	64	Accumulated hits for device I	0
IFLCT	Integer	-	No. files output on tape	0
NUMZ	Integer	-	No zero codes found for each record.	0

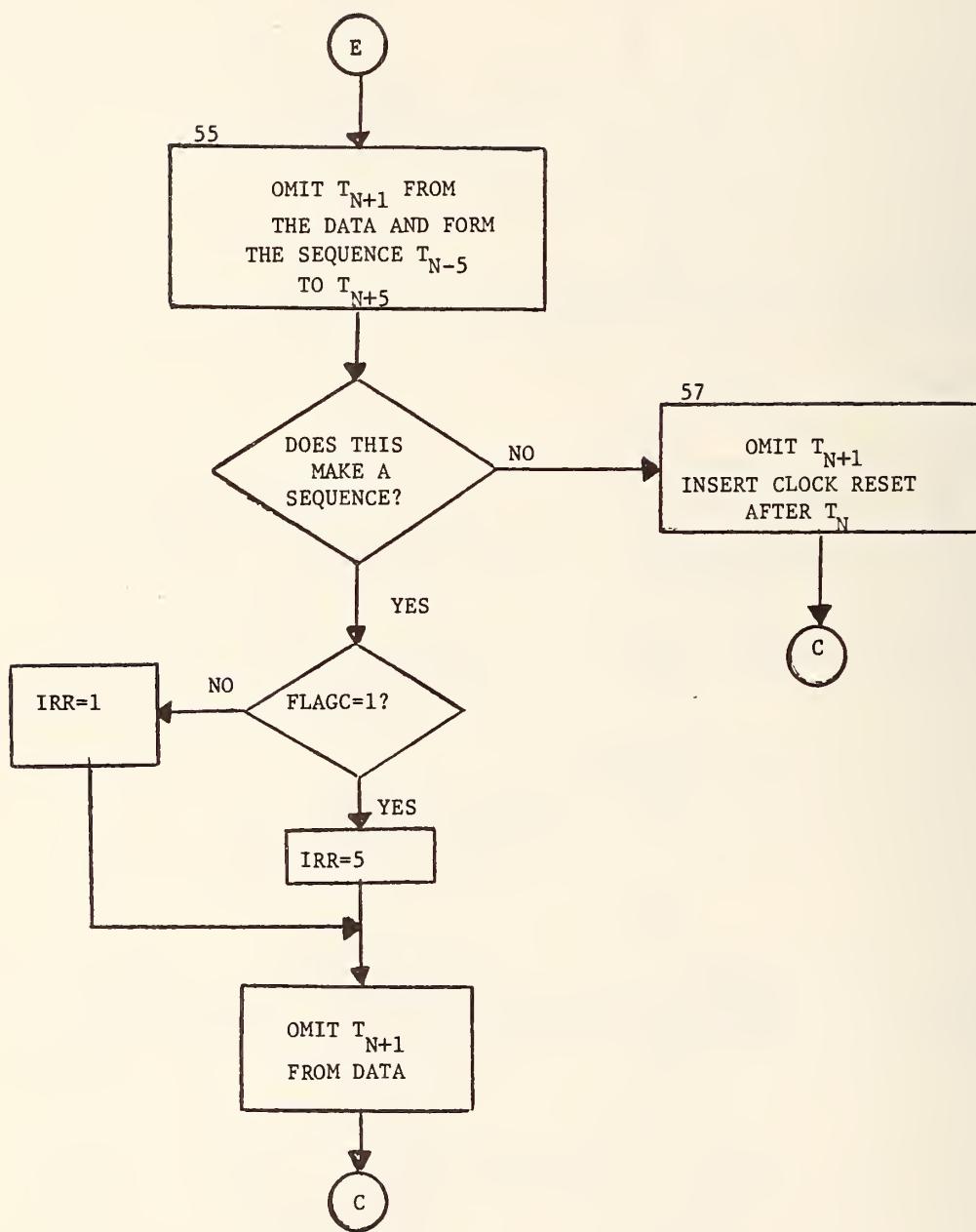




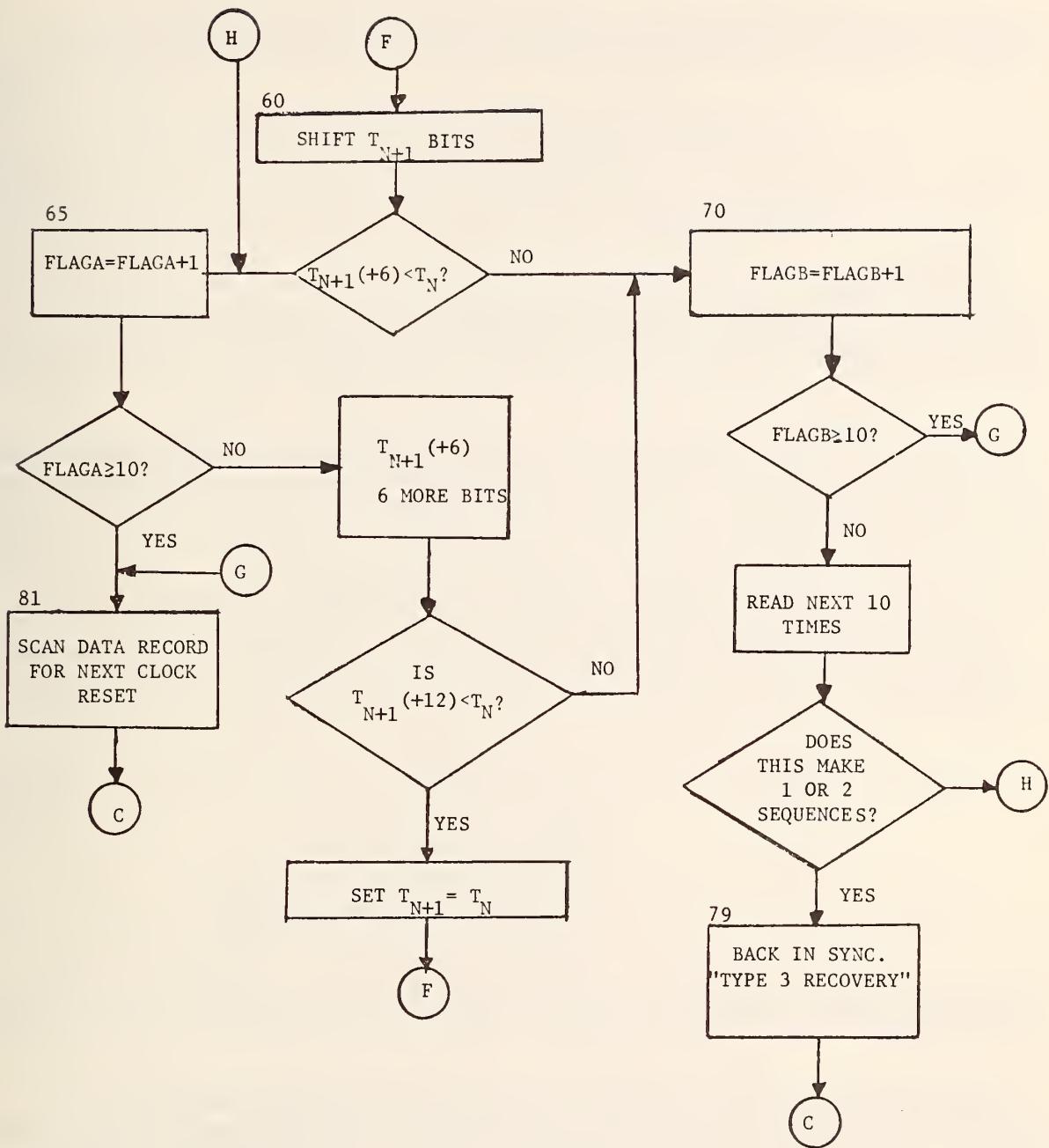
**EDIT Program (2 of 5)**



EDIT Program (3 of 5)



EDIT Program (4 of 5)



EDIT Program (5 of 5)

## ANALYSIS Program

The tape generated by EDIT is read and processed by ANALYSIS. This program consists of 25 subroutines which:

- a. Translate detector actuations into vehicle positions and velocities.
- b. Connect vehicle positions into vehicle trajectories.

Main Program. The main program controls the overall flow of system processing. This program first calls BSRD to read the parameters that describe the test conditions and control the processing being performed. Subroutine CONVRT is next called to convert the parameters to the correct units for subsequent processing and to initialize all variables.

This program then calls RDATA when additional data is required, maintains the updated value of current time, and calls PROCESS to initiate conversion of test data to parameters of vehicle motion. When the current value of time equals the length of an analysis period, SUMMARY is called to print the results of the analysis. When there are no more test data or no more analysis periods are to be processed, the program terminates execution.

Subroutine ERROR. This subroutine prints error messages as they are generated by the program. The following messages are printed for the value of the parameter I:

<u>I</u>	<u>Message</u>
1	Negative Device Code
2	Unrecognizable Device Code on Input Data
3	Analysis Terminated by End of Data Prior to End of Analysis Period

The subroutine returns to the calling program after printing the appropriate error message.

Subroutine BSRD. This subroutine reads the parameters and control variables that describe the test site conditions. The sequence and format of the data being read is shown in Table A-8, and the variable definitions are given in Table A-9.

Subroutine CONVRT. This subroutine converts all test parameters so that they will be consistent with the data being processed. In particular, all speeds read by BSRD are in units of miles per hour, and are converted to

ft/ms. In addition all time parameters are converted to msec.

CONVRT also computes the number of analysis periods on the basis of the analysis interval, and the times at which the data collection was initiated and terminated.

Subroutine RDATA. This subroutine reads the test data prepared by Program EDIT. The first time it is called, RDATA reads and writes the test headings from the tape and returns to the main program. On subsequent calls, RDATA reads test data and returns activation times and device codes to the main program.

Each time a new data record is read, RDATA tests for an end of data indicator. If this is the case, control is immediately returned to the main program.

Subroutine PROCES. The processing of vehicles is initiated by a call to subroutine PROCES. This subroutine first determines whether the activation is an event code or belongs to a trap. In the case of an event code, the activation is saved for subsequent processing and control returned to the main program.

Before processing the current activation, the program checks each trap for old entry activations. If any exist and the axle in front of this old activation is within the distance SPLIM, the exit actuation is falsified using the speed of this axle, and the exit time processed via a call to EXYT.

PROCES then identifies the lane and trap of the detector that has been activated. A determination is then made whether the detector actuated is an entry or exit detector and on this basis call either ENTRE or EXYT, respectively.

Finally, subroutine AXDISC is invoked for each trap to flush old axle groups from the tables. Control is then returned to the main program.

Subroutine ENTRE. Subroutine ENTRE generates axle entry flags associated with each entry detector in the grid. However, because of faulty detectors or recording hardware, two consecutive entry activations may occur without an intermediate exit activation at any particular trap.

If the previous axle at the same trap is within SPLIM ft., the exit activation is falsified using the speed of this axle.

If this condition is not met and the trap is the first one in the grid, the exit activation is falsified using a 9.2 ft. wheelbase for the vehicle.

Otherwise, the subroutine checks back up to 2 traps (via calls to VEHCHK) for a matching vehicle that could have caused these successive entry activations. If such a vehicle is located, its wheelbase is used to falsify the exit activation.

In each of the above cases, the falsified exit activation is processed via a call to EXYT. Finally, an axle entry flag is set for the current entry activation.

Subroutine EXYT. Subroutine EXYT is called upon activation or falsification of an exit detector. The primary purpose of this subroutine is to add axles (via a call to UPDATE) to the axle position and velocity tables as exits are found corresponding to previous axle entry activations. Control is then passed to the axle discrimination subroutine AXDISC which begins the process of relating groups of axles to specific vehicles.

However, because of faulty detectors or recording hardware two consecutive exit activations may occur without either entry activation occurring. If the second exit activation is within SPLIM feet of the axle in front of it, the speed of this axle is used to falsify the entry switch.

If this condition is not met and the trap is the first one in the grid, the entry activation is falsified using a 9.2 ft. wheelbase for the vehicle.

Otherwise, EXYT checks back up to 2 traps (via calls to VEHCHK) for a matching vehicle that could have caused these successive exit activations. If such a vehicle is found, its wheelbase is used to falsify the entry activation.

Subroutine UPDATE. This subroutine adds axles to the axle position and speed tables. In order to circumvent faulty activations, axles less than two feet apart are not entered in the tables.

Subroutine AXDISC. This subroutine begins the process of relating groups of axles to specific vehicles. Subroutine AXDISC accumulates axles into groups if:

- a) they are within SPLIM feet of each other
- b) their speeds are within the speed tolerance SPDTOL

If both of these conditions are met, the newest axle is flagged to indicate that it belongs to this group. If these conditions are not met and only one of the axles was formed via falsified activations, its time activations are re-computed(via a call to AXCHG) based on the speed of the non-falsified axle. If conditions a) and b) are now met, the newest axle is flagged, and control is returned to the calling program.

When a group of axles is more than SPLIM feet from the trap, subroutine VEHID is called to process this group.

Subroutine AXCHG. This subroutine is called by AXDISC to check if one of two successive axles was formed by falsified detector activations. If this test is met, the time activations of the falsified axle are re-computed using the speed of the other axle.

Subroutine VEHID. This subroutine is called by AXDISC to determine whether the group of axles that has been accumulated represents a truck, platoon, or single automobile. VEHID determines whether the activations have been caused by a truck by determining whether any 2 successive axles are less than 6 feet apart, or whether an odd axle count exists in the current axle group. If this is not the case, a platoon is assumed of length equal to one-half the number of axles counted.

VEHID then computes the:

- a) mean axle speed
- b) following time and space gap between the current vehicle and the preceding vehicle
- c) speed difference between the current and preceding vehicle.

The speed and headway distributions are then updated, via calls to SUMUP. The above computed following distance is then inserted into the vehicle tables as the tailway for the preceding vehicle. If all tailways have been inserted for this vehicle, subroutine TAPOUT is invoked to output this vehicle data to tape.

VEHID then examines any outstanding coder hits that are associated with the current vehicle. Control is then passed to GRID for spatial hook-up and generation of the entire vehicle trajectory.

Subroutine SUMUP. This subroutine is called by VEHID to update the speed and headway distributions.

Subroutine GRID. The main purpose of this routine is to spatially relate detector actuations into vehicle trajectories over the entire grid. GRID is called by VEHID everytime a group of axles forms a vehicle. If the vehicle has entered the first trap in a lane, the vehicle is assigned a unique ID number and the vehicle data is stored in the vehicle tables.

If this is not the first trap, GRID checks back up to 2 traps (via calls to VEHCHK) for a matching vehicle that could have caused these current activations. In addition to checking the vehicle dynamics, the program also checks the

number of axles and the wheelbase for consistency from trap to trap. If any one of these conditions is not met, GRID checks for a possible straddle (via a call to STDCHK). If a straddle is not found, the vehicle is assigned a unique ID number, the vehicle data is stored in the vehicle tables and subroutine RECORD is invoked to also store this data in the output tables.

If all conditions are met, the vehicle is entered into the tables at the current trap and recorded at the previous trap.

Subroutine UPVEH. This subroutine updates the vehicle tables to allow for insertion of the next vehicle.

Subroutine LANCHK. This subroutine searches for unmatched vehicles at a given trap. The sequence of lanes that are searched depends upon the upstream lane as follows:

<u>Upstream Lane #</u>	<u>Sequence of Lanes Searched</u>
1	2 3 4
2	1 3 4
3	2 4 1
4	3 2 1

Subroutine VEHCHK. This subroutine determines whether two vehicles at different traps are actually the same vehicle. Let  $S_i$  and  $S_j$  be the vehicle's speeds at traps i and j and D be the distance between the two traps.

Let  $\Delta t$  be the time elapsed between the activations at traps i and j, and let  $V = D/\Delta t$  be the average speed of the vehicle.

Let  $XMAX = \max(S_i, S_j)$  and  $XMIN = \min(S_i, S_j)$ .

If  $XMAX - XMIN < SLIM(1)$ , then recompute  $XMAX = \max(S_i, S_j) + STOL(1)$  and  $XMIN = \min(S_i, S_j) - STOL(1)$ .

If  $SLIM(1) < XMAX - XMIN < SLIM(2)$ , then recompute  $XMAX = \max(S_i, S_j) + STOL(2)$  and  $XMIN = \min(S_i, S_j) - STOL(2)$ . Now in order for the two actuations to match up, the following test must be satisfied:

$$XMIN \leq V \leq XMAX$$

If not, the routine checks to see if the upstream trap is the first one in the grid and the vehicle's axle spacing is 9.2 ft. If so, the speed of the vehicle at the upstream trap is changed using the wheelbase at the downstream detector and the above test tried again.

Subroutine REMOVE. This routine searches the vehicle tables for vehicles that have not been matched up and have exceeded the allowable holding time. These old vehicles are then eliminated from the tables if all tailways have been inserted.

Subroutine STDCCHK. This routine searches the vehicle tables for vehicles that have straddled.

Subroutine RECORD. This routine enters the vehicle data into the output tables.

Subroutine SUMARY. This subroutine is called at the end of each analysis period to print the results. This printout includes a summary of vehicles tracked through the grid, a summary of lane changes, straddles and event coder hits, and the first four moments of absolute speeds, relative speeds, time headway gaps and space headway gaps at each trap in the grid.

Subroutine MOMENT. This routine computes the mean, standard deviation, skewness and kurtosis of a set of data.

Subroutine GET. Given a vehicle ID number, this routine determines whether that vehicle has been recorded in the output tables at a given trap.

Subroutine TAPOUT. Given a vehicle ID number, this subroutine writes the vehicle data on the output tape.

Subroutine TYPE. Given the distance between the front two axles and the number of axles, the routines classifies the vehicle as one of the following:

<u>Type</u>	<u>Classification</u>
0	Automobile with wheelbase less than 8.5 feet
1	Automobile with wheelbase between 8.5 and 12 feet
2	2 Axle-truck (wheelbase between 12 and 15 feet)
3	3 Axle-truck (wheelbase between 12 and 15 feet)

<u>Type</u>	<u>Classification</u>
4	2 or 3 axle-bus (wheelbase greater than 15 feet)
5	Multi-axle truck (more than 3 axles)

Subroutine MEMSET. This subroutine initializes an entire array to a given constant.

Time Estimates. The computer time required to reconstruct vehicle trajectories is dependent on the traffic volume, number of lanes, number of switches, etc. An approximation of 110 C.P.U. seconds per hour of data collected may be used for conditions as described in the main text.

#### Post-Analysis Program

The listing of the program used for this project is included at the end of this appendix. It is not documented since the approach used will vary depending on the nature of the study at hand. The listing is provided here as an aid to experienced programmers in developing software appropriate to future studies using the Traffic Evaluator System.

Table A-8  
Input Data Formats

<u>Data Name</u>	<u>Dimension</u>	<u>Units</u>	<u>Format</u>	<u>Number of Cards</u>
IHOST	-	-	I1	1
INTRVL	4	hrs. & minutes	4I1	1
START	4	" " "	4I1	
STP	4	" " "	4I1	
NLANE	-	-	I2	1
NDEV	-	-	I2	1
NEVCNT	-	-	I2	1
IDEVCD	(24,6)	-	24(I2,1X)	1 for each lane
DSPEED	6	mph	6F10.2	1
NPOS	1	-	I2	
LPOS	6	-	I2	
PPOS	6	-	I2	
EDEV	(8,6)	-	8(I2,1X)	1 for each coder position
RLIM	-	ms	E15.8	
SPDTOL	-	mph	E15.8	
PLTTIM	-	sec	E15.8	
VLIM	-	sec	E15.8	
ALIM	-	ft/sec <sup>2</sup>	E15.8	
SPLIM	1	ft	E15.8	
AXTOL	1	ft	E15.8	
STDTOL	1	ms	E15.8	
SLIM	2	mph	2E15.8	
STOL	2	mph	2E15.8	
SMIN	1	mph	E15.8	
DSPAIR	8	ft	8F10.0	1
NPSTRT	1	-	I2	1
NPSTP			I2	

Table A-9  
Analysis Variable Definitions

<u>Data Name</u>	<u>Type</u>	<u>Dimension</u>	<u>Description</u>	<u>Initial Value</u>
LANE	Integer	-	Current Lane	Set-up
PAIR	Integer	-	Current Trap	Set-up
TIME	Double	-	Current Time (ms)	Set-up
NPR	Integer	-	#Analysis Periods +1	Set-up
INTMS	Integer	-	#ms per each analysis period	Set-up
RLIM	Real	-	Allowable time limit for entry flags (ms)	Input
SPDTOL	Real	-	Speed tolerance for 2 successive axles (mph) (convert to ft/ms)	Input
SMIN	Real	-	Min speed (mph) (convert to ft/ms)	Input
NEVCNT	Integer	-	#Event counter devices/coder buttons	Input
EVTDEV(I)	Integer	64	Event counter device codes	
PR	Integer	-	Current Analysis period	0
IEV (I)	Integer	64	Event count, i'th device	0
NLANE	Integer	-	# of lanes	Input
NDEV	Integer	-	# device codes in each lane	Input
IDEVCD(I,J)	Integer	(24,6)	I'th device code, lane J	Input
NAXLES(I,J)	Integer	(6,6)	# axles in lane I, trap J	0

Table A-9

## Analysis Variable Definitions

<u>Data Name</u>	<u>Type</u>	<u>Dimension</u>	<u>Description</u>	<u>Initial Value</u>
NFLGAX(I,J)	Integer	(6,6)	# flagged axles in lane I, trap J	0
INDEX	Integer	-	Index of first flagged axle more than SPLIM from exit detector (in current lane)	-
PLTOON	Integer	-	Platoon size	-
SPEED	Real	-	Vehicle speed (ft/ms.)	-
FOLLOW	Real	-	Following distance (ft)	-
PRTIME (I,J)	Double	(6,6)	Rear axle time of previous vehicle in lane I, trap J	-1
PRSPED(I,J)	Real	(6,6)	Speed of previous vehicle in Lane I, trap J (ft/ms)	-
DELSPD	Real	-	Difference in speeds between vehicles (ft/ms)	-
C1	Real	-	Conversion factor mph to ft/ms	-
C2	Real	-	Conversion factor ft/ms to mph	-
C3	Real	-	Conversion factor ft/ms <sup>2</sup> to miles/hr <sup>2</sup>	-
ICD	Integer	-	Last device code read from input test data	-
ITM	Real	-	Last time associated with ICD read from input test data	-
START (4)	Integer	(4)	Start time (24 hr. time) (4I1)	Input
STP (4)	Integer	(4)	Stop time (24 hrs. time) (4I1)	Input

Table A-9

## Analysis Variable Definitions

Data Name	Type	Dimension	Description	Initial Value
		(4)	Analysis interval 1 2 = hrs. 3 = min. 4 = sec.	Input
INTRVL (I)	Integer			
AXTIME (I,J,K)	Double	(17,4,6)	Time for Ith axle in lane J, trap K	-
AXFLAG (I,J,K)	Logical	(17,4,6)	Flag for Ith axle in lane J, trap K	False
AXSPED(I,J,K)	Real	(17,4,6)	Speed for Ith axle in lane J, trap K	-
AXENTRY (I,J)	Double	(6,6)	Axle entry time for lane I, trap J	-1
ITYPE	Integer	-	Current vehicle type (1=auto, 2=non-auto)	-
NPAIR	Integer	-	# traps per lane	Set-up
NOVEH	Integer	-	Current vehicle ID#	-
IPLTN	Integer	-	Current platoon #	-
AXCNT	Integer	-	# axles, current vehicle	
FTIME	Double	-	Front axle time (ms)	
RTIME	Double	-	Rear axle time (ms)	
FSPEED	Real	-	Front axle speed (ft/ms)	
VSPEED	Real	-	Rear axle speed (ft/ms)	
NCROSS (I,J,K)	Integer	(6,6,6)	Vehicles of type I crossing trap K in lane J	-

Table A-9

## Analysis Variable Definitions

Data Name	Type	Dimension	Description	Initial Value
IX(I)	Integer	80	Heading from raw data tape	Input
IDVEH(I,J,K)	Integer	(17,4,6)	ID# of vehicle I, lane J, trap K	-
IVTYPE(I,J,K)	Integer	(17,4,6)	Vehicle type of vehicle I, lane J, trap K	-
IPLTON(I,J,K)	Integer	(17,4,6)	Platoon # for vehicle I, lane J, trap K	-
IAXLE(I,J,K)	Integer	(17,4,6)	# axles for vehicle I, lane J, trap K	-
FTM(I,J,K)	Double	(17,4,6)	Front axle time (ms), vehicle I, lane J, trap K	-
FSPD(I,J,K)	Real	(17,4,6)	Front axle speed (ft/ms), vehicle I, lane J, trap K	-
RTM(I,J,K)	Double	(17,4,6)	Rear axle time (ms), vehicle I, lane J, trap K	-
RSPD(I,J,K)	Real	(17,4,6)	Rear axle speed (ft/ms) vehicle I, lane J, trap K	-
ASPEED(I,J,K)	Real	(17,4,6)	Average speed (ft/ms), vehicle I, lane K, trap L	-
VEHCNT(I,J)	Integer	(6,6)	# vehicles in table; at lane I, trap J	-
ISTRDL(I,J)	Integer	(6,6)	# straddles, lane I, trap J	-
VLIM	Real	-	Time limit (sec) for removing vehicles from tables (converted to sec.)	Input
ALIM	Real	-	Max acceleration (ft/sec <sup>2</sup> ) -converted to (ft/ms <sup>2</sup> )	Input
SPLIM	Real	-	Max distance allowed between 2 successive axles (ft)	Input
DSPEED(I)	Real	6	Default speed for lane I (mph) converted to ft/ms	Input

Table A-9

## Analysis Variable Definition

<u>Data Name</u>	<u>Type</u>	<u>Dimension</u>	<u>Description</u>	<u>Initial Value</u>
LANCHG(I,J,K)	Integer	(6,6,6)	# lane changes between trap K and K-1 from lane I to lane J	-
AXEXYT(I,J)	Double	(6,6)	Axle exit switch time for lane I, trap J (only set when AXENRY(I,J)=-1)	-1
FLTIME	Double	-	Following time of previous vehicle (ms)	-
SPACE	Real	-	Distance between front 2 axles	-
AXSPAC(I,J,K)	Real	(17,4,6)	Distance between front 2 axles of vehicle I, lane J, trap k	-
THEAD(I,J,K)	Real	(17,4,6)	Time headway gap vehicle I, lane J, trap K	-
SHEAD(I,J,K)	Real	(17,4,6)	Space headway gap vehicle I, lane J, trap K	-
ICODE(I,J,K)	Integer	(17,4,6)	Event codes, vehicle I, lane J, trap K	-
TAIL(I,J,K)	Real	(17,4,6)	Tailway space gap, vehicle I, lane J, trap K	-
AXTOL	Real	-	Distance tolerance allowed between SPACE readings from trap to trap	Input
STDTOL	Real	-	Straddle time tolerance	Input
EVTIME(I,J)	Double	(6,6)	Time of event hits, lane I, trap J	-1
IHST	Integer	-	Control parameter: = 0 print distributions = 1 do not print distributions = 9 stop processing	Input

Table A-9

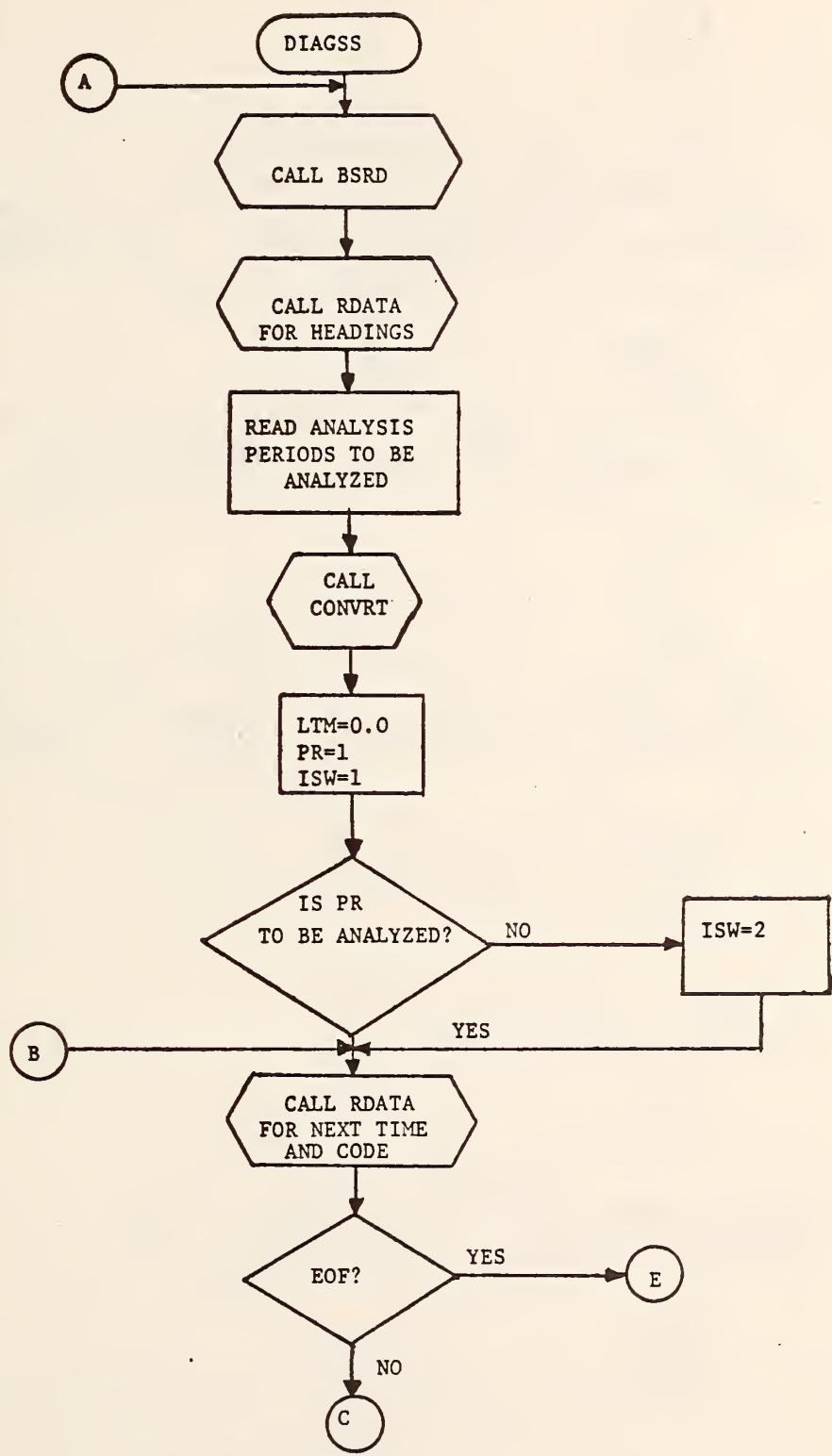
## Analysis Variable Definition

<u>Data Name</u>	<u>Type</u>	<u>Dimension</u>	<u>Description</u>	<u>Initial Value</u>
SLIM(I)	Real	2	Vehicle checking constants used by subroutine VEHCHK	Input
STOL(I)	Real	2	Vehicle checking constants used by subroutine VEHCHK	Input
NVEH	Integer	-	# Vehicles in output tables	0
IVEH(I)	Integer	75	Vehicle ID# of 1 <sup>st</sup> vehicle in output tables	0
INDEX(I,J)	Logical	(75,6)	= True if I <sup>th</sup> vehicle recorded at trap J = False if I <sup>th</sup> vehicle not recorded at trap J	False
NSAMP(I,J)	Integer	(4,6)	Sample size for distribution I at trap J I = 1 speed distribution I = 2 relative speed distribution I = 3 time headway gap distribution I = 4 space headway gap distribution	0
ASUM(I,J,K)	Real	(4,4,6)	First 4 moments of speed, lane J , trap K	0
RSUM(I,J,K)	Real	(4,4,6)	First 4 moments of relative speed, lane J , trap K	0
THSUM(I,J,K)	Real	(4,4,6)	First 4 moments time headway gap, lane J , trap K	0
SHSUM(I,J,K)	Real	(4,4,6)	First 4 moments space headway gap, lane J , trap K	0
NTRAK(K)	Integer	6	# Vehicles tracked through I traps	0
NCR	Integer	-	# outstanding coder hits not yet associated with a vehicle	0
NPOS	Integer	-	# coding positions	Input
LPOS(I)	Integer	6	Lane # for coding position I	Input

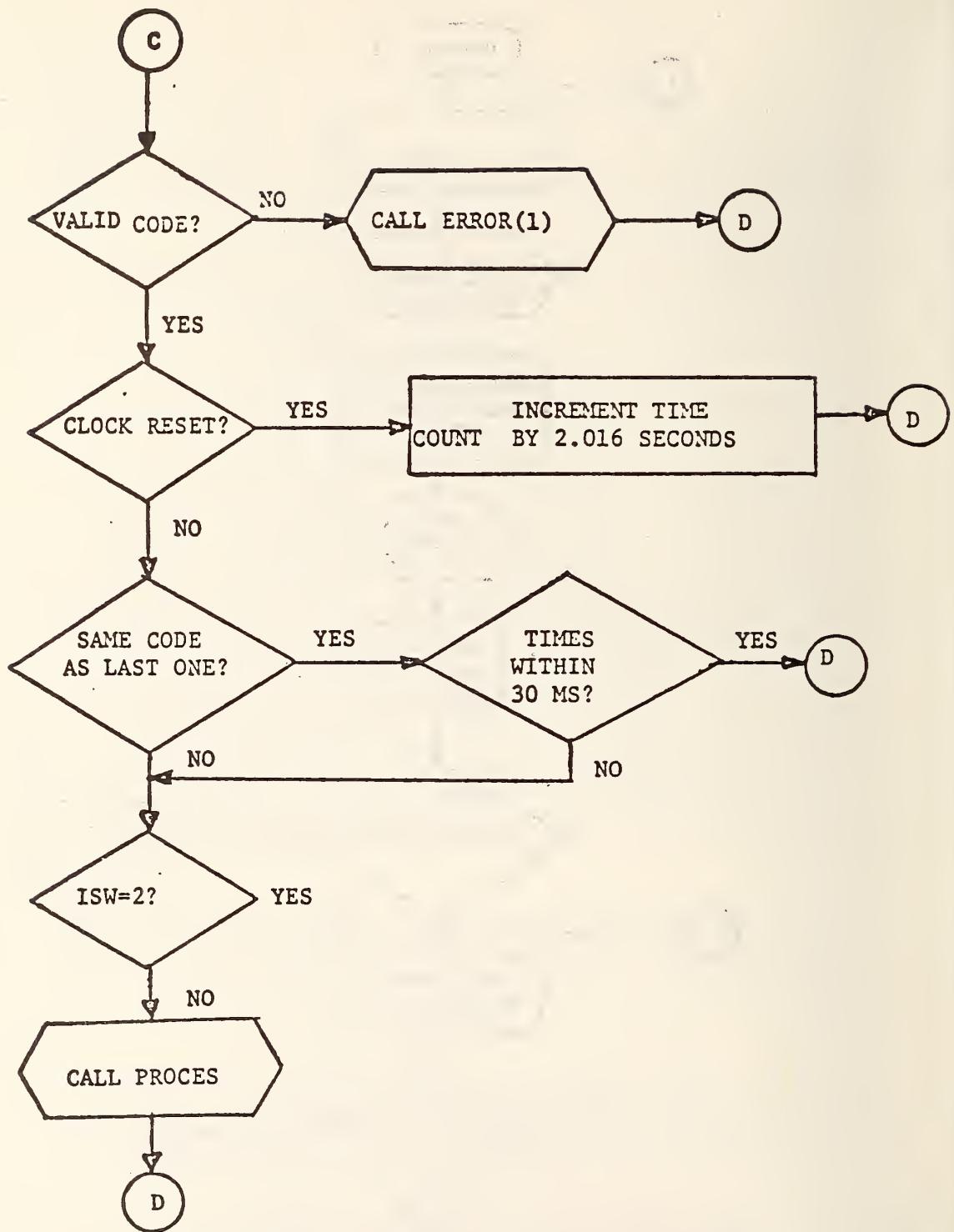
Table A-9

## Analysis Variable Definition

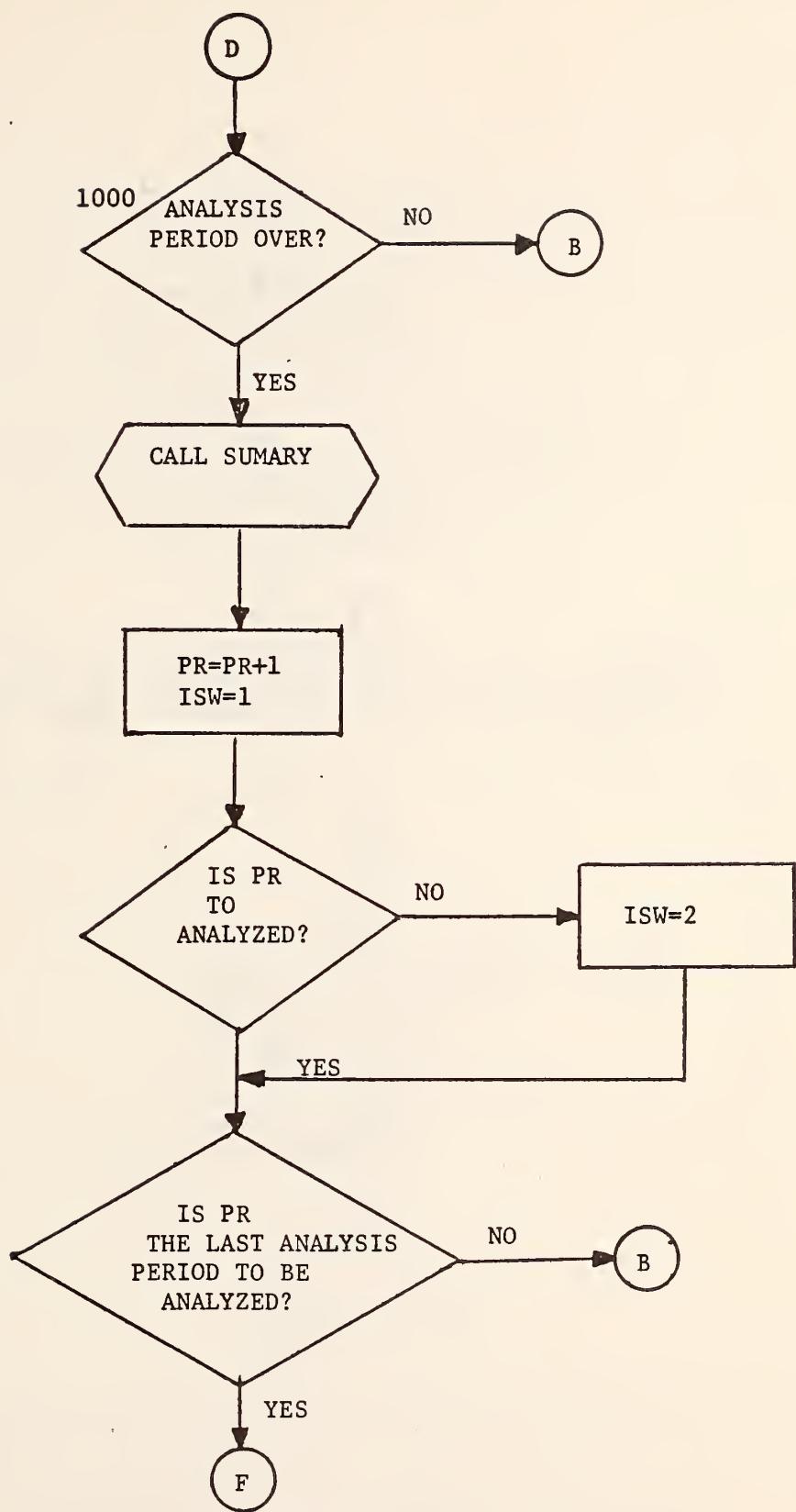
<u>Data Name</u>	<u>Type</u>	<u>Dimension</u>	<u>Description</u>	<u>Initial Value</u>
EPOS(I)	Integer	6	Trap # for coding position I	Input
LCDR(I)	Integer	4	Storage area for coder hits belonging to current vehicle	-
DSPAIR(I)	Real	8	Distance between trap I and trap I + 1	Input
IEVCDR(I,J)	Integer	(6,6)	Ith unprocessed coder hits at coding position J	-
KKK	Integer	-	Control parameter for bypassing the removal of old vehicles from the tables (1=on, 0=off).	Set-up
ITYP(I)	Integer	75	Type of Ith vehicle in output tables.	-
NPRD(I)	Integer	75	Type of vehicle in front of Ith vehicle in output tables	-
NPLTON(I)	Integer	75	Platoon # of Ith vehicle in output tables	-
MAXL(I)	Integer	75	# axles in Ith vehicle in output tables	-
NCODE(I)	Integer	75	Coder hits associated with Ith vehicle in output tables.	-
LN(I,J)	Integer	(6,75)	Lane # of Jth vehicle in output tables at the Ith trap.	-
BFF(I,J,K)	Real	(9,6,75)	Vehicle output buffer area for Kth vehicle at trap J	-



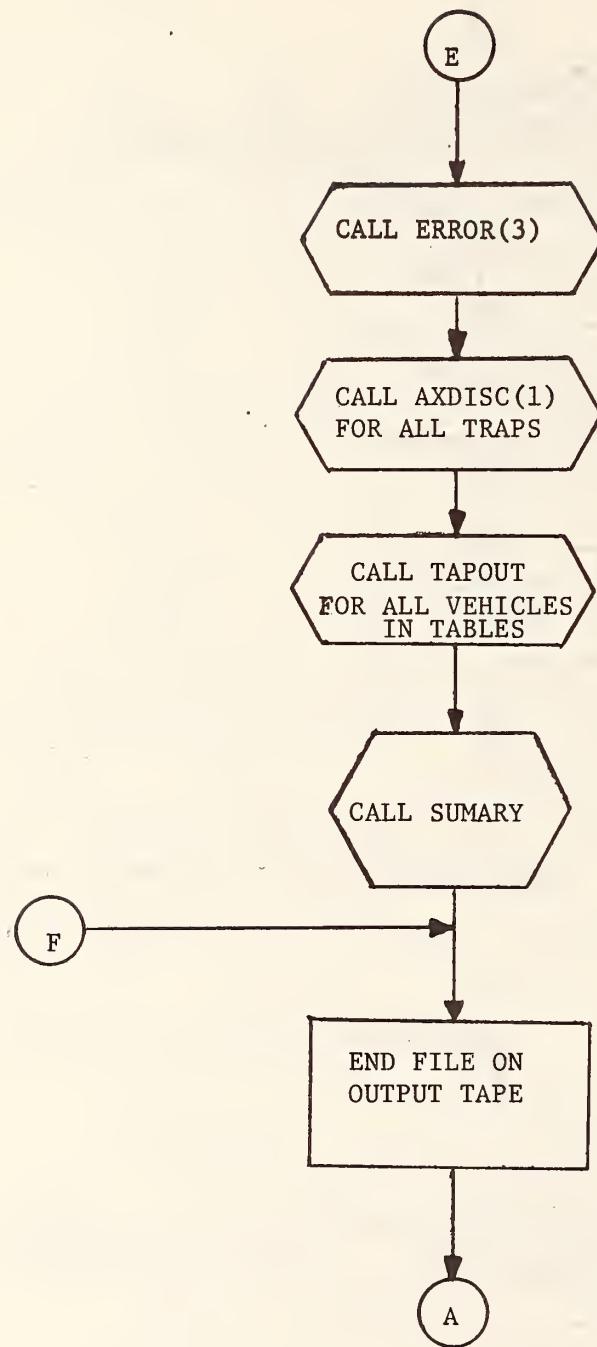
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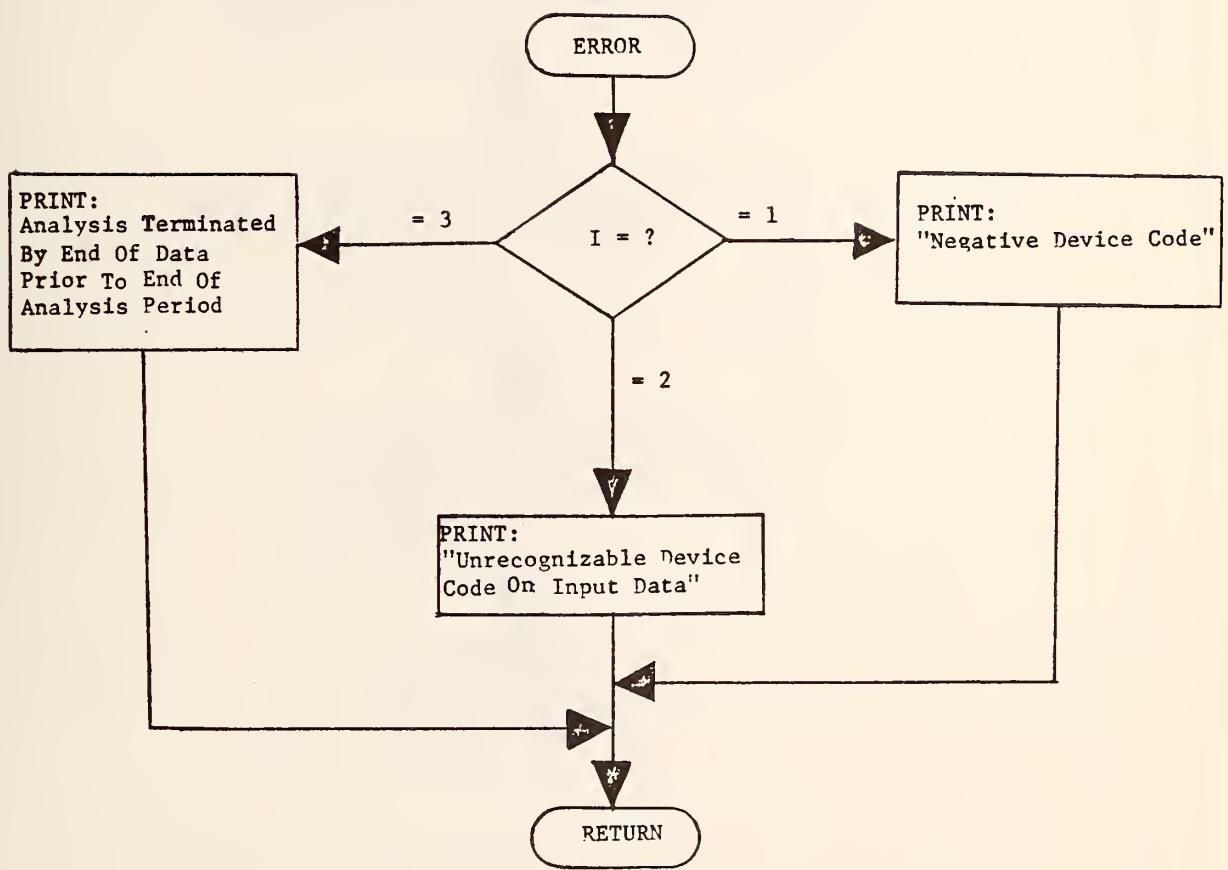
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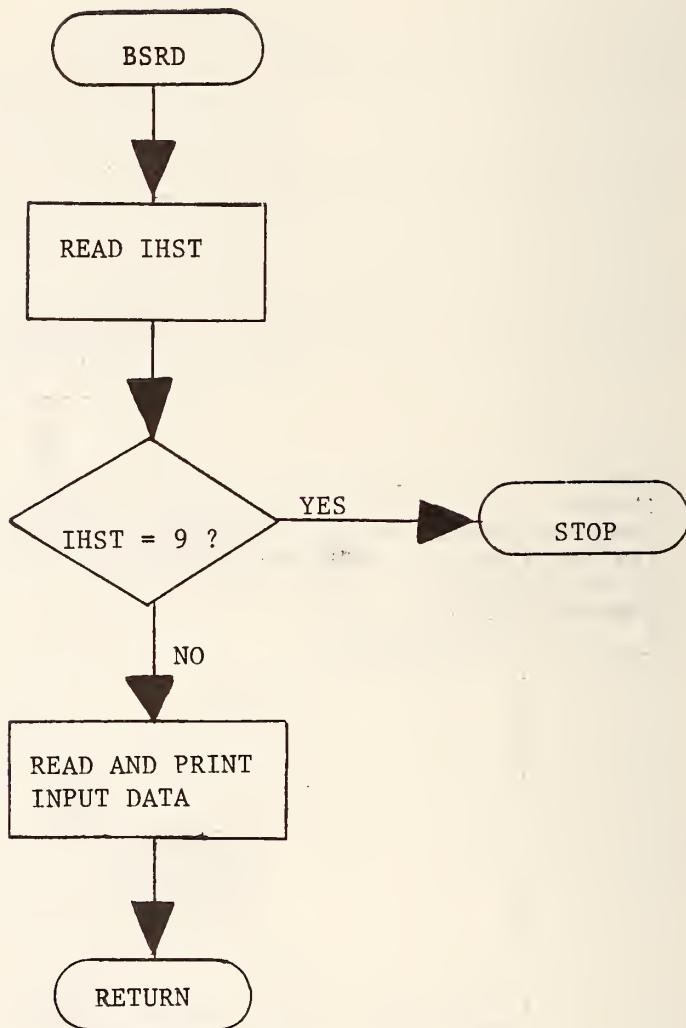
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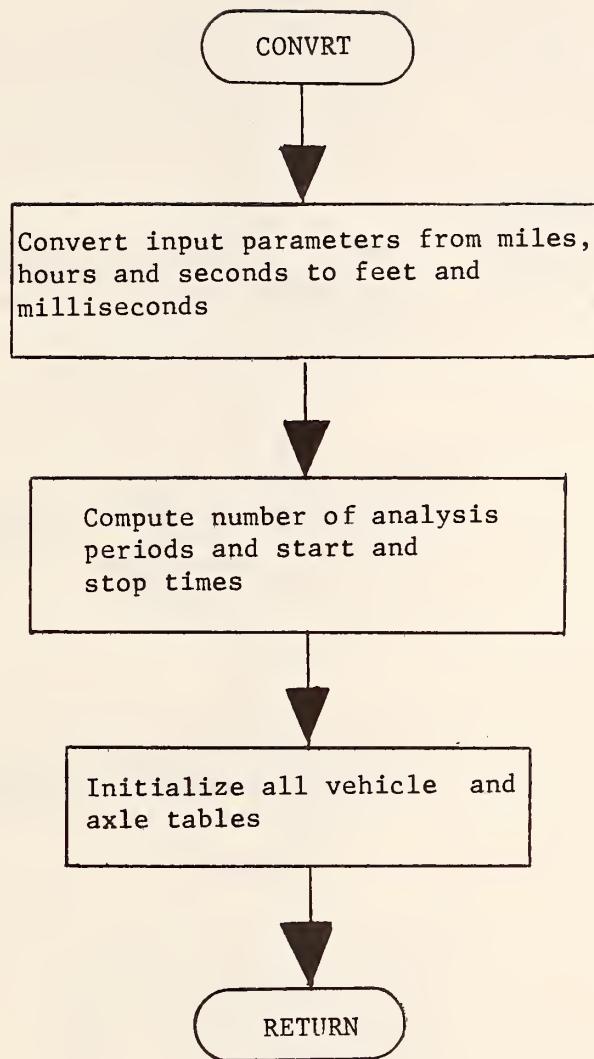
MAIN PROGRAM DIAGSS (4 of 4)



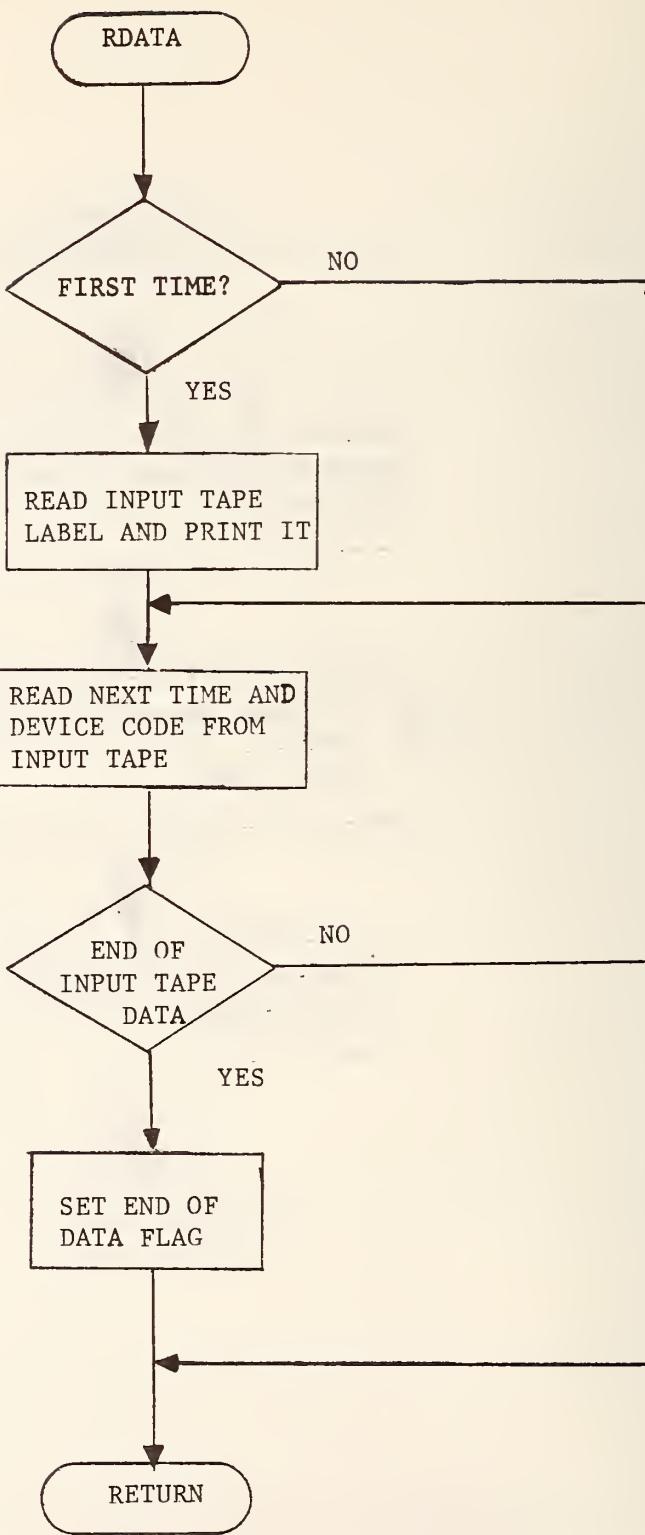
SUBROUTINE ERROR

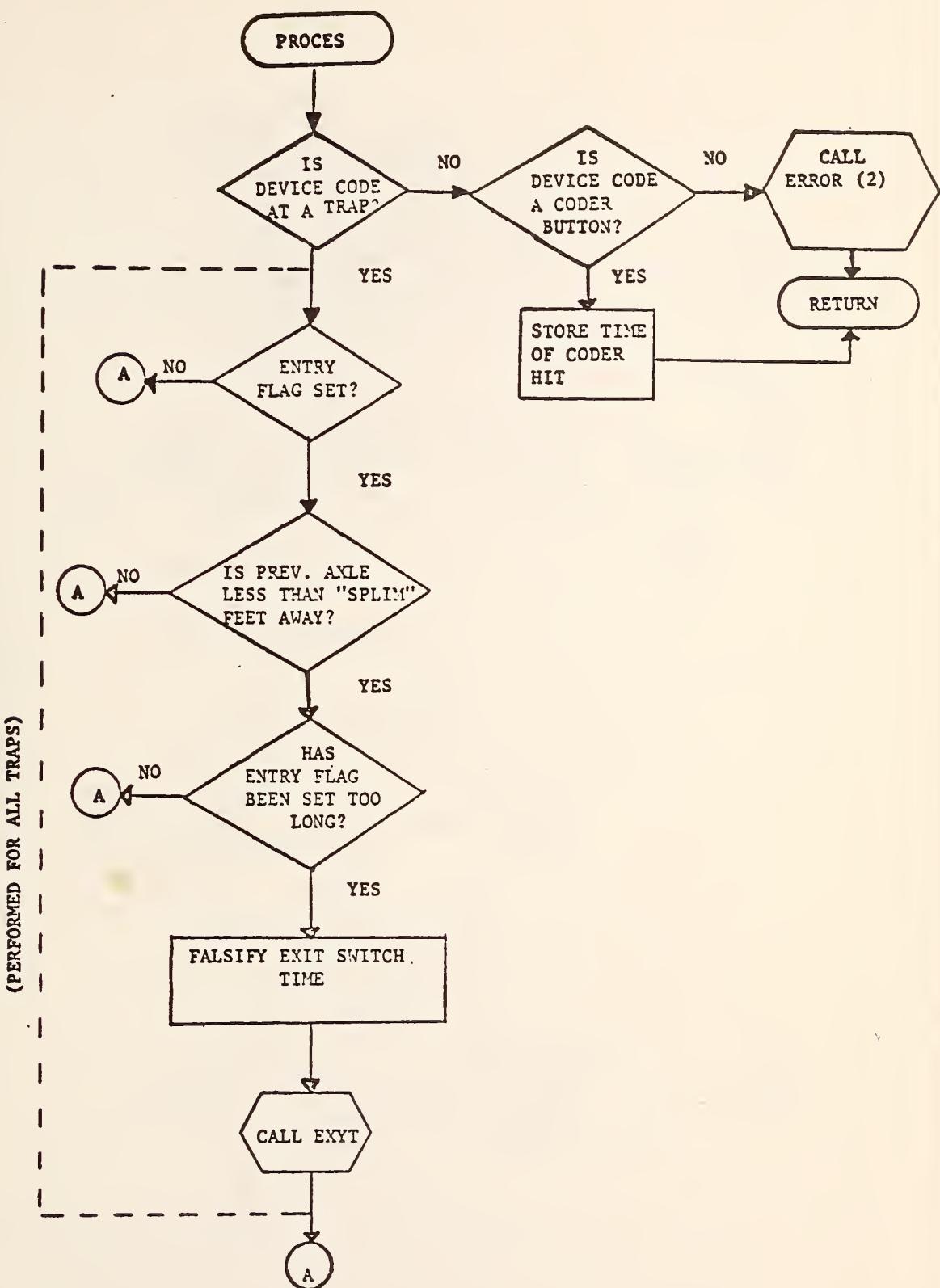


SUBROUTINE BSRD

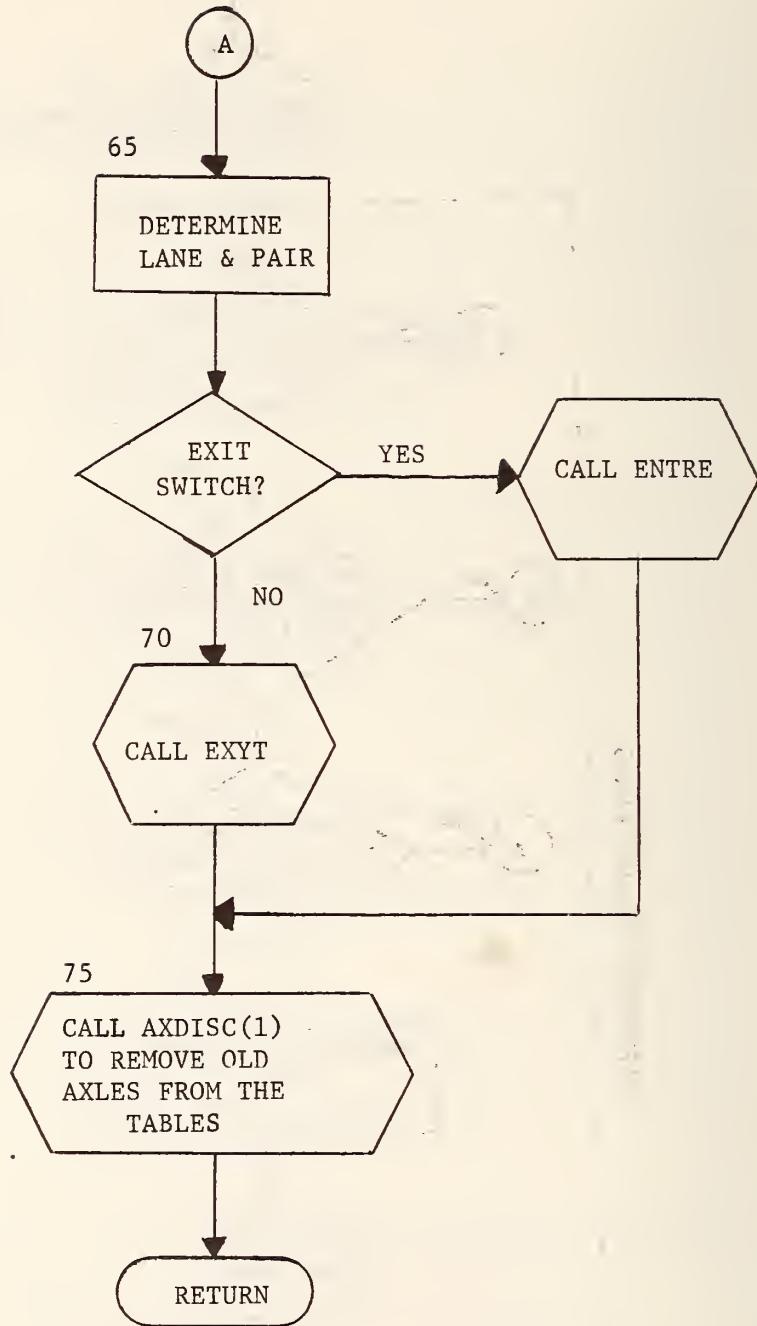


SUBROUTINE CONVRT

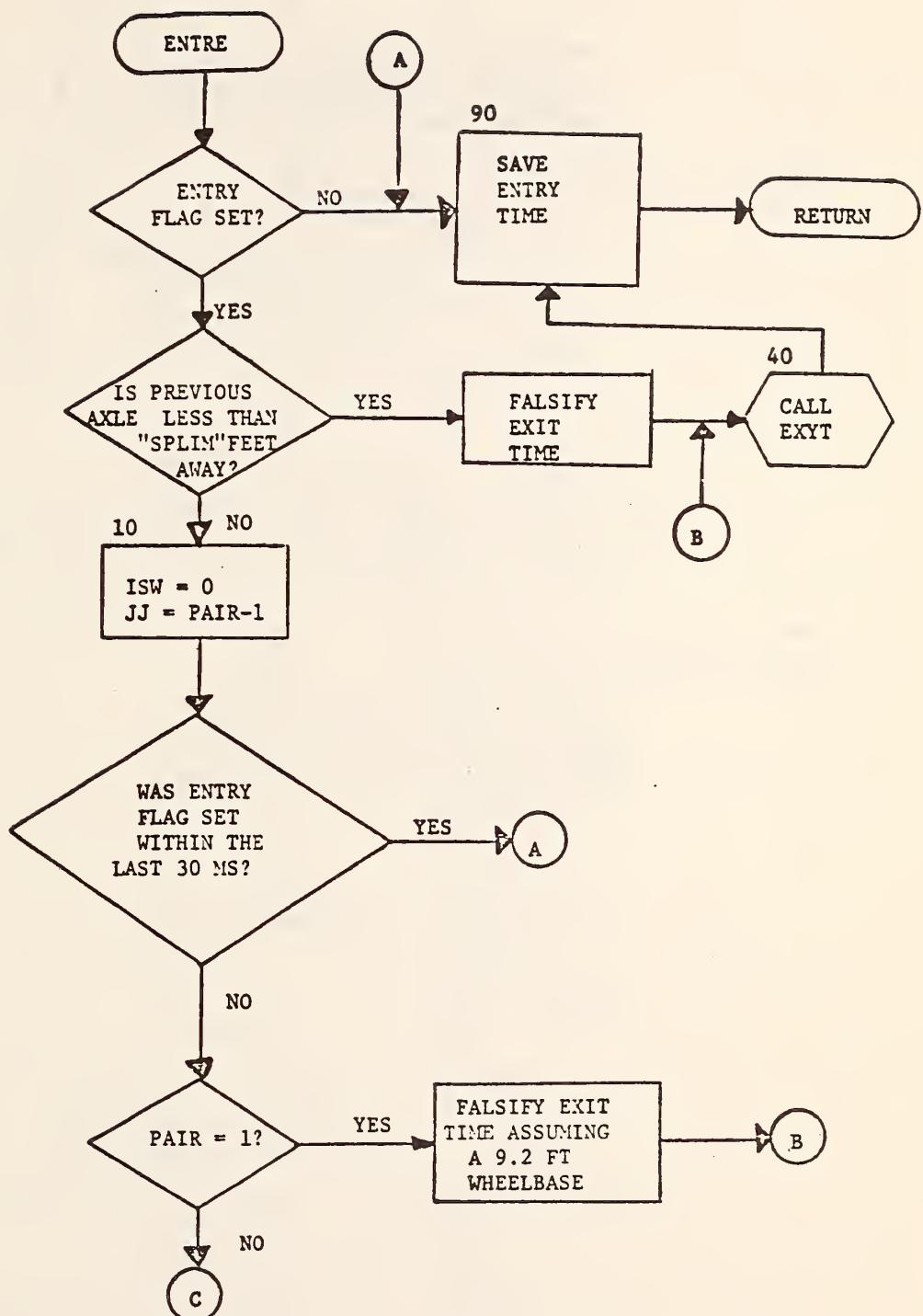




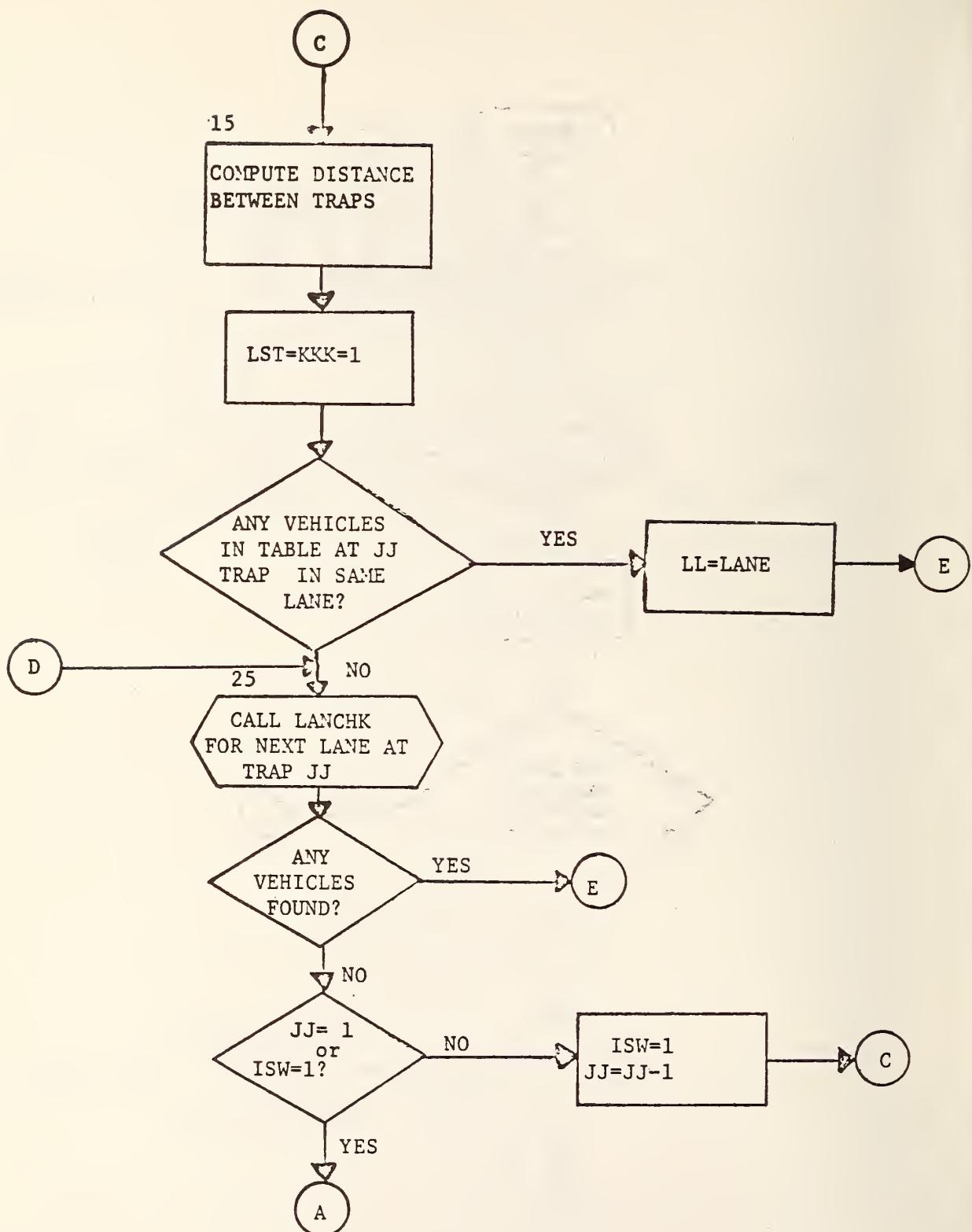
SUBROUTINE PROCES (1 of 2)



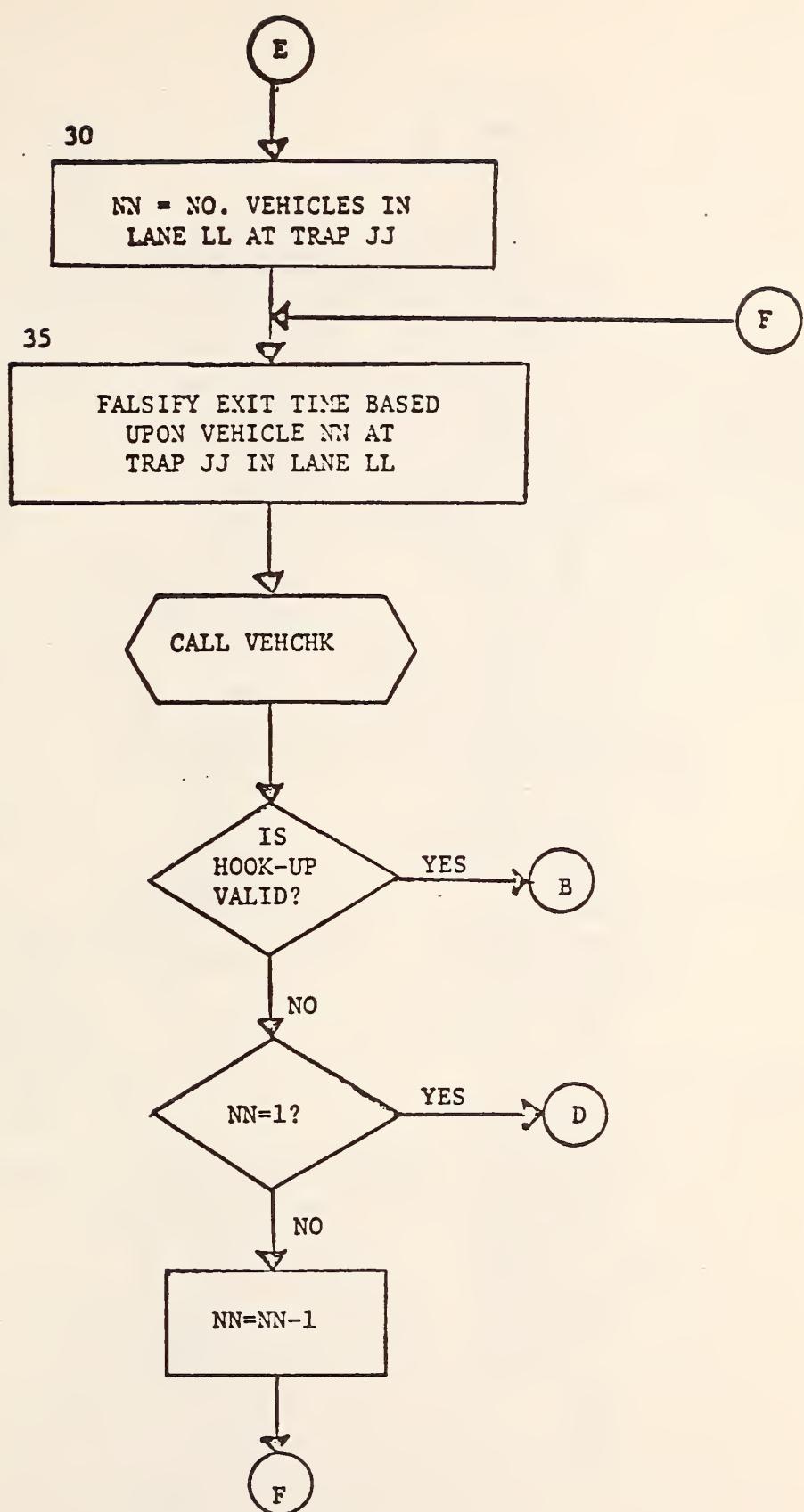
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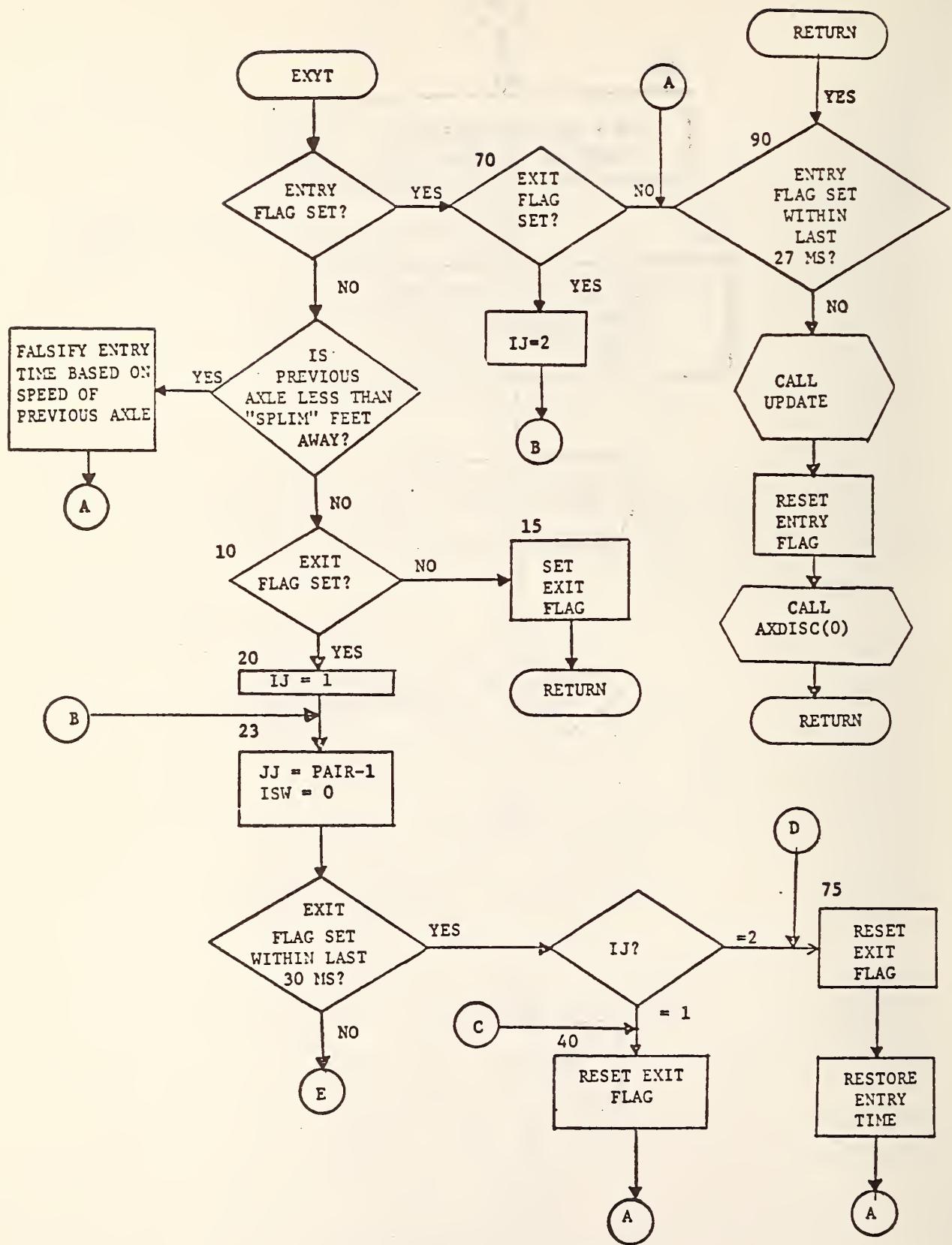
SUBROUTINE ENTRE (1 of 3)



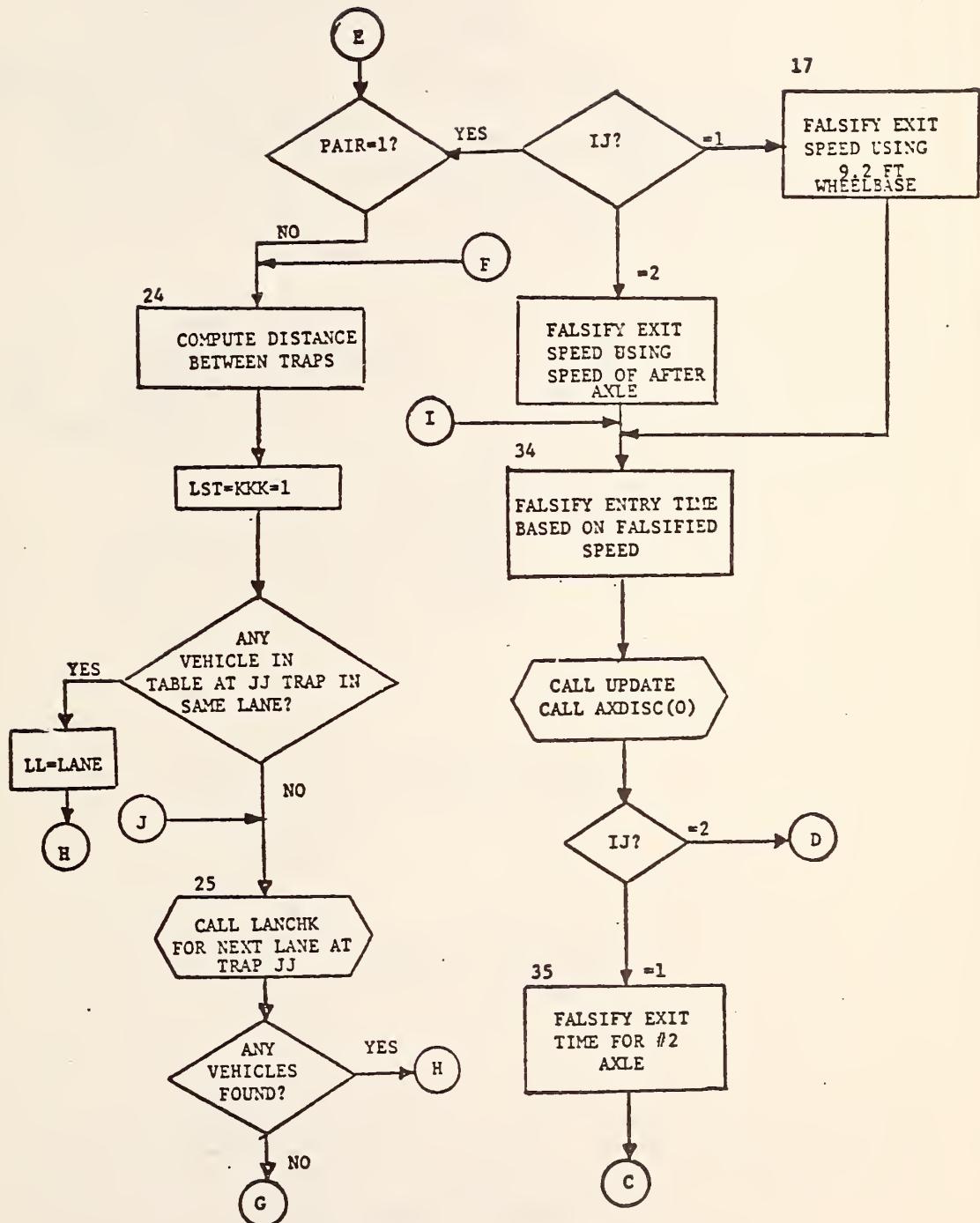
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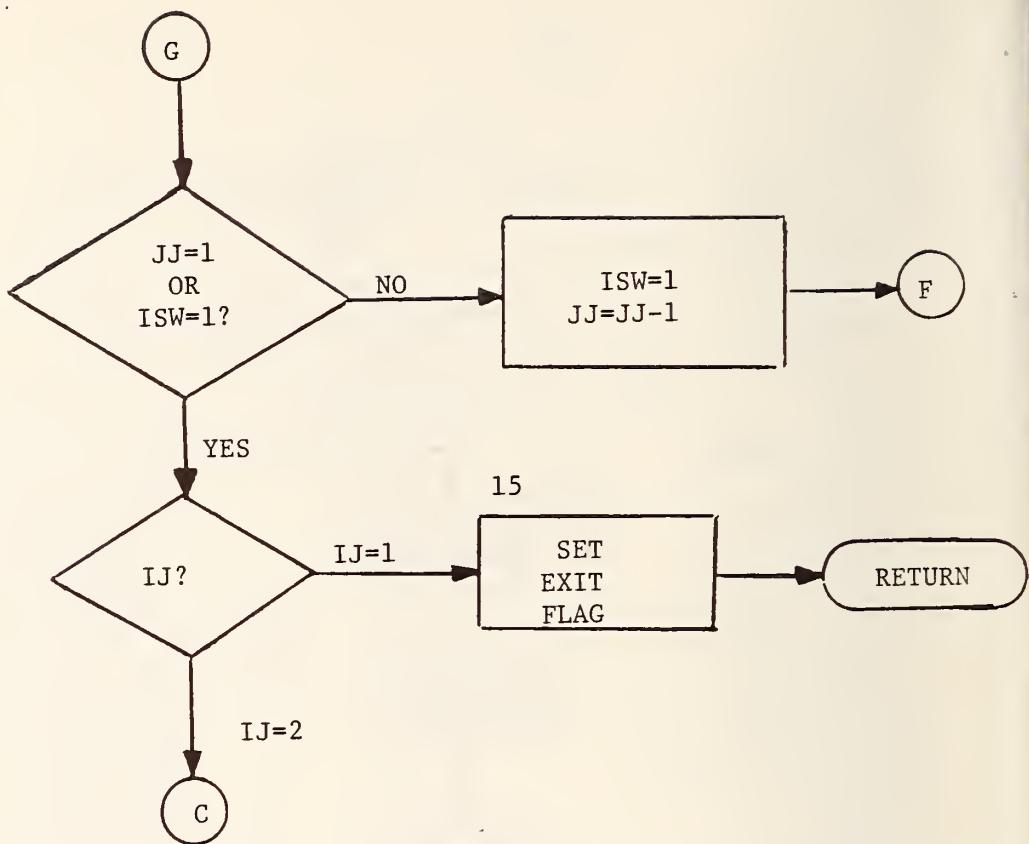
SUBROUTINE ENTRE (3 of 3)



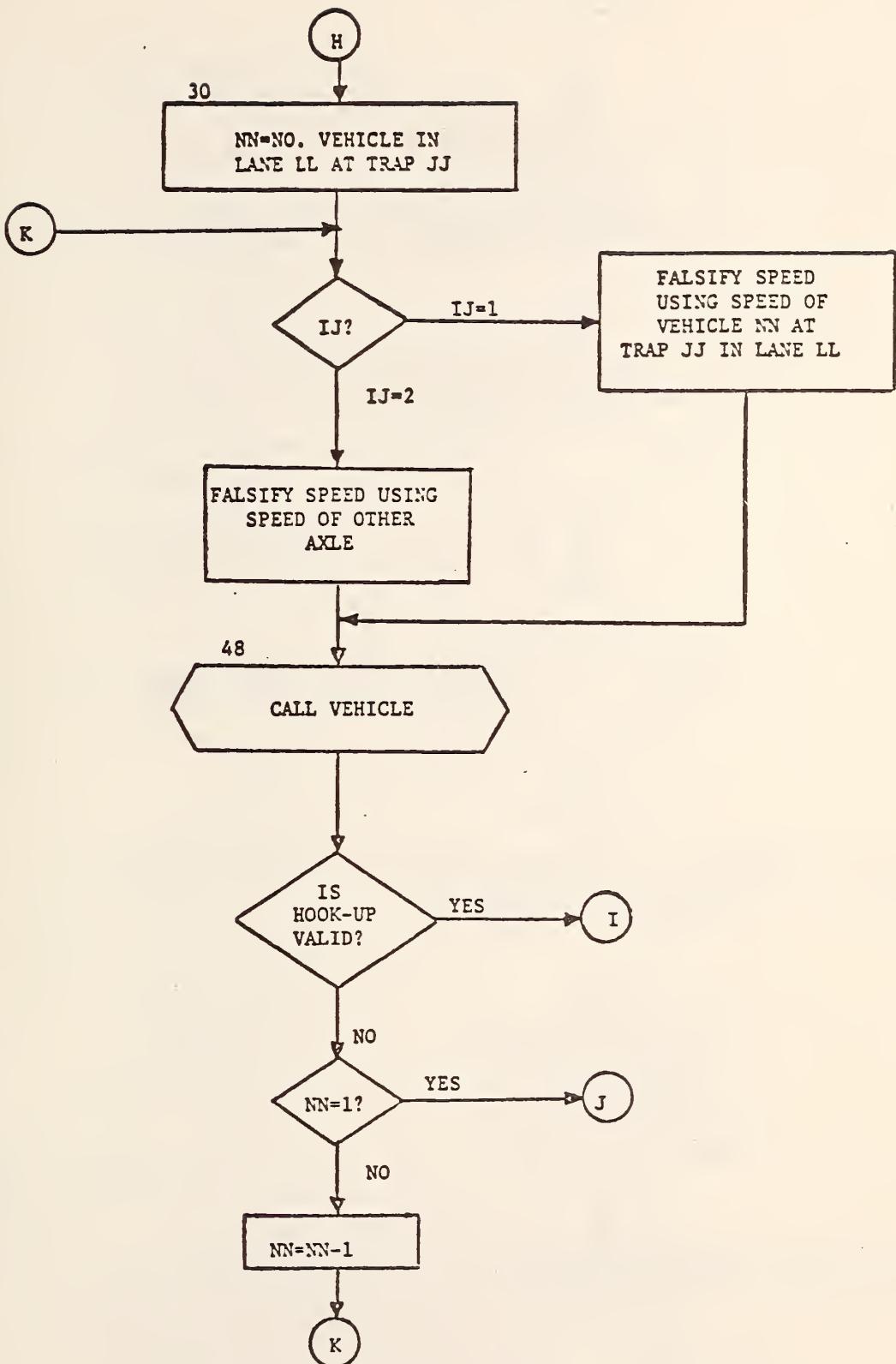
SUBROUTINE EXYT (1 of 4)



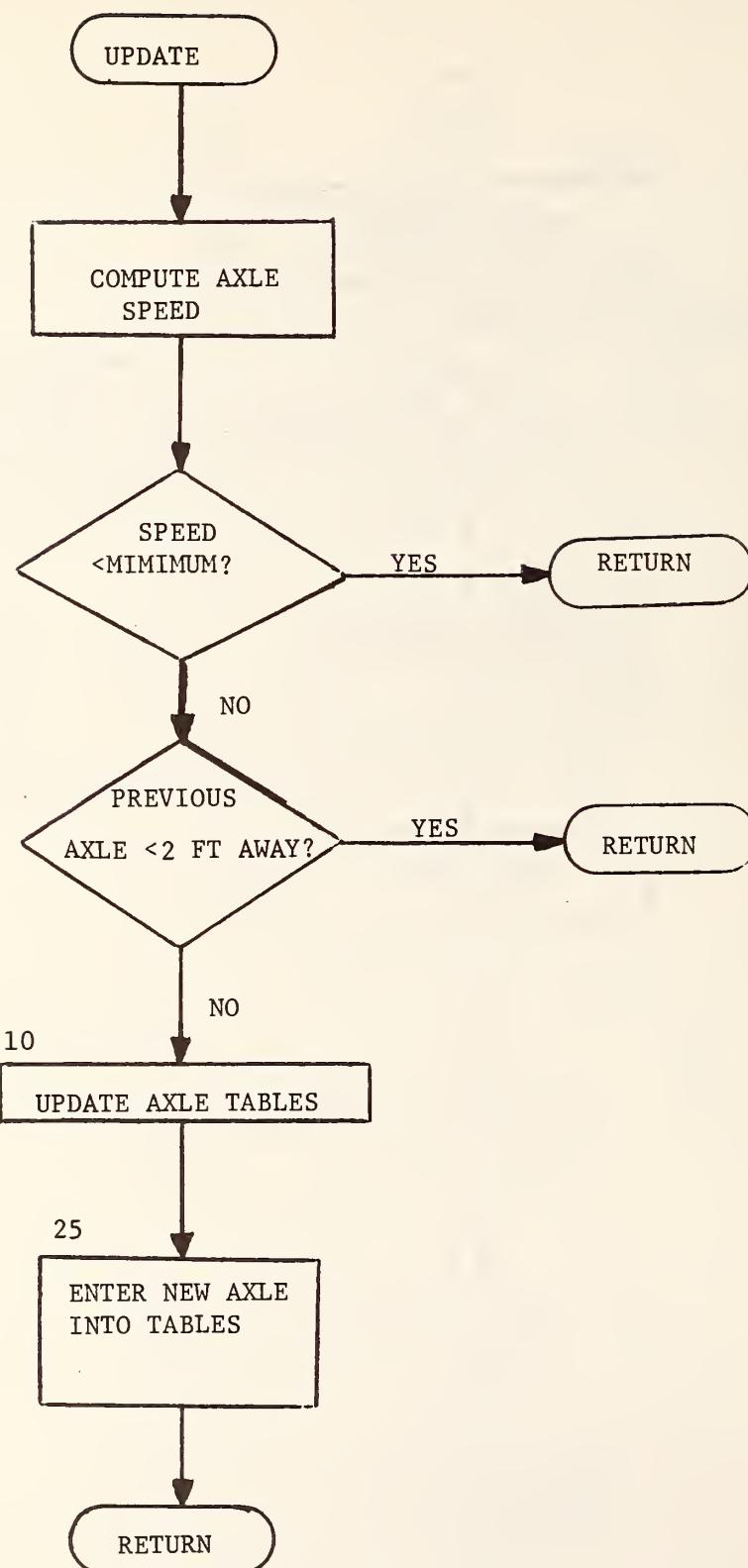
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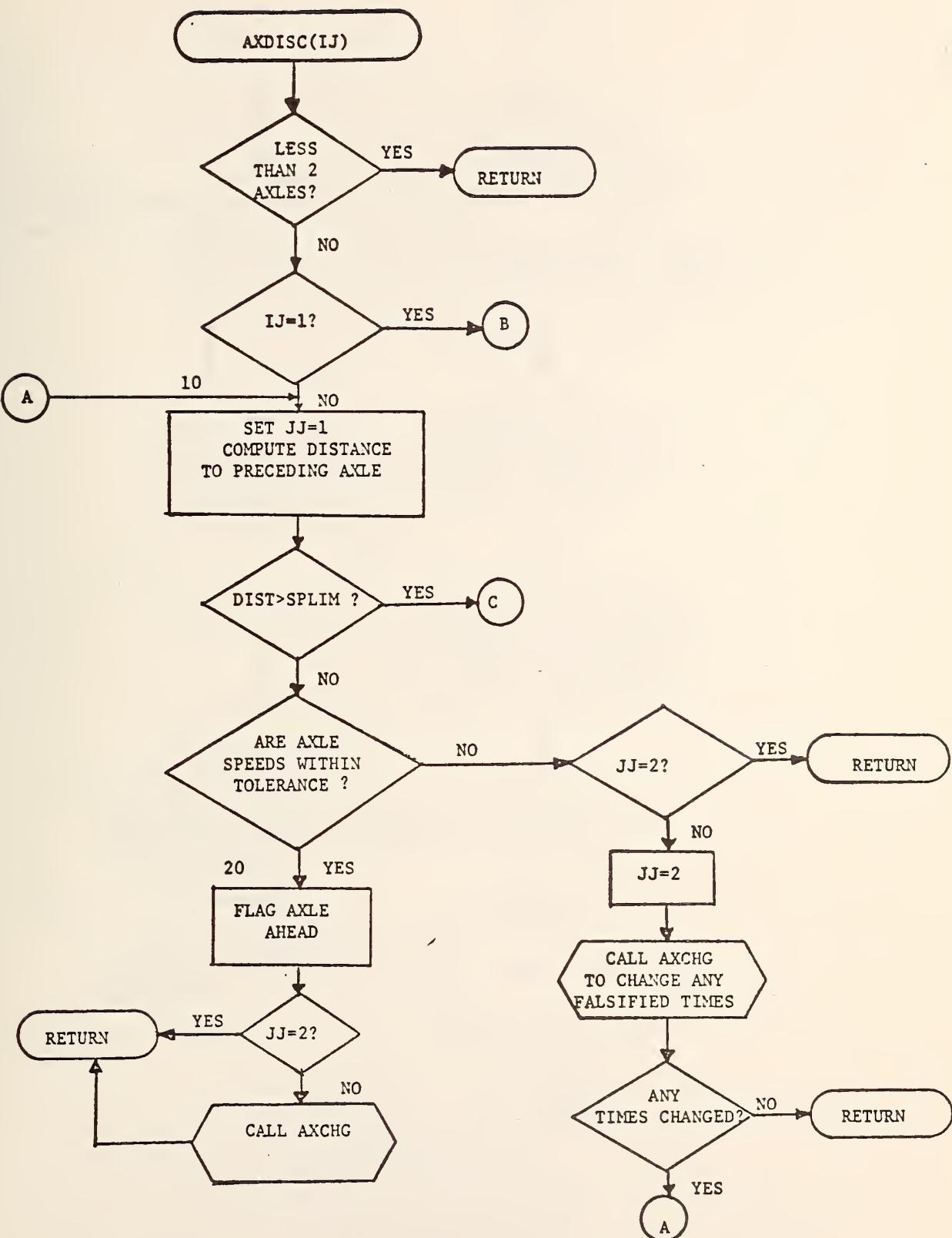
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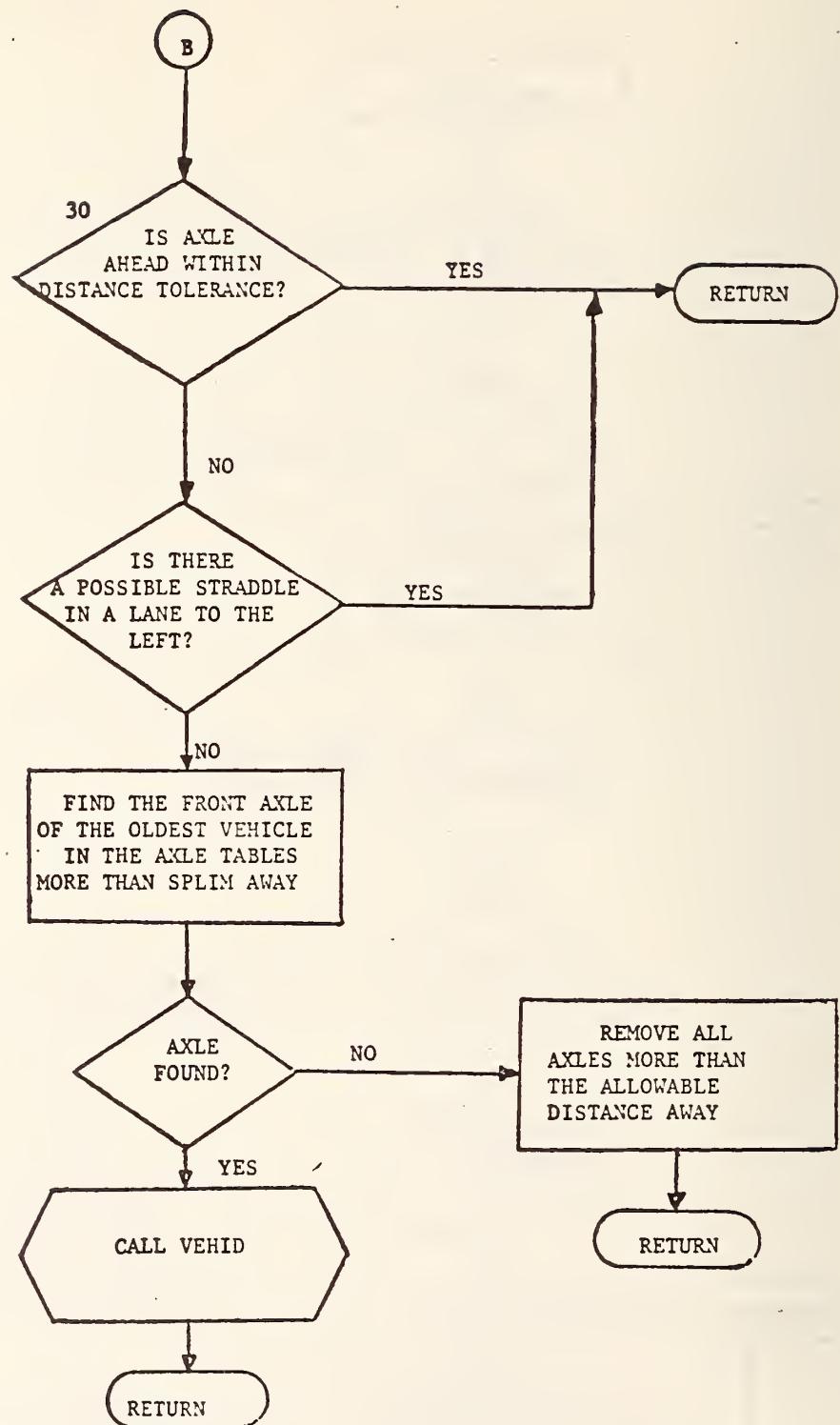
SUBROUTINE EXYT (4 of 4)



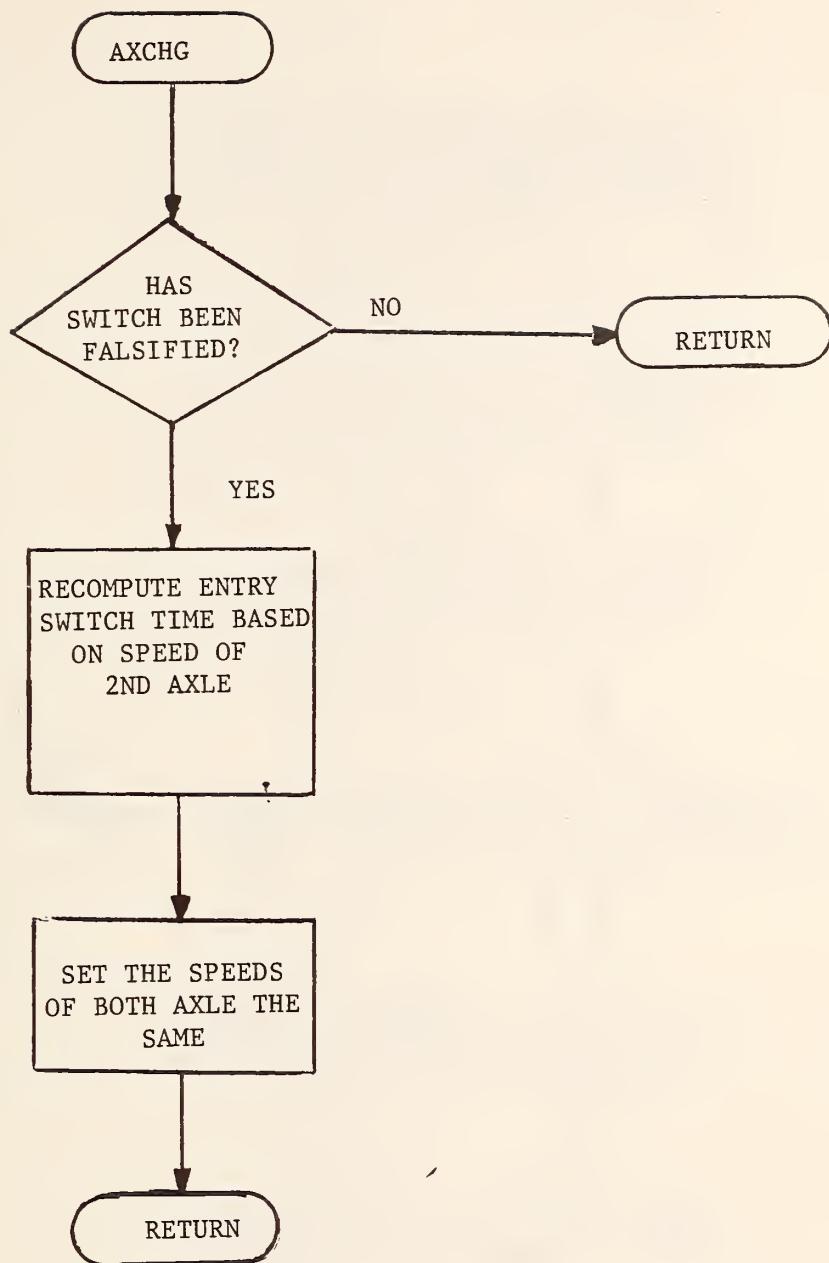
SUBROUTINE UPDATE



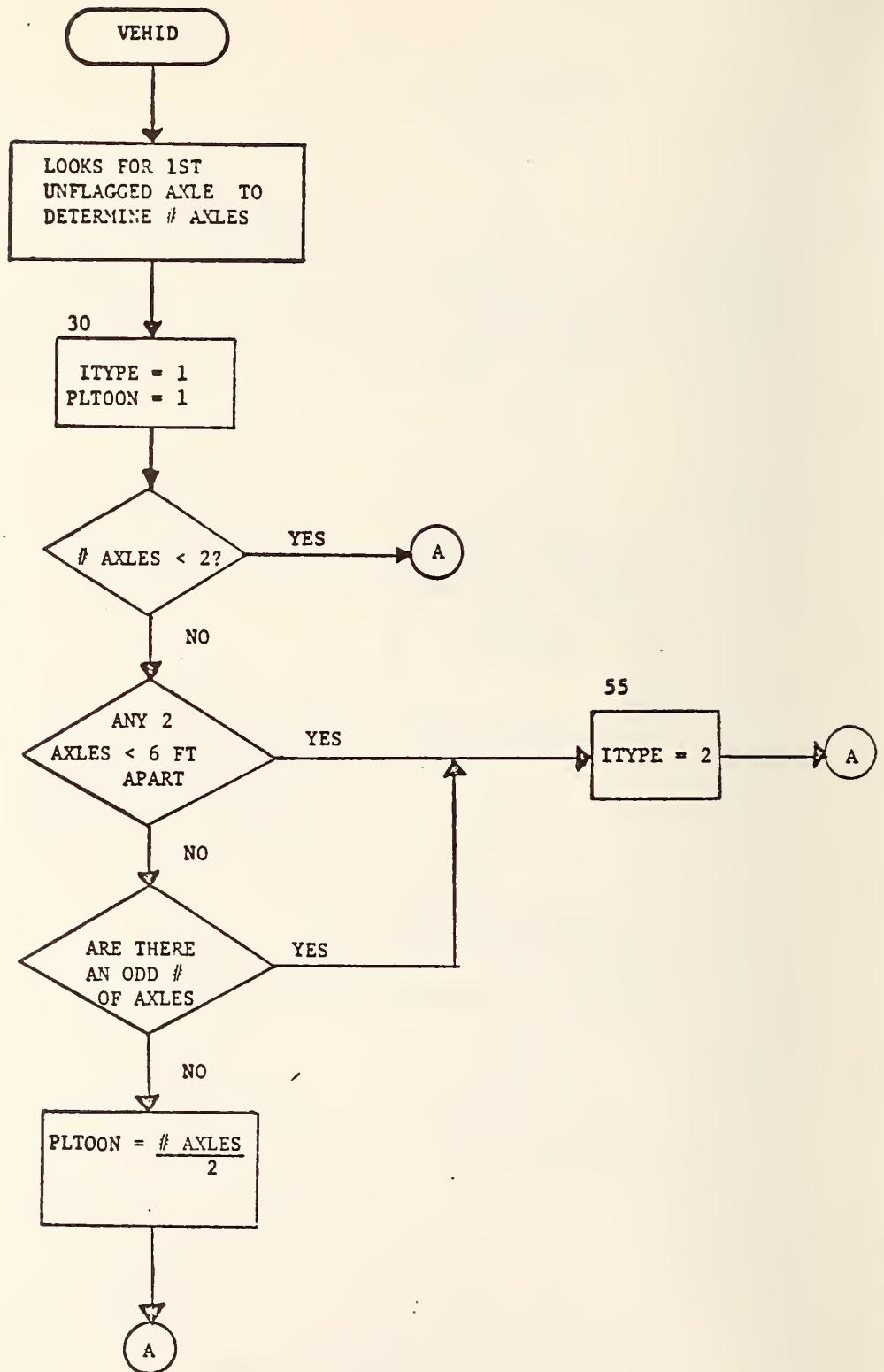
SUBROUTINE AXDISC (1 of 2)



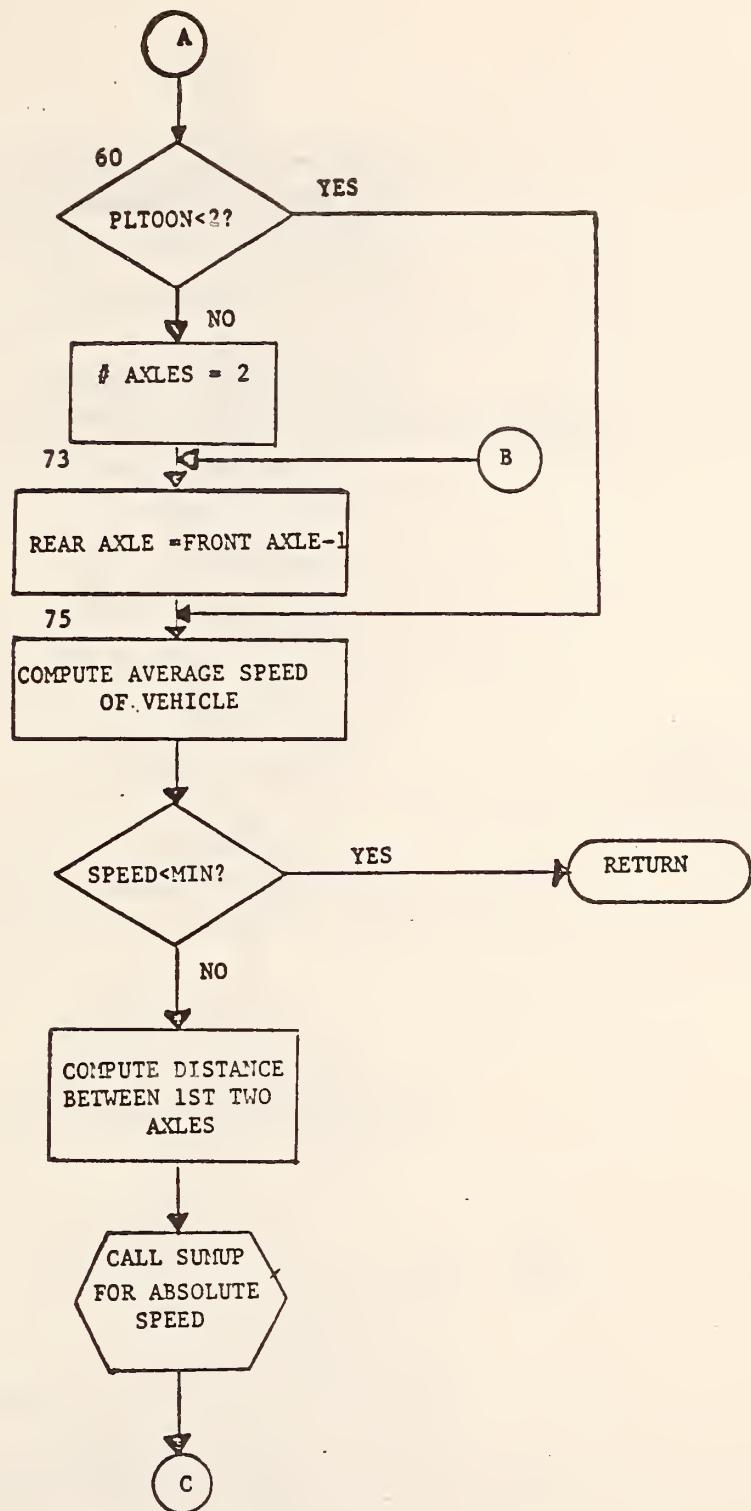
SUBROUTINE AXIDISC (2 of 2)



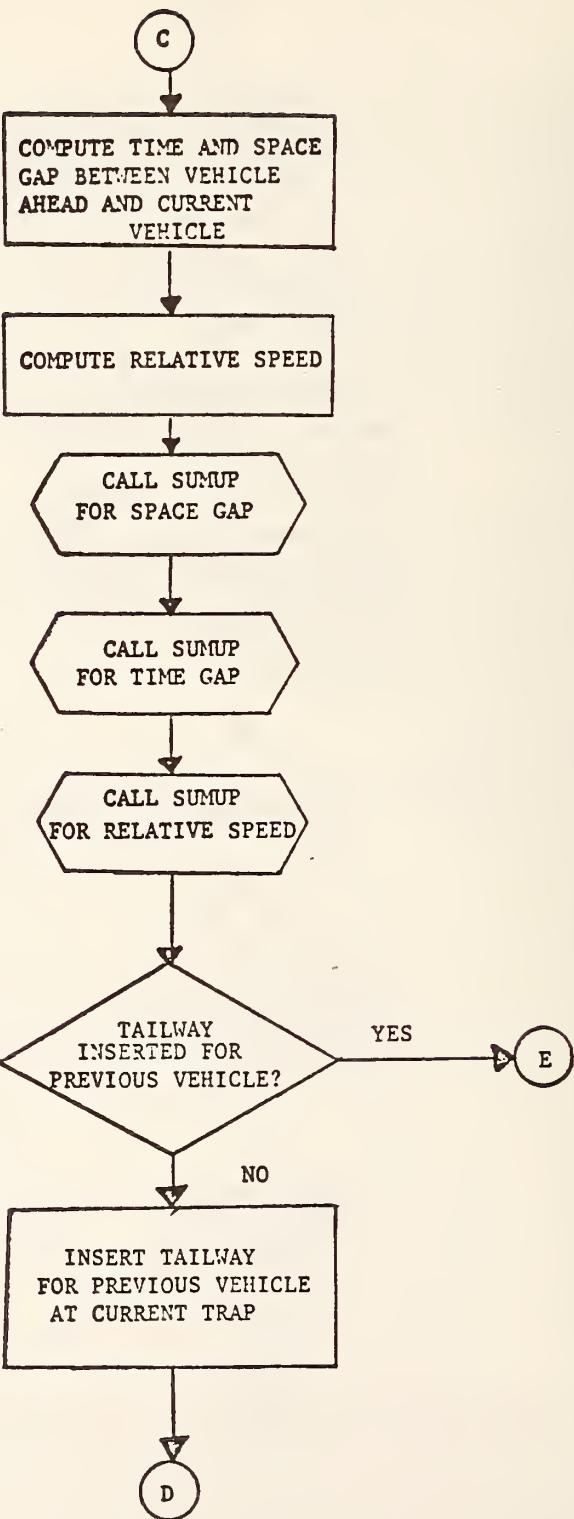
SUBROUTINE AXCHG



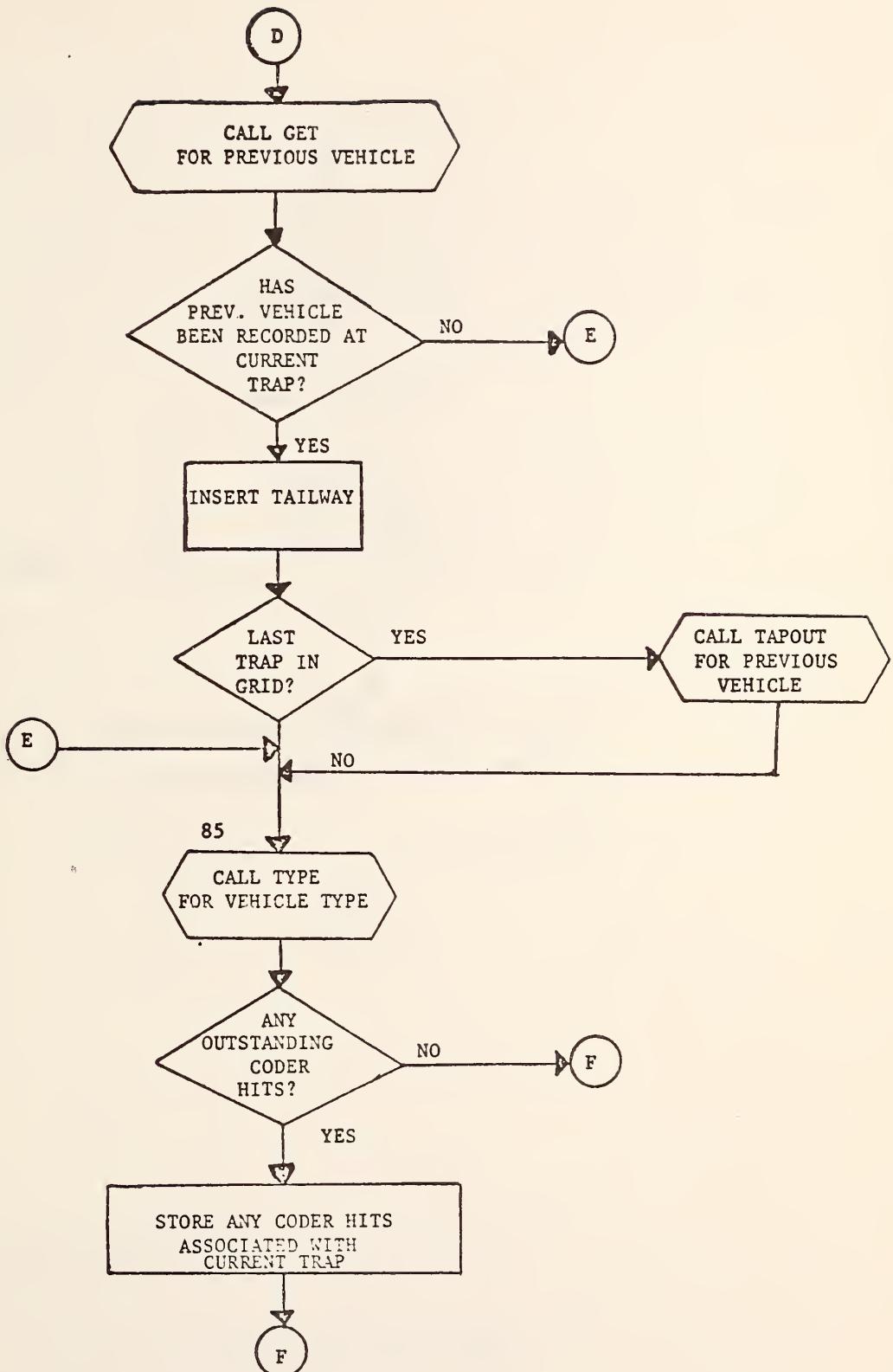
SUBROUTINE VEHID (1 of 5)



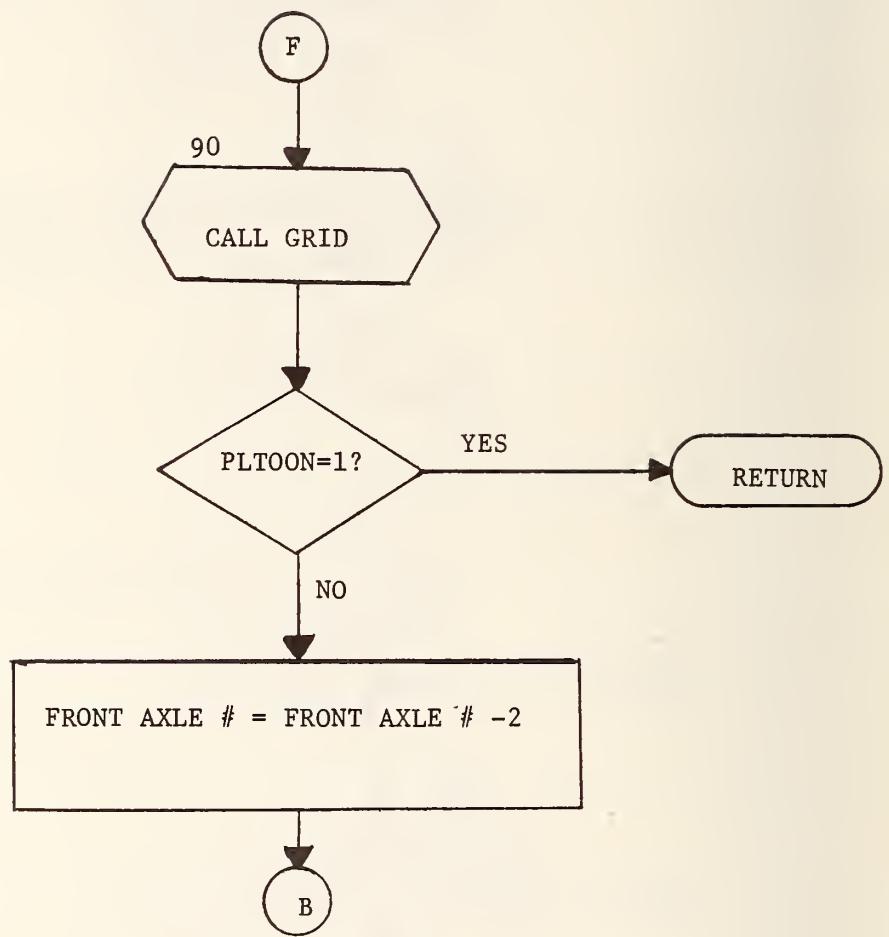
SUBROUTINE VEHID (2 of 5)



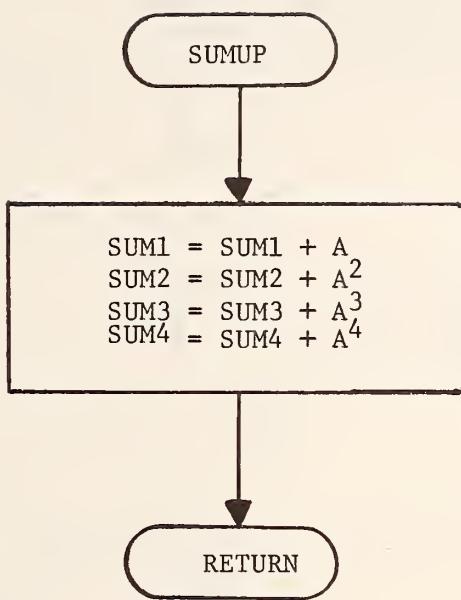
SUBROUTINE VEHID (3 of 5)



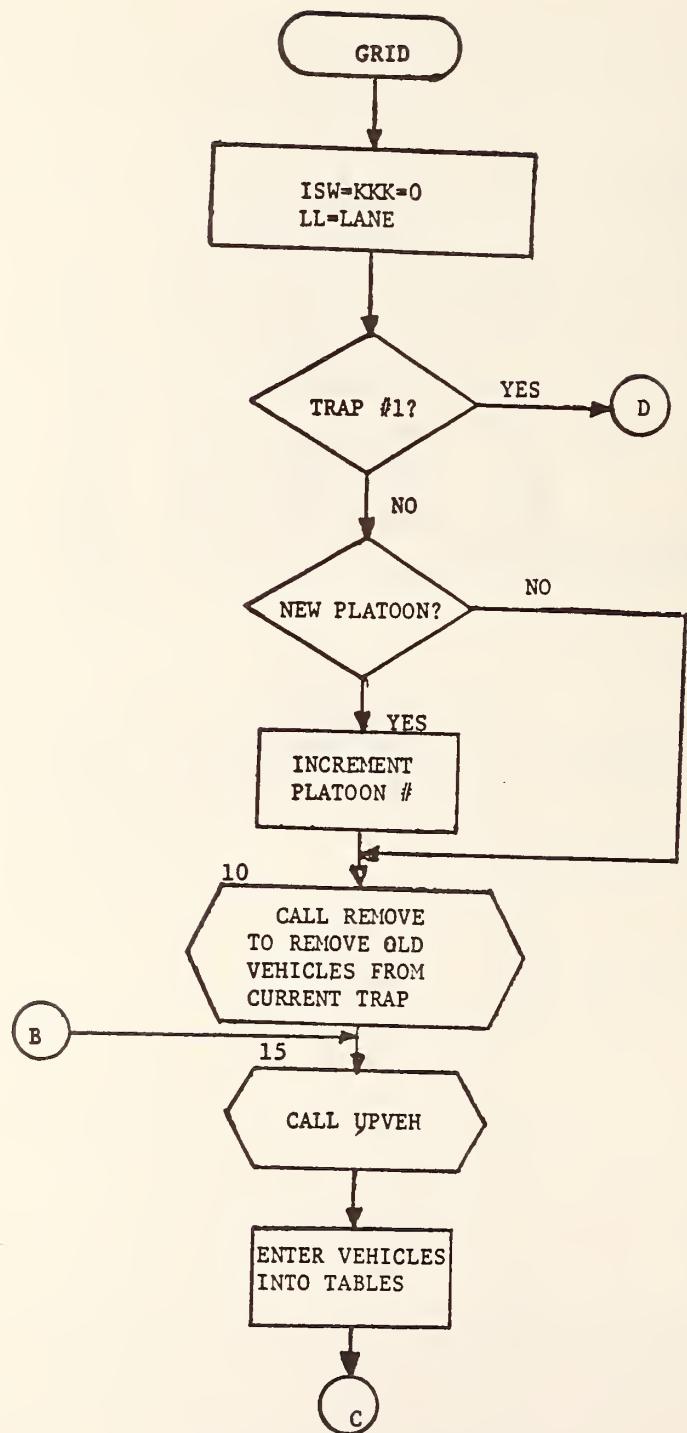
SUBROUTINE VEHID (4 of 5)



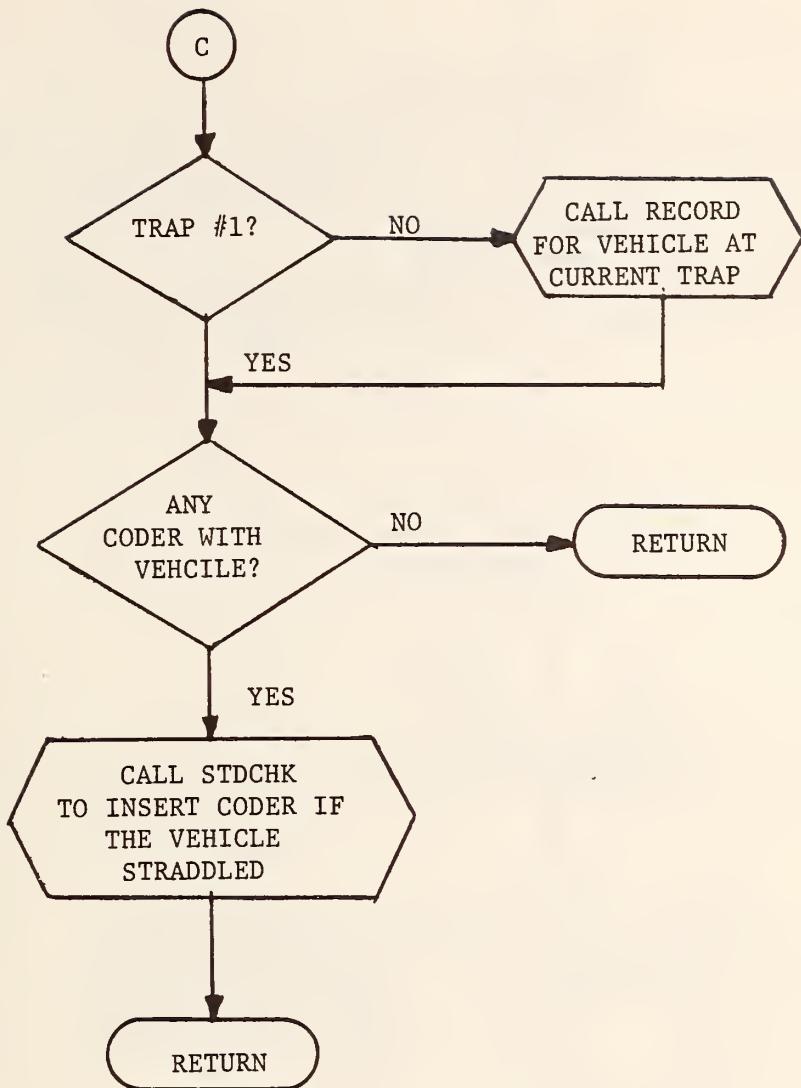
SUBROUTINE VEHID (5 of 5)



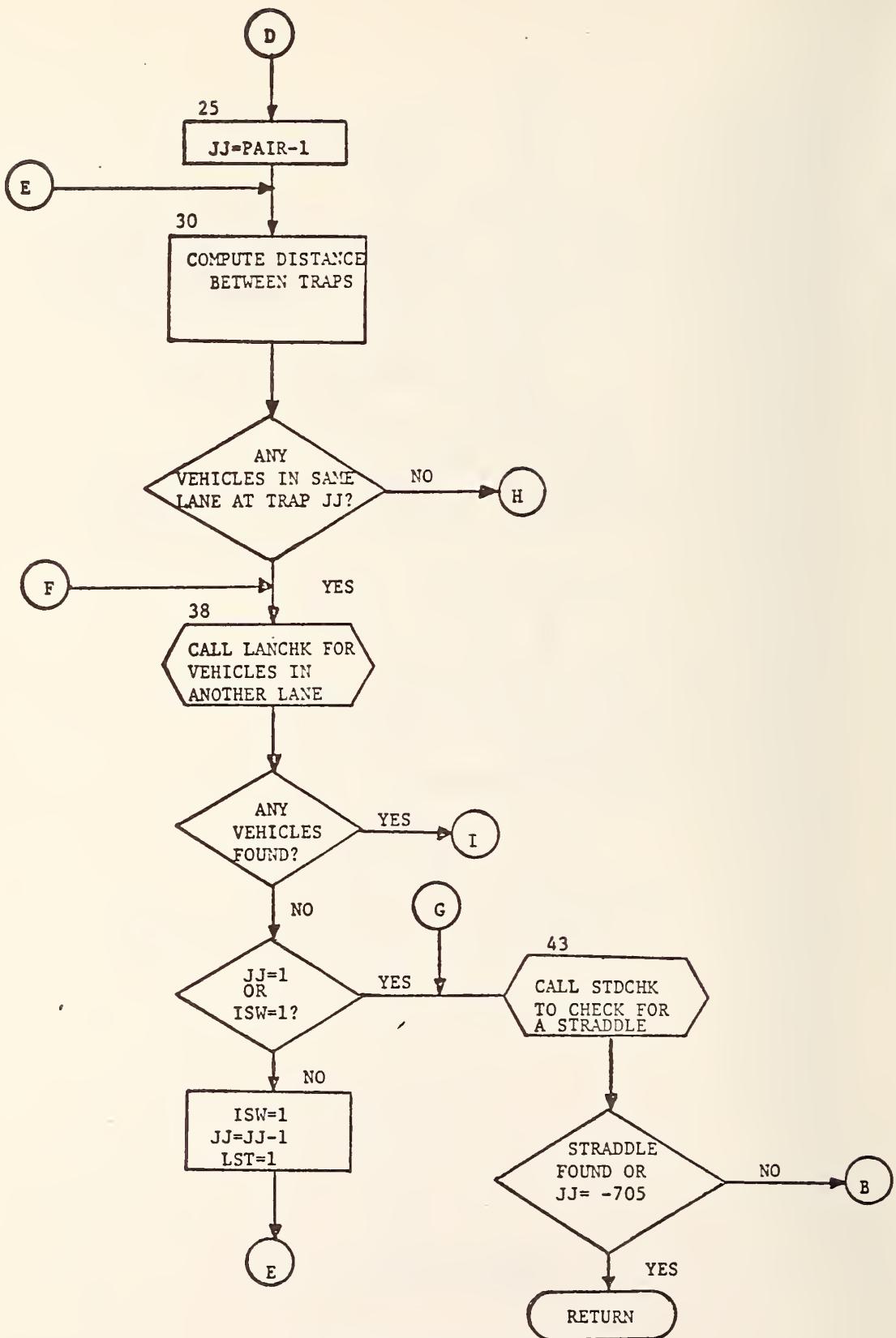
SUBROUTINE SUMUP



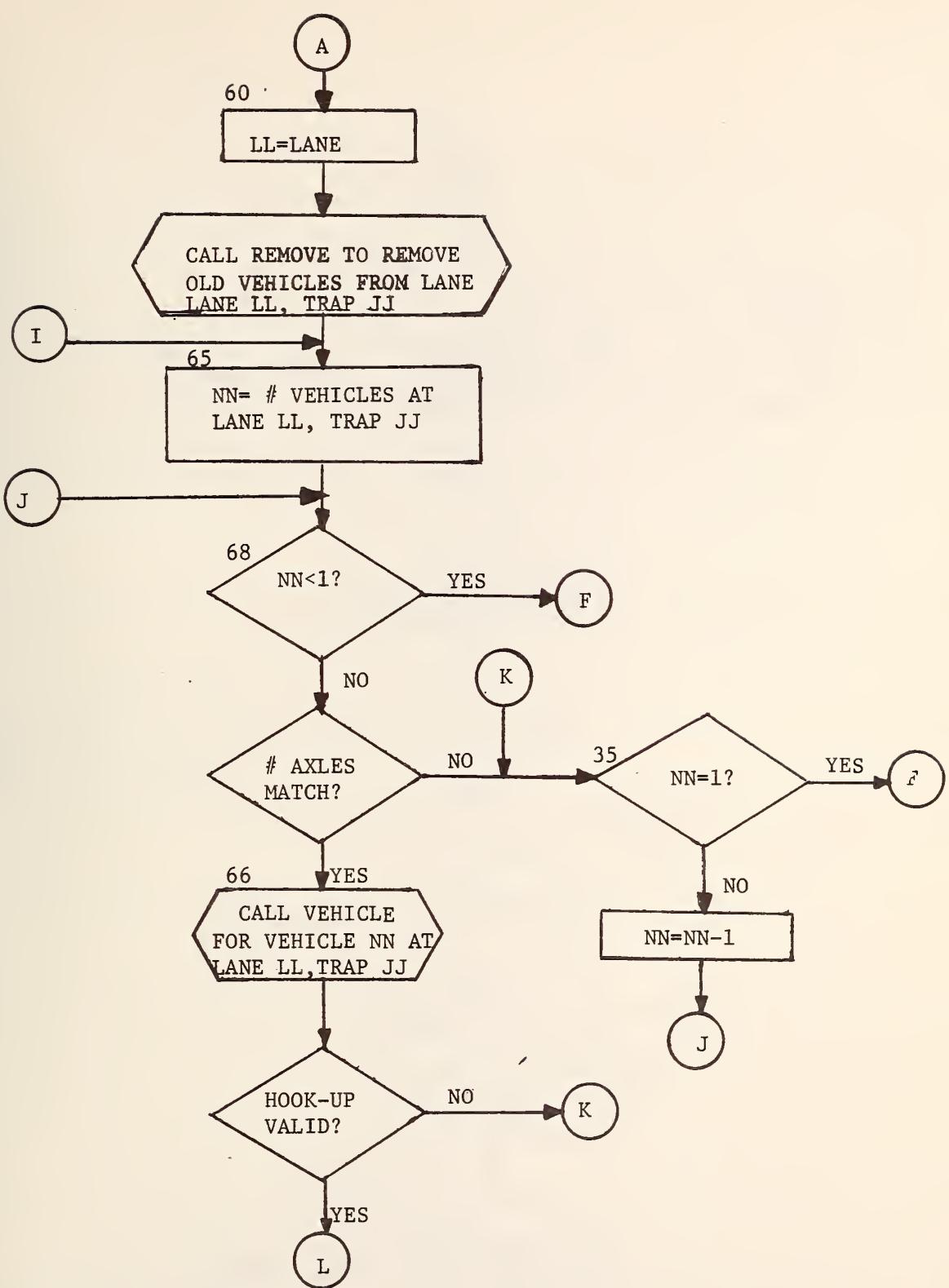
SUBROUTINE GRID (1 of 7)



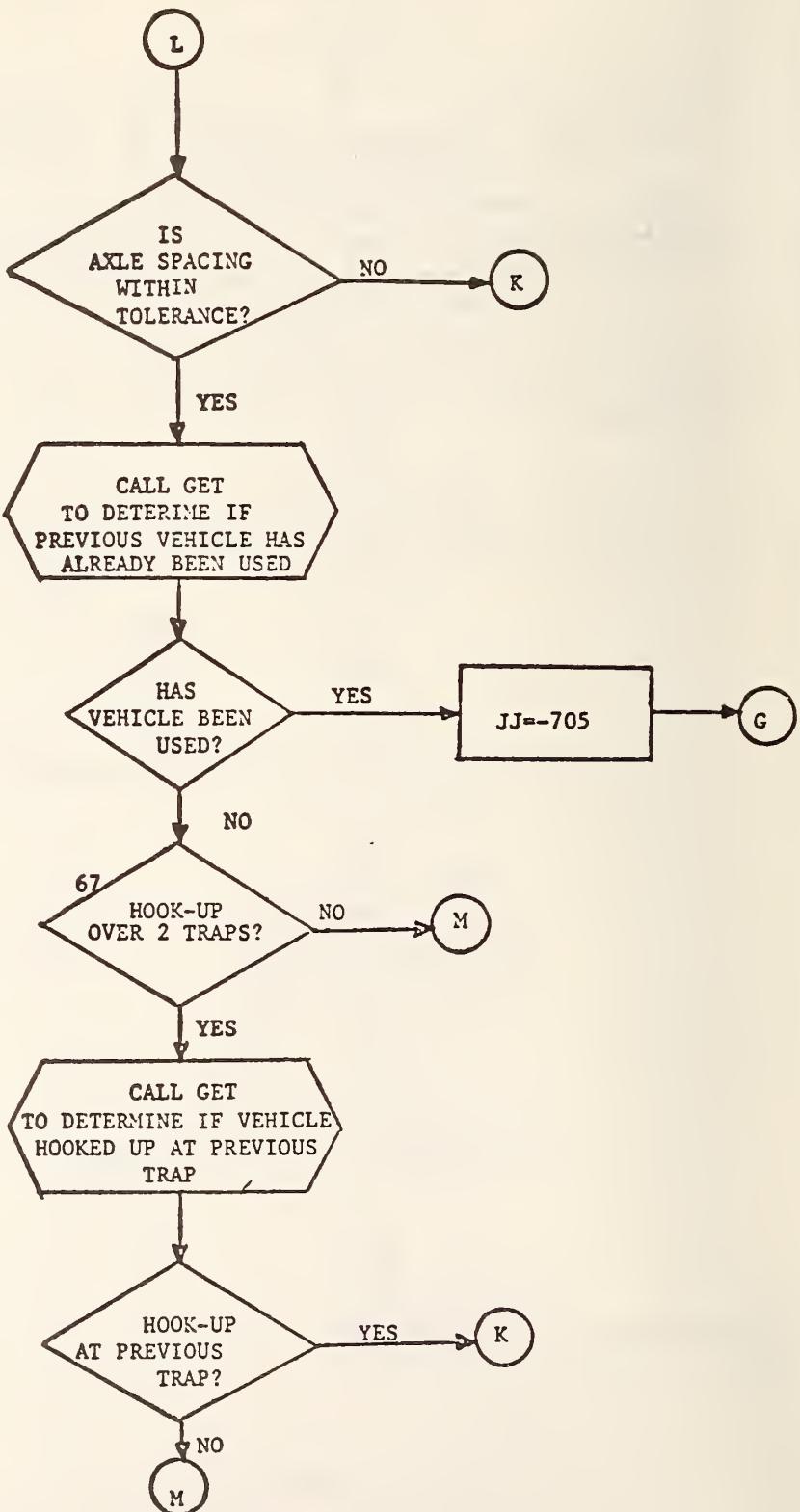
SUBROUTINE GRID ( 2 of 7)



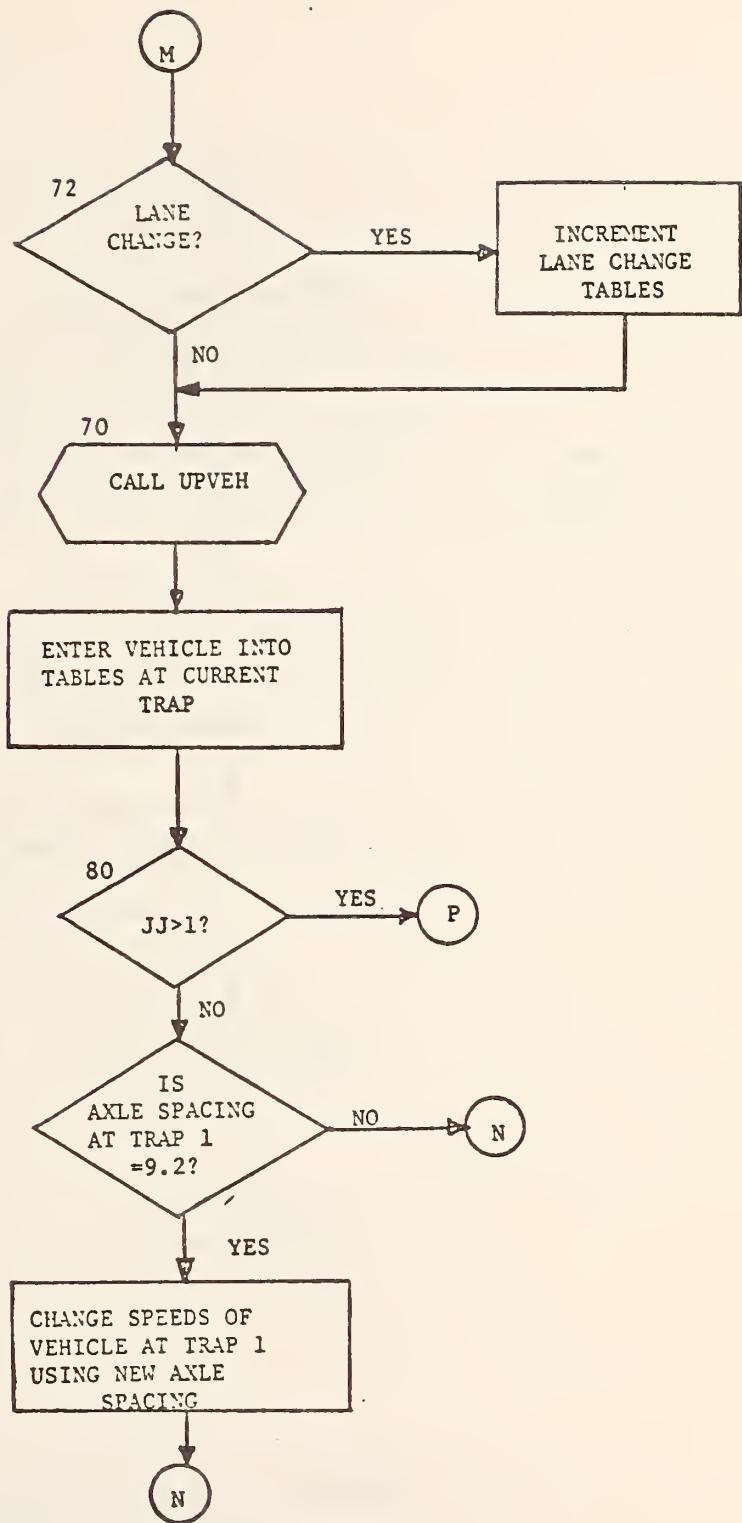
SUBROUTINE GRID (3 of 7)



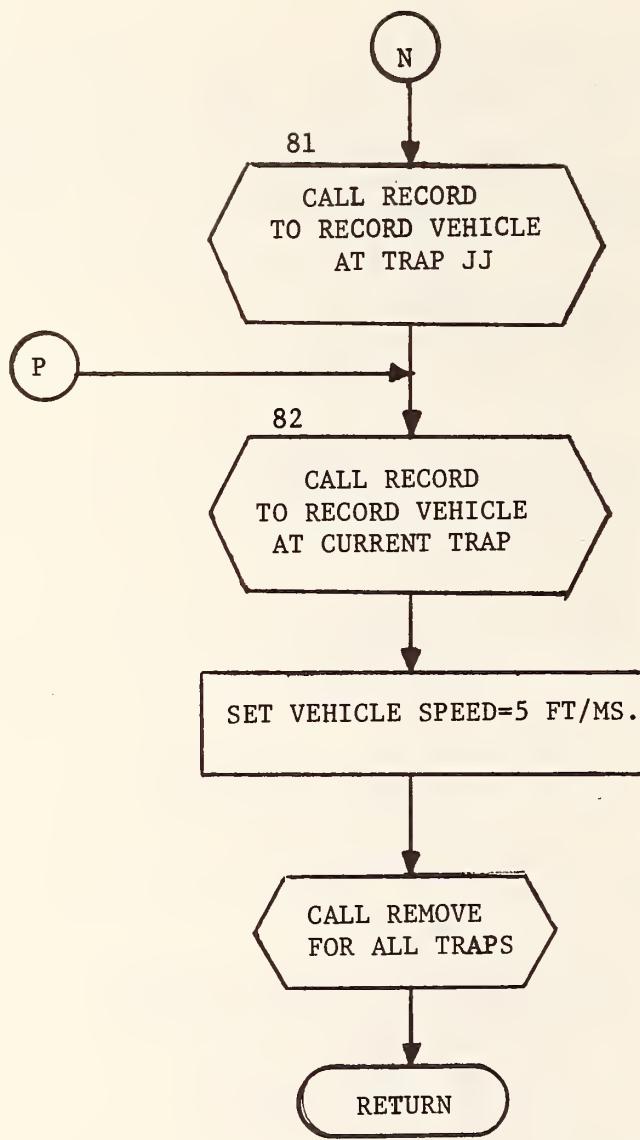
SUBROUTINE GRID (4 of 7)



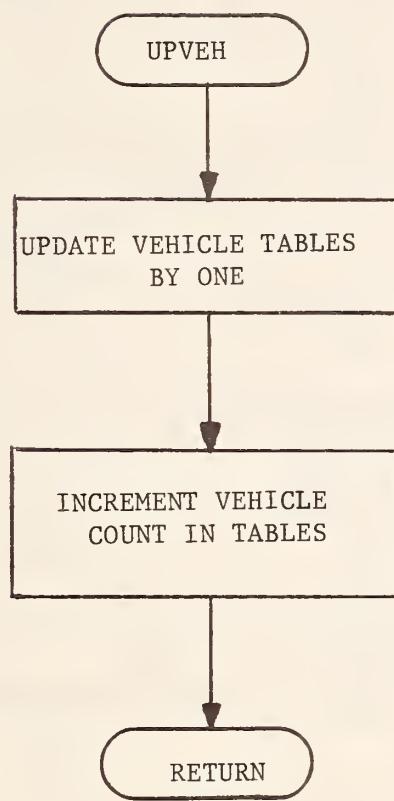
SUBROUTINE GRID (5 of 7)



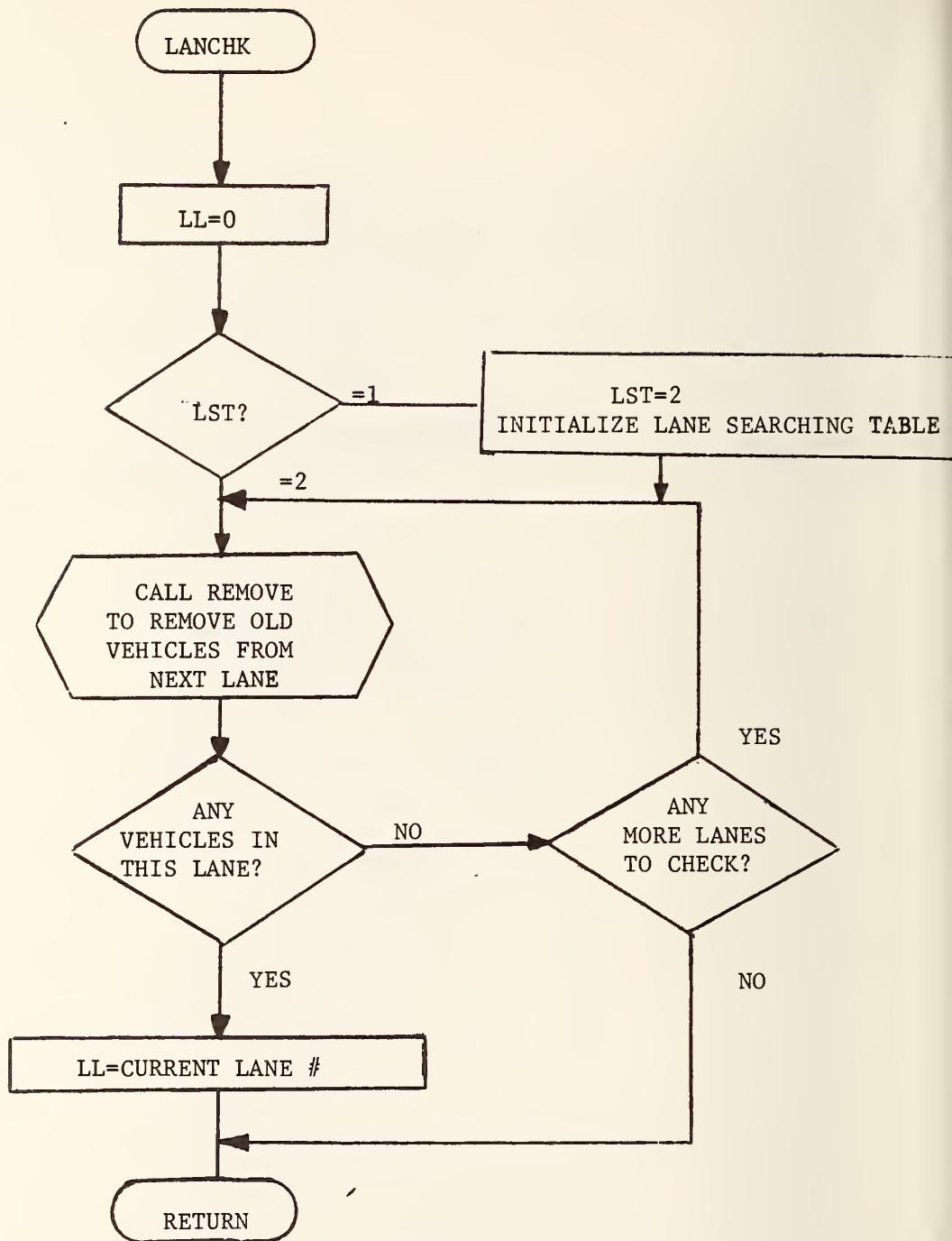
SUBROUTINE GRID (6 of 7)



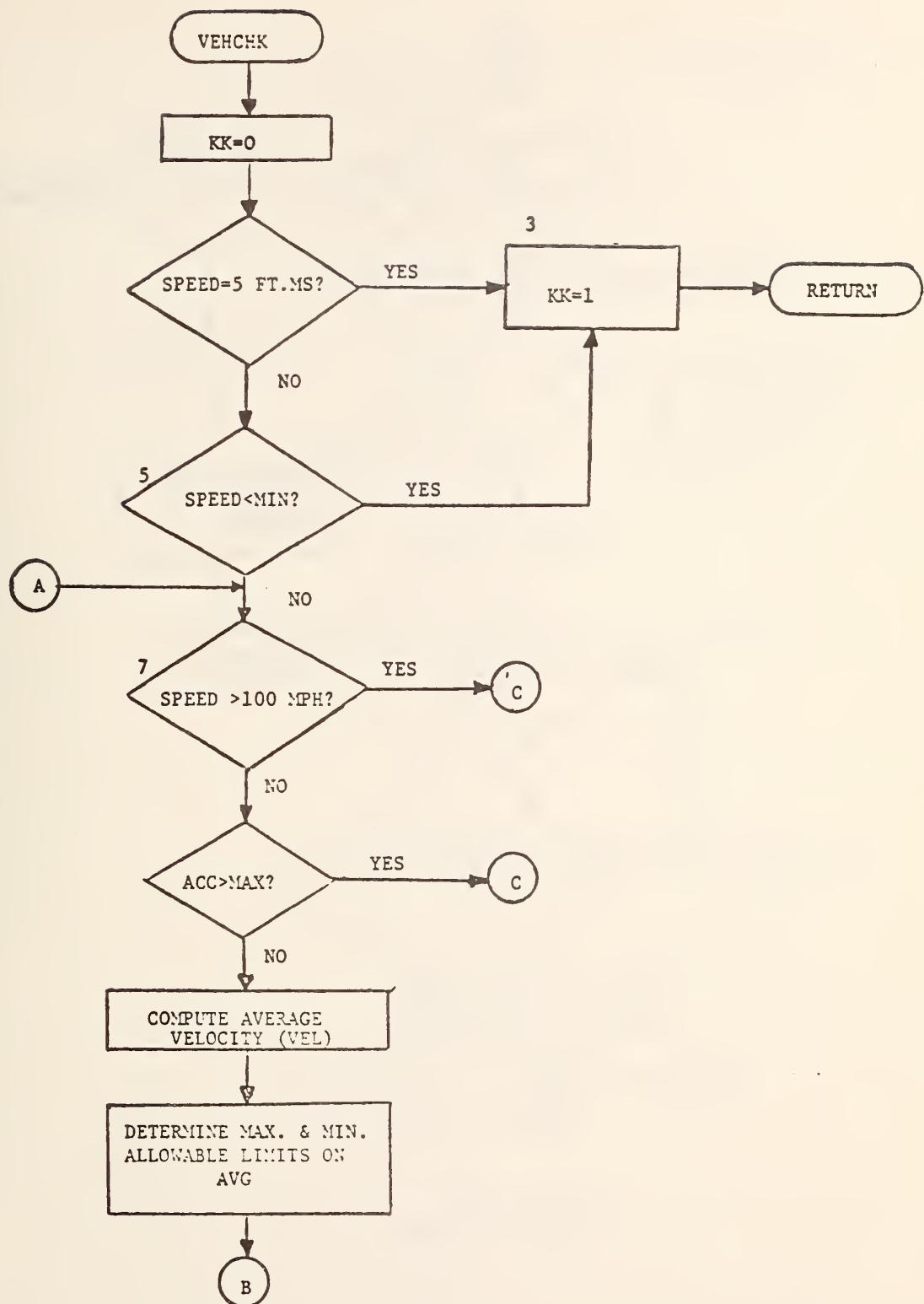
SUBROUTINE GRID (7 of 7)



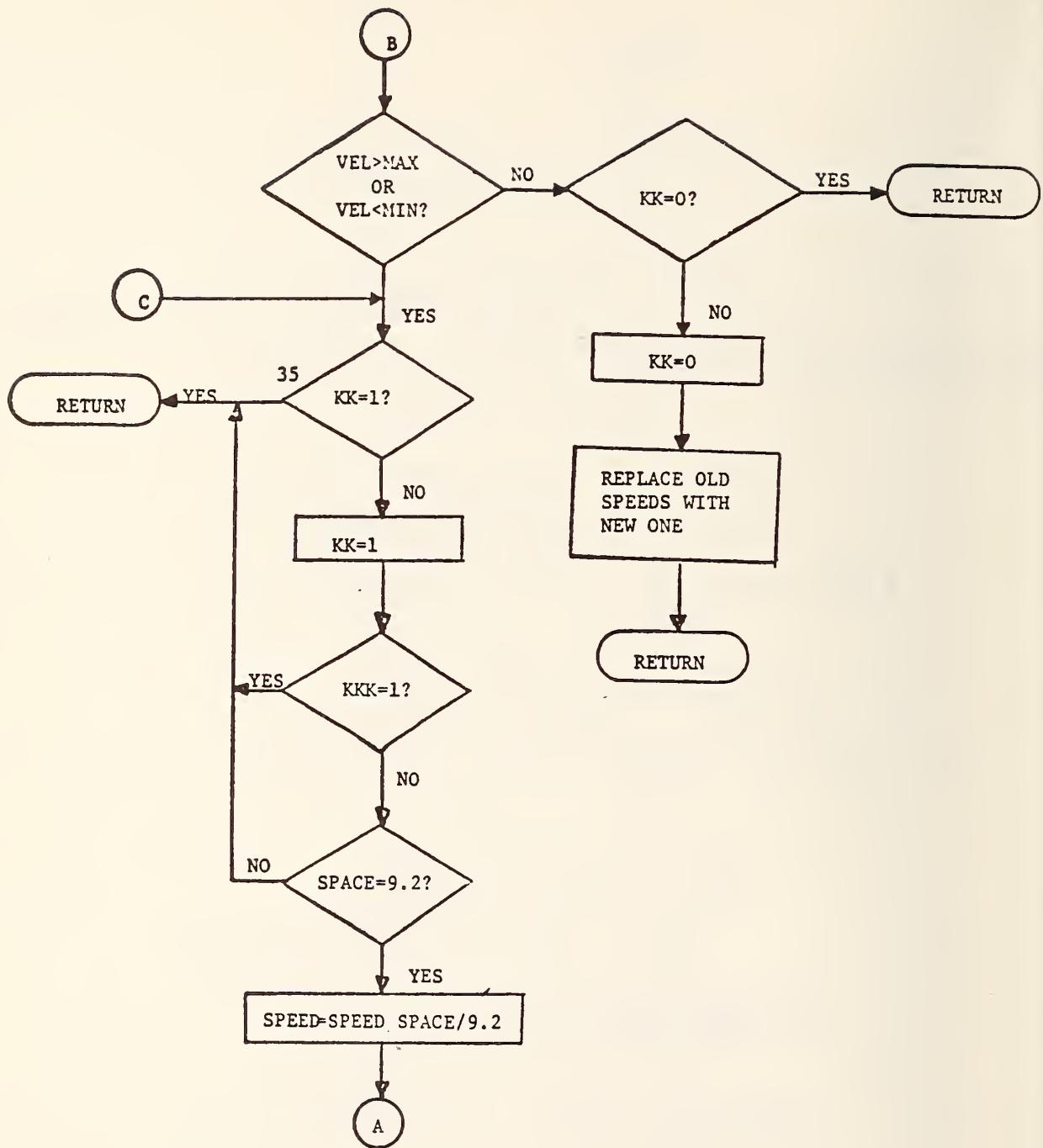
SUBROUTINE UPVEH



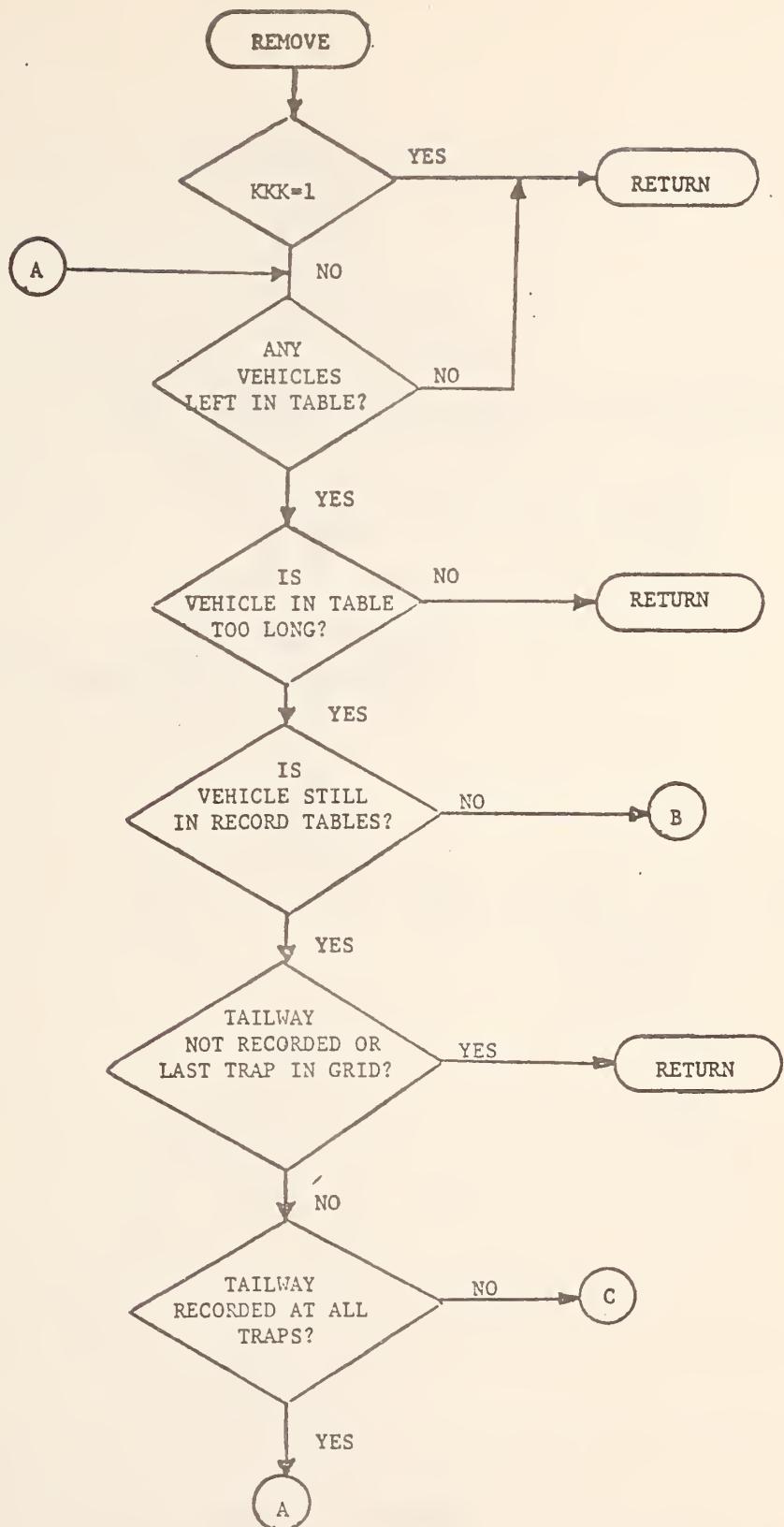
SUBROUTINE LANCHK



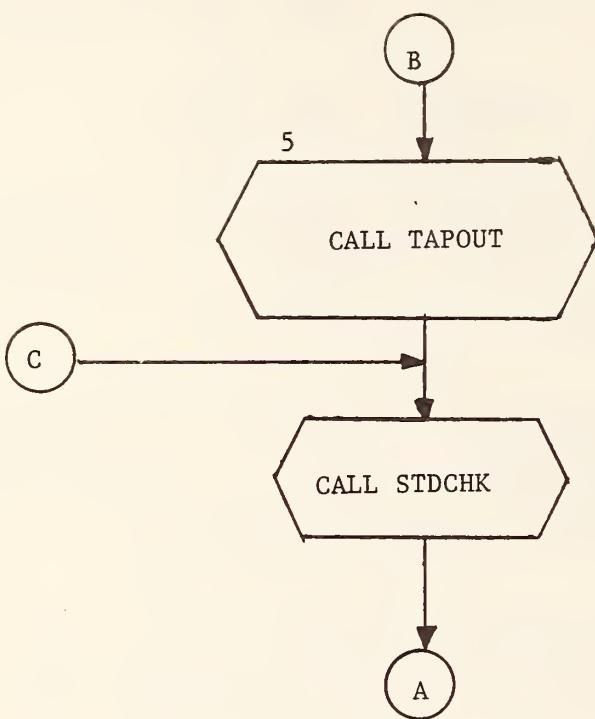
SUBROUTINE VEHCHK (1 of 2)



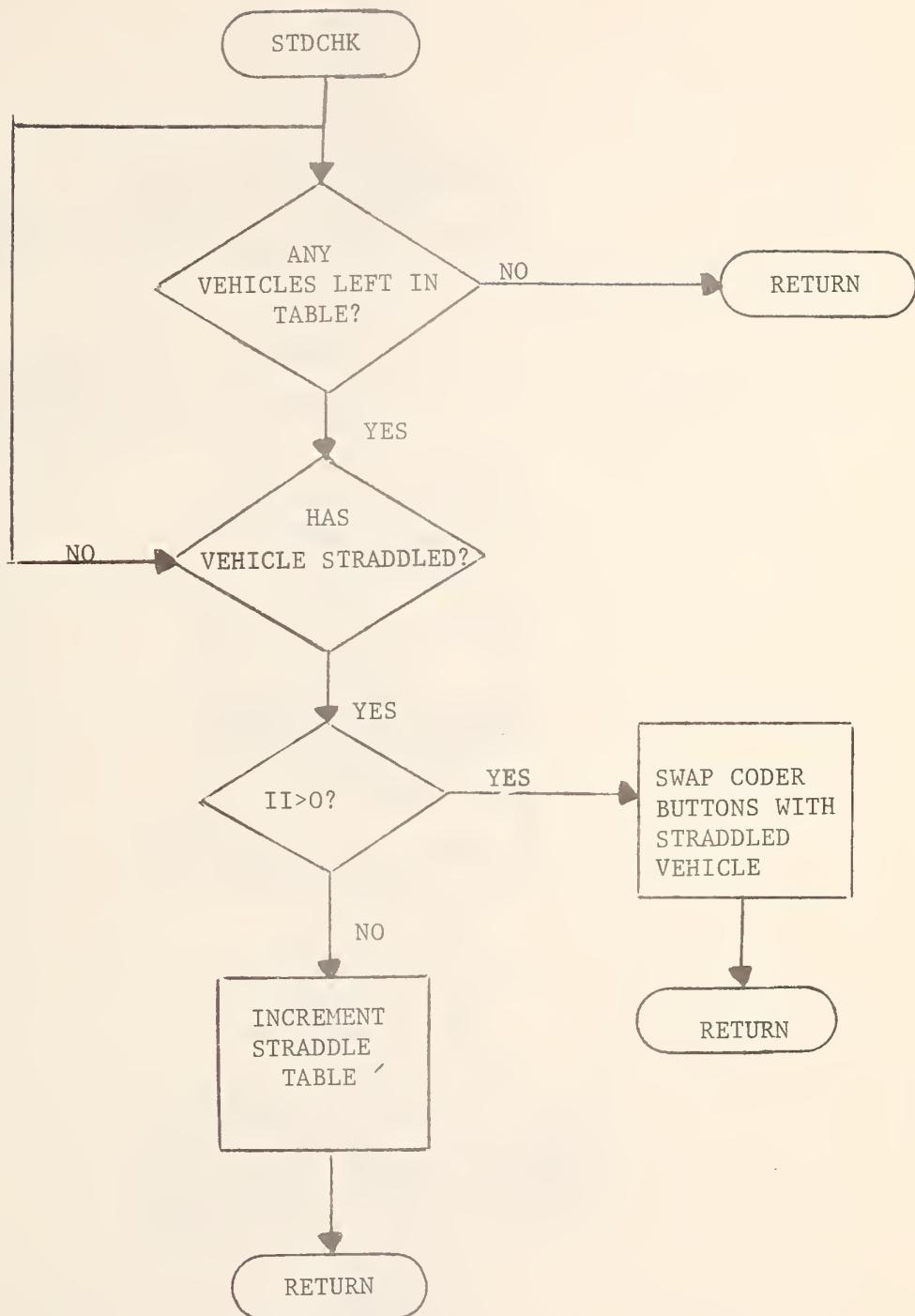
SUBROUTINE VEHCHK (2 of 2)



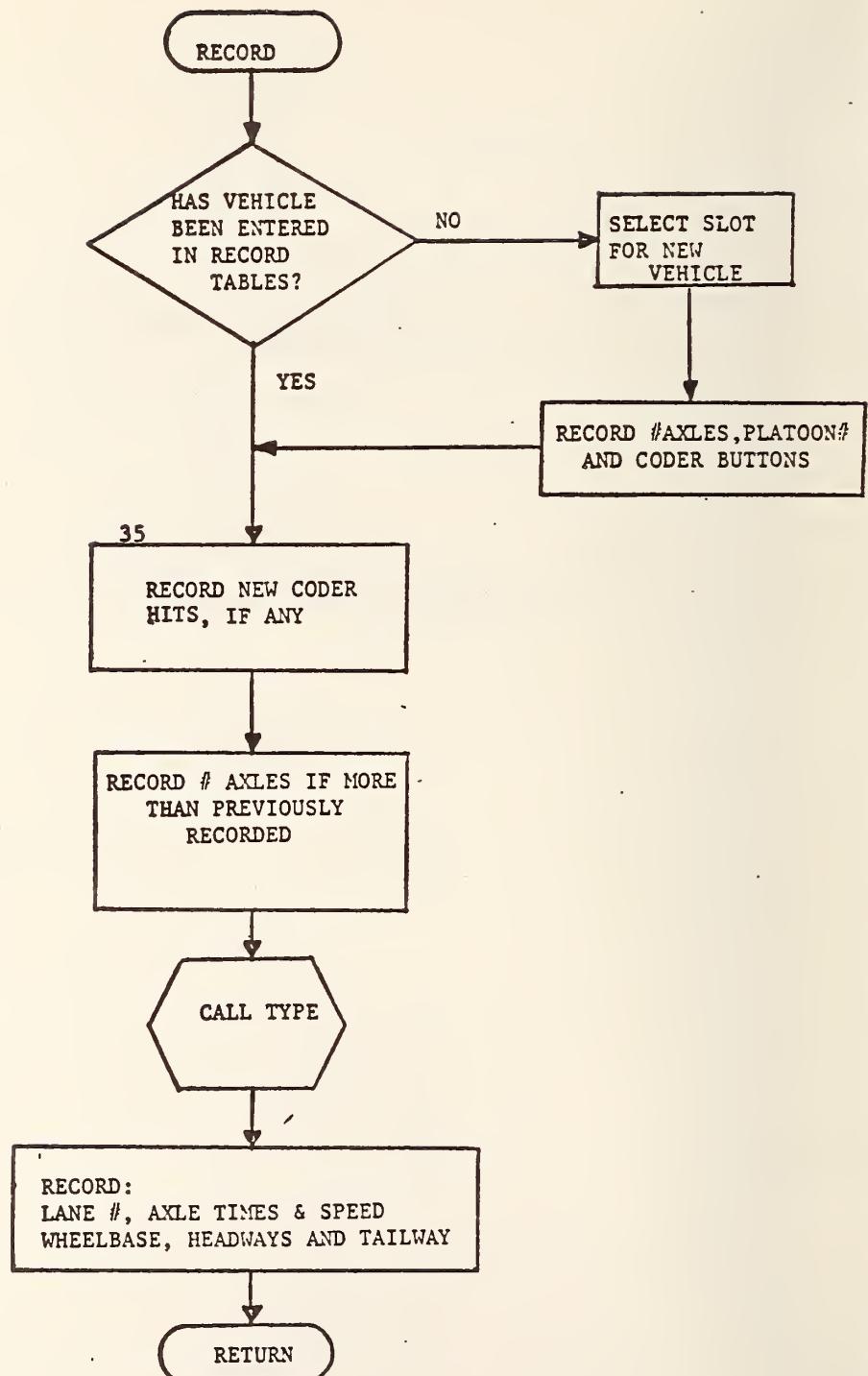
SUBROUTINE REMOVE (1 of 2)



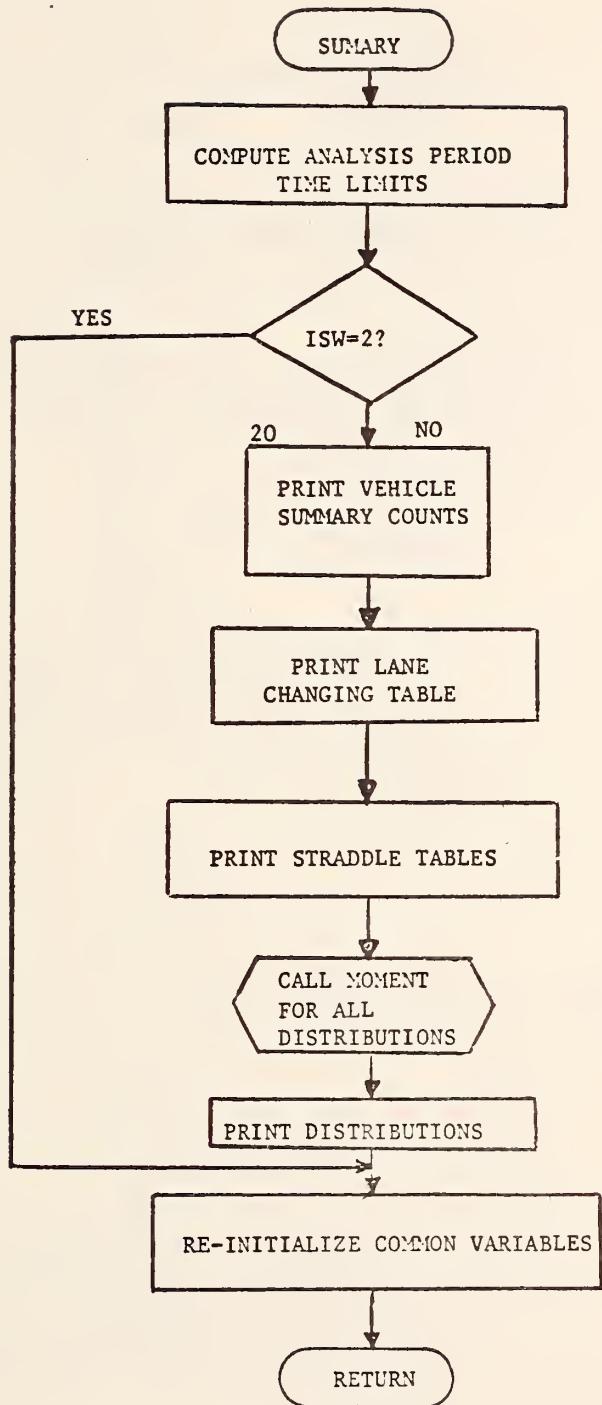
SUBROUTINE REMOVE (2 of 2)



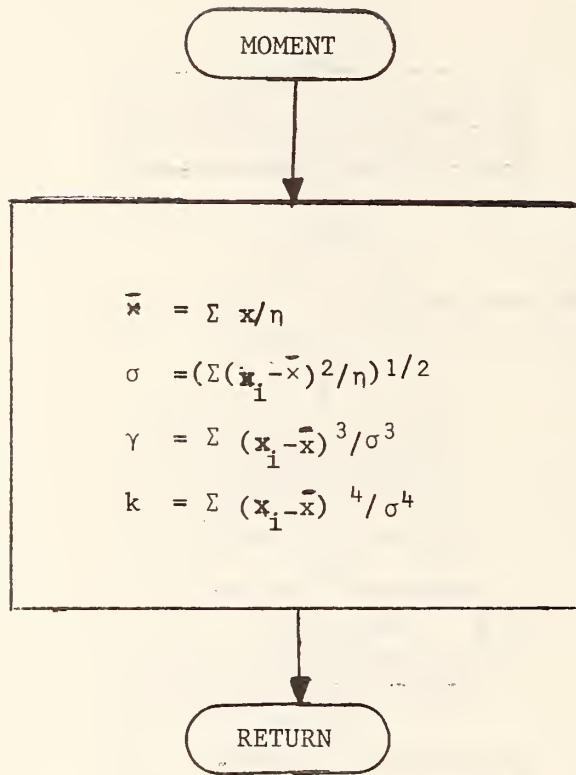
SUBROUTINE STDCHK



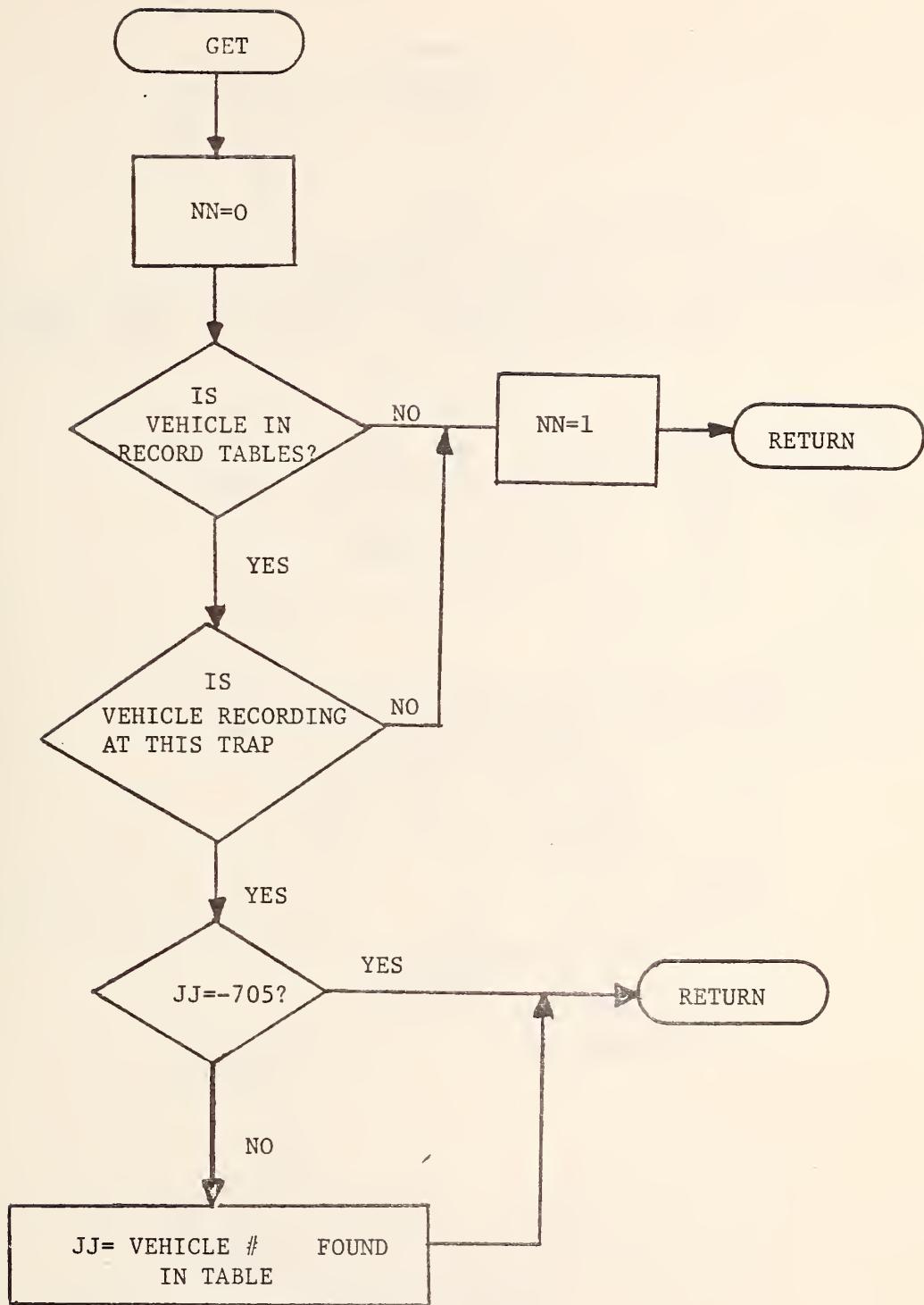
SUBROUTINE RECORD



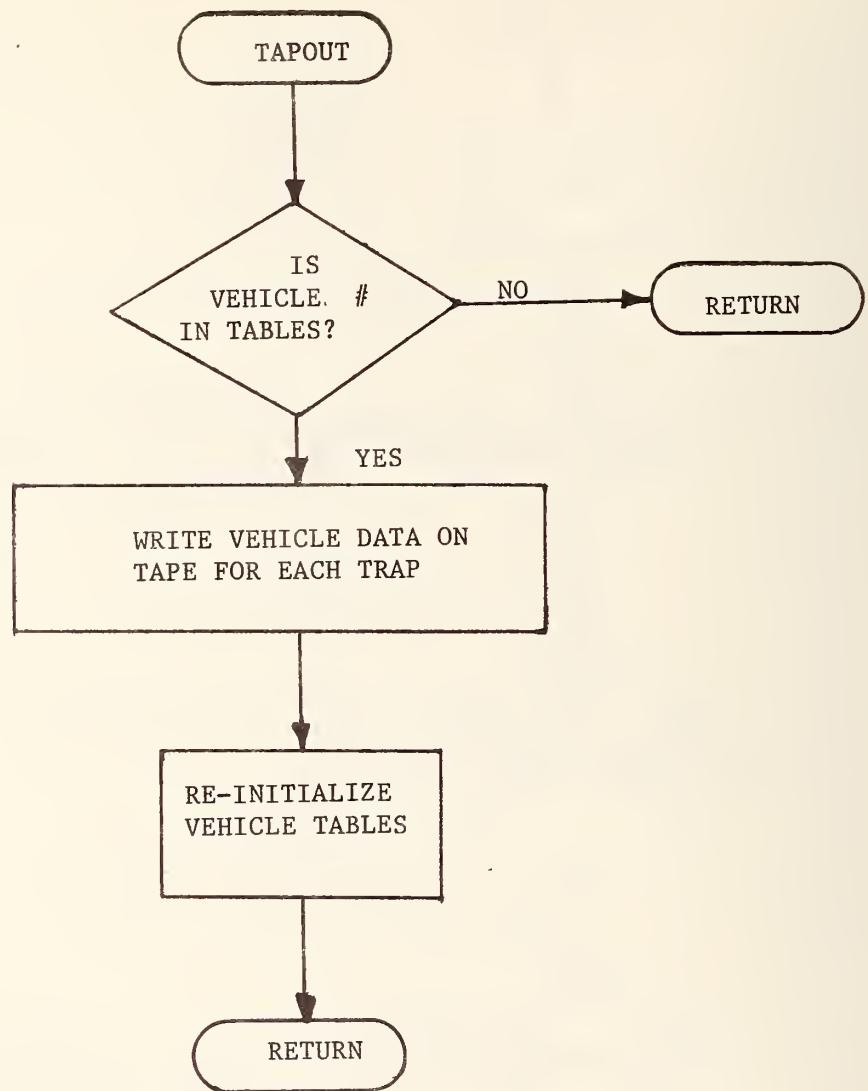
SUBROUTINE SUMMARY



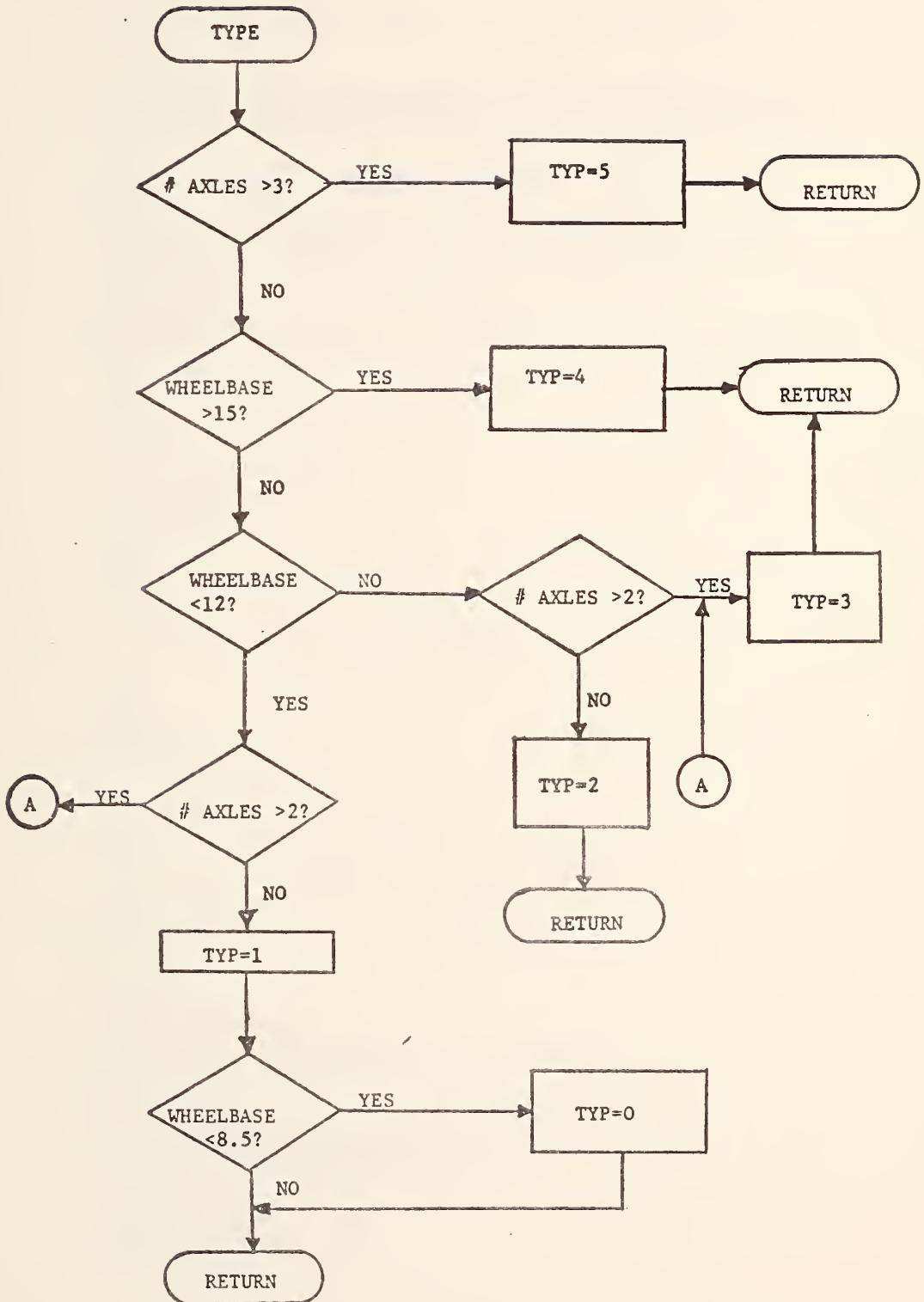
SUBROUTINE MOMENT



SUBROUTINE GET



SUBROUTINE TAPOUT



SUBROUTINE TYPE

PROGRAM LISTINGS - EDIT

## PROGRAM VILATN

```

      PROGRAM VILATN(INPUT,OUTPUT,TAPE5=INPUT,TAPE6=OUTPUT,
      STAPE1=20,TAPE2)

C      THIS PROGRAM PREPROCESSES INPUT DATA FROM TAPE1, AND WRITES
5       THE EDITED OUTPUT DATA ON TAPE2. INPUT DATA ON TAPE1
C       HAS ALREADY BEEN COPIED FROM FIELD TAPES USING AN SDS 930
C
C      DIMENSION I(1400),ITM(4200),IDVC(4200),OUT(201)
10     DIMENSION INFO(32)
      REAL ITM
      INTEGER FLAGA,FLAGB,SKWD1,SKAR1,SKWD2,SKAR2,SKWD,SLKAR
      INTEGER FLAGC,FLAGD
      INTEGER SVKWD(4200),SVLKAR(4200)
      DIMENSION TM(10)
      COMMON/HLK1/KARI,KAR2,LKAR,KWD1,KWD2,KWD,ITTM, IDVC,SKAR1,SKAR2,
15     $SLKAR,SKWD1,SKWD2,SKWD,I
      COMMON/HLK2/ TCON
      COMMON/BLK3/J
      REAL ITTM(4205)
      EQUIVALENCE (ITTM(6),ITM)
      INTEGER HITS(64)
      DATA HH,IH/100.,100/
      CALL FTNBIN(1,0,DUMMY)
      DO 6 II=1,5
20     6 ITTM(II)=0.0
      KKK=3
      TCON=.5
      TLIM=4032.0*TCON

C      READ AND WRITE PARAMETERS OF TEST
30
C      ICF=1
C      ICR=0
C      IFLCT=0
35     1 READ(5,500) INFO
      500 FORMAT(8A10)
      IF(IFLCT.EQ.0) GO TO 3
      WRITE(6,9567)
      9567 FORMAT("#1SWITCH#",5X,"HITS//")
      DO 2 J=1,64
      2 L=J-1
      WRITE(6,9568) L,HITS(J)
      9568 FORMAT(I5,I9)
      2 CCONTINUE
      3 DC 4 J=1*64
      4 HITS(J)=0
      TSAVE=-1.0
      WRITE(6,700) INFO
      700 FORMAT(1H1,(1X,B(A10))) /
      READ(5,501) ISF,ISR,IEF,IER,IPD,IWF,IPO
      501 FFORMAT(7I3)
      WRITE(6,8090)
      8090 FORMAT(1H0,"SF SR EF ER PD WF PO")
      WRITE(6,501) ISF,ISR,IEF,IER,IPD,IWF,IPO
      IF(ISF.EQ.0) GO TO 15

      IPROC=0
      IF(IWF.EQ.0) GO TO 302
      DO 703 I1=1,201
      OUT(I1)=1H

```

```

60      703 CONTINUE
          WRITE(2) INFO
302 CONTINUE
C
C      READ TEST DATA FROM 556 BPI COPY OF FIELD TAPE
65      C
          DC 10 K=1,999
          ISW=0
          IF(TSAVE.LT.0.0) ISW=1
          NZC=0
70      JM = 1
          KWD = 0
          BUFFERIN(1,1) (I(1),I(1400))
          JU = UNIT(1)
          L= LENGTH(1)
75      DO 800 I9=1,4200
          ITM(I9)=0.
          IDVC(I9)=0
800    CONTINUE
          IF(JU.EQ.0) GO TO 8020
          IF(ICF.LT.ISF) GO TO 8005
          ICR=ICR+1
          IF(ICR.LT.ISR) GO TO 8005
          IPROC=1
          IF(IP0.EQ.0) GO TO 84
85      C
          C      PRINT FIRST TEN WORDS OF INPUT RECORD IN OCTAL
          C
          WRITE(6,600) JU,L
600    FORMAT(1H0,*RECORD STATUS = *,I2,*,NO. OF 10 CHAR. WORDS READ = *
$ ,I4)
          L32=L
          IF(IP0.EQ.2) L32=L
          5 WRITE(6,603) (I(J),J=1,L32)
603    FORMAT(5(2X,020))
95      C
          C      IF FIRST RECORD SCAN INPUT DATA TO SYNCHRONIZE ON
          C      FIRST TIME MARK
          C
          LL=0
100     84 JM1=KWD+1
          DO 200 II=JM1,L
          DO 200 JJ=1,10
          KK1=MTGET(I(II),JJ)
          KSYNK=SHIFT(KSYNK,6)
          KSYNK=KSYNK.OR.KK1
          KSYNK=KSYNK.AND.262143
          IF(KSYNK.FQ.000001) GO TO 220
200    CONTINUE
          IF(JM.EQ.1) GO TO 10
          J1=J-1
          GO TO 110
220    CONTINUE
          IF(JM.NE.1) GO TO 280
          JJ=MOD(10*(II-1)+JJ,3)
          II=1
280    KWD1=II
          KWD2=II
          KWD = II
          LKAR = JJ

```

```

120      NUMZ=0
        MAX=(L*10)/3 + LL
        J=JM=1
        L1J=0
        L1CHAR=0
125      L1WN=1
        L3=0
290      J=J+1
460      CONTINUE
        CALL GETTIM
130      20 CONTINUE
        IF(IDVC(J),EQ.,-1) GO TO 450
        NUMZ=0
C
C      DETERMINE IF RESYNCH REQUIRED
C
135      JII=1
        SVKWD(J)=KWD
        SVLKAR(J)=LKAR
140      IF(WSW,EQ.,0) GO TO 90
        IF(ITM(J),LT,ITM(J-1)) GO TO 31
        IF(IDVC(J-1),NE.,0) GO TO 100
        IF(ITM(J-1),NE.,0,0) GO TO 100
        IF(J,LE,1) GO TO 100
        L1WD=SVKWN(J-1)
        L1CHAR=SVLKAR(J-1)
        L1J=J-1
        GO TO 100
31      IF(ITM(J),NE.,0,0) GO TO 33
        IF(IDVC(J),EQ.,0) GO TO 100
150      C
C      READ NEXT 10 TIMES
C
33      CALL MEMMOVE(KARI,SKAH1,6)
        JSAVE=J
155      KI=0
        IRR=1
        IS2=0
        FLAGC=FLAGD=0
        DO 37 KJ=1,10
        J=J+1
34      CALL GETTIM
        IF(UTM(J),NE.,0,0) GO TO 36
        IF(KWD,GE,L) GO TO 39
        IF(IDVC(J),GT,1) GO TO 36
165      TM(KJ)=-1,0
        GO TO 38
36      TM(KJ)=1TM(J)
38      KI=KJ
37      CONTINUE
39      J=JSAVE
        CALL MEMMOVE(SKARI,KAH1,6)
        GO TO (41,73)*JII
41      IF(KI,LT,2) GO TO 45
        DO 42 KJ=2,KI
        IF(TM(KJ),GE,TM(KJ-1)) GO TO 42
        IF(TM(KJ),EQ.,-1,0) GO TO 42
        FLAGA=FLAGB=0
        GO TO 60
42      CONTINUE

```

```

180      CALL MEMOVE(TM(1),TM(6),5)
45 KJ=J=5
      KL=J=2
      KF=0
      DO 48 KK=KJ,KL
      KF=KF+1
185      47 TM(KF)=ITM(KK)
      IF(ITEM(KK),NE,0.0) GU TO 48
      IF(IDVC(KK),NE,0) GO TO 48
      IF(KF,EQ,1) GO TO 48
190      TM(KF)=-1.0
48 CONTINUE
      KII=1
      TM(5)=ITM(J)
      IF(KI,GT,5) KI=5
195      KI=KI+5
      AA=(ITEM(J-1)/TCON) + .1
      KI1=AA
      KI2=SHIFT(KI1,-6).AND.77B
      KI1=KI1.AND.77B
200      IF(KI1,NE,KI2) GO TO 465
      FLAGD=1
      GO TO 49
465      AA=(ITEM(J)/TCON) + .1
      KI1=AA
205      KI2=SHIFT(KI1,-6).AND.77B
      KI1=KI1.AND.77B
      IF(KI1,EQ,KI2) FLAGC=1
49 CONTINUE
      DC 50 KJ=2,KI
      IF(ITEM(KJ),GE,ITEM(KJ-1)) GO TO 50
      IF(ITEM(KJ),NE,-1.0) GU TO 55
50 CONTINUE
      GO TO (52,53),KII
52 CONTINUE
      IS2=1
      IF(FLAGD,EQ,0) GO TO 470
      IRR=5
      GO TO 475
210      470 IF(FLAGC,EQ,1) GO TO 55
      475 CONTINUE
      IF(J,EQ,1) GO TO 54
      ITM(J-1)=ITEM(J)
      IDVC(J-1)=IDVC(J)
      SVKWD(J-1)=SVKWD(J)
      SVLKAR(J-1)=SVLKAR(J)
225      53 J=J-1
      54 IF(KII,EQ,2.AND.FLAGC,EQ,1) IRR=5
      WRITE(6,3000) IRR
      3000 FFORMAT(*OTYPE*,I3,* RECOVERY*)
      CALL DUMP(I,KWD=10,KWD+9)
      GC TO 100
      55 IF(KII,EQ,2) GO TO 5/
      KII=2
      TM(5)=ITEM(J-1)
      GO TO 49
230      57 IF(IS2,EQ,1) GO TO 475
      ITM(J+1)=ITEM(J)
      IDVC(J+1)=IDVC(J)
      SVKWD(J+1)=SVKWD(J)
      SVLKAR(J+1)=SVLKAR(J)
      ITM(J)=0.0
      IDVC(J)=0
      J=J+1
      WRITE(6,3001)

```

```

245      3001 FORMAT(*0TYPE TWO RECOVERY*)
          CALL DUMP(I,KWD=10,KWD+9)
          GO TO 100
       60 LKAR=LKAR-2
          IF(LKAR.GT.0) GO TO 63
          LKAR=LKAR+10
          KWD=KWD-1
          KWD1=KWD2=KWD
       63 CALL GETTIM
          IF(ITM(J).GE.ITM(J-1)) GO TO 70
       65 FLAGA=FLAGA+1
          IF(FLAGA.GE.10) GO TO 81
          LKAR=LKAR-2
          IF(LKAR.GT.0) GO TO 67
          LKAR=LKAR+10
          KWD=KWD-1
          KWD1=KWD2=KWD
       67 CALL GETTIM
          IF(ITM(J).GE.ITM(J-1)) GO TO 70
          IF(J.LE.1) GO TO 81
       255 J=J-1
          LKAR=SVLKAR(J)
          KWD=SVKWD(J)
          GO TO 60
       70 FLAGB=FLAGB+1
          IF(FLAGB.GE.10) GO TO 81
          JII=2
          GO TO 33
       73 IF(KI.LT.2) GO TO 79
          IJUMP=0
       260 DO 75 KJ=2,KI
          IF(TM(KJ).EQ.-1.0) GO TO 75
          IF(TM(KJ).LT.TM(KJ-1)) IJUMP=IJUMP+1
          IF(IJUMP.GT.1) GO TO 65
       75 CONTINUE
       79 WRITE(6,3002)
3002 FORMAT(*0TYPE 3 RECOVERY*)
          IF(KWD.EQ.L3) GO TO 81
          CALL DUMP(I,KWD=10,KWD+9)
          IF(TDVC(J).EQ.-1) J=J-1
          L3=KWD
          GO TO 100
       81 WAIT(6,3003)
3003 FORMAT(*0LOOP ENTERED. MADE TYPE 4 RECOVERY*)
          CALL DUMP(I,KWD=10,KWD+9)
          J1=L1J
          J=L1J
          JM1=L1WD
          JK=L1CHAR+1
          IF(JK.LE.10) GO TO 82
          JK=1
          JM1=JM1+1
       82 DO 115 II=JM1,L
          DC 83 JJ=JK,10
          KK1=MTGET(I(II),JJ)
          KSYNK=SHIFT(KSYNK,6)
          KSYNK=KSYNK.OR.KK1
          KSYNK=KSYNK.AND.262143
          IF(KSYNK.EQ.0000001) GO TO 87
       83 CONTINUE
          JK=j
       85 CONTINUE
          GO TO 110
       87 JJ=JJ-3
          IF(JJ.GT.0) GO TO 114

```

```

310          JJ=JJ+10
            II=II-1
119          LKAP=JJ
            KWDF=KWD1=KWD2=II
            GO TO 100
315          NZC=NZC+1
            NUMZ=NUMZ+1
            IF (NUMZ.LT.100) GO TO 460
            J1=J-1
            GO TO 110
320          90 CONTINUE
            IF (J.EQ.1) GO TO 100
            IF (IDVC(J).EQ.0) GO TO 95
            IF (ITM(J).GE.ITM(J-1)) GO TO 100
            ITM(J+1)=ITM(J)
            IDVC(J+1)=IDVC(J)
            SVKWD(J+1)=SVKWD(J)
            ITM(J)=0.0
            IDVC(J)=0
            J=J+1
            MAX=MAX+1
            NTICK=NTICK+1
            GO TO 100
95           ISW=1
335           IF (NTICK.EQ.ITICK) GO TO 100
            IF (NTICK.LT.ITICK) GO TO 96
            GO TO 280
96           LL=ITICK-NTICK
            DO 97 J=1,LL
            ITM(J)=0.0
97           IDVC(J)=0
            JM=LL+1
            GO TO 280
100          IF (J.LT.MAX) GO TO 290
            J1=MAX
110          CONTINUE
            IF (J1.LE.0) GO TO 10
            DO 115 II=1,5
            KK=6-II
            LL=J1-II+1
            IF (LL.GT.0) GO TO 113
            ITTM(KK)=0.0
            GO TO 115
113          ITTM(KK)=ITM(LL)
115          CONTINUE
            DO 905 IL=1,J1
            ILL=IDVC(IL)+1
            IF (IDVC(IL).NE.0) GO TO 905
            IF (ITM(IL).EQ.0.0) GO TO 905
            IF (IL.GT.1) ITM(IL)=0.0
905          HITS(ILL)=HITS(ILL)+1
            IF (IPD.EQ.0) GO TO 611
            IF (IPD.EQ.1) GO TO 607
            KKK=KKK+1
            IF (KKK.LT.IPD) GO TO 611
            KKK=0
607          CONTINUE
C
C          PRINT VALID DATA IN DECIMAL
C
900          WRITE(6,900) NZC,J1,ICF,ICR
            900 FORMAT(1H1,* NUMBER OF ZERO CODES=*,I5,
                     * NUMBER OF INFORMATION SETS =*,I5,
                     * FILE NUMBER = *,I5,* RECORD NUMBER = *,I5)

```

```

375      WRITE(6,610) (ITM(J)+IDVC(J),J=1,J1)
610  FORMAT(1H0,/,10(2X,F6.1,2X,I2))
611  DO 615 NN=2,J1
      IF (IDVC(NN).NE.IDVC(NN-1)) GO TO 615
      IF (ITM(NN).NE.ITM(NN-1)) GO TO 615
380      IF (IDVC(NN).EQ.0) GO TO 615
      IF (IDVC(NN-1).NE.IDVC(NN-2)) GO TO 613
      IF (ITM(NN-1).EQ.ITM(NN-2)) GO TO 615
613  WRITE(6,2003) IDVC(NN)
2003  FORMAT(*' ***MULTIPLE HITS ON SWITCH #,I4)
385      615  CONTINUE
      IF (IWF.EQ.0) GO TO 590
C
C      WRITE( NUMBER OF INFORMATION SETS IN RECORD
C      IF 9999 CHARACTER RECORD INDICATES END OF TAPE
390      C
      DO 617 J=1,J1
      WRITE(2) (ITM(J)+IDVC(J))
617  CONTINUE
      GO TO 590
395      8020 ICF=ICF+1
      ICR=0
      IF (ICF.EQ.IEF.AND.IEH.EQ.0) GO TO 300
      GO TO 10
590  CONTINUE
400      DO 30 MM=1,1400
      I(MM) = 0
      30 CONTINUE
      J1 = 0
8005  IF (ICF.GE.IEF.AND.ICH.GE.IER) GO TO 300
405      10 CONTINUE
      WRITE(6,8010)
8010  FORMAT(1H0,*FILE OR RECORD INPUT PARAMETER INVALID*)
      15 CONTINUE
      IF (IWF.EQ.0) GO TO 301
      WRITE(2) HH,IH
      ENDFILE 2
      301 CONTINUE
      WRITE(6,702) IFLCT
702  FORMAT(1H1,*NUMBER OF FILES WRITTEN = *,I3)
      STOP
      300 IF (IWF.EQ.0) GO TO 8100
      WRITE(2) HH,IH
      ENDFILE 2
      8100 IFLCT=IFLCT+1
      IF (IPROC.EQ.1) GO TO 1
      WRITE(6,8010)
      GO TO 1
      END

```

## FUNCTION MTGET

```

FUNCTION MTGET(I,J)
DATA MSK/377777777777777777B/
C
C      SELECT NEGATIVE VALUES FOR SPECIAL PROCESSING
C
5      IF (I.GE.0) GO TO 10
C
C      MASK NEGATIVE SIGN FROM QUANTITY
C

```

```

10      I1 = I.AND.MSK
C
C      SHIFT RIGHT TO CHARACTER BEING EXTRACTED
C
15      I2 = SHIFT(I1,-(60-6*j))
C
C      MASK AND RETURN EXTRACTED CHARACTER
C      AND REPLACE NEGATIVE BIT AT CORRECT POSITION
C
20      MTGET = I2.AND.63
IF(J.EQ.1) MTGET = MTGET.OR.32
RETURN
C
C      SHIFT RIGHT TO CHARACTER BEING EXTRACTED
C
25      10 I2 = SHIFT(I,-(60-6*j))
C
C      MASK AND RETURN EXTRACTED CHARACTER
C
30      MTGET= I2.AND.63
RETURN
END

```

### SUBROUTINE GETTIM

```

SUBROUTINE GETTIM
COMMON/BLK1/KAR1,KAR2,LKAR,KWD1,KWD2,KWD,ITTM,ITM,SKAR1,SKAR2,
$SLKAR,SKWD1,SKWD2,SKWU,I
COMMON/BLK2/TCON
5      DIMENSION I(1400),ITM(4200),IDVC(4200)
COMMON/BLK3/J
REAL ITM
REAL ITTM(4205)
EQUIVALENCE (ITTM(6),ITM)
KWD1=KWD2=KWD
10     KAR1=LKAR+1
IF(KAR1.LE.10) GO TO 12
KAR1 = 1
KWD1 = KWD+1
15     KWD2 = KWD1
12     KAR2 = KAR1+1
IF(KAR2.LE.10) GO TO 11
KAR2 = 1
KWD2 = KWD+1
20     LKAR=KAR2
KWD = KWD2
C
C      MOVE THE NEXT TWO CHARACTERS FROM THE INPUT DATA TO THE TIME ARRAY
C      AND CONVERT TO MILLISECONDS
25     IITM = (MTGET(I(KWU1),KAR1))*64+MTGET(I(KWD2),KAR2)
ITM(J)=IITM*TCON
LKAR = LKAR+1
KWD1 = KWD2
30     IF(LKAR.LE.10) GO TO 20
LKAR = 1
KWD = KWD+1
KWD1 = KWD
KWD2 = KWD
35     C
C      MOVE NEXT CHARACTER FROM INPUT DATA TO THE DEVICE CODE ARRAY
C
40     20 IDVC(J) = MTGET(I(KWU),LKAR)
IDVC(J) = IDVC(J) - 1
RETURN
END

```

## SUBROUTINE DUMP

```
SUBROUTINE DUMP(I,L,K)
DIMENSION I(1400)
IF(L.LT.0) L=1
WRITE(6,2000) L,K
5      2000 FORMAT(2I5)
         WRITE(6,2001) (I(J),J=L,K)
2001 FORMAT(5(2X,020))
      RETURN
      END
```

## SUBROUTINE MEMOVE

```
SUBROUTINE MEMOVE(A,B,N)
DIMFNSION A(N),B(N)
DO 10 I=1,N
10 B(I)=A(I)
      RETURN
      END
```

PROGRAM LISTINGS - ANALYSIS

## PROGRAM

## DIAGSS

```

PROGRAM DIAGSS(INPUT,OUTPUT,TAPE8,TAPE10,TAPES=INPUT,TAPE6=OUTPUT)
COMMON D1,LANE,TIME,NPR,INTMS,RLIM,SPOTOL,NEVCNT,FVTDEV(64),PR,
$IEV(64),NLANE,NOEV,IDEVCD(24,6),NAXLES(6,6),NFLGAX(6,6),FINDEX
$PLTOON,SPEED,FOLLOW,PRTIME(6,6),PRSPEN(6,6),DELSPD,C1,C2,
$C3,ICD,ITM,START(4),STP(4),INTRVL(4),AXTIME(17,4,6),
$AXFLAG(17,4,6),AXSPEED(17,4,6),AXENRY(6,6),
$PAIR,IATYPE,NPAIR,NOVEH,IPLTN,FTIME,RTIME
$FSPEED,PSPEED,
$NCROSS(6,6,6),IX(80),IDVEH(17,4,6),IVTYPE(17,4,6),IPRD(17,4,6)
$IPITON(17,4,6),IAKLE(17,4,6),FTM(17,4,6),FSPD(17,4,6),
$RTM(17,4,6),RSPD(17,4,6),ASPEED(17,4,6),VEHCNT(6,6),
$ISTRDL(6,6),VEHSLT,PLTTIM,VLIM,ALIM,PAIRDS,SPLIM,
$LANCHG(6,6,6)
INTEGER EVTDEV, PR, FINDEX, PLTOON, START, STP, HIST1, HIST2,
$HIST3, HIST4, PAIR, AXCNT, VEHCNT
LOGICAL AXFLAG
DOUBLE PRECISION TIME,PRTIME,AXTIME,AXENRY,FTIME,RTIME,FTM,RTM
REAL ITM,INTMS
DOUBLE PRECISION LTM,KTM,DELTM,TSAVE
COMMON/BLK9/L5,TAIL(17,4,6),BUF(22),NVEH,IVEH(75),INDEX(75,6)
LOGICAL INDEX

C THIS IS THE MAIN EXECUTIVE PROGRAM THAT CONTROLS THE PROCESSING
C OF VILATION SAMPLING DATA
C
30 CALL FTNBIN(1,0,DUMMY)
C
C INITIALIZE COMMON VARIABLES
C
35 CALL MEMSFT(0,D1,7690)
LTM=0.0
CC=2016.0
DELTM=CC
C
IFST=0
IFS=1
CALL RSHD
C
40 RFAD AND WRITE HEADINGS ON TEST DATA
C
CALL RDATA(ITM,ICD,IA,IFST)
ISAVE=IX(1)
WRITE(6,600) (IX(I),I=1,32)
600 FCRMAT(1H1,(IX,BA10))
C
C
50 RFAD(5,1002) NPSTRT,NPSTP
1002 FORMAT(2I7)
WRITE(6,2002) NPSTRT,NPSTP
2002 FORMAT(1H0,2I3)
C
C CONVERT BASE VALUES TO CORRECT UNITS FOR PROCESSING
C
55 CALL CONVRT
KTM=INTMS
PR=1
ISW=1
IF(PR.LT.NPSTRT.OR.PR.GT.NPSTP) ISW=2

```

```

60          NPAIR=NDEV/2
C
C          READ TEST DATA
C
65          3 CONTINUE
C
C          PROCESS ACCORDING TO DEVICE CODES
C
70          TSAVE=TIME
          ICD<AV=ICD
C
75          CALL RDATA(ITM,ICD,IX,IFST)
          IF(TX(1)=FQ,9999) GO TO 2000
          IF(ICD.LE.0) GO TO 10
          IF(ICD.GT.0) GO TO 15
5 CALL ERHOR(1)
GO TO 1000
C
C          INCREMENT CLOCK
C
80          10 IF(ITM.NE.0.0) GO TO 1000
          TIME=TIME-LTM+DELT
          LTM=0.0
          GO TO 1000
15 IF(ITM.LE.CC) GO TO 20
          TIME=TIME+ITM-CC
          LTM=0.0
          GO TO 22
20 TIME=TIME-LTM+ITM
          LTM=ITM
90          22 IF(ICD.NE.ICDSAV) GO TO 24
          IF(TIME-TSAVE.LT.30.00) GO TO 1000
24 IF(ISW.EQ.2) GO TO 1000
          CALL PRUFS
C
95          C DETERMINE WHETHER TIME FOR SUMMARY COMPUTATION
C
100         1000 IF(TIME.LT.KTM)GO TO 1500
          CALL SUMARY(IFs,ISW)
          PR=PR+1
          ISW=1
          IF(PR.LT.NPSTR) ISW=2
          IF(PR.GT.NPSTP) GO TO 2001
          IF(PR.GE.NPH) GO TO 2001
          KTM=INTMS*FLOAT(PR)
105         1500 GO TO 3
          2000 CALL ERHOR(3)
          TIME=TIME+4000.
C
C          CLEAR OUT AXLE AND VEHICLE TABLES
C
110
          DC 100 PAIR=1,NPAIR
          DC 100 LANE=1,NLANE
          CALL AXDISC(1)
100        CCONTINUE
          DO 105 I=1,L5
          CALL TAPOUT(IVEH(I),NPAIR)
105        CONTINUE
          IX(1)=ISAVE
          CALL SUMARY(IFs,ISW)

```

```

120      2001 CONTINUE
          ENDFILE 1n
          WRITE(6,7534)
7534  FORMAT(1H1)
          GO TO 2
125      C
          END

```

## SUBROUTINE ERROR

```

      SUBROUTINE ERROR(I)
C
C      THIS ROUTINE PRINTS ERROR MESSAGES AS THEY ARE GENERATED
C      BY THE PROGRAM
5
C
      GO TO(1,2,3)+I
1  WRITE(6,600)
600 FORMAT(//,1X,--- NEGATIVE DEVICE CODE ---)
      GO TO 1000
10     C  2 WRITE(6,602)
      2 CONTINUE
602 FORMAT(//,1H0,---UNRECOGNIZABLE DEVICE CODE ON INPUT DATA---)
      GO TO 1000
      3 WRITE(6,603)
15     603 FORMAT(//,1H0,---ANALYSIS TERMINATED BY END OF DATA PRIOR TO END
           1OF ANALYSTS' PERIOD---)
1000  CONTINUE
      RETURN
      END

```

## SUBROUTINE BSRD

```

      SUBROUTINE BSRD
      COMMON U1,LANE,TIME,NPR,INTMS,RLIM,SPNTOL,NEVCNT,FVTDEV(64),PR,
$IEV(64),N1ANE, NDEV, IDEVCD(24,6), NAXLES(6,6), NFLGAX(6,6),FINDEX
$,PLTUON,SPEED, FOLLOW, PRTIME(6,6), PRSPED(6,6), DELSPD, C1, C2,
$C3, ICD, ITM, START(4), STP(4), INTRVL(4), AXTIMF(17,4,6),
$AXFLAG(17,4,6), AXSPED(17,4,6), AXENRY(6,6),
$PAIR, ITYPE, NPAIR, NOVEH, IPLTN, AXCNT, FTIME, RTIME
$VSPEED, RSPEED,
$NCROSS(6,6,6), IX(80), IDVEH(17,4,6), IVTYPE(17,4,6), IPRD(17,4,6)
$JPLTN(17,4,6), IAXLE(17,4,6), FTM(17,4,6), FSPD(17,4,6),
$RTM(17,4,6), RSPD(17,4,6), ASPEED(17,4,6), VEHCNT(6,6),
$ISTRDL(6,6), VEHSLT, PLTTIM, VLIM, ALIM, PAIRDS, SPLIM,
$LANCHG(6,6,6)
      INTEGER EVTDEV, PR, FINDEX, PLTOON, START, STP, HIST1, HIST2,
15      SHIST3, HIST4, PAIR, AXCNT, VEHCNT
      REAL INTMS, ITM
      LOGICAL AXFLAG
      INTEGER OUT
      DIMENSION DSPEED(6)
      EQUIVALENCE (DSPEED,RSPD)
      INTEGER EDEV(8,6)
      EQUIVALENCE (EDEV,EVTDEV)
      COMMON/HLK1/KTRC,KDMY
      COMMON/HLK3/ AXEXT(6,6),FLTIME,SPACE,AXSPAC(17,4,6),
$THEAD(17,4,6), SHEAD(17,4,6), ICODE(17,4,6), AXTOL, STDTOL,
$ICDH, EVTIME(6,6), IMST
      COMMON/HLK5/ NCR,NPCS,PPOS(6),LPOS(6),LCDR(4)
      INTEGER PPOS
      COMMON/HLK8/SLIM(2),STOL(2)

```

```

30      COMMON/HLK10/ DSPAIR(H)
        COMMON/BLK12/SMIN
        DOUBLE PRECISION TIME,PRTIME,AXTIME,AXENRY,FTIME,HTIME,FTM,RTM
        DOUBLE PRECISION AXEAYT,FLTIME,EVTIME
C
35      C   THIS SUBROUTINE READS THE INPUT DATA CARDS DESCRIBING THE
C   SYSTEM TEST CONFIGURATION
C
        READ(5,600) IHST,KTRC,KDMP
600    FORMAT(3I1)
        IF(IHST.EQ.9) STOP 777
        WRITE(6,601) IHST,KTRC,KDMP
601    FORMAT(1H0,3I1)
        IN=5
        OUT=6
C
45      C   READ TIME INTERVALS
C
        READ(IN,1011) INTRVL,START,STP
1011   FORMAT(3(4I1,1X))
        WRITE(OUT,2011) INTRVL,START,STP
2011   FORMAT(1H0,3(1X,4I1))
C
C   READ GEOMETRY
C
55      READ(IN,1003) NLANE,NDEV
        WRITE(OUT,2003) NLANE,NDEV
2003   FORMAT(1H0,3I6)
1003   FORMAT(3I2)
        READ(IN,1003) NEVCNT
        WRITE(OUT,2007) NEVCNT
2007   FORMAT(1H0,2I6)
        IF(NLANE.EQ.0) GO TO 10
        DO 3 J=1,NLANE
        READ(IN,1002) (IDEVCU(L,J),L=1,24)
1002   FORMAT(24(I2,1X))
        WRITE(OUT,2004) (IDEVCO(L,J),L=1,24)
2004   FORMAT(1H0,24(I2,2X))
        3 CONTINUE
10     CONTINUE
        READ(IN,1012) DSPEED
1012   FORMAT(6F10.2)
        WRITE(OUT,2012) DSPEED
2012   FORMAT(1H0,6F10.2)
        IF(NEVCNT.EQ.0) GO TO 15
C
75      C   READ EVENT CODER GEOMETRY
C
        READ(IN,1014) NPOS,(LPOS(I),PPOS(I),I=1,6)
1014   FORMAT(13I2)
        WRITE(OUT,2014) NPOS,(LPOS(I),PPOS(I),I=1,NPOS)
2014   FORMAT(1H0,13I2)
        DO 13 J=1,NPOS
        READ(IN,1008) (EDEV(L,J),L=1,8)
1008   FORMAT(8(I2,1X))
        WRITE(OUT,2008) (EDEV(L,J),L=1,8)
2008   FORMAT(1H0,8(I2,1X))
        13 CONTINUE
15     CONTINUE
C
90      C   READ PARAMETRIC DATA
C
        READ(IN,1010) RLIM,SPDTOL,PLTTIM,VLIM,ALIM,SPLIM,
$AXTOL,STDOTOL,SLIM,STUL,SMIN
1010   FORMAT(5E15.8)

```

```

95          WRITE(OUT,2010) RLIM,SPDTOL,PLTTIM,VLIM,ALIM,SPLIM,
          $AXTOL,STDTOL,SLIM,STUL,SMIN
2010 FORMAT(4(1H0,5E20.8/))
C
C      READ DISTANCES BETWEEN TRAPS
100
C
105          READ(IN,1013) DSPAIR
1013 FORMAT(8F10.0)
          WRITE(OUT,2013) DSPAIR
2013 FORMAT(1Hn,8F10.0)
          NCR=0
          IF(IHST.LT.7) RETURN
          CALL RDRAIL
          RETURN
          END

SUBROUTINE CONVRT

      SUBROUTINE CONVRT
      COMMON D1,LANE,TIME,NHR,INTMS,RLIM,SPDTOL,NEVCNT,EVTDEV(64),PR,
      $IFV(64),NLANE, NDEV, IDEVCN(24:6), NAXLES(6:6), NFLGAX(6:6),FINDEX
      $,PLTOON,SPEED, FOLLOW, PRTIME(6:6), PRSPED(6:6), NELSPD, C1, C2,
      $C3, ICD, ITM, START(4), STP(4), INTRVL(4), AXTIME(17:4:6),
      $AXFLAG(17:4:6), AXSPED(17:4:6), AXENRY(6:6),
      $PAIR, ITYPE, NPAIR, NOVEH, IPLTN, AXCNT, FTIME, RTIME
      $,FSPEED, RSPEED,                               NOPLTN,UP,
      $NCROSS(6:6:6), IX(80), IDVEH(17:4:6), IVTYPE(17:4:6), IPDN(17:4:6)
      $,IP1,TON(17:4:6), IAXLE(17:4:6), FTM(17:4:6), FSPD(17:4:6),
      $RTM(17:4:6), RSPD(17:4:6), ASPEED(17:4:6), VEHCNT(6:6),
      $ISTRDL(6:6), VEHLSL, PLTTIM, VLIM, ALIM, PAIRDS, SPLIM,
      $LANCHG(6:6:6)
      INTEGER EVTDEV, PR, FINDEX, PLTOON, START, STP, HIST1, HIST2,
      $HIST3, HIST4, PAIR, AXCNT, VEHCNT
      15
      REAL INTMS, ITM
      LOGICAL AXFLAG
      DIMENSION DSPEED(6)
      EQUIVALENCE (DSPEED,RSPD)
      20
      COMMON/BLK3/ AXEAYT(6:6),FLTIME,SPACE,AXSPAC(17:4:6),
      $THEAU(17:4:6), SHEAD(17:4:6), ICODE(17:4:6), AXTOL, STDTOL,
      $ICDR, EVTIME(6:6), IHST
      COMMON/BLK7/STM
      COMMON/BLK8/SLIM(2),STOL(2)
      COMMON/BLK9/L5,TAIL(17:4:6),BUF(22),NVEH,IVEH(75),INDEX(75:6)
      LOGICAL INDEX
      COMMON/BLK12/SMIN
      COMMON/BLK13/ NSAMP(4:6),ASLM(4:4:6),RSUM(4:4:6),THSUM(4:4:6),
      $SHSUM(4:4:6),NTRACK(6)
      25
      DOUBLE PRECISION TIME,PRTIME,AXTIME,AXENRY,FTIME,HTIME,FTM,RTM
      DOUBLE PRECISION AXEAYT,PLTIME,EVTIME
      30
      C
      C      THIS SUBROUTINE CONVERTS INPUT PARAMETERS TO CORRECT UNITS FOR
      C      PROCESSING
      C
      35          C1=528./3600000.
          C2=1./C1
          C3=r2#3600000.
      40
      C
      C      CONVERT INPUT PARAMETERS FROM MILES HOURS AND SECONDS
      C      TO FEET AND MILLISECONDS
      C
      DO 5 I=1:2
          STOL(I)=STOL(I)*C1

```

```

45      5 SLIM(I)=SLIM(I)*C1
        SMIN=SMIN*C1
        SPDJOL=SPRTOL*C1
        PLTTIM=PLTTIM*1000.0
        VLIM=VLIM*1000.0
        ALIM=ALIM/1.E6
50
C
C          COMPUTE NUMBER OF ANALYSIS PERIODS AND START AND STOP TIMES
C
55      INTMM=(INTRVL(1)*10+INTRVL(2))*3600000
           $+(INTRVL(3)*10+INTRVL(4))*60000
           ISAVE=INTMM
           INTMS=INTMM
           INTMM=(START(1)*10+START(2))*3600000
           $+(START(3)*10+START(4))*60000
           STM=INTMM
           IDET=((STP(1)-START(1))*10+(STP(2)-START(2)))*3600000
           1     +((STP(3)-START(3))*10+(STP(4)-START(4)))*60000
           IF(IDET.LE.0)IDET=IDET+24*3600000
           INTMM=ISAVE
           NPR=IDET/INTMM+1
           IREM=IDET-INTMS*(IDET/INTMS)
           IF(IREM.EQ.0) GO TO 25
           NPR=NPR+1
25      CONTINUE
70      C
C          INITIALIZE ALL VEHICLE AND AXLE TABLES
C
    CALL MEMSET(.FALSE.,AXFLAG,408)
    CALL MEMSET(0,NSAMP,414)
75      DO 26 I=1,6
         DO 26 J=1,6
             AXENRY(I,J)=-1.0
             PRTIME(I,J)=-1.0
             AXEXYT(I,J)=-1.0
80      26 EVTIME(I,J)=-1.0
             TIME=0.0
             CALL MEMSET(0.0,THEAD,816)
             DO 28 I=1,17
                 DO 28 J=1,4
                     DO 28 K=1,6
28             AXTIME(I,J,K)=0.0
             CALL MEMSET(0.0,AXSPED,408)
             CALL MEMSET(0,NVEH,76)
             DO 27 I=1,75
                 DO 27 J=1,6
27             INDFX(I,J)=.FALSE.
                 LS=75
                 VEHLSI=-1.0
                 DO 35 I=1,4
                     A=DSPEEU(I)*C1
                     DSPEED(I)=0.0
                     DO 30 J=1,6
                         AXSPED(I,J)=A
30             CONTINUE
35             CONTINUE
             RETURN
             END
100

```

## SUBROUTINE RDATA

```

      SUBROUTINE RDATA(I,J,K,IFST)
      DIMENSION K(32)

C
C
5       IF(IFST.GT.0) GO TO 20
C
C          FIRST TIME
C
10      READ(A) K
      WRITE(10) K
      IFST=1
      RETURN
20      READ(A) I,J
15      IF(J.FQ.1n0) GO TO 507
      RETURN
C
C          END OF FILE
C
20      507 K(1)=9999
      RETURN
      END

```

## SUBROUTINE PROCES

```

      SUBROUTINE PROCES
      COMMON D1,LANE,TIME,NPR,INTMS,RLIM,SPNTOL,NEVCNT,FVTDEV(64),PR,
      $IFV(64),NLANE, NDEV, IDEVCD(24,6), NAXLES(6,6), NFLGAX(6,6),FINDEX
      $,PLTOON,SPEED, FOLLOW, PRTIME(6,6), PRSPED(6,6), NELSPD, C1, C2,
      $C3, ICD, ITM, START(4), STP(4), INTRVL(4), AXTIME(17,4,6),
      $AXFLAG(17,4,6), AXSPED(17,4,6), AXENRY(6,6),
      $PAIR, ITYPE, NPAIR, NOVEH, IPLTN, AXCNT, FTIME, RTIME
      $,FSPEED, RSPEED,                               NOPLTN,D2,
      $NCROSS(6,6,6), IX(80), IDVEH(17,4,6), IVTYPE(17,4,6), IPRD(17,4,6)
10      $,IPLTN(17,4,6), IAXLE(17,4,6), FTM(17,4,6), FSPD(17,4,6),
      $RTM(17,4,6), RSPD(17,4,6), ASPEED(17,4,6), VEHCNT(6,6),
      $ISTRDL(6,6), VEHLSL, PLTTIM, VLIM, ALIM, PAIRDS, SPLIM,
      $LANCHG(6,6)
15      INTEGER EVTDEV, PR, FINDEX, PLTOON, START, STP, HIST1, HIST2,
      $HIST3, HIST4, PAIR, AXCNT, VEHCNT
      REAL INTMS, ITM
      LOGICAL AXFLAG
      INTEGER EREV(8,6)
      EQUIVALENCE (EDEV,EVTDEV)
      COMMON/BLK3/ AXEXYT(6,6),FLTIME,SPACE,AXSPAC(17,4,6),
      $THEAD(17,4,6), SHEAD(17,4,6), ICODE(17,4,6), AXTOL, STDtol,
      $ICDR, EVTTIME(6,6), IHST
      COMMON/BLK5/ NCH,NPOS,PPOS(6),LPOS(6),LCDR(4)
      INTEGER PPOS
20      COMMON/BLK6/IEVCDH(6,6)
      DOUBLE PRECISION TIME,PRTIME,AXTIME,AXENRY,FTIME,HTIME,FTM,RTM
      DOUBLE PRECISION AXEAYT,FLTIME,EVTIME
      DOUBLE PRECISION TSAVE,DET
25      C
      C          DETERMINE IF DEVICE CODE BELONGS TO A DETECTOR PAIR
      C
30      DC 30 I=1,NDEV
      DC 30 J=1,NLANE
      IF(IDEVCD(I,J).EQ.ICU) GO TO 60

```

35           30 CONTINUE  
 C  
 C       DETERMINE IF DEVICE CODE IS AN EVENT  
 C  
 40       IF (NEVCNT.EQ.0) GO TO 45  
 DO 40 J=1,8  
 DO 40 K=1,NPOS  
 IF (FDEV(J,K).EQ.ICD) GO TO 50  
 40 CONTINUE  
 45 CONTINUE  
 CALL ERROR(2)  
 RETURN  
 50 DO 53 I=1,3  
 IF (FVTIME(I,K).LT.0.0) GO TO 55  
 53 CONTINUE  
 GO TO 57  
 55 EVTIME(I,K)=TIME  
 IF VCDR(I,K)=EDEV(J,K)  
 NCR=NCR+1  
 57 CONTINUE  
 I= E\*(K-1) + J  
 IEV(I)=IEV(I) + 1  
 RETURN  
 C  
 C       VALID DEVICE CODE FOUND  
 60 DO 65 PAIR=1,NPAIR  
 DO 65 LANE=1,NLANE  
 IF (AXENRY(LANE,PAIR).LT.0.0) GO TO 65  
 IF (AXTIME(1,LANE,PAIR).LT.1.0) GO TO 65  
 65 C  
 C       POSSIBLE 787 COMBINATION  
 C  
 DET=AXENRY(LANE,PAIR) - AXTIME(1,LANE,PAIR)  
 DIS=AXSPED(1,LANE,PAIR)\*DET  
 IF (DIS.GT.SPLIM) GO TO 65  
 TLIM=.0H8\*RLIM/AXSPEU(1,LANE,PAIR)  
 IF (TIME-AXENRY(LANE,PAIR).LT.TLIM) GO TO 65  
 C  
 C       FALSIFY EXIT SWITCH  
 C  
 TSAVE=TIME  
 TIME=(4.0/AXSPED(1,LANE,PAIR)) + AXENRY(LANE,PAIR)  
 IF (TIME.GT.TSAVE) GO TO 63  
 CALL EXYT  
 63 TIME=TSAVE  
 65 CONTINUE  
 LANF=J  
 PAIR = (I+1)/2  
 IF (MOD(I,2).EQ.0) GO TO 70  
 85 C  
 C       ENTRY SWITCH  
 C  
 CALL ENTRE  
 GO TO 75  
 90 C  
 C       EXIT SWITCH  
 C  
 70 CALL EXYT

95

```

C      CLEAR OUT AXLE TABLES
C
75 DC 80 PAIR = 1,NPAIR
DC 80 LANF = 1,NLANE
CALL AXDISC(1)
100    80 CONTINUE
      RETURN
      END

```

## SUBROUTINE ENTRE

```

SUBROUTINF ENTRE
COMMON U1,LANE,TIME,NHR,INTMS,RLIM,SPDTOL,NEVCNT,FVTDEV(64),PR,
$IEV(64),NLANE, NDEV, IDEVCD(24,6), NAXLES(6,6), NFLGAX(6,6),FINDEX
$,PLTUON,SPEED, FOLLOW, PRTIME(6,6), PRSPED(6,6), DELSPD, C1, C2,
5   C3, ICD, TTM, START(4), STP(4), INTRVL(4), AXTIMF(17,4,6),
$AXFLAG(17,4,6), AXSPED(17,4,6), AXENRY(6,6),
$PAIR, ITYPE, NPAIR, NOVEH, IPLTN, AXCNT, FTIME, RTIME
$,FSPEED, RSPEED,
$NCROSS(6,6,6), IX(80), IDVEH(17,4,6), IVTYPE(17,4,6), IPRD(17,4,6)
10  $,JPI,TON(17,4,6), IAXLF(17,4,6), FTM(17,4,6), FSPD(17,4,6),
$HTM(17,4,6), RSPD(17,4,6), ASPEED(17,4,6), VEHCNT(6,6),
$ISTRUL(6,6), VELHST, PLTTIM, VLIM, ALIM, PAIRDS, SPLIM,
$LANCHG(6,6,6)
15  INTEGER EVTDEV, PR, FINDEX, PLTOON, START, STP, HIST1, HIST2,
$HIST3, HIST4, PAIR, AXCNT, VEHCNT
REAL INTMS, ITM
LOGICAL AXFLAG
COMMON/BLK3/ AXEXYT(6,6),FLTIME,SPACE,AXSPAC(17,4,6),
$THFAD(17,4,6), SHEAD(17,4,6), ICODE(17,4,6), AXTOL, STDtol,
20  $ICDR, EVTTIME(6,6), IHST
COMMON/BLK4/KKK
COMMON/BLK10/ DSPAIR(H)
DOUBLE PRECISION TIME,PRTIME,AXTIME,AXENRY,FTIME,RTIME,FTM,RTM
DOUBLE PRECISION AXEAYT,FLTIME,EVTIME
25  DOUBLE PRECISION TSAVE
IF(AXENRY(LANE,PAIR).LT.0.0) GO TO 90
IF(AXTIME(1,LANE,PAIR).LT.1.0) GO TO 10
C
C      ENTRY FLAG ALREADY SET
30  C
      DIS=AXSPED(1,LANE,PAIR)*(AXENRY(LANE,PAIR)-AXTIMF(1,LANE,PAIR))
      IF(DIS.GT.SPLIM) GO TO 10
      FTIME=(4.0/AXSPED(1,LANE,PAIR)) + AXENRY(LANE,PAIR)
      GO TO 40
35  C
C
10  JJ=PAIR-1
ISW=0
IK=JJ
40  IF(TIME-AXENRY(LANE,PAIR).LT.30.0) GO TO 90
IF(PAIR.GT.1) GO TO 14
C
C      FALSIFY EXIT TIME ASSUMING A 9.2 FT WHEELBASE
45  C
      SPEED=9.2/(TIME-AXENRY(LANE,PAIR))
      FTIME=(4.0/SPEED)+AXENRY(LANE,PAIR)
      GO TO 40
C
C      COMPUTE DISTANCE BETWEEN TRAPS
50  C
      15 PAIRUS=0.0
      DO 18 I=JJ,IK
18  PAIRUS=PAIRDS+DSPAIR(I)
      LST=1

```

```

55      KKK=1
      IF(VEHCNT(LANE,JJ).LE.0) GO TO 25
      LL=LANE
      GO TO 30
C
60      C      CHECK FOR ANY MORE VEHICLES IN THE NEXT LANE ...
C
25      CALL LANCHK(LST,LANE,NLANE,JJ,LL,VEHCNT)
      IF(LL.GT.0) GO TO 30
      IF(JJ.EQ.1.OR.ISW.EQ.1) GO TO 90
C
65      C      TRY 2 TRAPS BACK
C
21      ISW=1
      JJ=JJ-1
      GO TO 15
30      NN=VEHCNT(LL,JJ)
35      CONTINUE
C
75      C      CHECK NEXT VEHICLE FOR HOOK-UP
C
22      SPEED=AXSPAC(INN,LL,JJ)/(TIME-AXENRY(LANE,PAIR))
      FTIME=(4.0/SPEED)+AXENRY(LANE,PAIR)
      CALL VEHCHK(FTM(NN,LL,JJ),ASPEED(INN,LL,JJ),KK,NN,LL,JJ)
      IF(KK.EQ.0) GO TO 40
      IF(NN.EQ.1) GO TO 25
      NN=NN-1
      GO TO 35
40      CONTINUE
C
85      C      ENTER AXLE
C
23      TSAVE=TIME
      TIME=FTIME
      CALL EXYT
      TIME=TSAVE
90      90 CONTINUE
C
C      SET ENTRY FLAG
C
95      AXENRY(LANE,PAIR)=TIME
      RETURN
      END

```

## SUBROUTINE EXYT

```

SUBROUTINE EXYT
COMMON D1,LANE,TIME,NPR,INTNS,RLIM,SPDTOL,NEVCNT,EVTDEV(64),PR,
$IEV(64),NLANE, NDEV, IDEVCD(24,6), NAXLES(6,6), NFLGAX(6,6),FINDEX
$PLTOON,SPEED, FOLLOW, PRTIME(6,6), PRSPED(6,6), DELSPD, C1, C2,
$C3, ICD, ITM, START(4), STP(4), INTRVL(4), AXTIME(17,4,6),
$AXFLAG(17,4,6), AXSPEU(17,4,6), AXENRY(6,6),
$PAIR, ITYPE, NPAIR, NOVEH, IPLTN, AXCNT, FTIME, RTIME
$FSPEED, RSPEED, NOPLTN,D2,
$NCROSS(6,6,6), IX(80), IDVFH(17,4,6), IVTYPE(17,4,6), IPRN(17,4,6)
$,IPITON(17,4,6), IAXLE(17,4,6), FTM(17,4,6), FSPD(17,4,6),
$RTM(17,4,6), RSPD(17,4,6), ASPEED(17,4,6), VEHcnt(6,6),
$ISTRDL(6,6), VEHlst, PLTTIM, VLIM, ALIM, PAIRDS, SPLIM,
$LANCHG(6,6,6)
      INTEGER EVTDEV, PR, FINDEX, PLTOON, START, STP, HIST1, HIST2

```

```

15      3HIST3, HIST4, PAIR, AXCNT, VEHcnt
      RFAL INTMS, ITM
      LOGICAL AXFLAG
      COMMON/HLK3/ AXEXYT(0,6), FLTIME, SPACE, AXSPAC(17,4,6),
      $THEAD(17,4,6), SHEAD(17,4,6), ICODE(17,4,6), AXTUL, STDTUL,
      $ICDR, EVTIME(6,6), IMST
      COMMON/HLK4/ KKK
      COMMON/HLK10/ DSPAIRH(8)
      DCUBLE PRFCISION TIME, PRTIME, AXTIME, AXENRY, FTIME, RTIME, FTM, RTM
      DCUBLE PRFCISION AXEAYT, FLTIME, EVTIME
      DCUBLE PRFCISION TSAVE, ENSAVE, DIS
20
25      C
      IF (AXENRY(LANE,PAIR).GT.0.0) GO TO 70
      IF (AXTIME(1,LANE,PAIR).LT.1.0) GO TO 10
      DIS=AXSPEN(1,LANE,PAIR)*(TIME-AXTIME(1,LANE,PAIR))
      IF (DIS.GT.SPLIM) GO TO 10
30      C
      C      USE SPFED OF PREVIOUS AXLE
      C
35      5 AXENRY(LANE,PAIR)=TIME = (4.0/AXSPEN(1,LANE,PAIR))
      GO TO 90
      10 IF (AXEXYT(LANE,PAIR).GT.0.0) GO TO 20
C
C      SET EXIT FLAG
C
40      15 AXEXYT(LANE,PAIR)=TIME
      RETURN
C
C      -8-A CASE
C
45      20 IJ=1
      23 JJ=PAIR-1
      ISW=0
      IK=JJ
      IF (TIME-AXEXYT(LANE,PAIR).LT.30.0) GO TO (40,75),IJ
      IF (PAIR.GT.1) GO TO 24
      GO TO (17,18),IJ
C
C      FALSIFY SPEED USING 9.2FT WHEELBASE
C
55      i7 SPEED=9.2/(TIME-AXEXYT(LANE,PAIR))
      GO TO 34
      18 IF (TIME.EQ.AXENRY(LANE,PAIR)) GO TO 20
C
C      FALSIFY SPEED USING SPEED OF AFTER AXLE
C
60      SPEED=4.0/(TIME-AXENRY(LANE,PAIR))
      GO TO 34
C
C      COMPUTE DISTANCE BETWEEN TRAPS
C
65      24 PAIRDS=0.0
      DO 26 I=JJ,IK
      26 PAIRDS=PAIRDS+DSPAIR(I)
      LST=1
      KKK=1
      IF (VEHCNT(LANE,JJ).LE.0) GO TO 25
      LL=LANE
      GO TO 30
      25 CALL LANCHK(LST,LANE,NLANE,JJ,LL,VEHCNT)
      IF (LL.GT.n) GO TO 30
      IF ((JJ,EW,1,0,R,ISW,EQ,1) GO TO (15,40),IJ
C
C      TRY 2 TRAPS BACK
C

```

```

80      ISW=1
        JJ=JJ-1
        GO TO 24
30      NR=VEHCNT(LL,JJ)
32      CONTINUE

85      C
C       CHECK NEXT VEHICLE FOR HOOK-UP
C
        GO TO (45,43),IJ
43      IF(TIME.EQ.0)AXENRY(LANE,PAIR)) GO TO 20
        SPEED=4.0/(TIME-AXENRY(LANE,PAIR))
        GO TO 48
45      CONTINUE
        SPEED=AXSPAC(NN,LL,JJ)/(TIME-AXEXYT(LANE,PAIR))
48      CONTINUE
        FTIME=AXEXYT(LANE,PAIR)
        CALL VEHCHK(FTM(NN,LL,JJ),ASPEED(NN,LL,JJ),KK,NN,LL,JJ)
        IF(KK.EQ.0) GO TO 34
        IF(NN.EQ.0) GO TO 25
        NN=NN-1
100     GO TO 32
34      CONTINUE

C
C       ENTER AXLE NO 1
C
105     ENSAVE=AXENRY(LANE,PAIR)
        TSAVE=TIME
        AXENRY(LANE,PAIR)=AXEXYT(LANE,PAIR) - (4.0/SPEED)
        TIME=AXEXYT(LANE,PAIR)
        CALL UPDATE
        CALL AXDISC(0)

        TIMF=TSAVF
        GO TO (35,75),IJ
35      AXENRY(LANE,PAIR)=TIME - (4.0/SPEED)
40      AXEXYT(LANE,PAIR)=-1.0
115     GO TO 90
70      IF(AXEXYT(LANE,PAIR).LT.0.0) GO TO 40

C
C       -878 CASE
C
120     IJ=2
        GO TO 23
75      AXEXYT(LANE,PAIR)=-1.0
        AXENRY(LANE,PAIR)=ENSAVE
90      IF(TIME-AXENRY(LANE,PAIR).LT.27.0) RETURN
125     C
C       ENTER AXLE
C
        CALL UPDATE
        AXENRY(LANE,PAIR) = -1.0
130     CALL AXDISC(0)
        RETURN
        END

```

## SUBROUTINE UPDATE

```

SUBROUTINE UPDATE
COMMON D1,LANE,TIME,NPH,INTMS,HLIM,SPNTOL,NEVCNT,EVTDEV(64),PR,
$IEV(64),NLANE,NDEV,IDEVCD(24,6),NAXLES(6,6),NFLGAX(6,6),FINDEX
$,PLTOON,SPEED,FOLLOW,PRTIME(6,6),PRSPED(6,6),DELSPD,C1,C2,
5 C3,1CD,ITM,START(4),STP(4),INTRVL(4),AXTIME(17,4,6),
$AXFLAG(17,4,6),AXSPED(17,4,6),AXENRY(6,6),
$ PAIR,I TYPE,NFAIR,NOVEH,IPLTN,AXCNT,FTIME,RTIME
$ FSPEED,RSPEED, NOPLTN,UP,
$NCROSS(6,6,6),IX(80),IDVET(17,4,6),IVTYPE(17,4,6),IPRD(17,4,6)
10 $,IPTON(17,4,6),IAXL(17,4,6),FTM(17,4,6),FSPD(17,4,6),
$RTM(17,4,6),RSPD(17,4,6),ASPEED(17,4,6),VEHCNT(6,6),
$ISTRUL(6,6),VEHLST,PLTTIM,VLIM,ALIM,PAIRDS,SPLIM,
$LANCHG(6,6,6)
15 INTEGER EVTDEV,PR,FINDEX,PLTOON,START,STP,HIST1,HIST2,
$HIST3,HIST4,PAIR,AXCNT,VEHCNT
REAL INTMS,ITM
LOGICAL AXFLAG
DCUBLE PRFCISION TIME,PRTIME,AXTIME,AXENRY,FTIME,RTIME,FTM,RTM
DCUBLE PRFCISION DET
20 COMMON/HLK/12/SMIN

C
C      RETURN IF TIMES TOO CLOSE
C
25 DET=TIME-AXENRY(LANE,PAIR)
IF(DET.LE.27.) RETURN
C
C      COMPUTE SPEED
C
30 SPD=4.0/DFT
IF(SPD.LT.SMIN) RETURN
1 IF(AXTIME(1,LANE,PAIR).LT.1.0) GO TO 10
DIST=(TIME-AXTIME(1,LANE,PAIR))*AXSPED(1,LANE,PAIR)
IF(DIST.LT.2.0) RETURN
10 CONTINUE
35 IF(NAXLES(LANE,PAIR).LT.17) GO TO 15
NAXLES(LANE,PAIR)=NAXLES(LANE,PAIR)-1
IF(AXFLAG(17,LANE,PAIR).NE.NFLGAX(LANE,PAIR)) NFLGAX(LANE,PAIR)=NFLGAX(LANE,PAIR)-1
WHITE(6,1000)
1000 FORMAT(* UPDATE TABLE OVERFLOW*)
40 15 KK=NAXLES(LANE,PAIR)
IF(KK.EQ.0) GO TO 25
C
C      UPDATE AXLE TABLES
C
45 DC 20 I=1,KK
L=KK-1
AXTIME(L+1,LANE,PAIR)=AXTIME(L,LANE,PAIR)
AXFLAG(L+1,LANE,PAIR)=AXFLAG(L,LANE,PAIR)
AXSPED(L+1,LANE,PAIR)=AXSPED(L,LANE,PAIR)
50 20 CONTINUE
C
C      ENTER NEW AXLE
C
55 25 AXTIME(1,LANE,PAIR)=TIME
AXSPED(1,LANE,PAIR)=SPD
AXFLAG(1,LANE,PAIR)=.FALSE.
NAXLES(LANE,PAIR)=NAXLES(LANE,PAIR)+1
RETURN
END

```

## SUBROUTINE AXDISC

```

SUBROUTINE AXDISC(IJ)
COMMON U1,LANE,TIME,NPR,INTMS,RLIM,SPDTOL,NEVCNT,FVTDEV(64),PR,
$IEV(64),NLANE,NUEV,IDEVCD(24,6),NAXLES(6,6),NFLGAX(6,6),FINDEX
$PLTOON,SPEED, FOLLOW, PRTIME(6,6), PRSPED(6,6), NELSPD, C1, C2,
$C3, ICD, ITM, START(4), STP(4), INTRVL(4), AXTIME(17,4,6),
$AXFLAG(17,4,6), AXSPED(17,4,6), AXENRY(6,6),
$PAIR, ITYPE, NPAIR, NOVEH, IPLTN, AXCNT, FTIME, RTIME
$FSPEED, PSPEED, NOPLTN, D2,
$NCROSS(6,6,6), IX(H0), IDVEH(17,4,6), IVTYPE(17,4,6), IPRD(17,4,6)
$IPITON(17,4,6), JAXLE(17,4,6), FTM(17,4,6), FSPD(17,4,6),
$RTM(17,4,6), RSPD(17,4,6), ASPEED(17,4,6), VEHCNT(6,6),
$ISTRDL(6,6), VEHLST, PLTTIM, VLIM, ALTM, PAIRDS, SPLIM,
$LANCHG(6,6,6)

COMMON/BLK3/ AXEAYT(6,6),FLTME,SPACE,AXSPAC(17,4,6),
$THEAD(17,4,6), SHEAD(17,4,6), ICODE(17,4,6), AXTOL, STDTOL,
$ICDR, EVTME(6,6), IHST
INTEGER EVTDEV, PR, FINDEX, PLTOON, START, STP, HIST1, HIST2,
$HIST3, HIST4, PAIR, AXCNT, VEHCNT
REAL INTMS, ITM
LOGICAL AXFLAG
DOUBLE PRECISION TIME,PRTIME,AXTIME,AXENRY,FTIME,RTIME,FTM,RTM
DOUBLE PRECISION AXEAYT,FLTME,EVTME
DOUBLE PRECISION DET
IF(NAXLES(LANE,PAIR).LT.2) RETURN
IF(IJ.EQ.1) GO TO 30
JJ=1
C
C COMPUTE POSITION OF PRECEDING AXLE
C
30 10 CONTINUE
DET=TIME-AXTIME(2,LANE,PAIR)
SPP=AXSPED(2,LANE,PAIR)
IF(NAXLES(LANE,PAIR).EQ.2) GO TO 15
IF(.NOT.AXFLAG(3,LANE,PAIR)) GO TO 15
SPP=(AXSPED(3,LANE,PAIR)+SPP)/2.
15 DIST=SPP*DET
IF(nIST.GT.SPLIM) GO TO 40
C
C NEXT AXLE WITHIN DISTANCE TOLERANCE
C
40 SPDIF=AHS(AXSPED(2,LANE,PAIR)-AXSPED(1,LANE,PAIR))
IF(<SPDIF.LT.SPDTOL) GO TO 20
IF(JJ.EQ.2) RETURN
JJ=2
CALL AXCHG(AXTIME(1,LANE,PAIR),AXSPED(1,LANE,PAIR),LL)
IF(LL.EQ.0) RETURN
GO TO 10
C
C SPEEDS MATCH---FLAG AXLE_AHEAD
C
50 20 AXFLAG(2,LANE,PAIR) = .TRUE.
NFLGAX(LANE,PAIR) = NFLGAX(LANE,PAIR) + 1
IF(JJ.EQ.2) RETURN
CALL AXCHG(AXTIME(1,LANE,PAIR),AXSPED(1,LANE,PAIR),LL)
RETURN
55 30 DET= TIME - AXTIME(1,LANE,PAIR)
DIST = AXSPED(1,LANE,PAIR)*DET
IF(DIST.LE.SPLIM) RETURN
C

```

```

60      C      CHECK IF ANY FLAGGED AXLES GT 30 FT AWAY
       C
65      40  KK=NAXLES(LANE,PAIR)
           IF(IJ.NE.1) GO TO 45
           IF(ILANE.EQ.NLANE) GO TO 45
           IF(NAXLES(LANE+1,PAIR).LT.1) GO TO 45
           DET=AXTIME(1,LANE+1,PAIR)-AXTIME(1,LANE,PAIR)
           IF(DET.GT.0.0) GO TO 45
           IF(DARS(DFT).LT..088*STDtol/AXSPED(1,LANE,PAIR)) RETURN
       45  CONTINUE
70      DO 50 I=I,KK
           L=KK-I+1
           IF(.NOT.AXFLAG(L,LANE,PAIR)) GO TO 50
           DET=TIME-AXTIME(L,LANE,PAIR)
           DIST=AXSPED(L,LANE,PAIR)*DET
           IF(DIST.LT.SPLIM) GO TO 50
           FINDEX=L
           GO TO 70
       50  CONTINUE
       C
80      C      REMOVE AXLES GT 30 FT AWAY
       C
           DO 60 I=1,KK
           L=KK-I+1
           DET=TIME-AXTIME(L,LANE,PAIR)
           DIST=AXSPED(L,LANE,PAIR)*DET
           IF(DIST.LT.SPLIM) RETURN
           NAXLES(LANE,PAIR)=L-1
           IF(AXFLAG(L,LANE,PAIR)) NFLGAX(LANE,PAIR)=NFLGAX(LANE,PAIR)-1
       60  CONTINUE
           RETURN
90      70  CALL VEHIN
           RETURN
           END

```

## SUBROUTINE AXCHG

```

      SUBROUTINE AXCHG(T,S,J)
      DOUBLE PRECISION T(2),DET,ENT
      DOUBLE PRECISION DTT
      DIMENSION S(2)

5      C      DETERMINE IF SWITCH HAS BEEN FALSIFIED
       C
       J=0
       II=T(2)*10.00
10     DET=T(2)*10.00-II
       IF(DET.EQ.0.00) RETURN
       II=T(1)*10.00
       DTT=T(1)*10.00-II
       IF(DTT.EQ.0.00) RETURN
15     C      SWITCH HAS BEEN FALSIFIED RE-COMPUTE TIME AND SPEED
       C
       J=1
       DET=4.0/S(2)
       S(2)=S(1)
       ENT=T(2)-DET
       T(2)=ENT*4.0/S(2)
       RETURN
       END

```

## SUBROUTINE VEHID

```

SUBROUTINE VEHID
COMMON D1,LANE,TIME,NPR,INTMS,RLIM,SPNTOL,NEVCNT,EVTDEV(64),PR,
$IFV(64),NLANE,NDEV,IDEVCD(24,6),MAXLES(6,6),NFLGAX(6,6),FINDEX
$,PLTOON,SPEED,FOLLOW,PRTIME(6,6),PRSPDN(6,6),DELSPD,C1,C2,
$C3,ICD,TTM,STAHT(4),STP(4),INTRVL(4),AXTINF(17,4,6),
$AXFLAG(17,4,6),AXSPED(17,4,6),AXENRY(6,6),
$PAIR,ITYPE,NFAIR,NOVEH,IPLTN,AXCNT,FTIME,RTIME
$,FSPEED,FSPEED,
$NCHROSS(6,6,6),IX(80),IDVEH(17,4,6),IVTYPE(17,4,6),IPRD(17,4,6)
$IPLTIN(17,4,6),IAXLE(17,4,6),FTM(17,4,6),FSPD(17,4,6),
$RTM(17,4,6),RSPD(17,4,6),ASPEED(17,4,6),VEHCNT(6,6),
$ISTRUL(6,6),VFHLST,PLTTIM,VLIM,ALIM,PAIRDS,SPIM,
$LANPHG(6,6,6)
      INTEGR EVTDEV, PR, FINDEX, PLTOON, START, STP, HIST1, HIST2,
10     $HIST3, HIST4, PAIR, AXCNT, VEHCNT
      REAL INTMS, ITM
      LOGICAL AXFLAG
      COMMON/HLK3/ AXEXYT(6,6),FLTIME,SPACE,AXSPAC(17,4,6),
$THEAD(17,4,6),SHEAD(17,4,6),ICODE(17,4,6),AXTOL,STDTEL,
$ICDR,EVTTME(6,6),IYST
      COMMON/HLK5/ NCR,NPOS,PPUS(6),LPOS(6),LCDR(4)
      INTEGER PPOS
      COMMON/HLK6/IEVCOR(6,6)
      COMMON/HLK9/L5,TAIL(17,4,6),BUF(22),NVFH,IVEH(75),INDEX(75,6)
      LOGICAL INDEX
      COMMON/HLK11/ ITYP(75),NPRD(75),NPLTON(75),NAXL(75),NCODE(75),
$LN(6,75),PFF(9,6,75)
      COMMON/HLK12/SMIN
      COMMON/HLK13/ NSAMP(4,6),ASLM(4,4,6),RSUM(4,4,6),THSUM(4,4,6),
$RSUM(4,4,6),NTRACK(6)
      COMMON/HLK14/IPHTYP
      DOUBLE PRECISION TIME,PRTIME,AXTIME,AXENRY,FTIME,RTIME,FTM,RTM
      DOUBLE PRECISION AXEXYT,FLTIME,EVTIME
      DOUBLE PRECISION CET
      INTEGER PRTYPE(6,6)
      DATA PRTYPE/36*1/
      SPSAVE=SPFED

C
C      DETERMINE NO OF AXLES
C
40      AXCNT = 1
      DO 20 I=1,FINDEX
      L=FINDEX-T+1
      IF(.NOT.AXFLAG(L,LANE,PAIR)) GO TO 30
      AXCNT = AXCNT+1
      NFLGAX(LANE,PAIR)=NFLGAX(LANE,PAIR)+1
20      CONTINUE
30      MAXLES(LANE,PAIR)=L-1
      PLTOON = 1
      ITYPE = 1
      IF(.NOT.AXFLAG(L,LANE,PAIR)) GO TO 60

C
C      CHECK IF ANY AXLES ARE LESS THAN 6 FEET APART
C
50      K=L+1
      DO 40 J=K,FINDEX
      J=FINDEX-I+K
      DET=AXTIME(J-1,LANE,PAIR)-AXTIME(J,LANE,PAIR)
      DIST=(AXSPED(J,LANE,PAIR)+AXSPED(J-1,LANE,PAIR))*DET/2.0

```

```

60      IF (P1ST.LT.6.0) GO TO 55
40  CONTINUE
C
C      CHECK IF ODD NO OF AXLES
C
65      IF (MOD(AXCNT,2).EQ.1) GO TO 55
PLTOON=AXCNT/2
GO TO 60
55  ITYPE=2
60  CONTINUE
IF (PLTOON.LT.2) GO TO 75
AXCNT=2
73  L=FTINDEX-1
75  FTIME=AXTIME(FINDEX,LANE,PAIR)
RTIME=AXTIME(L,LANE,PAIR)
FSPEED=AXSPEED(FINDEX,LANE,PAIR)
RSPEED=AXSPEED(L,LANE,PAIR)
I2=L+1
C
C      COMPUTE AVERAGE SPEED OF VEHICLE
C
80      SPED=0.0
DC 77 I=L,FINDEX
SPED=SPED+4.0/AXSPEED(I,LANE,PAIR)
IF (I.FQ.I?) SP1=SPEED
85  77 CONTINUE
SPED=4.0*FLOAT(FTINDEX-L+1)/SPEED
IF (SPEED.LT.SMIN) GO TO 95
C
C      COMPUTE DISTANCE BETWEEN FRONT 2 AXLES
C
90      ARATT=AXTIME(FINDEX-1,LANE,PAIR)
RAAA=2.0*ARATT
RBBB=2.0*FTIME
RCCC=4.0/AXSPEED(FINDEX-1,LANE,PAIR)
RDDD=4.0/FSPEED
SPACE = (RAAA-RBBB-RCCC+RDDD)*4.0/SP1
NSAMP(LANE,PAIR)=NSAMP(LANE,PAIR) + 1
C
C      INCREMENT SPEED MOMENTS
C
100     CALL SUMUP(C2*SPEED,ASUM(1,LANE,PAIR))
FLTIME=0.0
FOLLOW=0.0
IF (PRTIME(LANE,PAIR).GT.0.0) GO TO 80
GO TO 85
C
C      INCREMENT RELATIVE SPEED TIME GAP AND SPACE GAP MOMENTS
C
110     R0 FOLLOW=PRSPED(LANE,PAIR)*(FTIME-PRTIME(LANE,PAIR)) - 10.0
CALL SUMUP(FOLLOW,SHSUM$1,LANE,PAIR))
FLTIME=FTIME-PRTIME(LANE,PAIR) - 10.0/PRSPED(LANE,PAIR)
CALL SUMUP(.001*FLTIME,THSLM(I,LANE,PAIR))
DELSPD=PRSPED(LANE,PAIR)-SPEED
C
C      INSERT TAILWAY FOR PREVIOUS VEHICLE
C
115     CALL SUMUP(C2*DELSPD,HSUM(I,LANE,PAIR))
IF (TAIL(I,LANE,PAIR).NE.0.0) GO TO 85
TAIL(I,LANE,PAIR)=FOLLOW
CALL GET(TOVEH(I,LANE,PAIR),PAIR,NK,JJ)
IF (NK.EQ.1) GO TO 85
BFF(9,PAIR,JJ)=FOLLOW
IF (PAIR.LT.NPAIR) GO TO 85
C

```

```

125      C      OUTPUT PREVIOUS VEHICLE IF AT LAST TRAP
C
C      CALL TAPOUT(IDVEH(1,LANE,PAIR),NPAIR)
C
C      GET VEHICLE TYPE
130      C
A5 PHTIME(LANE,PAIR)=RTIME
PNSPED(LANE,PAIR) = SPEED
IPRTYP=PRTYPE(LANE,PAIR)
CALL TYPE(SPACE,AXCNT,PRTYPE(LANE,PAIR))
135      C
C      INSERT ANY OUTSTANDING CCDER BUTTON HITS
C
CALL MEMSFT(0,LCDR,4)
IF(NCR.EQ.1) GO TO 90
L=1
DO 89 I=1,NPOS
IF(PAIR.NE.PPOS(I)) GO TO 89
IF(LANE.NE.LPOS(I)) GO TO 89
DO 87 K=1,3
IF(EVTIME(K,I).LT.0.0) GO TO 89
IF(RTIME.LT.EVTIME(K,I)) GO TO 89
LCDR(L)=IFVCUR(K,I)
EVTIME(K,I)=-1.0
NCR=NCR+1
140      IF(L.EQ.4) GO TO 90
L=L+1
A7 CONTINUE
A9 CONTINUE
90 CONTINUE
145      CALL GRID
IF(PLTOON.EQ.1) GO TO 95
150      C
C      PHOCESSE NEXT VEHICLE IN PLATOON
C
160      PLTOON=PLTOON-1
FINDEX=FINDEX-2
GO TO 73
95 SPF_CD=SPSAVE
RETURN
165      END

```

### SUBROUTINE SUMUP

```

SUBROUTINE SUMUP(A,S)
DIMENSION S(4)
B=1.0
DO 10 I=1,4
B=B*A
S(I)=S(I)+B
10 CONTINUE
RETURN
END
5

```

## SUBROUTINE GRID

```

      SUBROUTINE GRID
      COMMON D1,LANE,TIME,NPR,INTMS,RLIM,SPDTOL,NFVCNT,FVTDEV(64),PR,
      $IFV(64),NLANE,NDEV,IDEVCD(24,6),NAXLES(6,6),NFLGAX(6,6),FINDEX
      $,PLTOON,SPEED,FOLLOW,PRTIME(6,6),PRSPED(6,6),DELSPD,C1,C2,
      5   $C3,ICD,ITM,START(4),STP(4),INTRVI(4),AXTIME(17,4,6),
      $AXFLAG(17,4,6),AXSPED(17,4,6),AXENRY(6,6),
      $PAIR,ITYPE,NPAIR,NOVEH,IPLTN,AXCNT,FTIME,RTIME
      $,FSPEED,RSPED,NOPLTN,U2,
      $NCROSS(6,6),IX(80),IDVEH(17,4,6),IVTYPE(17,4,6),IPRN(17,4,6)
      10  $,IPRDN(17,4,6),IAXLE(17,4,6),FTM(17,4,6),FSPO(17,4,6),
      $RTM(17,4,6),RSPU(17,4,6),ASPEED(17,4,6),VEHCNT(6,6),
      $ISTRDL(6,6),VEHLST,PLTTIM,VЛИM,ALTM,PAIRDS,SPLIM,
      $LANCHG(6,6,6)
      15  INTEGER EVTDEV, PR, FINDEX, PLTOON, START, STP, HIST1, HIST2,
      $HIST3, HIST4, PAIR, AXCNT, VEHcnt
      REAL INTMS, ITM
      LOGICAL AXFLAG
      COMMON/BLK3/ AXEXYT(6,6),FLTTIME,SPACE,AXSPAC(17,4,6),
      20  $THEAD(17,4,6),SHEAD(17,4,6),ICODE(17,4,6),AXTOL,STDTL,
      $ICDR,FVTIME(6,6),IMST
      COMMON/BLK4/KKK
      COMMON/BLK5/ NCR,NPOS,PPUS(6),LPOS(6),LCDR(4)
      INTEGER PPOS
      COMMON/BLK9/L5,TAIL(17,4,6),BUF(22),NOVEH,IVEH(75),INDEX(75,6)
      25  LOGICAL INDEX
      COMMON/BLK10/ DSPAIR(8)
      COMMON/BLK14/IPRTYP
      DCUBLE PRECISION TIME,PRTIME,AXTIME,AXENRY,FTIME,RTIME,FTM,RTM
      DCUBLE PRECISION AXEAYT,FLTTIME,EVTIME
      30  ISW=0
      IK=PAIR=1
      KKK=0
      LL = LANE
      LST=1
      35  C
      C   CHECK IF ENTERING GRID
      C
      IF(PAIR.GT.1) GO TO 25
      C
      40  C   CHECK IF NEW PLATOON
      C
      IF(VEHLST.LT.0.0) GO TO 5
      IF(FTIME.LT.VEHLST) GO TO 10
      45  IF(FTIME-VEHLST.LT.PLTTIM) GO TO 10
      5  IPLTN=IPLTN+1
      NCPLTN=NOPLTN+1
      C
      C   ENTER VEHICLE IN GRID
      C
      50  10 CALL REMOVE(LANE,PAIR)
      VFHLST=FTIME
      15 CALL UPVEH
      NCVEH=NOVFH +1
      ICVFH(1,LANE,PAIR)=NOVEH
      IVTYPE(1,LANE,PAIR)=ITYPE
      IPRD(1,LANE,PAIR)=IPRTYP
      IPLTN(1,LANE,PAIR)=IPLTN
      IAXLE(1,LANE,PAIR)=AXCNT
      FTM(1,LANE,PAIR)=FTIME
      55

```

```

60      FSPD(1,LANE,PAIR)=FSPEED
       HTM(1,LANE,PAIR)=FTIME
       RSPD(1,LANE,PAIR) = RSPEED
       ASPEED(1,LANE,PAIR) = SPEED
       AXSPAC(1,LANE,PAIR)=SPACE
65      SHFAD(1,LANE,PAIR)=FOLLOW
       THED(1,LANE,PAIR)=FLTME
       ICODE(1,LANE,PAIR)=LCUR(1)
       DO 18 I=2,4
       IF(LCDR(I).EQ.0) GO TO 20
       ICODE(1,LANE,PAIR)=ICODE(1,LANE,PAIR)*100+LCDR(I)
18     CONTINUE
20     TAIL(1,LANE,PAIR)=0.0
C
C      RECORD VEHICLE IF NOT AT FIRST TRAP
C
75      IF(PAIR.GT.1) CALL RECORD(1,LANE,PAIR)
       IF(ICODE(1,LANE,PAIR).EQ.0) RETURN
       CALL STDCHK(-1,LANE,PAIR)
       RETURN
80      CHERE FOR VEHICLE AT PREV PAIR, SAME LANE
       25 CONTINUE
       JJ = PAIR-1
C
C      COMPUTE DISTANCE BETWEEN TRAPS
C
85      30 PAIRDS=0.0
       DO 32 I=JJ,IK
32      PAIRDS=PAIRDS+DSPAIR(I)
       IF(VEHCNT(LANE,JJ).GT.0) GO TO 60
       GO TO 38
90      C      CHECK ANOTHER LANE
       35 IF(NN.EQ.1) GO TO 38
       NN=NN-1
       GO TO 68
95      38 CALL LANCHK(LST,LANE,NLANE,JJ,LL,VEHCNT)
       IF(LL.GT.0) GO TO 65
       IF(JJ.EQ.1.OR.ISW.EQ.1) GO TO 43
       ISW=1
       JJ=JJ-1
       LST=1
       GO TO 30
43      CONTINUE
       NN=VEHCNT(LANE,PAIR)+1
       FTM(NN,LANE,PAIR) = FTIME
100
105      C      CHECK FOR STRADDLE
C
       CALL STDCHK(NN,LANE,PAIR)
       IF(NN.EQ.0) RETURN
110      IF(JJ.EQ.-705) RETURN
       GO TO 15
60      LL=LANE
C
C      REMOVE OLD VEHICLES FROM TABLE
C
115      CALL REMOVE(LL,JJ)
C
C      CHECK IF SAME VEHICLE
C
120      65 NN = VEHCT(LL,JJ)
C
C      CHECK TYPE AND NO. AXLES
C
68      CONTINUE

```

```

125      IF(NN.LT.1) GO TO 38
126      IF(IAXLE(NN,LL,JJ),EQ,AXCNT) GO TO 66
127      II=IAHS(IAXLE(NN,LL,JJ)-AXCNT)
128      IF(II.GT.1) GO TO 35
129      66 CONTINUE
130
C          CHECK VEHICLE DYNAMICS
C
C          CALL VEHCHK(FTM(NN,LL,JJ),ASPEED(NN,LL,JJ),KK,NN,LL,JJ)
131      IF(KK.EQ.1) GO TO 35
132
C          CHFCK AXLE SPACING
C
C          A=SPACE = AXSPAC(NN,LL,JJ)
133      IF(IAHS(A).GT.AXTOL) GO TO 35
134      CALL GET(IDVEH(NN,LL,JJ),PAIR,NL,-705)
135      IF(NL,EQ.1) GO TO 67
136      JJ=-705
137      GO TO 43
138      67 CONTINUE
139      IF(JJ,EQ.PAIR-1) GO TO 72
140      CALL GET(IDVEH(NN,LL,JJ)+PAIR-1,NL,-705)
141      IF(NL,EQ.0) GO TO 35
142      72 CONTINUE
143
C          CHECK IF LANE CHANGE
C
C          IF(LL.EQ.LANE) GO TO 70
144
C          RECORD LANE CHANGE
C
145      IF(IARS(LL-LANE).LT.2) GO TO 69
146      IF(PAIR-JJ.EQ.1) GO TO 69
147      LI=IARS((LL+LANE)/2)
148      LANCHG(LL,LI,PAIR-1)=LANCHG(LL,LI,PAIR-1)+1
149      LANCHG(LI,LANE,PAIR)=LANCHG(LI,LANE,PAIR)+1
150      GO TO 70
151      69 CONTINUE
152      LANCHG(LL,LANE,PAIR) = LANCHG(LL,LANE,PAIR) +1
153      70 CALI UPVEH
154
C          ENTER VEHICLE AT CURRENT DETECTOR PAIR
C
155      INVEH(1,LANE,PAIR)=IDVEH(NN,LL,JJ)
156      IVTYPF(1,LANE,PAIR)=IVTYPE(NN,LL,JJ)
157      IPRD(1,LANE,PAIR)=IPRD(NN,LL,JJ)
158      IPLTON(1,LANE,PAIR)=IPLTON(NN,LL,JJ)
159      IAXLE(1,LANE,PAIR)=IAALE(NN,LL,JJ)
160      FTM(1,LANF,PAIR) = FTIME
161      FSPEE(1,LANE,PAIR) = FSPEED
162      RTM(1,LANF,PAIR) = RTIME
163      RSPD(1,LANE,PAIR) = RSPEED
164      ASPEED(1,LANE,PAIR) = SPEED
165      AXSPAC(1,LANE,PAIR)=SPACE
166      SHFAD(1,LANE,PAIR)=FOLLOW
167      THHEAD(1,LANE,PAIR)=FLTIME
168      TAIL(1,LANF,PAIR)=0.0
169      IF(LCDR(I).NE.0) GO TO 73
170      ICODE(I,LANE,PAIR)=ICODE(NN,LL,JJ)
171      GO TO 80
172      73 ICORDE(1,LANE,PAIR)=ICODE(NN,LL,JJ)*100+LCDR(1)
173      DO 74 I=2,4
174      IF(LCDR(I).EQ.0) GO TO 80
175      ICODE(1,LANE,PAIR)=ICODE(1,LANE,PAIR)*100+LCDR(I)
176      74 CONTINUE

```

```

190      A0 CONTINUE
          IF(JJ.GT.1) GO TO 82
          IF(ABS(AXSPAC(NN,LL,JJ)-9.2).GT..01) GO TO 81
C
C          CHANGE SPEEDS AT IHAP1 IF 9.2 FT WHEELBASE
195      C
          AXSPAC(NN,LL,JJ)=AXSPAC(1,LANE,PAIR)
          SPEDU=AXSPAC(1,LANE,PAIR)*ASPEED(NN,LL,JJ)/9.2
          FSPD(NN,LL,JJ)=SPEDD
          RSPD(NN,LL,JJ)=SPEDD
          ASPEED(NN,LL,JJ)=SPEDU
A1      CALL RECORD(NN,LL,JJ)
A2      CONTINUE
          CALL RECORD(1,LANE,PAIR)
          IF(NN.NE.VEHCNT(LL,JJ)) GO TO 83
          VEHcnt(LL,JJ)=VEHCNT(LL,JJ) - 1
A3      CONTINUE
          ASPEED(NN,LL,JJ)=5.0
          DO A5 L=1,NLANE
          DO A5 K=1,NPAIR
          CALL REMOVE(L,K)
A5      CONTINUE
          IF(PAIR.LT.NPAIR) RETURN
          VEHcnt(LANE,PAIR)=0
          RETURN
215      END

```

## SUBROUTINE UPVEH

```

SUBROUTINE UPVEH
COMMON D1,LANE,TIME,NPH,INTMS,RLIM,SPDTOL,NEVCNT,FVTDEV(64),PR,
$IFV(64),NLANE, NDEV, IDEVCD(24,6), NAXLES(6,6), NFLGAX(6,6),FINDEX
$,PLTOON,SPEEDU, FOLLOW, PRTIME(6,6), PRSPED(6,6), DFLSPD, C1, C2,
$C3, ICD, ITM, START(4), STP(4), INTRVL(4), AXTIME(17,4,6),
$AXFLAG(17,4,6), AXSPED(17,4,6), AXFNRY(6,6),
$PAIR, IIYPE, NFAIR, NOVEH, IPLTN, AXCNT, FTIME, RTIME
$,FSPEED, RSPEED,
$NCROSS(6,6,6), IX(80), IDVVF(17,4,6), IVTYPE(17,4,6), IPRD(17,4,6)
$,IPLTN(17,4,6), IAXLE(17,4,6), FTM(17,4,6), FSPD(17,4,6),
$RTM(17,4,6), RSPD(17,4,6), ASPEED(17,4,6), VEHcnt(6,6),
$ISTRDL(6,6), VEHlst, HLTTIM, VLIM, ALIM, PAIRS, SPLIM,
$LANFG(6,6,6)
        INTEGFR EVTDEV, PR, FINDEX, PLTOON, START, STP, HIST1, HIST2,
$HIST3, HIST4, PAIR, AXCNT, VEHcnt
        RFL INTMS, ITM
        LOGICAL AXFLAG
COMMON/HLK3/ AXEXYT(6,6),FLTME,SPACE,AXSPAC(17,4,6),
$THFAU(17,4,6), SHEAD(17,4,6), ICUDF(17,4,6), AXTOL, STOTUL,
$ICDF, EVTME(6,6), IHST
COMMON/HLK9/L5, TAIL(17,4,6), HUF(22), NVFH, IVEH(75), INDEX(75,6)
LOGICAL INDEX
DOUBLE PRECISION TIME,PRTIME,AXTIME,AXENRY,FTIME,RTIME,FTM,RTM
DOUBLE PRECISION AXEAYT,FLTME,EVTIME
L=VEHCNT(LANE,PAIR)

C
C          CHECK TO SEE IF TABLES ARE FULL
C
          IF(L.EQ.0) GO TO 20
          IF(L.LT.17) GO TO 13
          L=16
          VEHcnt(LANE,PAIR) = 16
          WRITE(6,1000) IDVVF(17,LANE,PAIR)
1000 FORMAT(* UPVEH TABLE OVERFLW*,I10)

```

```

35      13 CONTINUE
          L=L+10
          IF (L.GT.16) L=16
C
C          UPDATE VEHICLE TABLES
C
40      DO 15 I=1,L
          K=L-I+1
          IDVEH(K+1,LANE,PAIR)=IDVEH(K,LANE,PAIR)
          IVTYPE(K+1,LANE,PAIR)=IVTYPE(K,LANE,PAIR)
45      IFRU(K+1,LANE,PAIR)=IPRD(K,LANE,PAIR)
          IPLTON(K+1,LANE,PAIR)=IPLTON(K,LANE,PAIR)
          IXAXLE(K+1,LANE,PAIR)=IXAXLE(K,LANE,PAIR)
          FTM(K+1,LANE,PAIR)=FTM(K,LANE,PAIR)
          FSPO(K+1,LANE,PAIR)=FSPO(K,LANE,PAIR)
50      RTIM(K+1,LANE,PAIR)=RTIM(K,LANE,PAIR)
          RSPD(K+1,LANE,PAIR)=RSPD(K,LANE,PAIR)
          ASPEED(K+1,LANE,PAIR)=ASPEED(K,LANE,PAIR)
          AXSPAC(K+1,LANE,PAIR)=AXSPAC(K,LANE,PAIR)
          THEAD(K+1,LANE,PAIR)=THEAD(K,LANE,PAIR)
          SHEAD(K+1,LANE,PAIR)=SHEAD(K,LANE,PAIR)
55      ICODE(K+1,LANE,PAIR)=ICODE(K,LANE,PAIR)
          TAIL(K+1,LANE,PAIR)=TAIL(K,LANE,PAIR)
15      CONTINUE
20      VEHCNT(LANE,PAIR)=VEHCNT(LANE,PAIR) +1
60      RETURN
      END

```

## SUBROUTINE LANCHK

```

      SUBROUTINE LANCHK(LST,LANE,NLANE,JJ,LL,VEHCNT)
      INTEGER VEHCNT(6,6)
      DIMENSION LFLG(6),LIST(6)
      DIMENSION LLS(5,6)
5      DATA LLS/
          $2,3,4,5,6,
          $1,3,4,5,6,
          $2,4,1,5,6,
          $3,5,2,6,1,
          $4,6,3,2,1,
          $5,4,3,2,1/
          LL=0
C
C          SETUP LANE SEARCHING TABLE
C
15      35 GO TO (40,50),LST           /
40      LST=2
        DC 45 I=1,5
        LFLG(I)=1
20      45 LIST(I)=LLS(I,LANE)
C
C          SEARCH FOR VEHICLES IN EACH LANE IN THE TABLE
C
25      50 DC 55 I=1,5
        IF (LFLG(I).LT.0) GO TO 55
        IF (LIST(I).GT.NLANE) GO TO 55
        LFLG(I) = -1
        CALL REMOVE (LIST(I),JJ)
        IF (VEHCNT(LIST(I),JJ).EQ.0) GO TO 55

```

```

30      C
C          POSSIBLE VEHICLES FOUND
C
C          LL=LIST(I)
C          RETURN
35      55 CONTINUE
C          RETURN
C          END

SUBROUTINE VEHCHK

        SUBROUTINE VEHCHK(FTM2,ASPP,KK,N,L,J)
        COMMON U1,LANE,TIMF,NPH,IINTMS,RLIM,SPATOL,NEVCNT,FVTDEV(64),PH,
$IEV(64),N1,ANE,NDEV,IDEVCD(24,6),MAXLES(6,6),NFLGAX(6,6),FINDEX
$,PLTUON,SPEED, FOLLOW, PRTIME(6,6), PRSPED(6,6), DELSPD, C1, C2,
5      $C3, ICD, ITM, START(4), STP(4), INTRVI(4), AXTIME(17,4,6),
$AXFLAG(17,4,6), AXSPED(17,4,6), AXENRY(6,6),
$PAIR, IITYPE, NPAIR, NOVEH, IPLTN, AXCNT, FTIME, RTIME
$F SPEED, WSPEED, NOPLTN, D12,
$NCROSS(6,6,6), IX(80), IDVEH(17,4,6), IVTYPE(17,4,6), IPHD(17,4,6)
10      $IPLTN(17,4,6), IAIXL(17,4,6), FTM(17,4,6), FSPD(17,4,6),
$RTM(17,4,6), RSPD(17,4,6), ASPEED(17,4,6), VEHCNT(6,6),
$ISTHDL(6,6), VEHLSL, PLTTIM, VLIM, ALIM, PAIRDS, SPLIM,
$LANFHG(6,6,6)
        INTEGER EVTDEV, PR, FINDEX, PLTOON, START, STP, HIST1, HIST2,
15      HIST3, HIST4, PAIR, AXCNT, VEHCNT
        REAL INTMS, ITM
        LOGICAL AXFLAG
        COMMON/HLK3/ AXEXYT(6,6),FLTTIME,SPACE,AXSPAC(17,4,6),
$THEAD(17,4,6), SHEAD(17,4,6), ICODE(17,4,6), AXTOL, STDTOL,
20      $ICRD, EVTTIME(6,6), IHST
        DOUBLE PRFCISION AXEAYT,FLTTIME,EVTIME
        COMMON/HLK4/KKK
        COMMON/HLK4/SLIM(2),SIOL(2)
        COMMON/HLK12/SMIN
25      DOUBLE PRFCISION TIME,PRTIME,AXTIME,AXENRY,FTIME,RTIME,FTM,RTM
        DOUBLE PRFCISION FTM2,A
        KK=0
        ASP2=ASPP

30      C
C          RYPASS IF VEHICLE ALREADY USED
C
C          IF(ASP2.NE.5.) GO TO 5
3      3 KK=1
C          RETURN
35      5 IF(SPEEU.LT.SMIN) GO TO 3
C          A=FTIME - FTM2
7      7 IF(A.LE.PAIRDS/.146) GO TO 35
C          ACC=(SPEED-ASP2)/A

40      C
C          CHECK ACCELERATION
C
C          IF(ABS(ACC).GT.ALIM) GO TO 35
C
45      C
C          CHECK AVERAGE VELOCITY
C
C          AVG=(SPEED+ASP2)/2.0
        VEL=PAIRDS/A
        XMIN=SPEED
        XMAX=ASP2
50      5 IF(XMIN.LE.XMAX) GO TO 10
        XMAX=SPEED
        XMIN=ASP2
10      10 C=XMAX-XMIN
        IF(C.GT.SLIM(2)) GO TO 20

```

```

55      I=1
      IF(C.GT.SI IM(1)) I=2
      XMAX=XMAX+STOL(I)
      XMIN=XMIN-STOL(I)
      IF(JHST.NE.7) GO TO 20
      IF(PAIR.NE.6) GO TO 20
      IF(XMIN.GT.0.00136) GO TO 20
      XMIN=0.00136
20      IF(VEL.LT.XMIN.OR.VEL.GT.XMAX) GO TO 35
      IF(KK.EQ.0) RETURN
      KK=0
65      C
      C          CHANGE SPEEDS IF OLD WHEELBASE EQUAL TO 9.2
      C
70      FSPD(N,L,J)=ASP2
      RSPD(N,L,J)=ASP2
      ASPFED(N,L,J)=ASP2
      AXSPAC(N,L,J)=SPACE
      RETURN
      35 IF(KK.EQ.1) RETURN
      KK=1
      IF(KKK.EQ.1) RETURN
      IF(ABS(AXSPAC(N,L,J)-9.2).GT..01) RETURN
      C
      C          CHANGE SPEED AND TRY AGAIN IF WHEELBASE IS EQUAL TO 9.2
      C
80      ASP2=SPACE*ASH2/9.2
      GO TO 7
      END

```

## SUBROUTINE REMOVE

```

SUBROUTINE REMOVE(L,K)
COMMON/BLK1/LANE,TIME,NPR,INTMS,RLIM,SPDTOL,NEVCNT,FVTDEV(64),PR,
$IFV(64),NLANE,NDEV,IDEVCD(24,6),NAXLES(6,6),NFLGAX(6,6),FINDEX
$,FLTOON,SPFED,FOLLOW,PRTIME(6,6),PRSPED(6,6),DELSPD,C1,C2,
$C3,ICD,ITM,START(4),STP(4),INTHVI(4),AXTIME(17,4,6),
$AXFLAG(17,4,6),AXSPED(17,4,6),AXENRY(6,6),
$PAIR,IITYPE,NFAIR,NOVEH,IPLTN,AXCNT,FTIME,RTIME
$,$FSPEFD,RSPEFD,
$INCROSS(6,6,6),IX(80),IDVFF(17,4,6),IVTYPF(17,4,6),IPRN(17,4,6)
$,IPITCN(17,4,6),IAXLE(17,4,6),FTM(17,4,6),FSPD(17,4,6),
$RTM(17,4,6),RSPD(17,4,6),ASPEED(17,4,6),VEHCNT(6,6),
$ISTRUL(6,6),VFHLST,PLTTIM,VLIM,ALIM,PAIRDS,SPLIM,
$LANCHG(6,6,6)
      INTEGFR EVTDEV, PR, FINDEX, PLTOON, START, STP, HIST1, HIST2,
$HIST3, HIST4, PAIR, AXCNT, VEHCNT
      REAL INTMS, ITM
      LOGICAL AXFLAG
      COMMON/BLK3/AXEXYT(6,6),FLTIME,SPACE,AXSPAC(17,4,6),
$THFAU(17,4,6),SHEAD(17,4,6),ICODE(17,4,6),AXTOL,STDtol,
$ICDR,FVTIME(6,6),IMST
      COMMON/BLK4/KKK
      COMMON/BLK5/L5,TAIL(17,4,6),BUF(22),NVFH,IVEH(75),INDEX(75,6)
      LOGICAL INDEX
      DOUBLE PRECISION TIME,PRTIME,AXTIME,AXENRY,FTIME,RTIME,FTM,RTM
      DOUBLE PRECISION AXEXYT,FLTIME,EVTIME
      COMMON/BLK11/ITYP(75),NPRD(75),NPLTN(75),NAXL(75),NCODE(75),
$LN(6,75),PFF(9,6,75)
      COMMON/BLK10/DSPAIR(8)

```

C

```

30          C      RETURN IF CALL NOT FROM GRID
          C
          C      IF (KKK.EQ.1) RETURN
          C      IF (VEHCNT(L,K).EQ.0) RETURN
          J=VEHCNT(L,K)
          DC 10 I=1,J
          N=J-I+1
          C
          C      COMPUTE ALLOWABLE TIME
          C
40          HLNCHA=VLTIM*0.088/ASPEED(N,L,K)
          HLNCHP=HLNCHA*DPAIR(K)/300.0
          C
          C      RETURN IF NOT TIME
          C
45          IF (FTIME-FTM(N,L,K).LT.BUNCHB) RETURN
          CALL GET(TDVEH(N,L,K),K,NN,-705)
          IF (NN.EQ.1) GO TO 5
          IF (TAIL(N,L,K).EQ.0.0) RETURN
          IF (K.EQ.NPAIR) RETURN
          KK=K+1
          CALL GET(TDVEH(N,L,K),KK,NN,-705)
          IF (NN.EQ.0) GO TO 7
          DC 3 JK=KK,NPAIR
          CALL GET(TDVEH(N,L,K),JK,NN,JJ)
          IF (NN.EQ.1) GO TO 3
          IF (RFF(4,JK,JJ).EQ.0.0) GO TO 7
3  CCNTINUE
5  CCNTINUE
          CALL TAPOUT(TDVEH(N,L,K),NPAIR)
          7 CCNTINUE
          VFHCNT(L,K)=N-1
          CALI STDCCHK(N,L,K)
10 CONTINUE
          RETURN
65 END

```

## SUBROUTINE STDCCHK

```

SUBROUTINE STDCCHK(I,I+L,K)
COMMON D1,LANE,TIME,NPR,INTMS,RLIM,SPNTOL,NFVCNT,FVTDEV(64),PR,
$IEV(64),NIANE,NDEV,IDEVCD(24,6),MAXLES(6,6),NFLGAX(6,6),FINDEX
$PLTOUN,SPEED,FOLLOW,PRTIME(6,6),PRSPED(6,6),DELSPD,C1,C2,
$C3,ICD,ITM,START(4),STP(4),INTRVI(4),AXTIME(17,4,6),
$AXFLAG(17,4,6),AXSPEED(17,4,6),AXENRY(6,6),
$PAIR,I TYPE,NPAIR,NOVEH,IPLTN,RTIME,FTIME,
$FSPEED,RSPEED,NOPLTN,IPRD(17,4,6),
$NCROSS(6,6,6),IX(80),IDVFH(17,4,6),IVTYPE(17,4,6),
$IPRD(17,4,6),ITPTON(17,4,6),IAXLE(17,4,6),FTM(17,4,6),FSPO(17,4,6),
$RTM(17,4,6),RSPD(17,4,6),ASPEED(17,4,6),VEHCNT(6,6),
$ISTRDL(6,6),VEHLST,PLTTIM,VLIM,ALTM,PAIRDS,SPLIM,
$LANFMG(6,6,6)
INTGFR,EVTDEV,PR,FINDEX,PLTOUN,START,STP,HIST1,HIST2,
$HIST3,HIST4,PAIR,AXCNT,VEHCNT
REAL INTMS,ITM
LOGICAL AXFLAG
COMMON/HLK3/ AXEXYT(5,6),FLTME,SPACE,AXSPAC(17,4,6),
$THEAD(17,4,6),SHEAD(17,4,6),ICODE(17,4,6),AXTOL,STDtol,
$ICDR,FVTIME(6,6),IMST
COMMON/PLK9/L5,TAIL(17,4,6),BUF(22),NVEH,IVEH(75),INDEX(75,6)
LOGICAL INDEX
DOUBLE PRECISION TIME,PRTIME,AXTIME,AXENRY,FTIME,RTIME,FTM,RTM
DOUBLE PRECISION AXEAYT,FLTME,EVTIME

```

```

25      DIMENSION ITAB(4,4)
        DATA ITAB/0,2,0,0,1,0,4,0,0,0,3,0,6,0,0,5,0/
        N=IAHS(II)
        DO 5 NN=1,NLANE
        IF(NN.EQ.1) GO TO 5
        IF(IAHS(NN-1).NE.1) GO TO 5
        M=VFMCNT(NN,K) + 10
        IF(M.GT.17) M=17
        DO 3 LL=1,M
        IF(ASPEED(LL,NN,K).LT.1.E-4) GO TO 3
        IF(DARS(FTM(N,L,K))-FTM(LL,NN,K)).LT.+0.088*STDtol/
        $ ASPEED(LL,NN,K)) GO TO 7
35      3 CONTINUE
        5 CONTINUE
C
40      C      NO STRADDLES FOUND
C
C      RETURN
45      C      7 CONTINUE
        IF(II.GT.0) GO TO 12
C      C      SWAP CODER HITS
C
50      C      IF(ICODE(LL,NN,K).GT.0) RETURN
        ICODE(LL,NN,K)=ICODE(N,L,K)
        RETURN
C
C      C      INCREMENT STRADDLE TABLES
C
55      12 LL=ITAB(NN,L)
        II=0
        15 ISTRUL(LL,K)=ISTRUL(LL,K)+1
        RETURN
        END

```

## SUBROUTINE RECORD

```

SUBROUTINE RECORD (N,L,J)
COMMON/DI,LANE,TIME,NPR,INTMS,RLIM,SPDTOL,NFVCNT,FVTDEV(64),PR,
$IFV(64),NIANE,NDDEV,IDEVCD(24,6),NAXLFS(6,6),NFLGAX(6,6),FTINDEX
$PLTOON,SPEED, FOLLOW, PRTIME(6,6), PRSPEED(6,6), NELSPD, C1, C2,
$C3, ICD, ITM, START(4), STP(4), INTAVL(4), AXTIME(17,4,6),
$AXFLAG(17,4,6), AXSPED(17,4,6), AXENHY(6,6),
$PAIR, IFYPE, NFAIR, NOVEH, IPLTN, AXCNT, FTIME, RTIME
$FSPEED, RSPEED, NOPLTN,02,
$NCROSS(6,6,6), IX(80), IDVEH(17,4,6), IVTYPE(17,4,6), IPHR(17,4,6)
$+IPLTON(17,4,6), IAXLE(17,4,6), FTM(17,4,6), FSPD(17,4,6),
$RTM(17,4,6), RSPD(17,4,6), ASPEED(17,4,6), VEHcnt(6,6),
$ISTRUL(6,6,6), VEHST, PLTTIM, VLIM, ALTM, PAIRS, SPLIM,
$LANCHG(6,6,6)
        INTEGFR EVTDEV, PR, FTINDEX, PLTOON, START, STP, HIST1, HIST2,
15      $HIST3, HIST4, PAIR, AXCNT, VEHcnt
        RFL INTMS, ITM
        LOGICAL AXFLAG
        COMMON/BLK3/ AXEXYT(5,6),FLTME,SPACE,AXSPAC(17,4,6),
$THEAU(17,4,6), SHEAD(17,4,6), ICODE(17,4,6), AXTOL, STDtol,
$ICDR, EVTIME(6,6), IHST
        COMMON/BLK9/L5, TAIL(17,4,6), BUF(22), NVEH, IVEH(75), INDEX(75,6)
        LOGICAL INDEX
        COMMON/BLK11/ ITYP(75), NPROD(75), NPLTON(75), NAXL(75), NCODE(75),
$LN(6,75), AFF(9,6,75)

```

```

25      DCUBLE PRFCISION TIME*PRTIME*AXTIME*AXENRY*FTIME*RTIME*FTM*RTM
      DCURLE PRECISION AXEAYT,FLTIME,EVTIME

C          CONVERT UNITS FOR OUTPUT PURPOSES
C
30      IF=0
      A            = FSPD(N,L,J) * C2
      B            = RSPU(N,L,J) * C2
      C            = ASPELU(N,L,J) * C2
      THEAD(N,L,J)=THEAD(N,L,J)/1000.0
      IF(PAIR.GT.1) GO TO 15
1 IF=1

C          DETERMINE IF VEHICLE ALREADY IN TABLES
C
40      DO 3 I=1,L5
      IF(IVFH(I).EQ.0) GO TO 5
3 CONTINUE
      STOP 5566
5 IF(I.GT.NVEH) NVEH=I
      IVEH(I)=INVEM(N,L,J)
      GO TO 25
15 IF(NVEH.LT.1) GO TO 1
      DC 20 I=1,NVEH
      IF(IDVEH(N,L,J).EQ.IVEH(I)) GO TO 25
20 CCNTINUE
      GC TO 1
25 IF(NEX(I,J)=.TRUE.)
      IF(IF.FU.0) GO TO 35
      ITYP(I)=0
      NPRD(I)=IPRD(N,L,J)
      NPLTON(I)=IPLTON(N,L,J)
      NAXL(I)=IAXLE(N,L,J)
      NCODE(I)=ICODE(N,L,J)
35 IF(ICODE(N,L,J).NE.0) NCODE(I)=ICODE(N,L,J)
      IF(IAXLE(N,L,J).GT.NAXL(I)) NAXL(I)=IAXLE(N,L,J)
      CALL TYPE(AXSPAC(N,L,J),NAXL(I),II)
      IF(II.GT.ITYP(I)) ITYP(I)=II
      LN(J,I)=L
      BFF(1,J,I)=FTM(N,L,J)
55      BFF(2,J,I)=A
      BFF(3,J,I)=RTM(N,L,J)
      BFF(4,J,I)=B
      BFF(5,J,I)=C
      BFF(6,J,I)=AXSPAC(N,L,J)
70      BFF(7,J,I)=THEAD(N,L,J)
      BFF(8,J,I)=SHEAD(N,L,J)
      BFF(9,J,I)= TAIL(N,L,J)

C          M=IVTYPE(N,L,J)
75      NCROSS(L,J,M)=NCROSS(L,J,M)+1
      RETURN
      END

```

## SUBROUTINE SUMMARY

```

SUBROUTINE SUMMARY(IFS,ISW)
COMMON D1,LANE,TIME,NPR,INTMS,RLIM,SPNTOL,NEVCNT,FVTDEV(64),PR,
$IEV(64),NLANE, NDEV, IDEVCD(24+6), NAXLES(6+6), NFLGAX(6+6),FINDEX
$PLTOCN,SPEED, FOLLOW, PRTIME(6+6), PRSPED(6+6), DELSPD, C1, C2,
5 C3, ICD, TTM, START(4), STP(4), INTRVL(4), AXTIME(17+4+6),
$AXFLAG(17+4+6), AXSPEED(17+4+6), AXENRY(6+6),
$PAIR, I(TYPE, NFAIR, NOVEH, IPLTN, AXCNT, FTIME, RTIME
$,FSPEED, RSPEED, NOPLTN,IP2,
$NCROSS(5+6+6), IX(80), IDVEH(17+4+6), IVTYPF(17+4+6), IPDN(17+4+6)
10 $IPLTN(17+4+6), IAXLE(17+4+6), FTM(17+4+6), FSPO(17+4+6),
$RTM(17+4+6), RSPD(17+4+6), ASPEED(17+4+6), VEHCNT(6+6),
$ISTRDL(6+6), VEHLSL, PLTTIM, VLIM, ALIM, PAIRDS, SPLIM,
$LANCHG(6+6+6)
INTEGER EVTDEV, PR, FINDEX, PLTOUN, START, STP, HIST1, HIST2,
15 $HIST3, HIST4, PAIR, AXCNT, VEHCNT
REAL INTMS, ITM
LOGICAL AXFLAG
COMMON/HLK3/ AXEXYT(6+6),FLTME,SPACE,AXSPAC(17+4+6),
$THEAD(17+4+6), SHEAD(17+4+6), ICODE(17+4+6), AXTOL, STDtol,
20 $ICDR, EVTTIME(6+6), IMST
INTEGER FROM(4), TO(4), LIM(4), OUT
DCUBLE PRECISION TIME,PRTIME,AXTIME,AXENRY,FTIME,RTIME,FTM,RTM
DCUBLE PRECISION AXEAYT,FLTME,EVTIME
COMMON/BLK13/ NSAMP(4+6),ASLM(4+4+6),RSUM(4+4+6),THSUM(4+4+6),
25 $SHSUM(4+4+6),NTRACK(5)
INTEGER TOT(2+6),GRND
DATA LIM/0,10+6,10//,ZERO/0.0/
DATA OUT/6/
GO TO 10, IFS
30 1 IFS = 2
DO 2 J=1+4
FROM(J) = START(J)
2 CONTINUE
C
35 C      COMPUTE ANALYSIS PERIOD TIME INTERVALS
C
5 CALL MEMSFT(0,TO+4)
DO 15 M=1,4
K=5-M
40 TO(K) = TO(K) + FROM(K) + INTRVL(K)
IF(TO(K).LT.LIM(K)) GO TO 15
IF(K.LE.1) GO TO 15
TO(K) = TO(K) - LIM(K)
TO(K-1) = TO(K-1)+1
15 CONTINUE
IF( TO(1)*10+TO(2),LE,24) GO TO 20
TO(2) = TO(2)-4
TO(1) = TO(1)-2
20 CONTINUE
IF(ISW.EQ.2) GO TO 55
C
C      PRINT SUMMARY OF VEHICLE TRACKED
C
55 WRITE(OUT,2000) (IX(I),I=1+32),FROM,TO
2000 FORMAT(1H1,30X,26HDIAGRAMMATIC SIGNING STUDY//4(31X,8A10//)
$31X,15HANALYSIS PERIOD,2X,4I1+3H = ,4I1///)
WRITE(OUT,2001) NOPLTN
2001 FORMAT(1X,25HNO. PLATOONS IDENTIFIED =,I5//)
CALL MEMSFT(0.0,TOT,12)

```

```

60      DC 23 I=1,NPAIR
       DO 22 J=1,NLANE
          TOT(1,I)=TOT(1,I) + INCROSS(J,I,1)
          TOT(2,I)=TOT(2,I) + INCROSS(J,I,2)
22 CONTINUE
65      P3 CONTINUE
         WRITE(OUT,2002) (L,L=1,6),(I,(((INCROSS(I,J,K),K=1,2),J=1,6)),I=1,NLANE)
2002 FORMAT(1X,50HNO. VEHICLES (BY TYPE) CROSSING EACH DETECTOR PAIR/
$1H,4HLANF,6(6X,4HPAIR,I2,4X)/    7X+6(3X,13HAUTO NONAUTO)//
70      $6(I4+3X+6(I6+I8+2X))/)
         WRITE(OUT,2024) TOT
2024 FORMAT(/1H,*TOTALS*,6(I6,I8+2X)//)
         WRITE(OUT,2023) (INTRACK(I),I,I=1,NPAIR)
2023 FORMAT(1Hn,I7,1X,*VEHICLES TRACKED THRU*,I2,1X,*THAPS*)
         WRITE(OUT,2011)
2011 FCRMAT(1H1)

C
C      PRINT LANE CHANGING SUMMARIES
C
80      DC 30 K=2,NPAIR
       J= K-1
       WRITE(OUT,2012) K,J, (L,L=1,NLANE)
2012 FORMAT(//36H0LANE CHANGES BETWEEN DETECTOR PAIRS,I2,4H AND,I2/10H0
$FROM LANE,13X,7HTO LANE/15X+6I6)
         WRITE(OUT,2013)
2013 FORMAT(1H )
       GRANDU=0.0
       CALL MENSFT(0,TOT,I2)
       DC 24 I=1,NLANE
       DC 24 J=1,NLANE
       TCT(1,I)=TOT(1,I) + LANCHG(I,J,K)
       TCT(2,J)=TOT(2,J) + LANCHG(I,J,K)
       GRAND=GRAND+LANCHG(I,J,K)
24 CONTINUE
95      DC 25 I=1,NLANE
       WRITE(OUT,2014) I,(LANCHG(I,J,K),J=1,NLANE),TOT(I,I)
2014 FORMAT(16,9X+7I6)
25 CONTINUE
       WRITE(OUT,2015) (TOT(2,J),J=1,NLANE),GRAND
2015 FORMAT(*TOTALS*,8X+/16)
30 CONTINUE

C
C      PRINT SUMMARY OF LANE STRADDLES
C
105     WRITE(OUT,2004) (L,(ISTRDL(I,L),I=1,6),L=1,6)
2004 FORMAT(1H1,14HLANE STRADDLES/5H0PAIR,22X,*VEHICLE ORIENTATION*/I
$15X,*1-2*,5X,*2-1*,5X,*2-3*,5X,*3-2*,5X,*3-4*,5X,*4-3*//I
$6(I4+5X+6I6)/)
       IF(NEV_CNT.EQ.0) GO TO 35
110     C
       /
C
C      PRINT CODER HIT SUMMARIES
C
       WRITE(OUT,2005)

2005 FORMAT(//15H EVENT COUNTERS/12H0DEVICE CODE,5X, 7HNO HITS//I
$)
       DO 33 I=1,64
       IF(FVTDEV(I).LT.1) GO TO 33
       WRITE(OUT,2003) EVTDEV(I),IEV(I)
2003 FORMAT(I7,I14)

```

```

120      33 CONTINUE
125      35 CONTINUE
          IF(IHST.EQ.1) GO TO 55
C
C          COMPUTE AND PRINT DISTRIBUTIONS
C
130      DO 50 I=1,NLANE
135      DO 50 J=1,NPAIR
          CALL MOMENT(NSAMP(I,J),ASUM(1,I,J))
          N=NSAMP(I,J)-1
          CALL MOMENT(N,RSUM(1,I,J))
          CALL MOMENT(N,THSUM(1,I,J))
          CALL MOMENT(N,SHSUM(1,I,J))
50      CONTINUE
          WRITE(OUT,2016)
2016    FORMAT(1H1,20X,*ABSOLUTE SPEED DISTRIBUTIONS (MPH)*//)
          WRITE(OUT,2017)
2017    FORMAT(*01,ANE*,3X,*PAIR#,4X,*SIZE*,4X,*MEAN*,4X,*STD DEVIATION*,4X,*SKEWNESS*,4X,*KURTOSIS*/)
          DO 70 I=1,NLANE
140      WRITE(OUT,2019)
2019    FORMAT(1H )
          WRITE(OUT,2018) (I,J,NSAMP(I,J),(ASUM(K,I,J),K=1,4),J=1,NPAIR)
2018    FORMAT(I3,I8+I9,F8.2,F13.2,F14.2,F12.4)
70      CONTINUE
          DO 75 I=1,NLANE
          DO 75 J=1,NPAIR
75      NSAMP(I,J)=NSAMP(I,J)-1
          WRITE(OUT,2020)
2020    FORMAT(1H1,20X,*RELATIVE SPEED DISTRIBUTIONS (MPH)*//)
          WRITE(OUT,2017)
          DC 80 I=1,NLANE
          WRITE(OUT,2019)
          WRITE(OUT,2018) (I,J,NSAMP(I,J),(RSUM(K,I,J),K=1,4),J=1,NPAIR)
80      CONTINUE
          WRITE(OUT,2021)
2021    FORMAT(1H1,20X,*TIME HEADWAY DISTRIBUTIONS (SEC)*//)
          WRITE(OUT,2017)
          DO 85 I=1,NLANE
          WRITE(OUT,2019)
160      WRITE(OUT,2018) (I,J,NSAMP(I,J),(THSUM(K,I,J),K=1,4),J=1,NPAIR)
85      CONTINUE
          WRITE(OUT,2022)
2022    FORMAT(1H1,20X,*SPACE HEADWAY DISTRIBUTIONS (FT)*//)
          WRITE(OUT,2017)
          DO 90 I=1,NLANE
          WRITE(OUT,2019)
          WRITE(OUT,2018) (I,J,NSAMP(I,J),(SHSUM(K,I,J),K=1,4),J=1,NPAIR)
90      CONTINUE
C
C          RE-INITIALIZE COMMON VARIABLE FOR NEXT ANALYSIS PERIOD
C
175      55 NCPLTR=0
          CALL MEMSFT(0,LANCHG*216)
          CALL MEMSFT(0,ISTRDL*36)
          CALL MEMSFT(0,IEV*64)
          CALL MEMSFT(0,NCHROSS*216)
          CALL MEMSFT(0,NSAMP*414)
          DC 60 I=1,4
180      60 FROM(I)=TO(I)
          IF(ISW.EQ.2) RETURN
          IF(IHST.GT.6) CALL PNMAIL(NPAIR)
          RETURN
          END

```

## SUBROUTINE MOMENT

```

      SUBROUTINE MOMENT(NN,SMM)
      DIMENSION SMM(4)
      DIMENSION SIG(1)
      REAL MU(1)
5       DATA NX/1/
      SUM=SMM(1)
      SSQ=SMM(2)
      SCUR=SMM(3)
      SFOR=SMM(4)
10      CALL MFMSFT(0.0,SMM,4)
      IF(NN.LT.1) RETURN
      SMM(1)=SUM/NN
      MU(1)=SMM(1)
      SSQ=SSQ/NN
15      SCUR=SCUB/NN
      SFOR=SFUR/NN
      A=MU(NX)*MU(NX)
      VAR=SSQ-A
      IF(VAR.LT.0.0) GO TO 30
20      SMM(2)=SORT(VAR)
      SIG(1)=SMM(2)
      B=A*MU(NX)
      XX=CUH+3.0*MU(NX)*SSQ+2.0*B
      IF(VAR.LT.1.E-7) RETURN
25      SMM(3)=XX/(VAR*SIG(NX))
      C=R*MU(NX)
      XX=SFOR-4.0*MU(NX)*SCUB+6.0*A*SSQ-3.0*C
      SMM(4)=XX/(VAR*VAR)
      RETURN
30      SMM(2)=SMM(3)=SMM(4)=-1.0
      RETURN
      END

```

## SUBROUTINE GET

```

      SUBROUTINE GET(NUM,PAIR,NN,JJ)
      INTEGER PAIR
      COMMON/HLK9/L5,TAIL(17,4,6),BUF(22),NVEH,IVEH(75),INDEX(75,6)
      LOGICAL INDEX
      COMMON/HLK11/ ITYP(75),NPRD(75),NPLTON(75),NAXL(75),NCODE(75),
5       $LN(6,75),PFF(9,6,75)
      NN=0
      DO 5 I=1,NVEH
      5 IF(IVEH(I).EQ.NUM) GO TO 10
10      CONTINUE
      7 NN=1
      RETURN
15      IF(.NOT.INDEX(I,PAIR)) GO TO 7
      IF(JJ.EQ.-705) RETURN
      JJ=I
      RETURN
      END

```

## SUBROUTINE TAPOUT

```

      SLROUTINE TAPOUT(NUM+NPAIR)
      COMMON/HLK3/ AXEXYT(6,6),FLTIME,SPACE,AXSPAC(17,4,6),
      $THFAU(17,4,6), SHEAD(17,4,6), ICODE(17,4,6), AXTOL, STDTOL,
      $ICDR, EVTIME(6,6), IHST
      5      COMMON/HLK9/L5,TAIL(17,4,6)+BUF(22),NVFH,IVEH(75)+INDEX(75,6)
      LOGICAL INDEX
      COMMON/HLK11/ ITYP(75),NPRD(75)+NPLTON(75),NAXL(75),NCODE(75),
      $LN(6,75),RFF(9,6,75)
      COMMON/HLK13/ NSAMP(4,6)+ASLM(4,4,6)+RSUM(4,4,6)+THSUM(4,4,6),
      $SHSUM(4,4,6)+NTRACK(6)
      DCURLE, PRECISION D1,D2
      COMMON/HLK7/STM
      INTEGER TSEC,SFC
      DOUBLE PRECISION AXFAYT,FLTIME,EVTIME
      DATA RSAVEF/305.2345/
      C
      C          SEARCH FOR VEHICLE IN TABLES
      C
      20     DC 5 I=1,NVEH
      IF(IVEH(I).EQ.NUM) GO TO 10
      5 CONTINUE
      RETURN
      10 IF(NUM.EQ.0) RETURN
      KK=0
      25     C
      C          OUTPUT VEHICLE DATA TO TAPE
      C
      13 DC 15 J=1,NPAIR
      IF(.NOT.INDEX(I,J)) GO TO 15
      TSEC=(STM+RFF(1,J,I))/1000.
      IHR=TSEC/3600
      TSFC=TSEC-IHR*3600
      MIN=TSFC/60
      SEC=TSFC-MIN*60
      35     IF(RFF(9,J,I).EQ.0.0) BFF(9,J,I)=BSAVE+II+.8734
      BSAVE=BFF(9,J,I)
      WHIT(10)=IVEH(I),ITYP(I),LN(J,I),J,NPRD(I),NPLTON(I),
      $NAXL(I)+(RFF(K,J,I),K=1,9),NCODE(I),IHR,MIN,SEC
      KK=KK+1
      40     15 CONTINUE
      17 IVEH(I)=0
      IF(KK.EQ.0) GO TO 19
      NTRACK(KK)=NTRACK(KK)+1
      45     IF(IHST.LT.7) GO TO 19
      IF(KK.NE.NPAIR) GO TO 19
      CALL LPHAIL(I,KK)
      19 CCNTINUE
      C
      C          RE-INITIALIZE TABLES
      C
      50     DO 18 J=1,NPAIR
      18 INDEX(I,J)=.FALSE.
      IF(I.NE.NVEH) RETURN
      IF(NVEH.EQ.1) GO TO 25
      NN=NVEH
      DO 20 K=1,NN
      L=NN-K+1
      IF(IVEH(L).EQ.0) GO TO 20
      NVEH=L
      60     RETURN
      20 CCNTINUE
      25 NVEH=0
      RETURN
      END

```

## SUBROUTINE TYPE

```
      SUBROUTINE TYPE(WHEEL,AXLE,TYP)
C      THIS SUBROUTINE DETERMINES THE TYPE OF VEHICLE DETERMINED BY
C      AXLE NUMBER AND WHEEL BASE DISTANCE
C      INTEGER AXLE,TYP
5       INTEGER C1,C2
      DATA C1/12.0/
      DATA C15/15.0/
      DATA C2/2/
      DATA C3/3/
10      IF(AXLE.GT.C3) GO TO 500
      IF(WHEEL.GT.C15) GO TO 400
      IF(WHEEL.LT.C12) GO TO 100
      IF(AXLE.GT.C2) GO TO 300
      GO TO 200
15      100 IF(AXLE.GT.C2) GO TO 300
      TYP=1
      IF(WHEEL.LT.8.5) TYP=0
      RETURN
20      200 TYP=2
      RETURN
25      300 TYP=3
      RETURN
        400 TYP=4
      RETURN
      500 TYP=5
      RETURN
      END
```

## SUBROUTINE MEMSET

```
      SUBROUTINE MEMSET(A,B,N)
      DIMENSION B(N)
      DO 10 I=1,N
      B(I) = A
5      10 CONTINUE
      RETURN
      END
```

PROGRAM LISTINGS - POST ANALYSIS

PROGRAM DUMDUM

```

      PROGRAM DUMDUM(INPUT=130,OUTPUT,TAPES=INPUT,TAPEA=OUTPUT,
$TAPE10,TAPE12)
      COMMON/HLK30/NMAN,HD(4,20),ND(20),TRP(2,40,20),LAN(2,40,20),
$EXIT(A),IFRN(24),ISLM(20)
5       COMMON/HLK31/LN(6),SPU(6),HEAD(6),TAIL(6),WHEEL,JCD,NXL,EOF,
$THEAD(6)
      COMMON/BLK32/ITHRU(5,3),IEXIT(5,3),NVL(5,20,3),NH(10,6,6),
$NHD(10,6,6),ITOT(5,3),IALL(3,3),LC123(2)
      COMMON/HLK33/ NMAT,NSTATE,ZERO,SPHND(20),HDD(2,6,10),TLL(2,6,10),
$IVT(5,10),LCFN(10),MANV(20,10),IEXTH(10),XMAT(20,20,10),ITR1(10),
$ITR2(10)
      COMMON/BLK34/HARS(50,4,24),HREL(50,4,24),HTIME(40,4,24),
$HSPACE(100,4,24),HSIZE(4,24),HSUM(4,4,24),HMSQ(4,4,24)
10      COMMON/BLK35/ IHIST,IHEAD
      COMMON/BLK36/TIME(6,200),NCOUNT(200),SUMVEL(200),PNTR(200),
$RTIME(6),FTIME(6),IDEN,SPEED(6,200)
      COMMON/BLK37/IPROP,IGURE,IHAZ(10),IPREP(10),ITHMAN(10),IOOTHER(10),
$HD1(4),HD2(4),DATE,BEFAFT,ASPD(4,6),NZ(4,6),ISW1(6),ISW2(6),
$ISW3,ISW4,ZALF
20      COMMON/BLK38/ IVOL15(4,30),NLANE,I15FLG,VOLHR(4,3,6),
$AHSPU(20,3,6),SHTIME,IELTIM,TAB4(16,6,4)
      COMMON/BLK39/GRPH(3,8,2),GRF4(3,4,2),SAMP(3,2),DAL(3,2),
$CONF4(3,4,2),CONF8(3,8,2),ILIM,INCR(4),START(2),STOP(2),STM,TLIM,
$ITM(2)
25      COMMON/BLK40/IPROPT
      LOGICAL FSWTCH
      REAL INCR
      INTEGER PNTH
      INTEGER HARS,HREL,HTIME,HSPACE,HSIZE
30      INTEGER XMAN(20)
      INTEGER NMAN,ND,TRP,LAN,EXIT
      DIMENSION ITH(2,2,2),LLB(32)
      DIMENSION AA(4),BH(4)
      INTEGER START,STOP
      DIMENSION T12(1)
      EQUIVALENCE (T12,NMAN)
      NAMELIST/PARAM/NMAN,NMAT,NSTATE,TLIM,INCR,IHIST,IHEAD,IDEN,
$LABEL,NLANE,IPROPT,I15FLG,
$SLOWER,
$IPROP,IGRF,ILCL,IHAZ,IPREP,ITHMAN,IOOTHER,ZALF,ILTM
40      DATA LAHEL,IPROPT,FRNTIM,I15FLG,NLANE,SRTIME/1,0,-1.E10,1,3,0,0/
      DATA ITH,ZALF/7,5,6,3,4,2,1,8,1.96/
      DATA INCR/2.0,2.0,,5,15./
      DATA TLIM/1.0/
      DATA SLOWFR/-5.0/
45      CALL FTNBIN(1,n,DUMMY)
      ICC=0
      TSAVE=0.0
      IOFF=2
      IHIST=IHEAD=0
      CALL MEMSET(-1.0,TIME,1200)
      CALL MEMSET(0.0,NCOUNT,613)
      NCEN=0
      LC123(1)=LC123(2)=0
50      REAN(5,1002) HD1,HD2,DATE,BEFAFT
      10n2 FORMAT(4A10/4A10/A10/A10)
      WRITE(6,2002) HD1,HD2,DATE,BEFAFT
2002 FORMAT(IH1,4A10/IH ,4A10/IH ,A10/IH ,A10)
      READ(5,PARAM)

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```

60      IF(LAREL.NE.1) GO TO 1
       READ(10) LLB
       WRITE(12) LLB
       WRITE(6,1005) LLB
1005 FORMAT(1H0///(1X,8A10))
65      1 CONTINUE
       WRITE(6,PARAM)
       DO 2 I=1,200
2      PTR(I)=I
       IF(ILIM.EQ.0) GO TO 4
       READ(5,1003) ITM
1003 FORMAT(2I2,1X,2I2)
       WRITE(6,1004) ITM
1004 FORMAT(1X,2I2,1X,2I2)
       STM=ITM(1)*3600000 + ITM(2)*60000
60      DO 3 I=1,ILIM
       READ(5,1003) START,STOP
       WRITE(6,1004) START,STOP
       AA(I)=START(1)*3600000U + START(2)*60000
       BB(I)=STOP(1)*3600000U + STOP(2)*60000
60      AA(I)=AA(I)-STM
       BB(I)=BB(I)-STM
3      CONTINUE
4      CONTINUE
       CALL RDCARD
       CALL RDAMAT
65      IF(TDFN.EQ.0) WRITE(6,1000)
1000 FORMAT(1H1,BX,*TIME*,5X,*AVG SPEED*,5X,*DENSITY*,5X,*FLOW*/$9X,*SEC*,*PX*,*MPH*,11X,*VPM*,6X,*VPS*/)
5      CALL RDVEH(TT,THR,MIN)
90      IF(TEOF.NE.1) GO TO H
11      DELTIN=(TSAVE-SRTIME)/3.6E6
       WRITE(12) (T12(I),I=1,37238)
       CALL PRVOI
       CALL PRHIST(INCR)
95      CALL PRNT
       CALL PRAMAT
       CALL PRPHOP(GRP8,CONF8,GRP4,CONF4,SAMP,DBL,2)
       CALL PRPHOP(GRP8(1,1,2),CONF8(1,1,2),GRP4(1,1,2),CONF4(1,1,2),$SAMP(1,2)*DBL(1,2)*1)
100     CALL PRSMRY
       STOP 777
8      CALL TYPE(WHEEL,NXL,II)
       IF(ILIM.EQ.0) GO TO 1
       DO 6 I=1,ILIM
       IF(TT.GT.RH(I)) GO TU 11
       IF(TT.GE.AA(I)) GO TU 7
6      CONTINUE
       GO TO 5
7      CONTINUE
110     IF(<RTIME.EQ.0.0) SRTIME=TT
       IF(TT.GT.TSAVE) TSAVE=TT
       DO 12 J=1,6
       IF(LN(J).EQ.0) GO TO 12
       IF(ILCL.EQ.3) LN(J)=LN(J)+1
       L=LN(J)
       II = IT
       IF(IHEAD.NE.0) GO TO 14
       IF(JCD.EQ.0) GO TO 10
       JCD=MOD(JCD,100)
       DO 9 I=1,24
       IF(IFRN(I).LE.0) GO TU 10
       IF(JCD.NE.IFRN(I)) GU TO 9
       II = IT +5
       GO TU 10

```

```

125      9 CONTINUE
10 NH(I,L,J) = NH(I,L,J) +1
11 IF(HEAD(J),EQ.0.0) GO TO 12
12 IF(THEAD(J),LT,TLIM) NHD(I,I,L,J) = NHD(I,I,L,J) + 1
130     13 CONTINUE
14 DO 18 I=3,6
15 IF(LN(I),NE.0) GO TO 18
16 IF(ILCL,NF,3) GO TO 17
17 IF(I,EQ.6) GO TO 18
185     18 CONTINUE
19 IF(LN(I-1),EQ.0) GO TO 5
20 CONTINUE
21 IF(LN(1),NE.0.OR.LN(2),NE.0) GO TO 19
22 LN(2)=LN(3)
23 J=4
24 IF(LN(4),EQ.0) J=5
25 CALL INTERP(2,J,3)
26 IF(ABS(SPD(2)-SPD(3)),GT.10.0) SPD(2)=SPD(3)
27 IF(LN(6),NE.0) GO TO 20
28 IF(ILCL,NF,3) GO TO 25
29 IF(LN(4),EQ.4) GO TO 24
30 IF(LN(5),EQ.4) GO TO 25
31 LN(6)=1
32 SPD(6)=50.0
33 THFAD(6)=P.0
34 TAI(6)=3000.
35 HEAD(6)=1000.
36 IF(LN(5),NE.0) GO TO 20
37 LN(5)=1
38 SPD(5)=50.
39 THFAD(5)=P.
40 TAI(5)=3000.
41 HFAD(5)=1000.
42 GO TO 20
43 IF(LN(5),EQ.0) GO TO 5
44 CONTINUE
45 LN(6)=LN(5)
46 J=4
47 IF(LN(4),EQ.0) J=3
48 CALL INTERP(6,J,5)
49 CONTINUE
50 DO 21 I=2,5
51 IF(LN(I),NE.0) GO TO 21
52 LN(I)=(LN(I-1)+LN(I+1)+1)/2
53 CALL INTERP(I,I-1,I+1)
54 CONTINUE
55 IF(LN(1),NE.0) GO TO 27
56 LN(1)=LN(2)
57 CALL INTERP(1,2,3)
58 IF(ABS(SPD(1)-SPD(2)),GT.10.0) SPD(1)=SPD(2)
59 LC=1
60 IF(JCD,EQ.0) GO TO 31
61 DO 29 I=1,24
62 IF(IFRN(I),LE.0) GO TO 31
63 IF(JCD,NE,IFRN(I)) GO TO 29
64 LC = 2
65 FRNTIM=FTIME(1)
66 ICC=ICC+1
67 GO TO 31
68 CONTINUE
69 LN(6)=LN(6)
70 FSWTCH=.FALSE.
71 IF(ABS(FRNTIM-FTIME(1)),LT,.00000.) FSWTCH=.TRUE.
72 IF(EXIT(L),LE.0) GO TO 34

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190      IXX=1
        IFEXIT(IT+3)=IFEXIT(IT+3) + 1
        IF(FSWTCH) IEXIT(IT,LC)=IEXIT(IT,LC) + 1
        GO TO 37
195      34 ITHQU(IT+3)=ITHRU(IT+3) + 1
        IF(FSWTCH) ITHRU(IT,LC)=ITHRU(IT,LC) + 1
        IXX=2
        37 CALL MEMSET(0,XMAN,2U)
        IF(LN(1).EQ.LN(2).AND.LN(2).EQ.LN(3)) GO TO 41
        LC123(IXX)=LC123(IXX)+1
200      41 CONTINUE
        KK=KMAN=0
        IF(MMAN.EQ.0) GO TO 51
        DC 50 I=2,6
        DC 45 J=1,NMAN
        II=ISUM(J)
        GC TO(38,38,39),II
        38 IF(II.NE.TXX) GO TO 45
        39 NM=ND(J)
        DC 40 K=1,NN
        IF(TRP(1,K,J).NE.I-1) GO TO 40
        IF(TRP(2,K,J).NE.I) GO TO 40
        IF(LAN(1,K,J).NE.LN(1-1)) GO TO 40
        IF(LAN(2,K,J).NE.LN(I)) GO TO 40
        NVL(IT,J+3)=NVL(IT,J+3) + 1
        IF(FSWTCH) NVL(IT,J,LC)=NVL(IT,J,LC)+1
        KK=KK+1
        XMAN(KK)=J
        40 CONTINUE
        45 CONTINUE
220      50 CONTINUE
        KMAN=KK
        51 IF(MAT.EQ.0) GO TO 105
        DC 100 K=1,NMAT
        IF(IVT(IT,K).EQ.0) GO TO 100
225      IF(LCFN(K).EQ.3) GO TO 53
        IF(LCFN(K).NE.LC) GC TO 100
        53 IF(IEXTH(K).EQ.3) GC TO 55
        IF(IEXTH(K).NE.IXX) GO TO 100
        55 IF(KK.EQ.0.AND.MANV(1,K).EQ.2) GO TO 60
        IF(MANV(1,K).EQ.3) GO TO 60
        IF(kK,EG.0) GO TO 100
        DC 58 I=1,KK
        II=XMAN(KK)
        IF(MANV(IT).EQ.1) GO TO 60
235      58 CONTINUE
        GO TO 100
        60 DC 65 J=1,6
        IF(HEAD(J).LT.HDD(1,J,K)) GC TO 100
        IF(HEAD(J).GT.HDD(2,J,K)) GC TO 100
240      IF(TAIL(J).LT.TLL(1,J,K)) GC TO 100
        IF(TAIL(J).GT.TLL(2,J,K)) GC TO 100
        65 CONTINUE
        I)=ITR1(K)
        IP=ITR2(K)
        CALL STATF(SPD(I1),IS1)
        CALL STATF(SPD(I2),IS2)
        XMAT(IS1+IS2+K)=XMAT(IS1+IS2+K)+1.0
100      100 CONTINUE
        105 IF(IHIST.NE.0) GO TO 125
        IF(FSWTCH) GO TO 110
        IF(ICC.GT.5) GO TO 125
        IF(ABS(FRNTIM-FTIME(1)).LT.180000.) GO TO 125
250      110 CONTINUE
        J=2*(LC-1) + IXX

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255      DC 120 N=1,6
          IF (THEAD(N).EQ.0.0) GO TO 120
          K=4*(N-1) + LN(N)
          HSIZE(J,K)=HSIZE(J,K) + 1
          CALL SUMUP(SPD(N),1,J,K)
          I=SPD(N)/INCR(1)
          CALL ICHK(I,50)
          HARS(I,J,K)=HARS(I,J,K) + 1
          PRSPD=HEAD(N)*.68181818/THEAD(N)
          DELSPD=PRSPD-SPD(N)
          IF (rELSPD.GT.50.0) DELSPD=50.0
          IF (DELSPD.LT.-50.0) DELSPD=-50.0
          CALL SUMUP(DELSPD,2,J,K)
          DELSPD=DELSPD+25.*INCR(2)
          I=DELSPU/INCR(2)
          CALL ICHK(I,50)
          HREL(I,J,K)=HREL(I,J,K) + 1
          CALL SUMUP(THEAD(N),3,J,K)
          I=THEAD(N)/INCR(3)
          CALL ICHK(I,40)
          HTIME(I,J,K)=HTIME(I,J,K) + 1
          CALL SUMUP(HEAD(N)+4,J,K)
          I=HEAD(N)/INCR(4)
          CALL ICHK(I,100)
          HSPACE(I,J,K)=HSPACE(I,J,K) + 1
280      120 CONTINUE
          125 CONTINUE
          IF (IDFN.EQ.1) GO TO 165
          K=MOD(NUEN,200) + 1
          K=PNTR(K)
          NCEN=NDEN+1
          N=MOD(NDEN,200)+1
          M=PNTR(N)
          IF (TIME(1,M).EQ.-1.0) GO TO 130
          DEN=5280.*NCOUNT(M)/1500.
          VFL=SUMVEL(M)/NCOUNT(M)
          FLOW=NCOUNT(M)*1000.0/(TIME(6,M)-TIME(1,M))
          TT=TIME(6,M)/1000.
          WRITE(6*1001) TT*VFL*DEN*FLCW
          1001 FORMAT(F17.2,F12.2,F13.2,F10.4)
295      130 TIME(1,M)=RTIME(1)
          TIME(6,M)=FTIME(6)
          CALL MEMOVE(RTIME(2),TIME(2,M),4)
          NCOUNT(M)=]
          SLMVEL(M)=SPD(6)
          CALL MEMOVE(SPD,SPEEU(1,M),6)
          IF (TIME(1,M).LE.TIME(1,K)) GO TO 135
          CALL ENTER(M,N-199,N-1)
          GO TO 165
          135 IF=N-?
          II=N-198
          DO 140 II=II*I2
          LL=I2-II+II
          LS=LL
          IF (L.LT.1) LL=LL+200
          KK=PNTR(LL)
          IF (TIME(1,M).GT.TIME(1,KK)) GO TO 145
140      CCNTINUE
          145 CALL ENTER(M+N-199,LS)
          IF (LL.EQ.200) LL=0
          LL=LL+1
          LS=LS+?
          DO 150 I=LS+N
          J=N-I+LS
          L=J-1

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320          IF(J.LT.1) J=J+200
            IF(L.LT.1) L=L+200
            PNTR(J)=PNTR(L)
150  CONTINUE
            PNTR(LL)=M
325          DC 755 II=LS+N
            L=II
            IF(L.LT.1) L=L+200
            L=PNTR(L)
            CALL ENTER(L,LL,LL)
330          155 CONTINUE
145  CONTINUE
            IF(IPROB.EQ.1) GO TO 230
            CALL MFMSFT(2,ISW1,14)
            ISS1=ISS2=2
335          DO 175 J=1,6
            I=LN(J)
            NSZ(I,J)=NSZ(I,J)+1
            ASPD(I,J)=ASPD(I,J)+SPD(J)
            AR=ASPD(I,J)/NSZ(I,J)
            IF(SPD(J)-AR.GT.SLOWER) GO TO 173
            ISW1(J)=1
            ISS1=1
173  IF(THEAU(J).GT.TLIM) GO TO 175
            ISW2(J)=1
345          ISS2=1
175  CONTINUE
            DO 180 J=2,6
            IF(IABS(LN(J)-LN(J-1)).GT.1) ISW4=1
            IF(J.EQ.2) GO TO 180
350          IF(IABS(LN(J)-LN(J-2)).GT.1) ISW4=1
180  CONTINUE
            DC 225 KK=1,2
            IF(KK.EQ.1) GO TO 168
            IF(ABS(FTJME(1)-FRNTIM).GT.60000.) GO TO 225
355          II=1 C
            GC TO 170
168  II=IT
            IF(II.GT.2) II=2
170  SAMP(II,KK)=SAMP(II,KK)+1.0
360          IF(1SW4.EQ.1) DBL(II,KK)=DBL(II,KK)+1.0
            IF(TGORE.EQ.1) GO TO 190
C
C          CORE SFT-UP
C
365          IF(KMAN.EQ.0) GO TO 210
            DC 185 I=1,10
            IF(IHAZ(I).EQ.0) GO TO 210
            DC 183 J=1,KMAN
            IF(MAN(J).NE.IHAZ(I)) GO TO 183
370          ISW3=1
            GC TO 210
183  CONTINUE
185  CONTINUE
            GC TO 210
375          C
C          G-? SET-UP
C
190  ISW3=ISW4
            JJ=4
            IF(KMAN.EQ.0) GO TO 208
            DC 195 I=1,10
            IF(IPREP(I).EQ.0) GO TO 196
            DC 193 J=1,KMAN
            IF(XMAN(J).NE.IPREP(I)) GO TO 193

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385      JJ=1
          GO TO 208
193  CONTINUE
195  CONTINUE
196  DO 200 I=1,10
390      IF(ITHMAN(I).EQ.0) GO TO 201
          DO 198 J=1,KMAN
              IF(XMAN(J).NE.ITHMAN(I)) GO TO 198
          JJ=2
              GO TO 208
395 198  CONTINUE
200  CONTINUE
201  DO 205 I=1,10
          IF(IOTHER(I).EQ.0) GO TO 208
          DO 203 J=1,KMAN
              IF(XMAN(J).NE.IOTHER(I)) GO TO 208
          JJ=2
              GO TO 208
203 203  CONTINUE
205  CONTINUE
208  GRP4(II,JJ,KK)=GRP4(II,JJ,KK)+1.0
210  JJ=ITP(ISS1,ISS2,ISW3)
          GRP8(II,JJ,KK)=GRP8(II,JJ,KK)+1.0
225  CONTINUE
230  CONTINUE
400      IF(IGORE.EQ.0) GO TO 235
          IP=IP=I4=2
          DO 233 J=2,6
              IF(LN(J).GT.LN(J-1)) I2=1
              IF(LEN(J).LT.LN(J-1)) I3=1
410      233  CONTINUE.
          IADV=1
              IF(I2.EQ.1) IADV=IADV+1
              IF(I3.EQ.1) IADV=IADV+2
235  J=4*(IHH-A)+(MIN/15)+1
          I=LN(1)
          IVOL15(I+J)=IVOL15(I+J)+4
          JJ=IT
          IF(JJ.GT.2) JJ=2
          DO 250 J=1,6
420      I=LN(J)
          VOLHR(I,JJ+1,J)=VOLHR(I,JJ+1,J)+1.0
          K=5*(I-1)+1
          ABSPO(K,I,J)=ABSPD(K+1,J)+1.0
          CALL SUMPP(SPD(J),ABSPD(K+1,1,J))
425      238  K=4*(I-1)
          ABSPO(K,I,J)=ABSPD(K+II,J)+1.0
          CALL SUMPP(SPD(J),ABSPD(K+1,II,J))
          II=I,C+1
          ABSPO(K+II,J)=ABSPD(K+II,J)+1.0
          CALL SUMPP(SPD(J),ABSPD(K+1,II,J))
          K=4*(I-I)
430      238  II=1
          IF(ISW1(J).EQ.1) II=II+2
          IF(TSW2(J).EQ.1) II=II+1
          IF(IGORE.EQ.1) GO TO 240
          TAB4(K+II,J,IXX)=TAB4(K+II,J,IXX)+1.0
          GO TO 250
435      240  IF(IADV.EQ.4) K=0
              TAB4(K+II,J,IADV)=TAB4(K+II,J,IADV)+1.0
          250  CONTINUE
              GO TO 5
          END
440

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## SUBROUTINE RDCARD

```

      SLRROUTINE RDCARD
C   THIS PROGRAM READS THE INPUT SPECIFICATIONS FOR MANEUVER
C   DEFINITION AND PRINTS OUT A RECORD OF THIS INPUT
C   CCOMMUN/HLK30/NMAN,HD(4,20),ND(20),TRP(2,40,20),LAN(2,40,20),
5    $EXIT(6),IFRN(24),ISLM(20)
      INTEGER NMAN,ND,THP,LAN,EXIT
      DIMENSION NAME(3)
      DATA NAME/4HEXIT,4HTHRS,3HALL/
1000 FORMAT(2I2)
      IF (NMAN.EQ.0) GO TO 170
      DO 50 K=1,NMAN
      READ(5,1001) (HD(I,K),I=1,8)
1001 FORMAT(BA10)
      READ(5,1000) ND(K),ISUM(K)
15     IF (ISLM(K).LT.1) STOP 1001
      NN=ND(K)
      DO 40 J=1,NN
      READ(5,1002) (TRP(IJ,J,K),IJ=1,2),(LAN(IJ,J,K),IJ=1,2)
1002 FORMAT(6I3)
20     40 CONTINUE
      50 CONTINUE
      WRITE(6,2000) NMAN
2000 FORMAT(*1NUMBER OF MANUEVERS REQUESTED=* ,I2/)
      DC 150 K=1,NMAN
      II=ISUM(K)
      WRITE(6,2001) K,(HD(KK,K),KK=1,8),NAME(II)
2001 FORMAT(*0MANUEVER *,12,* IS *,BA10/* SUMMARIZED FOR*,1X,A4,1X,
      *#VEHICLES*)
      NN=ND(K)
      WRITE(6,2002)
2002 FORMAT (*0   FROM TRAP   TO TRAP   FROM LANE   TO LANE*)
      DO 140 J=1,NN
      WRITE(6,2003) (TRP(IJ,J,K),IJ=1,2),(LAN(IJ,J,K),IJ=1,2)
2003 FORMAT(*0 *,2X,3X,I3,6X,I3,6X,I3,6X,I3)
140 CONTINUE
      WRITE(6,2004)
2004 FORMAT(*0*,//)
      150 CONTINUE
      170 READ(5,1002) EXIT
      READ(5,1003) IFRN
1003 FORMAT (24(I2,1X))
      WRITE(6,2005)
2005 FORMAT(*0EXIT TABLE  LANE  YES/NO*)
      DC 200 L=1,6
      WRITE(6,2006) L,EXIT(L)
2006 FORMAT(*0*,12X,I3,3X,I3)
200 CONTINUE
      WRITE(6,2007)
2007 FORMAT(*0FOREIGN VEHICLE CODER BUTTON NUMBERS*)
      WRITE(6,2008) (IFRN(L),L=1,24)
2008 FORMAT(*0*,24(I2,1X))
      END

```

## SUBROUTINE RDXMAT

```
      SUBROUTINE RDXMAT
      COMMON/BLK33/ NMAT,NSTATE,ZERO,SPBND(20),HDD(2,6,10),TLL(7,6,10),
$IVT(5,10),LCFN(10),MANV(20,10),IEXTH(10),XMAT(20,20,10),ITR1(10),
$ITR2(10)
      5      CALL MEMSFT(0,0,XMAT,4000)
      1000 FCRMAT(40I2)
          IF(NMAT.EQ.0) RETURN
          ZFRO=0.0
          RFAD(5,1001)(SPBND(I),I=1,NSTATE)
      1001 FCRMAT(8F10.0)
          DC <5 I=1,NMAT
          READ(5,1000) LCFN(I),IEXTH(I),ITR1(I),ITR2(I)
          READ(5,1002) MANV(J,I),J=1,20
          RFAD(5,1002)(IVT(J,I),J=1,5)
      15002 FCRMAT(80I1)
          READ(5,1003)((HDD(J,K,I),J=1,2),K=1,6)
          READ(5,1003)((TLL(J,K,I),J=1,2),K=1,6)
      1003 FCRMAT(6F10.0)
          25 CONTINUE
          RETURN
      20      END
```

## SUBROUTINE RDVEH

```
      SUBROUTINE RDVEH(TT,IHR,IMIN)
      COMMON/BLK31/LN(6),SPD(6),HEAD(6),TAIL(6),WHEEL,JCD,NXL,IFOF,
$HEAD(6)
      COMMON/BLK36/TIME(6,200),NCOUNT(200),SUMVEL(200),PNTR(200),
$RTIME(6),FTIME(6),IDEN,SPEED(6,200)
      5      INTEGER PNTR
      DIMENSION IN(20),FN(20),II(20)
      EQUIVALENCE (IN,FN)
      IF(IEOF.NE.2) GO TO 2
      10     RFAD(10) II
          IN(1)=II(1)
          2 CONTINUE
          IF(IEOF.EQ.3) GO TO 15
          DC 3 I=1,6
      15     3 LN(I)=0
          IF OF=0
          NCNT=0
          WHEFL=0.0
      20     5 IF(II(1).NE.IN(1)) GO TO 50
          DC 7 I=1,20
          7 IN(I)=II(I)
          J=IN(4)
          JCD=IN(17)
          NXL=IN(7)
          NCNT=NCNT+1
          IF(WHEFL.NE.0.0) GO TO 8
          IHR=IN(18)
          IMIN=IN(19)
          TT=FN(8)
      25     8 CONTINUE
          WHEFL=WHEFL+FN(13)
          LN(J)=IN(7)
          FTIME(J)=FN(8)
          RTIME(J)=FN(10)
```

```

35      SFD(J)=FN(12)
        THFAD(J)=FN(14)
        HEAD(J)=FN(15)
        TAIL(J)=FN(16)
        READ(10) II
        IF(IFOF(10)) 10,5
10     IFOF=3
50     WHEFL=WHEEL/FLOAT(NCNT)
        IN(1)=IL(1)
        RETURN
45     15 IFOF=1
        RETURN
        END

```

## SUBROUTINE TYPE

```

      SUBROUTINE TYPE(WHEEL,AXLE,TYP)
C THIS SUBROUTINE DETERMINES THE TYPE OF VEHICLE DETERMINED BY
C AXLE NUMBER AND WHEEL BASE DISTANCE
      INTEGER AXLE,TYP
5       INTEGER C1,C2
      DATA C1/12.0/
      DATA C15/15.0/
      DATA C2/2/
      DATA C3/3/
10      IF(AXLE.GT.C3) GO TO 500
      IF(WHEEL.GT.C15) GO TO 400
      IF(WHEEL.LT.C12) GO TO 100
      IF(AXLE.GT.C2) GO TO 300
      GO TO 200
15      100 IF(AXLE.GT.C2) GO TO 300
          TYP=1
          GO TO 900
200     TYP=2
          GO TO 900
20      300 TYP=3
          GO TO 900
400     TYP=4
          GO TO 900
25      500 TYP=5
          GO TO 900
900     RETURN
        END

```

## SUBROUTINE INTERP

```

      SUBROUTINE INTFRP(I,J,K)
      COMMON/HLK31/LN(6),SPU(6),HEAD(6),TAIL(6),WHEEL,JCD,NXL,IEOF,
$THEAD(6)
      COMMON/BLK36/TIME(6,200),NCCUNT(200),SUMVEL(200),PNTR(200),
$RTIME(6),FTIME(6),IDEN,SPEED(6,200)
5       INTEGER PNTA
      SFD(I)=TERPL(I,J,K,SPU(J),SFD(K))
      HHEAD(I)=TFRPL(I,J,K,HEAD(J),HEAD(K))
      TAIL(I)=TFRPL(I,J,K,TAI(L(J)),TAIL(K))
      THEAD(I)=TERPL(I,J,K,THEAD(J),THEAD(K))
      IF(IDEN.EQ.1) RETURN
10      FTIME(I)=TERPL(I,J,K,FTIME(J),FTIME(K))
      RTIME(I)=TERPL(I,J,K,RTIME(J),RTIME(K))
      RETURN
15      END

```

## FUNCTION TERPL

```

FUNCTION TERPL(X,X1,X2,Y1,Y2)
INTEGER X,X1,X2
TERPL= (Y2-Y1)* (X-X1)/ (X2-X1) + Y1
RETURN
END
5

```

## SUBROUTINE STATE

```

SUBROUTINE STATE(SPD,IS)
COMMON/HLK33/ NMAT,NSTATE,ZERO,SPBND(20),HDD(2,6,10),TLL(2,6,10),
$IVT(5,10),LCFN(10),MANV(20,10),IEXTH(10),XMAT(20,20,10),ITR1(10),
$ITR2(10)
5 DC 20 IS=1,NSTATE
IF(SPD.GT.SPBND(IS)) GO TO 20
RETURN
20 CONTINUE
IS=NSTATE
RETURN
10 END

```

## SUBROUTINE PRHIST

```

SUBROUTINE PRHIST(INCH)
COMMON/HLK34/HARS(50,4,24),FREL(50,4,24),HTIME(40,4,24),
$HSACF(100,4,24),HSIZE(4,24),HSUM(4,4,24),HSMSQ(4,4,24)
COMMON/HLK35/ THIST,IHEAD
5 COMMON/HLK40/IPROPT
INTEGER HARS,FREL,HTIME,HSACF,HSIZE
REAL INCR(4)
DIMENSION NAM(4)
INTEGER PAIR
10 DATA NAM/10HLOCAL/EXIT,10HLCAL/THRU,10HFORGN/EXIT,10HFORGN/THRU/
DATA NARS,NREL,8HARSOLUTE,8FRELATIVE/
DATA ZEO,NSEC,NFT/0.0,5H(SEC),4H(FT)/
DATA NTM,NSP/4HTIME,5HSPACE/
DATA I1,I0/1,0/
15 IF(IHIST.NE.0) RETURN
IF(IPROPT.NF.0) RETURN
DC 5 K=1,24
DC 5 J=1,4
IF(HSIZE(J,K).EQ.0) GO TO 5
20 DC 3 I=1,4
HSUM(I,J,K)=HSUM(I,J,K)/HSIZE(J,K)
A=HSUM(I,J,K)+HSUM(I,J,K)
HSMSQ(I,J,K)=HSMSG(I,J,K)/HSIZE(J,K)
HSMSQ(I,J,K)=SQRT(HSMSG(I,J,K)-A)
25 3 CONTINUE
5 CONTINUE
DC 50 LANE=1,4
DC 50 PAIR=1,6
K=4*(PAIR-1) + LANE
30 IF(HSIZE(1,K).EQ.HSIZE(2,K).AND.HSIZE(1,K).EQ.0) GO TO 50
RANGE=50.*INCR(1)
WHITE(6*1000) I1,NARS+LANE,PAIR,ZERO+RANGE+INCR(1)
1000 FORMAT( I1,A9,*SPEED HISTOGRAMS (MPH)*,8X,*LANE*,I2,3X,*TRAP*,
$I2,10X,*RANGE*,F7.1,* *,F5.1,7X,*INCREMENT*,F6.1)

```

```

35      DC 10 J=1,4
        WRITE(6,1001) NAM(J),HSIZE(1,J,K),HSUM(1,J,K),HSMSQ(1,J,K)
1001  FCRMAT(/#0*,A10*,# ----- SAMPLE SIZE#,I6,8X,#MEAN#,F8.2,8X,
$#STD DEVIATION#,FB.2/)
        IF(HSIZE(J,K).EQ.0) GO TO 10
        WRITE(6,1002) (HABS(I,J,K),I=1,50)
40      1002  FCRMAT(5(P0I6/))
        10 CONTINUE
        RANGE=25.*INCR(2)
        RNG=-RANGE
        WRITE(6,1004)
45      1004  FCRMAT(* *,132(1H-))
        WRITE(6,1000) I0,NREL,LANE,FAIH,RNG,RANGE,INCR(2)
        DC 15 J=1,4
        WRITE(6,1001) NAM(J),HSIZE(1,J,K),HSUM(2,J,K),HSMSQ(2,J,K)
50      IF(HSIZE(J,K).EQ.0) GO TO 15
        WRITE(6,1002) (HREL(I,J,K),I=1,50)
        15 CONTINUE
        RANGE=40.*INCR(3)
        WRITE(6,1003) I1,NTM,NSEC,LANE,PAIR,ZERO,RANGE,INCR(3)
55      1003  FCRMAT( I1,A6,*HEADWAY HISTOGRAMS *#A5,8X,*LANE#*I2,3X,*TRAP#,
$ I2,10X,*CHANGE#,F7.1,*-*#F6.1,7X,*INCREMENT#,F6.1)
        DC 25 J=1,4
        WRITE(6,1001) NAM(J),HSIZE(J,K),HSUM(3,J,K),HSMSQ(3,J,K)
        IF(HSIZE(J,K).EQ.0) GO TO 25
        WRITE(6,1002) (HTIME(I,J,K),I=1,40)
60      25 CONTINUE
        RANGE=100.*INCR(4)
        WRITE(6,1004)
        WRITE(6,1003) I0,NSP,NFT,LANE,PAIR,ZERO,RANGE,INCR(4)
65      DC 30 J=1,4
        WRITE(6,1001) NAM(J),HSIZE(1,J,K),HSUM(4,J,K),HSMSQ(4,J,K)
        IF(HSIZE(J,K).EQ.0) GO TO 30
        WRITE(6,1002) (HSPACE(I,J,K),I=1,100)
        30 CONTINUE
70      50 CONTINUE
        RETURN
        END

```

## SUBROUTINE PRNT

```

SUBROUTINE PRNT
COMMON/HLK30/NMAN,HD(1,20),ND(20),TRP(2,40,20),LAN(2,40,20),
$EXIT(6),IFRN(24),ISLM(20)
COMMON/HLK32/ITHRU(5,3),IEXIT(5,3),NVL(5,20,3),NH(10,6,6),
$NFD(10,6,6),ITOT(5,3),IALL(3,3),LC123(2)
COMMON/HLK35/ IHIST,IHEAD
COMMON/HLK40/IPRPT
DIMENSION          HDN(3)*CTCT(3,3), TNVL(3)
INTEGER TNVL
DATA HDN/EN THRU,7HEADING,5HTOTAL/
10    IF(IHEAD.NE.0) GO TO 22
    IF(IPRPT.NE.0) GO TO 22
    DC 20 I=1,4
    WRITE(6,2000)
15    2000  FCRMAT(1H1)
        DC 20 J=1,6
        WRITE(6,2001) I,J
2001  FCRMAT(1H,132(1H-)/#UHEADWAY VIOLATIONS---LANE#,I2,3X,*TRAP#,I2/
$#OVEHICLE#,4X,*TOTAL LOCAL#,2X,*TOTAL FOREIGN#,2X,* TOTAL ALL#,

```

```

20
$2X,
$ *TOTAL LOCAL*,2X,*TOTAL FCREIGN*,2X,* TOTAL ALL*,2X,
$*LOCAL PCNT*,2X,*FOREIGN PCNT*,2X,*TOTAL PCNT*/
$* TYPE *,4X,* VEHICLES *,2X,* VEHICLFS *,2X,* VEHICLES *,
$2X,*VIOLATIONS *,2X,* VIOLATIONS *,2X,*VIOLATIONS*,2X,
$*VIOLATIONS*,2X,* VIULATIONS *,2X,*VIOLATIONS*)
NN = KK = INN= IKK= JNN= JKK= 0
DO 5 K=1,5
NN=NN+NH(K,I,J)
KK=KK+NHD(K,I,J)
IK = K+5
INN = INN + NH(IK,I,J)
IKK = IKK + NHD(IK,I,J)
JNN = NH(K,I,J) + NH(IK,I,J)
JKK = NHD(K,I,J) + NHD(IK,I,J)
35 PFR = FPER = TPER = 0.0
IF(NH(K,I,J).EQ.0) GO TO 3
PER=FLOAT(NHD(K,I,J))*100.0/FLOAT(NH(K,I,J))
3 IF(NH(IK,I,J).EQ.0) GO TO 4
FPER = FLOAT(NHD(IK,I,J)) * 100.0/FLOAT(NH(IK,I,J))
4 IF (JNN.EQ.0) GO TO 2
TPER = FLOAT(JKK) *100.0/ FLOAT(JNN)
2 WRITE(6*2002) K,NH(K,I,J), NH(IK,I,J), JNN,NHD(K,I,J),
$NHD(IK,I,J), JKK, PER, FPER, TPER
2002 FFORMAT(I6,I17,I15,I12,I13,I15,I12,F12.2,F14.2,F17.2)
45 5 CCNTINUE
PFR = FPER = TPER = 0.0
IF (NN.EQ.0) GO TO 10
PER=FLOAT(KK)*100.0/FLOAT(NN)
10 IF (INN.EQ.0) GO TO 11
FPER = FLOAT(IKK) * 100.0/ FLOAT(INN)
50 11 JNN = NN+INN
JKK = KK + IKK
IF (JNN.EQ.0) GO TO 12
TPER = FLOAT(JKK) * 100.0/ FLOAT(JNN)
12 WRITE(6*2003) NN, INN, JNN, KK, IKK, JKK, PER, FPER, TPER
2003 FORMAT(*#TOTALS*,I16, I15, I12, I13, I15, I12, F17.2, F14.2,F12.2)
55 20 CCNTINUE
22 CCNTINUE
WHITE(6*2000)
60 WRITE(6*2005)
2005 FFORMAT(*0*,27X,*LOCAL(BY TYPE)*,22X,*ALL*,19X,*FOREIGN(BY TYPE)*,
$18X,*ALL*,8X,*GRAND*)
WHITE(6*2006)
65 2006 FORMAT(* 0*,19X,*1*,8X,*2*,8X,*3*,8X,*4*,8X,*5*,6X,*LOCAL*,8X,
*$1*,8X,*2*,8X,*3*,8X,*4*,8X,*5*,3X,*FOREIGN*,8X,*TOTAL*)
DC 25 J=1,5
ITOT(J,1) = ITHRU(J,1) + IEXIT(J,1)
ITOT(J,2) = ITHRU(J,2) + IEXIT(J,2)
ITOT(J,3) = ITHRU(J,3) + IEXIT(J,3)
70 25 CONTINUE
DO 30 I=1,3
DC 27 J=1,5
IALL(I,1) = ITHRU(J,1) + IALL(I,1)
IALL(I,2) = IEXIT(J,1) + IALL(I,2)
IALL(I,3) = ITOT(J,1) + IALL(I,3)
75 27 CCNTINUE
30 CONTINUE
IL31=IALL(1,1)+IALL(2,1)
IL32=IALL(1,2)+IALL(2,2)
IL13=IALL(1,1)+IALL(1,2)
IL23=IALL(2,1)+IALL(2,2)
IL33=IL13+IL23
WHITE(6*2007) HDN(1), (ITHRL(I,1),I=1,5) , IALL(1,1),
$(ITHRU(J,2),J=1,5), IALL(2,1), IL31

```

```

85      2007 FORMAT("0*,A7,* VEH *4(I8+1X), I8, 110, 2X, 4(I8+1X),I8,I10+1X,
           $112)
           WRITE(6+2007) HDN(2), (IEXT(I+1),I=1,5), IALL(1,2),
           $(ITEXT(J,2),J=1,5), IALL(2,2), IL32
           WRITE(6+2007) HDN(3), (ITOT(I,1),I=1,5), IL13,
           $(ITOT(J,2),J=1,5), IL23, IL33
           WRITE(6+2016)
90      2016 FORMAT(//28X,*ALL (HY TYPE)*/20X,*1*,8X,*2*,8X,*3*,8X,*4*,8X,
           $*5*,6X,*TOTAL*)
           WRITE(6+2007) HDN(1), (ITHRL(1,3),I=1,5), IALL(3,1)
           WRITE(6+2007) HDN(2), (IEXT(1,3),I=1,5), IALL(3,2)
           WRITE(6+2007) HDN(3), (ITOT(1,3),I=1,5), IALL(3,3)
           CALL MCUMP(IALL(3,1),LC123(2),THR)
           CALL MCUMP(IALL(3,2),LC123(1),EXT)
           WRITE(6+2014)
100     2014 FORMAT(////*0SUMMARY OF ALL LANE CHANGES BETWEEN TRAPS 1, 2 AND 3
           $*)
           WRITE(6+2015) THR,EXT
105     2015 FORMAT(/*0THRU VEHICLE LANE CHANGES PER 1000 THRU VEHICLES*,F7.1/
           $*0EXIT VEHICLE LANE CHANGES PER 1000 EXITING VEHICLES*,F7.1)
           1F(NMAN,EQ,0) GO TO 110
           WRITE(6+2000)
           DC 100 J=1,NMAN
           WRITE(6+2008) J, (HD(I,J),I=1,8)
110     2008 FORMAT(*0SUMMARY FOR MANUEVER *,I2,*---*,RA10)
           WRITE(6+2009)

115     2009 FORMAT(* (PER 1000 VEHICLES)*/)
           WRITE(6+2010)
120     2010 FORMAT(*0VEHICLE*,8X,*PER THRU *,19X,*PER EXITING*,16X,
           $*PER TOTAL *)
           WRITE(6+2011)
125     2011 FORMAT(* TYPF*,3X,*LOCAL*,1X,*FOREIGN*,2X,*ALL*,8X,*LOCAL*,
           $1X,*FOREIGN*,2X,*ALL*,8X,*LCCAL*,1X,*FOREIGN*,2X,*ALL*)
           DC 90 I=1,5
           DC 82 L=1,3
           IF(I.EQ.1) TNVL(L) = 0.0
           CALL MCUMP(ITOT(I,L), NVL(1,J,L), CTOT(L,3))
           CALL MCUMP(ITHRU(I,L), NVL(I,J,L), CTOT(L,1))
           CALL MCUMP(IEXT(I,L), NVL(1,J,L), CTOT(L,2))
           TNVL(L) = NVL(I,J,L) + TNVL(L)
130     R2 CONTINUE
           WRITE(6+2012) I, (CTUT(1,L), CTOT(2,L), CTOT(3,L), L=1,3)
135     2012 FORMAT(*0*,3X,12,3X,3(F6.1,1X),5X,3(F6.1,1X),5X,3(F6.1,1X))
           90 CONTINUE
           DO 92 L=1,3
           CALL MCUMP(IALL(L,1) + TNVL(L), CTOT(L,1))
           CALL MCUMP(IALL(L,2) + TNVL(L), CTOT(L,2))
           CALL MCUMP(IALL(L,3) + TNVL(L), CTOT(L,3))
           92 CONTINUE
           WRITE(6+2013) (CTUT(1,L), CTOT(2,L), CTOT(3,L), L=1,3)
140     2013 FORMAT(*0 ALL*,3X,3(F6.1,1X),5X,3(F6.1,1X),5X,3(F6.1,1X))
           WRITE(6+2004)
145     2004 FORMAT(*0*,//)
           100 CONTINUE
           WRITE(6+3000) NVL
150     3000 FORMAT(5IA)
           110 CONTINUE
           RETURN
           END

```

## SUBROUTINE MCOMP

```

      SUBROUTINE MCOMP (ITUT,NVL,CTOT)
      INTEGER ITOT,NVL
      CTOT=0.0
      IF (ITOT.EQ.0) GO TO 10
      5   CTOT= (FLOAT(NVL)/ FLOAT(ITOT)) * 1000.0
      10  RETURN
      END

```

## SUBROUTINE PRXMAT

```

      SUBROUTINE PRXMAT
      COMMON/HLY33/ NMAT,NSTATE,ZERO,SPBND(20),HDD(2,6,10),TLL(2,6,10),
      $IVT(5,10),LCFN(10),MANV(20,10),IEXTH(10),XMAT(20,20,10),ITR1(10),
      $ITR2(10)
      5   COMMON/BLK40/IPROPT
      DIMENSION NR(20),NAM(6)
      DATA NAM/ELLOCAL,7HFUREIGN,3HALL,4HEXIT,4HTHRU,3HALL/
      IF (NMAT.EQ.0) RETURN
      IF (IPROPT.NE.0) RETLNN
      10  DO 100 K=1,NMAT
      CALL MEMSFT(0,NR,20)
      DO 5 J=1,NSTATE
      DO 5 I=1,NSTATE
      5   NR(I)=NR(J)+XMAT(I,J,K)
      DO 10 I=1,NSTATE
      DO 10 J=1,NSTATE
      IF (NR(I).EQ.0) GO TO 10
      XMAT(I,J,K)=XMAT(I,J,K)/NR(I)
      10  CONTINUE
      WRITE(6,1000) K
      1000 FORMAT(1TRANSITION MATRIX*,I3//,* SPEED STATE*,9X,*SPEED RANGE*/)
      WRITE(6,1001) (I,SPBND(I-1),SPBND(I),I=1,NSTATE)
      1001 FORMAT(I7,F19.1,*-,F5.1)
      J=IEXTH(K)
      I=LCFN(K)
      WRITE(6,1002) NAM(I)*NAM(J+3)
      1002 FORMAT(0LOCAL/FOREIGN = *,A10,10X,*EXIT/THRU = *,A10)
      WRITE(6,1003) (IVT(I,K),I=1,5)*ITR1(K),ITR2(K),(MANV(I,K),I=1,20)
      1003 FORMAT(0VFHICLE TYPES*,5I3/*FROM TRAP*,I2,* TO TRAP*,I2/
      $*MANUEVERS*,20I3)
      WRITE(6,1004) ((HDD(I,J,K),I=1,2),J=1,6)
      1004 FORMAT(0HIGHWAY INTERVALS*/6(F6.1,*-,F6.1,5X))
      WRITE(6,1005) ((TLL(I,J,K),I=1,2),J=1,6)
      1005 FORMAT(0TAILWAY INTERVALS*/6(F6.1,*-,F6.1,5X))
      WRITE(6,1006) (I,I=1,NSTATE)
      1006 FORMAT(/12X,20I6//)
      DO 25 I=1,NSTATE
      WRITE(6,1007) NR(I),I,(XMAT(I,J,K),J=1,NSTATE)
      1007 FORMAT(I6,I6,*-,20F6.3)
      25  CONTINUE
      100 CONTINUE
      RETURN
      END

```

## SUBROUTINE PRPROP

```

      SUBROUTINE PRPROP(GRPH,CONF8,GRP4,CONF4,SAMP,DBL,I)
      DIMENSION NM8(2,8),NM4(2,4),NM84(2,2)
      COMMON/HLK37/IPROP,IGURE,IHAZ(10),IPREP(10),ITHMAN(10),IOTHER(10),
      $HD1(4),HD2(4),DATE,REFAFT,ASPD(4,6),NSZ(4,6),ISW1(6),ISW2(6),
      $ISW3,ISW4,ZALF
      DIMENSION GRP8(3,8),CONF8(3,8),GRP4(3,4),CONF4(3,4),DBL(3),SAMP(3)
      DIMENSION ISAMP(3),NAM(3,2),CONDRL(3)
      DATA NM4/5HPERP.,9HMANUEVERS,7HTHROUGH,9HMANUEVERS,10HOTHER LANE,
      $7HCHANGES,7HNO LANE*/HCHANGES/
      DATA NM8/5HSPEED,10HULIFFERENCE,7HHHEADWAY,9HVIOLATION, 1H ,1H ,
      $5H1 + 2*1H ,5H2 + 3*1H ,5H1 + 3,1H ,9H1 + 2 + 3,1H ,
      $6HNORMAL,1H /
      DATA NM84/9HHAZARDOLS,9HMANLEVERS,8HDL LANE,    7HCHANGES/
      DATA ITEN/9/
      DATA NAM/5HLOCAL,7HFUHEIGN,3HALL,5HAUTOS,8HNONAUTOS,3HALL/
      K=IGURE+1
      DO 3 I=1,2
      3 NM8(I,3)=NM84(I,K)
      WRITE(6,1001) HD1,HD2,DATE,REFAFT
      1001 FORMAT(1H),29X,4A10/30X,4A10/30X,A10/30X,A10//)
      DBL(3)=DBL(2)+DBL(1)
      SAMP(3)=SAMP(2)+SAMP(1)
      DC 5 J=1,8
      25 GRP8(3,J)=GRP8(2,J)+GRP8(1,J)
      5 CONTINUE
      DO 10 J=1,4
      GRP4(3,J)=GRP4(2,J)+GRP4(1,J)
      10 CONTINUE
      DO 20 I=1,3
      ISAMP(I)=SAMP(I)
      IF(SAMP(I).EQ.0.0) GO TO 20
      P=DBL(I)/DBL(I)/SAMP(I)
      Q=1.0-P
      CONDBL(I)=ZALF*SQRT(P*Q/SAMP(I))
      DC 15 J=1,8
      P=GRPA(I,J)=GRP8(I,J)/SAMP(I)
      Q=1.0-P
      CONF8(I,J)=ZALF*SQRT(P*Q/SAMP(I))
      15 CONTINUE
      20 CONTINUE
      40 WRITE(6,1002) (NAM(I,II),I=1,3),ISAMP
      1002 FORMAT(36X,A10,10X,A10,10X,A10/1H0,I39,2I20/)
      IF(IGORE,FQ,0) GO TO 35
      DC 40 I=1,3
      45 IF(SAMP(I).EQ.0.0) GO TO 30
      DC 55 J=1,4
      P=GRP4(I,J)=GRP4(I,J)/SAMP(I)
      Q=1.0-P
      CONF4(I,J)=ZALF*SQRT(P*Q/SAMP(I))
      50 25 CONTINUE
      30 CONTINUE
      35 WRITE(6,1003) (J,NM4(1,J),(GRP4(I,J),I=1,3),NM4(2,J),
      $(CONF4(L,J),L=1,3),J=1,4)
      1003 FORMAT(1Hn,I2,*,"2X,A10,14X,F10.5,2F20.5/6X,A10,14X,F10.5,
      $2F20.5,
      WRITE(6,1004)
      1004 FORMAT(1H ,132(1H-))
      35 WRITE(6,1003) (J,NM8(1,J),(GRP8(I,J),I=1,3),NM8(2,J),
      $(CONF8(L,J),L=1,3),J=1,8)
      IF(IGORE,FQ,0) WRITE(6,1004)
      IF(IGORE,EG,0) WRITE(6,1003) ITEN,NM84(1,2),DBL,NM4(2,2),CONDRL
      RETURN
      END

```

## SUBROUTINE PRVOL

```

SUBROUTINE PRVOL
COMMON/BLK37/IPHUP,IGURE,IHAZ(10),IPREP(10),ITHMAN(10),IOTHER(10),
$HD1(4),HD2(4),DATE,BEFAFT,ASPD(4,6),NSZ(4,6),ISW1(6),ISW2(6),
$ISW3,ISW4,ZALF
5   COMMON/BLK38/ IVOLIS(4,30),NLANE,I15FLG,VOLHR(4,3,6),
$AFSPD(20,3,6),SRTIME,DELTIM,TAB4(16,6,4)
DIMENSION NAM(5)
DIMENSION ITOT(3,6)
RFAL PER(4,3,6),TOT(3,6)
10  INTEGER HR(2,8),MIN(2,4),IVL(4,3,6),IRS(20,3,6)
EQUIVALENCE (IRS,ARSHU)
DATA NAM/4HN ,4HMEAN,9HSTAND DEV,RHSKEWNESS,8HKURTOSIS/
DATA TOT/18#0.0/
DATA HR,MIN/0,8,0.9,1.0,1,I,1,2,I,3,1,4,1.5,4,5,0,0,1,5,3,0/
15  IF(I15FLG.EQ.0) GO TO 25
II=1
WRITE(6,2000) HD1,HD2,DATE,BEFAFT
2000 FORMAT(IH),I7X,4A10/IHX,4A10/18X,A10/18X,A10)
2001 FORMAT(IH1,55X,4A10/56X,4A10/56X,A10/56X,A10)
20  DO 10 I=1,30
IF(IVOLIS(I,I),NE.0) GO TO 15
10 CONTINUE
II=5
15 CONTINUE
25  JJ=II+2
WRITE(6,2002) (I,I=II,JJ)
2002 FORMAT(//*0HOURLY VOLUMES BASED ON 15 MINUTE ESTIMATES AT TRAP 1*/
$ /3X,*TIME*,3X,3(6X,*LANE*,I2)/)
DO 20 I=1,30
IF(IVOLIS(II,I),EQ.0) GO TO 20
J=I+I
K=(I-1)/4 + 1
L=MOD(I,4) + I
M=(J-1)/4 + I
N=MOD(J,4) + 1
30  WRITE(6,2008) HR(1,K),HR(2,K),MIN(I,L),MIN(2,L),HR(1,M),HR(2,M),
$ MIN(1,N),MIN(2,N),(IVOLIS(KK,I),KK=II,JJ)
2008 FORMAT(I2,3I1,*-*+4I1,3I2)
20 CONTINUE
25 DC 30 J=1,6
DC 30 I=1,4
30 VOLHR(I,I,J)=VOLHR(I+2,J)+VOLHR(I+3,J)
DC 35 I=1,4
DC 35 J=1,3
DC 35 K=1,6
45  VOLHR(I,J,K)=VOLHR(I,J,K)/DELTIM
35 TOT(J,K)=TOT(J,K)+VOLHR(I,J,K)
DC 40 I=1,4
DO 40 J=1,3
DC 40 K=1,6
50  ITOT(J,K)=TOT(J,K)
IF(TOT(J,K),EQ.0.0) GU TO 40
PER(I,J,K)=100.0*VOLHR(I,J,K)/TOT(J,K)
40  IVL(I,J,K)=VOLHR(I,J,K)
WRITE(6,2001) HD1,HD2,DATE,BEFAFT
55  WRITE(6,2003) (I,I=1,6)
2003 FORMAT(//21X,6(6X,*TRAP*,I2,7X)/21X,6(13X,*NON-*+2X)/
$ # HOURLY VOLUME*,7X,6(*TOTAL*,2X,*AUTO*,2X,*AUTO*,2X))
DO 45 I=1,NLANE
WRITE(6,2004) I,((IVL(I,J,K),J=I+3),K=I,6),
$ ((PFH(I,M,N),M=1,3),N=I,6)
60  2004 FORMAT(*0 LANE*I2/* MEAN*,I5X*6(I5*2I6*2X)/
$ # PERCENT OF TOTAL*,3X,6(F5.1,2F6,1,2X))

```

```

65      45 CONTINUE
        WRITE(6,2009) ITOT
2009  FORMAT(//*n GRAND TOTAL*,8X,6(I5,2I6,2X))
        DO 55 II=1,NLANE
        I=5*(II-1) + 1
        DO 50 J=1,3
        DO 50 K=1,6
        N=ABSPD(I,J,K)
        IPS(I,J,K)=AHSPD(I,J,K)
        CALL MOMENT(N,AHSPD(I+1,J,K))
50      CONTINUE
55      CONTINUE
        WRITE(6,2001) HD1,HD2,DATE,BEFAFT
        WRITE(6,2005) (I,I=1,6)
2005  FORMAT(//21X,6(6X,*THAP#,I2,7X)/21X,6(13X,*NON-*,2X)/
        *# ABSOLUTE SPEED*,6X,6(*TOTAL*,1X,*LOCAL*,1X,*LOCAL*,2X))
        DO 65 I=1,NLANE
        L=5*(I-1) + 1
        K=L+4
        WRITE(6,2006) I,NAM(I),((IAS(L,M,N),M=1,3),N=1,6)
2006  FORMAT(*0 LANE*,I2/4X,A10,7X,6(I5,2I6,2X))
85      J=1
        L=L+1
        DO 70 II=L,K
        J=J+1
        WRITE(6,2007) NAM(J),((ABSPD(II,M,N),M=1,3),N=1,6)
90      2007 FORMAT(4X,A10,7X,6(F5.2,2F6.2,2X))
        60 CONTINUE
        65 CONTINUE
        RETURN
        END

```

## SUBROUTINE PRSMRY

```

SUBROUTINE PRSMRY
COMMON/HLK32/ITHRU(5,3),IEXIT(5,3),NVL(5,20,3),NH(10,6,6),
$NH(10,6,6),ITOT(5,3),IALL(3,3),LC123(2)
COMMON/HLK37/IPROP,IGURE,IHAZ(10),IPRFP(10),ITHMAN(10),IOTHER(10),
$HD1(4),HD2(4),DATE,BEFAFT,ASPD(4,6),NSZ(4,6),ISW1(6),ISW2(6),
$ISW3,ISW4,ZALF
COMMON/BLK38/ IVOL15(4,30),MLANE,I15FLG,VOLHR(4,3,6),
$ABSPD(20,3,6),SRTIME,UELTIM,TAB4(16,6,4)
DIMENSION ISMP(4),CONF(16,6,4),NM1(2),NM2(4),NM3(12,4)
DIMENSION TOT(4,6,4),CTOT(4,6,4)
DATA TOT*CTOT/192*0.0/
DATA NM1/4*EXIT,4*HTHRI/
DATA NM2/1HN*2HHV*2HLS,5HHV*LS/
DATA NM3/4*1H ,8HVEHICLES,5H NOT,8HCHANGING,6H LANES,8*1H ,
$8HVEHICLES,7H MOVING,7H TOWARD,7H MEDIAN,8*1H ,
$8HVEHICLES,7H MOVING,7H TOWARD,8HSHOULDER,4*1H ,
$8HVEHICLES,7H MOVING,6H BOTH,6H WAYS,8*1H /
DO 75 II=1,16
DO 75 J=1,6
DO 75 K=1,4
I=(II-1)/4 + 1
TOT(I,J,K)=TOT(I,J,K)+TAB4(II,J,K)
75 CONTINUE
IF(IGURE,FQ,1) GO TO 5
ISMP(1)=IALL(3,2)
ISMP(2)=IALL(3,1)
GO TO 10
5 CALL MEMSET(IALL(3,3),ISMP,4)
10 DO 20 K=1,4

```

```

30      IF (ISMP(K),EQ.0) GO TU 20
DO 15 J=1,6
DC 15 I=1,16
SS=ISMP(K)
P=TAB4(I,J,K)=TAB4(I,J,K)/SS
Q=1.0-P
CCNF(I,J,K)=ZALF*SQRT(P*Q/SS)
15 CONTINUE
20 CONTINUE
DO 85 K=1,4
IF (ISMP(K),EQ.0) GO TU 85
DO 80 J=1,6
DO A0 I=1,4
SS=ISMP(K)
P=TOT(I,J,K)=TOT(I,J,K)/SS
Q=1.0-P
CTOT(I,J,K)=ZALF*SQRT(P*Q/SS)
80 CONTINUE
A5 CONTINUE
2001 FORMAT(1H1,24X,4A10/25X,4A10/25X,A10/25X,A10)
IF (IGORE,F0.1) GO TO 50
DC 35 K=1,2
WRITE(6,2001) HD1,HD2,DATE,BEFAFT
WRITE(6,2002) NM1(K),ISMP(K),(II,II=1,6)
2002 FORMAT(//1X,A5,*TRAFFIC*,9X,22X,*TRAP*/18,12X,6I8)
DO 30 KK=1,NLANE
M=4*(KK-1)+1
N=M+3
J=0
DO 25 I=M,N
J=J+1
WHITE(6,2003) KK,NM2(J),(TAE4(I,L,K),L=1,6)
2003 FORMAT(1Hn,I13,1X,A5,2X,6F8.4)
IF (KK,NE.,NLANE) GO TU 23
IF (J,GT.,NLANE) GO TO 23
WHITE(6,2009) (TOT(J,JJ,K),JJ=1,6)
2009 FORMAT(1H+,75X,*TOTALS*,2X,6F8.4)
23 WRITE(6,2008) (CONF(I,LL,K),LL=1,6)
2008 FORMAT(22X,6F8.4)
IF (J,NE.,NLANE) GO TU 25
IF (J,GT.,NLANE) GO TO 25
WHITE(6,2010) J,(CTOT(J,JJ,K),JJ=1,6)
2010 FORMAT(1H+,75X,*LANE*,12,2X,6F8.4)
25 CONTINUE
30 CONTINUE
75 CONTINUE
PFTURN
50 DC A5 K=1,3
WHITE(6,2001) HD1,HD2,DATE,BEFAFT
WRITE(6,2004) ISMP(K),(II,II=1,6)
2004 FORMAT(//16,17X,6I8)
DO 60 KK=1,NLANE
M=4*(KK-1)+1
N=M+3
J=0
DO 55 I=M,N
J=J+1
WHITE(6,2005) NM3(I,K),KK,NM2(J),(TAB4(I,L,K),L=1,6)
2005 FORMAT(1Hn,A10,I3,1X,A5,3X,6F8.4)
IF (KK,NE.,NLANE) GO TU 53
IF (J,GT.,NLANE) GO TU 53
WHITE(6,2009) (TOT(J,JJ,K),JJ=1,6)
53 WRITE(6,2011) (CONF(I,LL,K),LL=1,6)
2011 FORMAT(23X,6F8.4)
IF (KK,NE.,NLANE) GO TU 55

```

```

95      IF (J.GT.NLANE) GO TO 55
        WRITE(6,2010) J,(CTOT(J,JJ,K),JJ=1,6)
55      CONTINUE
60      CONTINUE
65      CONTINUE
100     WRITE(6,2006)
2006    FORMAT(///)
       DO 70 I=1,4
       WRITE(6,2007) NM3(I,4),NM2(I),(TAH4(I,L,4),L=1,6)
105     2007 FORMAT(1H0,A10,* X# ,IX,A5,3X,FB8.4)
       IF (I.NE.4) GO TO 68
       WRITE(6,2009) (TOT(I,JJ,4),JJ=1,6)
68      WRITE(6,2011) (CONF(I,LL,4),LL=1,6)
       IF (I.NE.4) GO TO 70
110     WRITE(6,2012) (CTOT(I,JJ,4),JJ=1,6)
2012    FORMAT(1H+,75X,*LANE A#,2X,FB8.4)
       70 CONTINUE
       RETURN
       END

```

### SUBROUTINE MOMENT

```

SUBROUTINE MOMENT(NN,SMM)
DIMENSION SMM(4)
DIMENSION SIG(1)
REAL MU(1)
5      DATA NX/1/
       SUM=SMM(1)
       SSQ=SMM(2)
       SCUR=SMM(3)
       SFOR=SMM(4)
10     CALL MEMSET(0.0,SMM,4)
       IF (NN.LT.1) RETURN
       SMM(1)=SUM/NN
       MU(1)=SMM(1)
       SSQ=SSQ/NN
15     SCUR=SCUR/NN
       SFOR=SFOR/NN
       A=MU(NX)*MU(NX)
       VAR=SSQ-A
       IF (VAR.LT.0.0) GO TO 30
       SMM(2)=SQRT(VAR)
       SIG(1)=SMM(2)
       B=A*MU(NX)
       XX=SCUR-3.0*MU(NX)*SSQ+2.0*B
20     IF (VAR.LT.1.E-7) RETURN
       SMM(3)=XX/(VAR*SIG(NX))
       C=R*MU(NX)
       XX=SFOR-4.0*MU(NX)*SCUR+6.0*A*SSQ-3.0*C
       SMM(4)=XX/(VAR*VAR)
       RETURN
25     30 SMM(2)=SMM(3)=SMM(4)=-1.0
       RETURN
       END

```

### SUBROUTINE SUMUP

```

SUBROUTINE SUMUP(A,I,J,K)
COMMON/RLK34/HARS(50,4,24),HREL(50,4,24),HTIME(40,4,24),
5      HSPACE(100,4,24),HSIZE(4,24),HSUM(4,4,24),HSMSQ(4,4,24)
      INTEGER HARS,HREL,HTIME,HSIZE,HSUM
      HSUM(I,J,K)=HSUM(I,J,K)+A
      HSMSQ(I,J,K)=HSMSQ(I,J,K)+A*A
      RETURN
      END

```

## SUBROUTINE SUMPP

```
SUBROUTINE SUMPP(A,B)
DIMENSION B(4)
C=1.0
DO 10 I=1,4
C=C*A
10 B(I)=B(I)+C
RETURN
END
```

5

## SUBROUTINE ICHK

```
SUBROUTINE ICHK(I,N)
I=I+1
IF(I.GT.N) I=N
IF(I.LT.1) I=1
RETURN
END
```

5

## SUBROUTINE ENTER

```
SUBROUTINE ENTER(I,J,K)
COMMON/RLK36/TIME(6,200),NCOUNT(200),SUMVEL(200),PNTR(200),
$RTIME(6),FTIME(6),IDEN,SPEED(6,200)
INTEGER PNTR
DO 25 L=J,K
N=L
IF(N.LT.1) N=N+200
N=PNTR(N)
IF(TIME(1,I).GT.TIME(6,N)) GO TO 25
DO 15 M=2,6
IF(TIME(M,I).GT.TIME(6,N)) GO TO 20
15 CONTINUE
RETURN
20 M=M-1
NCOUNT(N)=NCOUNT(N)+1
SUMVEL(N)=SUMVEL(N)+SPEED(M,I)
25 CONTINUE
RETURN
END
```

5

10

15

## SUBROUTINE MEMSET

```
SUBROUTINE MEMSET(A,B,N)
DIMENSION B(N)
DO 10 I=1,N
B(I)=A
10 CONTINUE
RETURN
END
```

5

## SUBROUTINE MEMMOVE

```
SUBROUTINE MEMMOVE(A,B,N)
DIMENSION A(N),B(N)
DO 10 I=1,N
10 B(I)=A(I)
RETURN
END
```

5

**APPENDIX B**  
**INTERVIEWER AND MOTORIST QUESTIONNAIRE FORMS**  
**OMB APPROVAL NO. 04-R-2435**

Two types of questionnaires were administered to randomly selected motorists. The Interviewer form remained constant for both questionnaire types. There were, however, minor changes made in the motorists' questionnaires depending upon the type of interview administered. For example, question 4 on Form A (Exit/Ramp Interview) was not applicable for Form B (Thruput Interview) and was therefore deleted.

For each questionnaire completed by a motorist there was a single form filled in by the interviewer which was then attached to the driver's questionnaire. A copy of this sheet precedes Form A in this appendix.

**Interviewer and Motorist Questionnaire Forms**  
**OMB Approval No. 04 R 2435**

## GENERAL INSTRUCTIONS

### Error Cases

"If you are lost or would like to confirm your route, we will be happy to provide you with directional information on this map (pull out map) but first perhaps you could help us." (Continue with Common Instructions.)

### Thru-put and Exit Cases

"Thank you for stopping." (Continue with Common Instructions.)

## COMMON INSTRUCTIONS

"We are trying to get information that will help to improve certain features of the Interstate Highway System and we think that motorists know the answers to these problems better than anyone else. We are working under contract to the Federal Highway Administration, the Federal Government agency responsible for the design of the interstate highways and the signs used on them. This study is concerned with signs and we would like to ask you a few questions about the signs you have just seen. The questionnaire is very short. We would very much appreciate your assistance if you can spare a few minutes of your time."

---

Interviewer fill in the following:

L \_\_\_\_\_ S \_\_\_\_\_

18. Sex of respondent

M	<input type="checkbox"/>
F	<input type="checkbox"/>

19. Location \_\_\_\_\_

20. Date \_\_\_\_\_

21. Time (to nearest quarter hour) \_\_\_\_\_

22. State in which license issued \_\_\_\_\_

For Exit and Error Cases:

23. Exit respondent should have used \_\_\_\_\_

1. Where did you begin today's trip?

General location (Annandale, . . . Richmond, etc.) \_\_\_\_\_

2. To what area are you traveling?

General location (Ohio, Rockville, etc.) \_\_\_\_\_

3. Have you ever driven this Route before?

Yes   

Approximately how many times?

No   

Less than 5

6 - 10

11 - 20

Over 20

Have you driven this route within the past 30 days?    Yes \_\_\_\_\_ No \_\_\_\_\_

Please go to next page

Please go to next page

A4. Why did you get off here?

- It's on the way to my destination
- To turn around because I missed the exit
- To get further information because I am lost

A5. Did you have any trouble with the signs finding this exit or finding your way along the Freeway to this Exit?

<input type="checkbox"/> Yes	<input type="checkbox"/>	Which of the following caused your problem?
<input type="checkbox"/> No	<input type="checkbox"/>	<input type="checkbox"/> Sign did not contain proper information What were you looking for that you did not see? <input type="checkbox"/> Name of city or town on route or destination name <input type="checkbox"/> Road name <input type="checkbox"/> Route number <input type="checkbox"/> Cardinal direction (i.e., North, South, etc.) <input type="checkbox"/> Exit number <input type="checkbox"/> Other (what) _____
Go to Question A6		<input type="checkbox"/> Not enough signs <input type="checkbox"/> Too many signs in one place <input type="checkbox"/> Signs poorly placed <input type="checkbox"/> Signs hard to understand <input type="checkbox"/> Other (what) _____
Please go to Question A6		

A6. Of the following, indicate your first and second choices as to what information would have been most useful to you on the interstate signs you have just seen

- Name of city or town on route or destination name
- Road name
- Route number
- Cardinal direction (i.e., North, South, etc.)
- Exit number
- Other (what) \_\_\_\_\_

7. The signs you have just seen are called diagrammatic signs. Have you seen signs like these before?

Yes		→	<p>How often?</p> <p><input type="checkbox"/> once or twice <input type="checkbox"/> a few times <input type="checkbox"/> many times</p> <p>Where? _____ _____ _____</p>	
No				
To Question 8			Please go to Question 8	

8. What do you think of these signs? \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

8A. How much do you think these diagrammatic signs help the average motorist?

- A lot more help than conventional signs
- A little more help than conventional signs
- The same help as conventional signs
- Less help than conventional signs
- Much less help than conventional signs

8B. Which kind of sign do you prefer?

- Conventional signs
- Diagrammatic signs

A9. Do you have any other comments about the Beltway (Route 495) (and I-270/I-70S, if appropriate) signs?

---

---

---

---

10. Are you using a road map on today's trip?

- Yes  
 No

11. Why did you choose this particular route rather than another?

- Shorter  
 Faster  
 Scenic areas  
 Less traffic  
 Most likely not to get lost  
 No particular reason

Other (what)

---

---

---

12. What is the reason that you are traveling today?

---

---

---

We would like some information about the kind of motorists who are helping us. Please tell us . . .

13. Occupation \_\_\_\_\_

14. Age      20-30       31-40       41-50       Over 50

15. About how many miles a year do you drive?

less than 5,000       10-15,000  
 5-10,000       over 15,000

16. Where do you live?

Military base

Yes  \_\_\_\_\_ → Which one? \_\_\_\_\_

No  \_\_\_\_\_

City \_\_\_\_\_ State \_\_\_\_\_

17. How long have you lived there? \_\_\_\_\_

1. Where did you begin today's trip?

General location (Annandale, . . . Richmond, etc.) \_\_\_\_\_

2. To what area are you traveling?

General location (Ohio, Rockville, etc.) \_\_\_\_\_

3. Have you ever driven this Route before?

Yes	<input type="checkbox"/>
-----	--------------------------

Approximately how many times?

No	<input type="checkbox"/>
----	--------------------------

Less than 5

6 - 10

11 - 20

Over 20

Have you driven this route within the past 30 days? Yes  No

Please go to next page

Please go to next page

B5. Did you have any trouble with the signs on the Interstate Freeway over the last ten miles before turning off?

Yes

No

To Question B6

Which of the following caused your problem?

Sign did not contain proper information

What were you looking for that you did not see?

Name of city or town on route or destination name

Road name

Route number

Cardinal direction (i.e., North, South, etc.)

Exit number

Other (what) \_\_\_\_\_

Not enough signs

Too many signs in one place

Signs poorly placed

Signs hard to understand

Other (what) \_\_\_\_\_

Please go to Question B6

B6. Of the following, indicate your first and second choice as to what information would have been most useful to you on the interstate signs you have just seen

Name of city or town on route or destination name

Road name

Route number

Cardinal direction (i.e., North, South, etc.)

Exit number

Other (what) \_\_\_\_\_

Go to next page

7. The signs you have just seen are called diagrammatic signs. Have you seen signs like these before?

Yes	<input type="checkbox"/>	→
No	<input type="checkbox"/>	
To Question 8		
<p>How often?</p> <p><input type="checkbox"/> once or twice <input type="checkbox"/> a few times <input type="checkbox"/> many times</p> <p>Where? _____ _____ _____ _____</p>		
Please go to Question 8		

8. What do you think of these signs? \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

8A. How much do you think these diagrammatic signs help the average motorist?

- A lot more help than conventional signs
- A little more help than conventional signs
- The same help as conventional signs
- Less help than conventional signs
- Much less help than conventional signs

8B. Which kind of sign do you prefer?

- Conventional signs
- Diagrammatic signs

B9. Do you have any other comments about the Beltway (Route 495) (and I-270/I-70S, if appropriate) signs? \_\_\_\_\_

---

---

---

10. Are you using a road map on today's trip?

- Yes  
 No

11. Why did you choose this particular route rather than another?

- Shorter  
 Faster  
 Scenic areas  
 Less traffic  
 Most likely not to get lost  
 No particular reason

Other (what) \_\_\_\_\_

---

---

---

12. What is the reason that you are traveling today? \_\_\_\_\_

---

---

---

We would like some information about the kind of motorists who are helping us. Please tell us . . .

13. Occupation \_\_\_\_\_

14. Age      20-30       31-40       41-50       Over 50

15. About how many miles a year do you drive?

less than 5,000       10-15,000

5-10,000       over 15,000

16. Where do you live?

Military base

Yes  \_\_\_\_\_ → Which one? \_\_\_\_\_

No  \_\_\_\_\_

City \_\_\_\_\_ State \_\_\_\_\_

17. How long have you lived there? \_\_\_\_\_



## APPENDIX C

### QUESTIONNAIRE ITEMS BY RESPONDENT CLASS

The tables on the following pages indicate responses to the questionnaire by exit location. The three classes of respondents (exit, selected and thruput) are grouped separately. Within each class, the results are grouped as follows: responses to questions dealing with demographic characteristics of the sample; responses to questions regarding trip and route characteristics; answers to a general inquiry on the Beltway system; and, responses to a general question asking for comments on the diagrammatic signing. The final set includes data only for the After study as the question would have been meaningless in the Before study.

In each of the table cells, there are two numbers. The upper number is the number of respondents choosing the particular answer. The lower number is the percentage which the upper number represents of the column subtotal. "No response," "inconsistent," etc. are not included in the percentages for the table proper. The percentage of these responses is provided separately as a function of the column totals.

The total and percent of total across all interchanges per each class is given in the left-most column. Beneath each of the interchanges listed, there are two columns: the left of the two indicates the results obtained during the Before study; the right column contains data obtained in the After study. The subheading beneath each interchange, at the top of the Before and After data, indicates the date on which the questionnaires were administered (e.g., 10071 under 16 North in the exit respondent class is October 7, 1971 during the Before study). (This two column classification does not occur for the three pages of data on diagrammatic sign comments.)

It will be recalled that exit interviews consist of those drivers who were flagged over at random after exiting at one of six interchanges: 16 North, 16 South, 17 North, 18 East, 18 West and Democracy Boulevard. Responses given by drivers at exit interviews are given first.

Since exit interviewing yielded a small proportion of unfamiliar drivers or motorists with signing difficulty, a selected questionnaire procedure was repeated at three interchanges. At 16 North and 18 West (Before study) or 18 East (After study), only vehicles with license plates other than Maryland, Virginia or the District of Columbia were selected. The second site was switched to 18 East in the After study since it was signed diagrammatically. At 17 North the additional criterion of interviewing only those drivers who had driven the route five times or less was added. The tabulated responses for this class follow the exit respondents.

Thruput respondents were those initially contacted at Dumfries Rest Area on northbound I-95 south of the Capital Beltway whose intended destinations were beyond the interchanges under consideration in this project. Responses of these motorists traveling beyond 18 East on I-495 and beyond Democracy Boulevard on I-70S are presented separately in the tables after the selected exit respondents.

**Exit Respondents**

QUESTION ANALYSIS  
TRAFFIC SURVEY

EXIT RESPONDENTS: RESPONSES BY EXIT LOCATION

TOTAL | 16 NORTH | 16 SOUTH | 17 NORTH | 18 EAST | 18 WEST | DEMOCRACY  
 TOTAL | 100771 | 090772 | 101471 | 091472 | 1CC771 | 09C772 | 092371 | 1052872 | 101471 | 091472 | 101571 | C92872

SEX

	MALE	18	26	14	24	16	38	27	23	18	9	19
	FEMALE	54.5	68.4	41.2	55.8	62.1	76.0	65.9	73.0	67.6	50.0	56.3
SUB-TOTAL	159	15	12	20	15	11	12	14	10	11	18	7
NC RESPONSE	37.9	45.5	31.6	58.8	44.2	37.5	24.0	34.1	27.0	32.4	50.0	43.8
TOTAL	420	100.0	100.0	100.0	100.0	100.0	100.0	100.0	100.0	100.0	100.0	100.0

AGE

LESS THAN 20 YEARS	7	0	0	1	1	0	0	2	0	0	1	0
20-30 YEARS	1.7	0.0	0.0	3.1	2.3	0.0	3.9	0.0	2.7	0.0	2.0	0.0
31-40 YEARS	34.3	9	12	5	14	5	16	12	12	16	5	11
41-50 YEARS	34.7	31.0	31.6	28.1	32.6	32.1	31.4	30.8	32.4	47.1	50.0	31.3
OVER 50 YEARS	9.7	8	8	7	11	7	10	11	9	7	8	5
SUB-TOTAL	23.5	27.6	21.1	21.9	25.6	25.0	15.6	26.2	24.3	20.6	22.2	31.3
NC RESPONSE	103	7	8	12	9	8	18	12	8	7	5	6
TOTAL	25.0	24.1	21.1	37.5	20.9	28.6	35.3	30.8	21.6	20.6	13.9	18.8

QUESTIONNAIRE ANALYSIS  
TRAFFIC SURVEY

EXIT RESPONDENTS: RESPONSES BY EXIT LOCATION

	16 NORTH	16 SOUTH	17 NORTH	18 EAST	18 WEST	DEMOCRACY
TOTAL	10077109C77210147109147211C077110907721092371105267211C14711C147211C15711C22672					

OCCUPATION

JOBHOLDER	277 68.2	20 62.2	23 50.0	16 61.9	26 63.0	17 70.6	36 86.8	33 73.0	27 73.5	25 55.6	20 81.3	13 72.4
MILITARY	5 2.2	1 3.7	1 2.7	0 0.0	0 0.0	2 7.4	3 5.9	0 0.0	0 0.0	1 2.6	0 0.0	1 3.4
HOUSEWIFE	74 18.2	4 14.8	7 18.9	10 31.3	9 21.4	8 25.6	6 11.8	4 10.5	4 10.8	4 11.8	4 27.6	3 18.8
STUDENT	36 8.9	2 7.4	5 13.5	4 12.5	7 16.7	0 0.0	5 9.8	0 0.0	3 8.1	5 14.7	4 11.1	0 0.0
UNEMPLOYED	10 2.5	0 0.0	1 2.7	2 6.3	0 0.0	0 0.0	1 2.0	1 2.6	3 8.1	0 C.0	1 2.8	1 3.4
SUB-TOTAL	406 100.0	27 100.0	37 100.0	32 100.0	42 100.0	27 100.0	51 100.0	38 99.9	37 100.0	34 100.0	36 100.1	16 99.8
NC RESPONSE	15 3.6	6 16.2	1 2.6	2 5.9	1 2.3	2 6.9	0 0.0	3 7.3	0 0.0	0 C.0	0 0.0	0 0.0
TOTAL	421	33	38	34	43	25	51	41	37	34	36	16

QUESTION ANALYSIS  
TRAFFIC SURVEY

EXIT RESPONDENTS: RESPONSES BY EXIT LOCATION

TOTAL | 16 NORTH | 16 SOUTH | 17 NORTH | 18 EAST | 18 WEST | 101471109077210914721109077210923711028721101471105147211015711CS2872

RESIDENCE

ALL DISTANCES MEASURED FROM DC

	16 NORTH	16 SOUTH	17 NORTH	18 EAST	18 WEST	101471109077210914721109077210923711028721101471105147211015711CS2872	DEMOCRACY					
LOCAL - WITHIN 30 MILES AND NOT OR UNKNOWN MILITARY	31.0	20	21	20	40	18	35	24	22	31	13	26
LOCAL - WITHIN 30 MILES AND MILITARY	9.5	12.4	0	0	17.6	0	20.7	13.7	17.1	5.4	11.8	2
MORE THAN 30 MILES AND NOT CR UNKNOWN MILITARY	1.5	3.1	10.5	0	0	0	0	0	3	2	1	1
MORE THAN 30 MILES AND MILITARY	1.7	3.1	0	0	0	0	0	3	2	0	0	0
HO AND VA - DISTANCE UNKNOWN AND NOT OR UNKNOWN MILITARY	2	0	0	1	0	0	0	0	1	0	0	0
HO AND VA - DISTANCE UNKNOWN AND MILITARY	0.5	0	0	2.9	0	0	0	0	2.4	0	0	0
STATES OTHER THAN MD VA OR DC AND NOT CR UNKNOWN MILITARY	23	1	2	3	1	3	4	2	2	3	1	1
STATES OTHER THAN MD VA OR DC AND MILITARY	5.5	3.0	5.3	8.8	2.3	10.3	7.6	4.9	5.4	6.8	2.3	3.4
NC ANSWER AND NOT CR UNKNOWN MILITARY	7	3.1	1	2	1	0	0	0	0	0	0	0
NC ANSWER AND MILITARY	10	12.4	0	2	1	1	0	0	0	2	1	0
SUB-TOTAL	421	99.8	100.0	99.9	99.9	99.9	99.9	99.9	100-C	100-C	100-C	29
NO RESPONSE	0	0	0	0	0	0	0	0	0	0	0	0
TOTAL	421	33	38	34	43	25	51	41	37	34	36	16
												29

QUESTION ANALYSIS  
TRAFFIC SURVEY

EXIT RESPONDENTS: RESPONSES BY EXIT LOCATION

	16 NORTH	16 SOUTH	17 NORTH	18 EAST	18 WEST	DEMOCRACY
TOTAL	100771105077211014711091472110C7711090772109237110528721101471109147211015711C92872					

PERIOD OF RESIDENCE

LESS THAN 1 MONTH	8 2.0	0.0	2.6 0.0	9.7 0.0	0.0 3.6	3.1 0.0	2.9 0.0	0.0 2.9	0.0 0.0	0.0 0.0	0.0 0.0	
1 MONTH TO 6 MONTHS	27 6.6	10.3	5.3	2 12.9	4 0.0	2 0.0	0 7.8	4 7.7	3 5.4	2 2.9	1 8.3	1 6.3
7 MONTHS TO 1 YEAR	35 8.5	6.9	2 13.2	5 3.2	1 4.8	2 17.5	5 7.8	4 0	5 13.5	4 11.6	3 8.3	2 12.5
MORE THAN 1 YEAR TO 2 YEARS	42 10.2	13.8	1 2.6	0 0.0	0 2.4	1 10.7	3 9.8	7 17.9	7 5.4	5 14.7	4 11.4	3 18.8
MORE THAN 2 YEARS	298 72.7	69.0	20 76.3	29 74.2	23 88.1	37 67.5	36 70.6	29 74.4	28 75.7	23 67.6	26 72.2	10 62.5
SUB-TOTAL	410 100.0	100.0	100.0 100.0	100.0 99.9	100.0 99.9	36 99.9						
NC RESPONSE	11 2.6	12.1	4 0.0	0 8.8	3 2.3	1 3.4	0 0.0	0 4.9	2 6.0	0 0.0	0 0.0	0 0.0
TOTAL	421 33	33	38 38	34 34	43 43	26 26	51 51	41 41	37 37	36 36	16 36	29 16

MILES DRIVEN PER YEAR

LESS THAN 5,000	30 7.3	1 3.4	10.5 10.5	4 6.3	2 9.3	4 3.6	1 7.6	4 0	2 0.0	3 5.4	6 8.6	6 16.7
\$,0000 - 10,000	84 20.4	4 13.8	3 7.9	9 28.1	8 18.6	8 32.1	9 17.6	9 23.1	7 18.9	8 23.5	10 23.5	1 27.6
10,000 - 15,000	107 26.0	10 34.5	8 21.1	11 34.4	12 27.9	11 39.3	13 25.5	12 30.8	7 18.9	5 14.7	6 16.7	1 24.0
MORE THAN 15,000	190 46.2	14 48.3	23 60.5	10 31.3	19 44.2	7 25.0	25 49.0	18 46.2	21 56.2	18 52.6	14 38.9	7 46.7
SUB-TOTAL	411 99.9	29 100.0	100.0 100.0	38 100.0	32 100.0	43 100.0	28 100.0	39 100.0	37 100.0	34 99.9	36 99.9	15 100.0
NC RESPONSE	10 2.4	4 12.1	0 0.0	0 5.9	2 0.0	0 0.0	1 3.4	0 0.0	2 4.9	0 0.0	0 0.0	1 6.3
TOTAL	421 33	33	38 38	34 34	43 43	26 26	51 51	41 41	37 37	34 34	16 36	29 16

QUESTION ANALYSIS  
TRAFFIC SURVEY

## EXIT RESPONDENTS: RESPONSES BY EXIT LOCATION

TOTAL | 16 NORTH | 16 SOUTH | 17 NORTH | 18 EAST | 18 WEST | DEMOCRACY

STATE IN WHICH LICENCE ISSUED

GOVERNMENT; NO STATE	2	0	0	0	0	0	0	0	0	0	0	0	0	0
DISTRICT OF COLUMBIA	0.5	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
VIRGINIA	21	3	2	3	1	3	0	0	3	2	1	1	1	1
MARYLAND	5.0	9.1	5.6	8.8	2.3	3.4	5.9	0.0	8.1	6.3	2.6	6.3	3.4	3.4
OTHER EASTERN STATES	100	16	17	1	4	6	10	11	13	0	0	11	11	11
CENTRAL STATES	24.0	48.5	47.2	2.9	9.3	20.7	19.6	26.8	35.1	0.0	0.0	0.8	37.9	37.9
MOUNTAIN STATES	32	3	3	14.7	2.3	13.6	11.6	2.4	1.1	2.7	16.8	2.3	30.0	3.4
PACIFIC STATES INCLUDING ALASKA AND HAWAII	7	0	1	1	0	3.1	2	0	0	1	0	0	0	0
FOREIGN	0	0	0	0	0	0	0	0	0	0	0	0	0	0
SLB-TOTAL	417	100.0	36	34	43	25	51	41	27	32	36	100.1	100.1	29
NC RESPONSE	4	0	2	0	0	0	0	0	0	2	0	0	0	0
TOTAL	421	33	38	34	43	25	51	41	27	32	36	100.1	100.1	29

QUESTION ANALYSIS  
TRAFFIC SURVEY

EXIT RESPONDENTS: RESPONSES BY EXIT LOCATION

	16 NORTH TOTAL 100771 09C772 101471 091472 102371 090772 1052872 101471 091472 101571 CS2872	16 SOUTH TOTAL 100771 09C772 101471 091472 102371 090772 1052872 101471 091472 101571 CS2872	17 NORTH TOTAL 100771 09C772 101471 091472 102371 090772 1052872 101471 091472 101571 CS2872	16 EAST TOTAL 100771 09C772 101471 091472 102371 090772 1052872 101471 091472 101571 CS2872	18 WEST TOTAL 100771 09C772 101471 091472 102371 090772 1052872 101471 091472 101571 CS2872	DEMOCRACY TOTAL 100771 09C772 101471 091472 102371 090772 1052872 101471 091472 101571 CS2872
REASON TRAVELING TODAY						

C-9

REASON TRAVELING TODAY

BUSINESS: RELATED TO OCCUPATION	223 54.0	20 60.6	23 62.2	7 20.6	24 55.8	12 41.4	22 46.8	32 78.0	15 40.5	24 70.6	14 40.0	12 75.0	18 66.7
VACATION OR RECREATION	26 6.3	1 3.0	3 8.1	3 8.8	3 7.0	1 3.4	12 25.5	0 C..0	2 5.4	1 2.9	0 0.0	0 0.0	0 0.0
SHOPPING	51 12.3	4 12.1	3 8.1	5 14.7	4 9.3	4 13.8	7 14.9	7 7.3	5 13.5	5 5.9	2 2.0	2 2.6	2 7.4
TAKING CHILDREN SOMEWHERE	7 1.7	2 6.1	0 0.0	2 5.9	1 2.3	0 0.C	1 2.1	0 0.0	0 0.C	0 0.0	0 0.0	0 0.0	1 3.7
APPOINTMENT - UNRELATED TO BUSINESS OR CHILDREN	32 7.7	5 15.2	3 8.1	1 2.9	2 4.7	2 6.5	2 2.1	3 7.3	3 12.5	2 5.9	4 11.4	1 6.3	1 3.7
OTHER (SUCH AS VISIT, OR GOING TO SCHOOL)	74 17.9	1 3.0	5 13.5	16 47.1	9 20.9	10 34.5	4 8.5	3 7.3	8 21.6	5 14.7	7 20.0	1 6.3	5 18.5
SLB-TOTAL	413 99.9	33 100.0	37 100.0	34 100.0	43 100.0	25 100.0	47 99.9	41 95.9	37 99.5	34 100.0	35 100.0	16 100.1	27 100.0
NC RESPONSE	6 1.4	0 0.0	1 2.6	0 0.0	0 0.0	0 0.0	2 3.9	0 0.C	0 C..C	0 C..0	2 2.8	0 0.0	2 6.9
MORE THAN ONE ANSWER OR UNDECIPHERABLE	2 0.5	0 0.0	0 0.0	0 0.0	0 0.0	0 0.0	2 3.9	0 C..C	0 0.0	0 0.0	0 0.0	0 0.0	0 0.0
TOTAL	421 99.9	33 100.0	38 100.0	34 100.0	43 100.0	25 100.0	51 99.9	41 95.9	37 99.5	34 100.0	35 100.0	16 100.1	27 100.0

QUESTION ANALYSIS  
TRAFFIC SURVEY

## EXIT RESPONDENTS: RESPONSES BY EXIT LOCATION

TOTAL | 16 NORTH | 16 SOUTH | 17 NORTH | 18 EAST | 18 WEST | DEMOCRACY  
 TOTAL | 100771109C772 | 1014711091472 | 10C7711090772 | 0923711092872 | 1014711091472 | 1015711CS2872

TRIP ORIGIN

WITHIN 30 MILES OF DC	380 90.7	32 89.5	34 88.2	30 95.2	40 86.2	25 64.3	43 95.1	39 94.4	34 79.4	27 91.7	33 91.7	16 100.0	27 100.0	27 93.1
30 TO 100 MILES OF DC	27 6.4	1 3.0	4 10.5	2 5.9	2 4.8	2 6.5	5 9.8	2 4.9	1 2.6	5 14.7	2 5.6	0 0.0	0 0.0	1 3.4
MORE THAN 100 MILES FROM DC	12 2.9	0 0.0	0 0.0	0 5.5	2 0.0	0 6.5	3 5.9	0 0.0	1 2.8	2 5.9	1 2.8	0 0.0	0 0.0	1 3.4
SUB-TOTAL	419 100.0	33 100.0	36 100.0	34 100.0	42 100.0	29 100.0	51 100.0	41 100.0	36 100.0	34 100.0	36 100.0	16 100.0	29 100.0	29 99.9
NC RESPONSE	1 0.2	0 0.0	0 0.0	0 0.0	1 2.3	0 0.0	0 0.0	0 0.0	0 C-C	0 C-C	0 C-C	0 0.0	0 0.0	0 0.0
TOTAL	420 420	33 33	38 38	34 34	43 43	29 29	51 51	41 41	36 36	34 34	36 36	16 16	25 25	

TRIP DESTINATION

DC AREA OR WITHIN 30 MILES	397	31	38	31	42	24	41	40	36	33	36	16	25
94.7	96.9	100.0	91.2	100.0	82.8	80.4	97.6	97.3	97.1	100.0	100.0	100.0	100.0
30 TO 100 MILES OF DC	3	0	0	1	0	0	1	1	0	0	0	0	0
0.7	0.0	0.0	2.9	0.0	0.0	0.0	2.0	2.4	0.0	0.0	0.0	0.0	0.0
MORE THAN 100 MILES FRM DC	19	1	0	2	0	0	17.9	17.6	0.0	2.1	2.9	0.0	0.0
4.5	3.1	0.0	5.9	0.0	0.0	0.0	17.2	17.6	0.0	2.7	2.9	0.0	0.0
SUB-TOTAL	419	32	38	34	42	25	51	41	37	34	36	16	25
95.5	100.0	100.0	100.0	100.0	100.0	100.0	100.0	100.0	100.0	100.0	100.0	100.0	100.0
NC RESPONSE	2	1	0	0	1	0	0	0	0	0	0	0	0
0.5	3.0	0.0	0.0	0.0	2.3	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
TOTAL	421	33	38	34	43	25	51	41	37	34	36	16	25

QUESTION ANALYSIS  
TRAFFIC SURVEY

EXIT RESPONDENTS: RESPONSES BY EXIT LOCATION

	16 NORTH	16 SOUTH	17 NORTH	18 EAST	18 WEST	DEMOCRACY
TOTAL	100771	10907721	101471	10914721	100771	10907721
	10923711	10928721	101471	10914721	101571	10928721

MARS

	USING MAPS ON TRIP	NOT USING MAPS ON TRIP	SUB-TOTAL	NO RESPONSE	TOTAL
USING MAPS ON TRIP	36 8.7	1 3.1	31 91.3	1 1.9	421
NOT USING MAPS ON TRIP	36 8.7	1 3.1	37 96.5	0 1.9	33
SUB-TOTAL	100.0	100.0	100.0	100.0	100.0
NO RESPONSE	8 1.9	1 3.0	0 2.6	0 0.0	33
TOTAL	100.0	100.0	100.0	100.0	100.0

QUESTION ANALYSIS  
TRAFFIC SURVEY

EXIT RESPONDENTS: RESPONSES BY EXIT LOCATION

TOTAL	16 NORTH	16 SOUTH	17 NORTH	18 EAST	18 WEST	DEMOCRACY
100771109C7721101471109147211007711090772109237110928721101471109147211015711CS2872						

REASON FOR SELECTING ROUTE

	16 NORTH	16 SOUTH	17 NORTH	18 EAST	18 WEST	DEMOCRACY							
SHORTEST	129 24.7	13 28.9	15 33.3	14 32.6	13 24.5	13.5 27.6	16 16.7	9 20.4	10 23.9	11 20.9	9 20.9	7 36.8	7 22.6
FASTER	302 57.7	24 53.3	20 44.4	20 46.5	35 66.0	22 59.5	35 60.3	32 59.3	28 57.1	28 60.5	31 72.1	10 52.6	17 54.8
SCENIC AREAS	11 2.1	2 4.4	1 2.2	0 0.0	0 0.0	1 2.7	2 3.4	2 3.7	1 4.1	2 2.2	0 0.0	0 0.0	0 0.0
LESS TRAFFIC	24 4.6	3 6.7	5 11.1	1 2.3	1 1.9	2 5.4	1 1.7	1 5.6	3 6.1	3 4.3	2 4.3	1 2.3	1 5.3
MOST LIKELY NOT TO GET LOST	20 3.8	2 4.6	1 2.2	2 4.7	1 1.9	2 5.4	2 1.7	1 7.4	4 4.1	2 6.5	3 2.3	0 1.0	1 3.0
NO PARTICULAR REASON	9 1.7	0 0.0	1 2.2	2 4.7	2 3.8	2 5.4	0 0.0	0 0.0	0 0.0	2 2.2	0 0.0	0 0.0	1 3.2
OTHER	28 5.4	1 2.2	2 4.4	4 9.3	1 1.9	1 8.1	3 5.2	3 7.4	4 8.2	0 0.0	1 2.3	1 5.3	4 12.9
SUB-TOTAL	523 100.0	45 99.9	45 99.8	43 100.1	53 100.0	37 100.0	58 99.9	54 100.1	49 100.0	46 100.0	43 99.9	19 100.0	31 99.9
NC RESPONSE	734 54.4	51 47.2	69 57.0	53 55.1	59 55.1	76 52.6	95 58.6	66 50.0	62 51.7	56 50.7	65 57.0	29 56.9	56 63.6
MORE THAN THREE ANSWERS	2 0.1	1 0.9	0 0.0	0 0.0	0 0.0	0 0.0	0 0.0	1 0.8	0 0.0	0 0.0	0 0.0	0 0.0	0 0.0
MORE THAN ONE ANSWER	91 6.7	11 10.2	7 5.8	8 7.3	9 6.5	8 8.4	5 5.6	5 8.3	11 7.5	5 8.1	6 5.3	3 5.9	1 1.1
TOTAL	1350	128	121	110	138	95	162	132	120	111	114	51	83

QUESTION ANALYSIS  
TRAFFIC SURVEY

ROUTE FAMILIARITY

	16 NORTH	16 SOUTH	17 NORTH	18 EAST	18 WEST	DEMCACY
TOTAL	10077110907721101471109147211007711090772109237110928721101471109147211015711092872					

DRIVEN ROUTE BEFORE

	EXIT RESPONDENTS: RESPONSES BY EXIT LOCATION					
	16 NORTH	16 SOUTH	17 NORTH	18 EAST	18 WEST	DEMCACY
5 TIMES OR LESS WITHIN LAST 30 DAYS	1.5 3.7	2.1 3.0	0 0.0	3.4 3.0	4 8.0	3 7.9
5 TIMES OR LESS NOT WITHIN LAST 30 DAYS	1.9 0.0	2 5.4	1 3.0	2 4.7	3 6.0	1 2.6
6 - 10 TIMES WITHIN LAST 30 DAYS	1.2 2.9	1 3.3	0 2.7	1 0.0	0 3.4	0 0.0
6 - 10 TIMES NOT WITHIN LAST 30 DAYS	2 0.0	0 0.0	2 6.1	0 0.0	2 6.5	0 4.0
11 - 20 TIMES WITHIN LAST 30 DAYS	1.4 3.4	3 10.0	1 2.7	0 3.0	0 0.0	0 0.0
11 - 20 TIMES NOT WITHIN LAST 30 DAYS	1.6 3.0	1 0.0	0 0.0	1 0.0	0 0.0	0 0.0
21 TIMES OR MORE WITHIN LAST 30 DAYS	2.9 72.2	22 73.0	23 69.7	37 86.0	19 65.5	33 66.0
21 TIMES OR MORE NOT WITHIN LAST 30 DAYS	20 6.7	2 8.1	1 6.1	3 2.3	0 0.0	3 6.0
NCT DRIVEN ROUTE BEFORE	1.8 4.4	0 0.0	2 5.4	3 9.1	10.3 4.7	5 10.0
SUB-TOTAL	407 99.9	30 100.0	37 100.0	43 100.0	29 95.6	50 100.0
NO RESPONSE	0 0.0	0 0.0	0 0.0	0 0.0	0 0.0	0 0.0
INCCOMPLETE	1.2 2.9	2 6.1	1 2.6	0 2.9	0 0.0	0 0.0
INCONSISTENT	0.2 0.5	1 3.0	0 0.0	0 0.0	0 0.0	0 0.0
TOTAL	421	33	38	43	29	51
					41	37
					34	36
						16
						29

QUESTION ANALYSIS  
TRAFFIC SURVEY

EXIT RESPONDENTS: RESPONSES BY EXIT LOCATION

	16 NORTH	16 SOUTH	17 NORTH	18 EAST	18 WEST	DEMOCRACY
TOTAL	100771109C772	1014711C91472	1007711090772	1023711052872	1014711091472	1015711C92872

TRUEBLE WITH SIGNS

YES	19 4.6	3 9.4	2 5.6	3 9.1	1 2.4	11.3 11.1	0.0 0.0	2 5.1	2 2.7	1 3.0	0 0.0	0 12.5	2 3.0	1 3.4
NO	391 95.4	29 90.6	34 94.4	30 90.9	41 97.6	24 66.5	50 100.0	37 94.9	36 97.3	32 97.0	36 100.0	14 87.5	28 96.6	
SUB-TOTAL	410 100.0	32 100.0	36 100.0	33 100.0	42 100.0	27 100.0	50 100.0	39 100.0	37 100.0	33 100.0	36 100.0	16 100.0	29 100.0	
NC RESPONSE	2 0.5	0 0.0	1 2.6	0 0.0	0 0.0	0 0.0	0 0.0	0 0.0	0 0.0	0 0.0	1 2.9	0 0.0	0 0.0	0 0.0
INCOMPLETE	8 1.9	0 0.0	1 2.6	2 2.9	1 2.3	2 6.5	1 2.0	2 4.5	0 0.0	0 0.0	0 0.0	0 0.0	0 0.0	0 0.0
INCONSISTENT	1 0.2	1 3.0	0 0.0	0 0.0	0 0.0	0 0.0	0 0.0	0 0.0	0 0.0	0 0.0	0 0.0	0 0.0	0 0.0	0 0.0
TOTAL	421	33	38	34	43	29	51	41	37	34	36	16	29	

QUESTION ANALYSIS  
TRAFFIC SURVEY

EXIT RESPONDENTS: RESPONSES BY EXIT LOCATION

TOTAL	16 NORTH	16 SOUTH	17 NORTH	18 EAST	18 WEST	DEMOCRACY
	100771 090772 101471 091472 100771 090772 101471 091472 101571 CS2872					

PROBLEMS WITH SIGNS WAS

SIGN DID NOT CONTAIN PROPER INFORMATION	15	50.0	66.7	0.0	100.0	33.3	0.0	66.7	50.0	100.0	0.0	40.0	100.0
NOT ENOUGH SIGNS	5	33.3	0.0	33.3	0.0	0.0	0.0	33.3	0.0	0.0	0.0	0.0	0.0
TOO MANY SIGNS IN ONE PLACE	1	0.0	0.0	0.0	0.0	16.7	0.0	0.0	0.0	0.0	0.0	0.0	0.0
SIGNS WERE POORLY PLACED	3	16.7	0.0	16.7	0.0	16.7	0.0	0.0	0.0	0.0	0.0	0.0	0.0
SIGNS HARD TO UNDERSTAND	7	0.0	33.3	33.3	0.0	33.3	0.0	0.0	0.0	0.0	0.0	0.0	0.0
OTHER	3	0.0	0.0	16.7	0.0	0.0	0.0	0.0	50.0	0.0	0.0	20.0	0.0
SUB-TOTAL	34	100.0	100.0	3	100.0	100.0	6	0	100.0	100.0	1	0	100.0
NO RESPONSE	42	40.0	55.6	42.9	75.0	42.9	0.0	55.6	40.0	75.0	3	30.0	75.0
MORE THAN FOUR ANSWERS	0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
MORE THAN ONE ANSWER	12	20.0	3	11.1	14.3	0.0	14.3	0.0	11.1	20.0	1	0.0	0.0
TOTAL	88	15	5	14	4	14	0	9	5	4	0	10	4

QUESTION ANALYSIS  
TRAFFIC SURVEY

EXIT RESPONDENTS: RESPONSES BY EXIT LOCATION

	16 NORTH 100771109C72	16 SOUTH 1014711091472	17 NORTH 1007711090772	18 EAST 0923711092872	18 WEST 1014711091472	DEMOCRACY 1015711C92872
TOTAL						

SIGN DID NOT CONTAIN PREFER INFORMATION SOUGHT:

	NAME OF CITY, TOWN OR DESTINATION					
ROAD NAME	20.0	25.0	0.0	0.0	0.0	0.0
ROUTE NUMBER	20.0	25.0	50.0	0.0	25.0	0.0
CARDINAL DIRECTION (E.G., NORTH)	10.0	25.0	c.0	0.0	25.0	0.0
EXIT NUMBER	5.0	0.0	0.0	0.0	1	0
OTHER	15.0	0.0	50.0	0.0	0.0	0.0
Sub-Total	100.0	100.0	100.0	0.0	100.0	0.0
No Response	49.0	50.0	c6.7	0.0	66.7	26.6
More than three answers	0.0	0.0	0.0	0.0	0.0	0.0
More than one answer	11.8	10.0	0.0	100.0	0.0	14.3
Total	51	10	6	2	3	7

QUESTION ANALYSIS  
TRAFFIC SURVEY

EXIT RESPONENTS: RESPONSES BY EXIT LOCATION

	16 NORTH	16 SOUTHERN	17 NORTH	18 EAST	19 WEST	DEMOCRACY
TOTAL	100771109C771101471109147210077110907721092371105287211C1471109147211C15711CS2872					

INFORMATION WHICH WOULD HAVE BEEN  
MOST USEFUL ON INTERSTATE  
SIGNS JUST SEEN

NAME OF CITY TOWN OR DESTINATION	264	15	25	18	26	20	27	10	16
36.1	36.6	38.5	38.3	28.6	41.7	39.2	31.9	36.2	41.7
ROAD NAME	176	9	18	16	24	21	17	10	20
24.1	22.0	27.7	34.0	26.4	14.6	20.6	24.6	20.8	27.8
ROUTE NUMBER	142	6	11	7	23	11	28	10	13
19.4	14.6	16.9	14.9	25.3	22.5	27.5	14.5	15.1	14.6
CARDINAL DIRECTION (E.G., NORTH)	63	3	4	2	7	5	7	8	3
8.6	7.3	6.2	4.3	7.7	10.4	6.9	11.6	11.8	6.3
EXIT NUMBER	74	6	7	4	11	3	7	9	7
10.1	14.6	10.8	8.5	12.1	6.3	6.9	12.0	10.2	14.6
OTHER	12	2	0	0	0	2	0	3	1
1.6	4.9	0.0	0.0	0.0	4.2	0.0	4.3	0.0	2.1
SUB-TOTAL	731	41	65	47	91	46	102	69	68
99.9	100.0	100.1	100.0	100.1	100.1	100.1	95.6	100.0	100.1
NC RESPONSE	511	52	43	49	38	29	51	54	54
32.5	46.8	3C.3	40.8	22.4	36.8	25.5	35.8	26.4	45.0
MORE THAN THREE ANSWERS	0.7	2	2	0	0	0	0	1	0
0.4	1.8	1.4	1.7	0.0	0.0	0.0	0.7	0.0	0.0
MORE THAN ONE ANSWER	323	16	32	22	41	15	47	28	32
20.5	14.4	22.5	18.3	24.1	17.5	23.5	18.5	22.7	15.0
TOTAL	1572	111	142	120	170	106	200	151	141
							120	142	54
									115

QUESTION ANALYSIS  
TRAFFIC SURVEY

EXIT RESPONDENTS: RESPONSES BY EXIT LOCATION

	16 NORTH TOTAL	16 SOUTH 1007710907721014711C9147211007710907721092371105287211C1471109147211015711C92872	17 NORTH 1007710907721014711C9147211007710907721092371105287211C1471109147211015711C92872	18 EAST 1007710907721014711C9147211007710907721092371105287211C1471109147211015711C92872	18 WEST 1007710907721014711C9147211007710907721092371105287211C1471109147211015711C92872	DEMOCRACY C
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ADDITIONAL COMMENTS

FAVORABLE COMMENTS ON BELTWAY / I-70S	73 20.6	8.0	42.6	8.3	12	7	3	10	21.1	12.5	16.7	22.9	1 7.7	35.5
FAVORABLE COMMENTS ON OTHER ROADS	0.0 0.0	0.0	0.0	0.0	0	0	0	0	0.0	0.0	0.0	0.0	0 0.0	0.0
UNFAVORABLE COMMENTS ON BELTWAY / I-70S	187 52.7	12 48.0	8 28.6	17 70.8	19 50.0	16 76.2	11 27.5	25 65.8	19 55.4	18 60.0	20 57.1	10 76.9	12 38.7	
UNFAVORABLE COMMENTS ON OTHER ROADS	1.2 3.4	0 0.0	1 3.6	2 8.3	1 2.6	0 0.0	1 2.5	0 C=0	4 12.5	1 3.3	0 0.0	1 7.7	1 3.2	
UNDECIPHERABLE OR NO COMMENT	83 23.4	11 44.0	7 25.0	3 12.5	11 28.9	2 28.9	2 5.5	18 45.0	5 13.2	5 15.6	6 20.0	7 20.0	7 7.7	7 22.6
SUB-TOTAL	355 100.1	25 100.0	28 100.1	24 99.9	38 99.9	21 100.0	40 100.0	38 100.1	32 100.0	30 100.0	35 100.0	13 100.0	31 100.0	
NC RESPONSE	908 71.9	74 74.7	86 75.4	78 76.5	91 70.5	66 75.5	113 73.9	85 65.1	79 71.2	72 70.6	73 67.6	25 72.9	56 64.4	
TOTAL	1263 100.0	99 100.0	114 100.0	102 100.0	129 100.0	87 100.0	153 100.0	123 100.0	111 100.0	102 100.0	108 100.0	48 100.0	87 100.0	
FAVORABLE COMMENTS ON BELTWAY / I-70S	43 58.9	0 0.0	7 58.3	1 50.0	4 57.1	2 66.7	7 70.0	3 37.5	3 25.0	5 100.0	7 87.5	7 100.0	1 45.5	
GUIDE SIGNS	26 35.6	2 100.0	5 41.7	1 50.0	2 28.6	2 33.3	1 10.0	5 62.5	3 75.0	0 C=0	1 12.5	1 C=0	5 45.5	
OTHER	5 5.5	0 0.0	0 0.0	0 0.0	1 14.3	1 0.0	2 20.0	0 C=0	0 0.0	0 C=0	0 0.0	0 C=0	1 9.1	
SUB-TOTAL	73 100.0	2 100.0	12 100.0	2 100.0	7 100.0	3 100.0	10 100.0	8 100.0	4 100.0	5 100.0	8 100.0	1 100.0	1 100.0	
NO RESPONSE	0 0.0	0 0.0	0 C=0	0 0.0	0 0.0	0 0.0	0 0.0	0 0.0	0 0.0	0 0.0	0 0.0	0 C=0	0 0.0	
TOTAL	73 100.0	2 100.0	12 100.0	2 100.0	7 100.0	3 100.0	10 100.0	8 100.0	4 100.0	5 100.0	8 100.0	1 100.0	1 100.0	

QUESTION ANALYSIS  
TRAFFIC SURVEY

EXIT RESPONSES: RESPONSES BY EXIT LOCATION

	16 NORTH	16 SOUTH	17 NORTH	18 EAST	18 WEST	DEMOCRACY
TOTAL	100771 090772 101471 091472 10C771 09C772 09271 052821 1C1471 091472 101571 CS2872					
NCASPECIFIC	0.0	0.0	0.0	0.0	0.0	0.0
SIGNS	0.0	0.0	0.0	0.0	0.0	0.0
OTHER	0.0	0.0	0.0	0.0	0.0	0.0
SLB-TOTAL	0.0	0.0	0.0	0.0	0.0	0.0
NC RESPONSE	0.0	0.0	0.0	0.0	0.0	0.0
TOTAL	0	0	0	0	0	0

FAVORABLE COMMENTS ON  
OTHER ROADS

	16 NORTH	16 SOUTH	17 NORTH	18 EAST	18 WEST	DEMOCRACY
NCASPECIFIC	0.0	0.0	0.0	0.0	0.0	0.0
SIGNS	0.0	0.0	0.0	0.0	0.0	0.0
OTHER	0.0	0.0	0.0	0.0	0.0	0.0
SLB-TOTAL	0.0	0.0	0.0	0.0	0.0	0.0
NC RESPONSE	0.0	0.0	0.0	0.0	0.0	0.0
TOTAL	0	0	0	0	0	0

QUESTION ANALYSIS  
TRAFFIC SURVEY

EXIT RESPONDENTS: RESPONSES BY EXIT LOCATION

	16 NORTH	16 SOUTH	17 NORTH	18 EAST	18 WEST	DEMOCRACY
TOTAL	1100771109C7721101471109147211007711090772110923711092872110147110914721101471109147211015711CS2872					

UNFAVORABLE COMMENTS ON  
BELTWAY / I-70S

	16 NORTH	16 SOUTH	17 NORTH	18 EAST	18 WEST	DEMOCRACY							
NONSPECIFIC	9 4-8	0 0.0	0 0.0	1 5-9	0 0.0	0 0.0	3 12.0	3 15.8	0 0.0	0 0.0	1 5.0	0 0.0	1 8-3
GUIDE SIGNS INADEQUATE IN#	4 2-1	0 0.0	0 0.0	1 5-9	1 5-3	0 0.0	0 0.0	1 4-0	0 0.0	0 0.0	0 0.0	0 0.0	0 0.0
SIGN MESSAGE NONSPECIFIC	20 10-7	1 8-3	1 12-5	2 11-8	1 5-3	5 31-2	2 18-2	2 8-0	0 0.0	3 16-7	3 10-0	0 0.0	0 0.0
SIGN MESSAGE SHOULD HAVE PLACE NAME	21 11-2	4 33-3	1 12-5	2 11-8	0 0.0	1 6-3	1 9-1	5 20-0	1 5-3	0 0.0	4 20-0	1 10-0	1 8-3
SIGN MESSAGE SHOULD HAVE OTHER NAME	31 16-6	3 25-0	1 12-5	3 17-6	2 10-5	3 18-6	1 9-1	1 4-0	3 15-6	2 11-1	2 25-0	2 20-0	41-7
LOCATION AND/OR QUANTITY	32 17-1	4 33-3	1 12-5	1 0-0	0 31-6	5 31-3	3 27-3	4 16-0	2 10-5	0 0.0	4 20-0	1 10-0	16-7
HIGHWAY GEOMETRY	44 23-5	0 0-0	3 37-5	5 29-4	5 26-3	1 6-3	1 27-3	6 24-0	6 31-6	7 38-9	3 15-0	40-0 40-0	1 8-3
SPEED, VOLUME, OR TRAFFIC BEHAVIOR	19 10-2	0 0-0	1 12-5	3 17-6	4 21-1	0 0.0	0 9-1	2 8-0	3 15-8	4 22-2	0 0.0	1 10-0	0 0.0
OTHER (E.G.-) SERVICE OTHER SIGNS	7 3-7	0 0-0	0 0-0	0 0-0	0 6-3	1 0-0	0 4-0	1 5-2	1 11-1	2 5-0	1 0-0	0 0.0	1 8-3
Sub-Total	187	12	8	17	19	16	11	25	15	18	20	100	12
NG RESPONSE	0 0-0	0 0-0	0 0-0	0 0-0	0 0-0	0 0.0	0 0.0						
Total	187	12	8	17	19	16	11	25	19	18	20	10	12

Question Analysis							
Traffic Survey							
Exit Respondents: Responses by Destination							
	16 North 090772	16 South 091472	17 North 090772	18 East 092872	18 West 091472	Democracy 092872	
<b>Diagrammatic Sign Comments</b>							
Favorable concerning diagrammatics	287 88.6	42 93.3	41 78.8	53 98.1	42 84.0	36 97.3	73 84.9
Favorable - signs elsewhere on Beltway / other roads	0 0.0	0 0.0	0 0.0	0 0.0	0 0.0	0 0.0	0 0.0
Unfavorable concerning diagrammatics	34 10.5	2 4.4	9 17.3	1 1.9	8 16.0	1 2.7	13 15.1
Unfavorable - signs elsewhere on Beltway / other roads	3 0.9	1 2.2	2 3.8	0 0.0	0 0.0	0 0.0	0 0.0
Subtotal	324 100.0	45 99.9	52 99.9	54 100.0	50 100.0	37 100.0	86 100.0
No Response	480 59.7	69 60.5	77 59.7	99 64.7	61 55.0	71 65.7	103 54.5
Total	804	114	129	153	111	108	189

**Question Analysis**  
**Traffic Survey**

Exit Respondents: Responses by Destination							
	16 North 090772	16 South 091472	17 North 090772	18 East 092872	18 West 091472	Democracy 092872	
Favorable Comments Concerning Diagrammatic Signs	Total	16 North 090772	16 South 091472	17 North 090772	18 East 092872	18 West 091472	Democracy 092872
Generally Good	201 70.0	31 73.8	31 75.6	44 83.0	25 59.5	26 72.2	44 60.3
Better than Previous Signs	15 5.2	3 7.1	3 7.3	2 3.8	2 4.8	0 0.0	5 6.8
Faster to Read/React to	6 2.1	0 0.0	1 2.4	0 0.0	1 2.4	0 0.0	4 5.5
Clear, Legible, Informative, Etc.	29 10.1	5 11.9	4 9.8	3 5.7	6 14.3	1 2.8	10 13.7
Provide Directional Guidance	9 3.1	0 0.0	0 0.0	2 3.8	2 4.8	2 5.6	3 4.1
Specific Comment on Graphic	7 2.4	1 2.4	0 0.0	2 3.8	2 4.8	2 5.6	0 0.0
Aid Lane Positioning	2 0.7	0 0.0	0 0.0	0 0.0	0 0.0	2 5.6	0 0.0
Aid Unfamiliar / Inexperienced Driver	5 1.7	1 2.4	1 2.4	0 0.0	1 2.4	1 2.8	1 1.4
Other Comment	13 4.5	1 2.4	1 2.4	0 0.0	3 7.1	2 5.6	6 8.2
<b>Subtotal</b>	<b>287 99.8</b>	<b>42 100.0</b>	<b>41 99.9</b>	<b>53 100.1</b>	<b>42 100.1</b>	<b>36 100.2</b>	<b>73 100.0</b>
<b>Total</b>	<b>287</b>	<b>42</b>	<b>41</b>	<b>53</b>	<b>42</b>	<b>36</b>	<b>73</b>

Question Analysis  
Traffic Survey

	Exit Respondents: Responses by Destination						
	Total	16 North 090772	16 South 091472	17 North 090772	18 East 092872	18 West 091472	Democracy 092872
Unfavorable Comments Concerning Diagrammatic Signs							
Generally Bad	2 5.9	0 0.0	0 0.0	0 0.0	1 12.5	0 0.0	1 7.7
Worse than Previous Signs	3 8.8	1 50.0	1 11.1	0 0.0	0 0.0	0 0.0	1 7.7
Slower to Read/React to	4 11.8	0 0.0	1 11.1	0 0.0	2 25.0	0 0.0	1 7.7
Confusing, Unclear, too much Information, etc.	13 38.2	1 50.0	4 44.4	1 100.0	3 37.5	1 100.0	3 23.1
Does not Provide Directional Guidance	2 5.9	0 0.0	0 0.0	0 0.0	1 12.5	0 0.0	1 7.7
Specific Comment on Graphic	4 11.8	0 0.0	2 22.2	0 0.0	0 0.0	0 0.0	2 15.4
Does not Aid Lane Positioning	0 0.0	0 0.0	0 0.0	0 0.0	0 0.0	0 0.0	0 0.0
Does not Aid Unfamiliar / Inexperienced Driver	2 5.9	0 0.0	0 0.0	0 0.0	1 0.0	0 0.0	2 15.4
Other Comment	4 11.8	0 0.0	1 11.1	0 0.0	1 12.5	0 0.0	2 15.4
Subtotal	34 100.1	2 100.0	9 99.9	1 100.0	8 100.0	1 100.0	13 100.1
Total	34	2	9	1	8	1	13

**Selected Exit Respondents**

QUESTIONNAIRE  
TRAFFIC SURVEY

SELECTED EXIT RESPONDENTS: RESPONSES BY DESTINATION

	SUB TOTAL	16 NCRTH	18 W	18 E	17 NCRTH
TOTAL	71	72	11C217110057211C22711CS297211021711C0572		

SEX

MALE	82	27	45	9	6	25	19	14
	72.6	72.5	72.6	64.3	60.0	56.3	80.6	90.5
FEMALE	271	14	17	5	4	7	6	7
	27.4	27.5	27.4	35.7	40.0	43.8	19.4	5.5
SUB-TOTAL	113	51	62	14	10	16	31	21
100.0	100.0	100.0	100.0	100.0	100.0	100.0	100.0	100.0
NC RESPONSE	0	0	0	0	0	0	0	0
	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
TOTAL	113	51	62	14	10	16	31	21

AGE

LESS THAN 20 YEARS	1	0	1	0	0	0	0	0
	C.9	2.0	C.C	7.1	0.0	0.0	0.0	0.0
20-30 YEARS	46	17	25	5	3	5	18	7
	40.7	33.3	46.8	35.7	30.0	31.3	58.1	33.3
31-40 YEARS	24	10	14	2	4	5	8	3
	21.2	19.6	22.6	14.3	40.0	31.3	25.8	14.3
41-50 YEARS	17	10	7	3	1	1	3	3
	15.0	19.6	11.3	21.4	10.0	6.3	9.7	28.6
OVER 50 YEARS	25	13	12	3	2	5	2	5
	22.1	25.5	19.4	21.4	20.0	34.3	6.5	23.8
SUB-TOTAL	113	51	62	14	10	16	31	21
100.0	100.0	100.1	99.5	100.0	100.2	100.1	100.0	100.0
NC RESPONSE	0	0	0	0	0	0	0	0
	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
TOTAL	113	51	62	14	10	16	31	21

COLLECTION ANALYSIS  
TRAFFIC SURVEY

SELECTED EXIT RESPONDENTS: RESPONSES BY DESTINATION

	SUB TOTAL	16 NORTH	18 E	17 NCRTH
TOTAL	71	110217110057211022711C5297211C217111C0572		

OCCUPATION

JOBHOLDER	70 63.6	21 62.0	35 65.0	6 42.9	60.0	53.3 66.7	20 66.7	17 61.0	13 65.0
MILITARY	11 1C.C	2 4.C	5 15.0	0 0.C	0 0.0	0 0.C	13.4 13.3	2 5.5	5 25.C
HOUSEWIFE	14 12.7	5 16.0	5 6.3	5 35.7	2 20.0	4 26.7	2 6.7	0 C.0	1 5.C
STUDENT	5 4.5	1 2.0	4 6.7	0 0.0	2 20.0	1 6.7	2 6.7	0 0.C	0 0.0
UNEMPLOYED	10 5.1	7 14.C	3 5.C	3 21.4	0 0.0	2 13.3	2 6.7	2 6.7	1 5.C
SUB-TOTAL	110 55.5	50 100.C	60 100.C	14 100.C	10 100.C	15 100.C	30 100.C	21 100.C	20 100.C
NC RESPONSE	3 2.7	1 2.0	2 3.2	0 0.0	0 0.0	1 6.3	1 3.2	1 C.0	1 4.6
TOTAL	113	51	62	14	10	16	31	21	21

QUESTIONNAIRE ANALYSIS  
TRAFFIC SURVEY

SELECTED EXIT RESPONDENTS: RESPONSES BY DESTINATION

	SUE TOTAL	16 NORTH	18 W	18 E	17 NORTH
TOTAL	71	72	11021110529721102271105297211021711050572		

RESIDENCE

ALL DISTANCES MEASURED FROM DC

LOCAL - WITHIN 30 MILES AND NOT CR UNKNOWN MILITARY	31	12	15	5	3	7	15	0	1
LOCAL - WITHIN 30 MILES AND MILITARY	27.4	23.5	3C.6	35.7	30.0	43.8	48.4	C..C	4..8
MORE THAN 30 MILES AND NOT CR UNKNOWN MILITARY	9	6	1	2	1	3	0	3	C
MORE THAN 30 MILES AND CR UNKNOWN MILITARY	8.0	15.7	1..6	14.2	10.C	18..8	0..0	14..3	C..0
MORE THAN 30 MILES AND MILITARY	0	0	0..C	0..0	C..0	0..C	0..0	0..0	C..0
MC ANG VA - DISTANCE UNKNOWN AND NOT CR UNKNOWN MILITARY	5	0	5	0	0..C	0..C	3	C	2
MC ANG VA - DISTANCE UNKNOWN AND CR UNKNOWN MILITARY	4..4	0..0	8..1	0..0	0..0	0..C	9..7	C..0	5..5
MC ANG VA - DISTANCE UNKNOWN AND MILITARY	1	1	C	1	0..0	C	0	0	C
MC ANG VA - DISTANCE UNKNOWN AND NOT MILITARY	0..9	2..0	0..0	7..1	0..0	0..C	0..0	C..C	0..C
STATES OTHER THAN MC VA OR DC AND NOT CR UNKNOWN MILITARY	55	21	24	4	6	5	12	12	16
STATES OTHER THAN MC VA OR DC AND MILITARY	42..7	41..2	54..8	28..6	60..0	31..3	38..7	57..1	76..2
NC ANSWER AND NOT CR UNKNOWN MILITARY	1	8	3	1	0	1	1	6	2
NC ANSWER AND MILITARY	0..9	2..C	C..C	7..1	0..C	C..C	0..0	C..C	5..5
SLB-TOTAL	113	51	62	14	10	16	31	21	21
NC RESPONSE	0	0	C	0	0..0	C..C	C	C	C
TOTAL	113	51	62	14	10	16	31	21	21

QUESTICAN ANALYSIS  
TRAFFIC SURVEY

ESTIMATES OF RESPONSES TO SELECTIVE EXIT RESENTMENTS

	SUB TOTAL	16 NORTH	18 W	18 E	17 NORTH
TOTAL	71	1021711000572	102271	CS2972	IC2171
	72				IC0572

#### PERIOD OF RESIDENCE

LESS THAN 1 MONTH	9 8.2	4 8.3	5 8.1	1 7.7	1 10.0	3 2C.C	3 9.7	0 C.C	1 4-8
1 MONTH TO 6 MONTHS	17 15.5	6 12.5	11 17.7	3 23.1	1 10.0	1 6.7	9 29.0	2 10.0	1 4-8
7 MONTHS TO 1 YEAR	10 9.1	4 8.3	6 5.7	1 7.7	1 10.0	1 6.7	3 9.7	2 10.0	2 5-5
MORE THAN 1 YEAR TO 2 YEARS	9 8.2	4 8.3	5 8.1	0 0.0	0 0.0	3 2C.C	3 9.7	1 5.C	2 5-5
MORE THAN 2 YEARS	55 55.1	5 62.5	35 56.5	8 61.5	7 70.0	7 46.7	13 41.9	15 75.0	15 71.4
SLB-TOTAL	110 100.1	48 99.9	62 100.1	13 100.C	10 100.C	15 100.1	31 100.0	20 100.C	21 100.C-C
NC RESPONSE	5 2.7	3 5.5	0 C.C	1 7.1	0 0.0	1 6.3	C 0.0	1 4.e	C C-e
TOTAL	113	51	62	14	10	16	31	21	21

MILES LIVED PER YEAR

LESS THAN 5,000	9 8.0	4 7.6	5 8.1	3 21.4	1 10.0	C 0-C	2 6.5	1 4.0	1 4.0	S=5
5,000 - 10,000	27 23.0	12 23.5	15 24.0	3 21.4	1 10.0	5 31.3	8 25.8	4 15.0	4 15.0	E=6
10,000 - 15,000	34 30.1	14 27.5	20 32.3	3 21.4	3 30.0	3 18.8	3 36.7	8 38.1	5 38.1	E=6
MORE THAN 15,000	43 38.1	21 41.2	22 35.5	5 35.7	5 50.0	E 5C.C	9 29.0	8 38.1	6 38.1	
Sub-Total	113 100.0	51 100.0	62 100.0	14 99.5	10 100.0	16 100.1	31 100.0	21 100.0	21 100.0	Z1
No Response	0 0.0	0 0.0	0 0.0	0 0.0	0 0.0	C 0-C	C 0-C	C 0.0	C 0.0	C=C
Total	113 100.0	51 100.0	62 100.0	14 99.5	10 100.0	16 100.1	31 100.0	21 100.0	21 100.0	Z1

QUESTIONNAIRE  
TRAFFIC SURVEY

SELECTED EXIT RESPONDENTS: RESPONSES BY DESTINATION

	SUB TOTAL	16 NC RTH	18 W	18 E	17 NC RT
TOTAL	71	72	1102171100572110227110529721102171100572		

STATE IN WHICH LICENSE ISSUED

GOVERNMENT: NO STATE	0	0	0	0	0	0	0	0
DISTRICT OF COLUMBIA	0	0	0	0	0	0	0	0
VIRGINIA	2	0	2	0	0	0	2	0
MARYLAND	1-8	0-0	3-2	C-C	0-0	0-C	6-5	C-C
CENTRAL EASTERN STATES	84	43	41	10	3	0	0	0
OTHER EASTERN STATES	74-3	84-3	66-1	71-4	80-0	87-5	64-5	90-5
CENTRAL STATES	17-20	5-5	27-4	14-3	2	2	7	1
mountain STATES	1	1	0	0	0	0	0	E
PACIFIC STATES INCLUDING ALASKA AND HAWAII	3-4	5-9	1-6	14-3	0-0	6-3	3-2	0-C
FOREIGN	1-8	2-0	1	1	C	0	1	0
Sub-TOTAL	113	106-C	51	62	14	10	31	21
NC RESPONSE	0	0	0	0	0	0	0	0
TOTAL	113	51	62	14	10	14	31	21

QUESTION ANALYSIS  
TRAFFIC SURVEY

SELECTED EXIT RESPONDENTS: RESPONSES BY DESTINATION

	SUB TOTAL	16 NCRT H	18 H	18 E	17 NCRT H
TOTAL	71	72	110217110057211022711052972110217110572		

REASON TRAVELING TODAY

BUSINESS: RELATED TO OCCUPATION	37 33.9	15 31.3	22 36.1	4 28.6	5 5C.0	5 37.5	6 46.7	14 46.7	5 27.8	3 14.3
VACATION OR RECREATION	22 20.8	10 15.7	12 7.1	1 10.0	4 25.C	1 6.7	2 6.7	5 27.8	5 42.9	5 42.9
SHOPPING	3 3.7	2 4.2	2 3.3	1 7.1	0 0.0	1 6.3	1 6.7	2 6.7	0 0	0 0
TAKING CHILDREN SOMEWHERE	3 2.8	3 6.3	0 0.0	2 14.3	0 0.0	0 6.3	1 6.3	0 0	0 0	0 0
APPOINTMENT - UNRELATED TO BUSINESS OR CHILDREN	6 5.5	6 0.0	6 5.8	0 0.0	0 0.0	0 0.0	0 0.0	0 0	0 0	0 0
OTHER (SUCH AS VISIT, OR GOING TO SCHOOL)	37 33.9	16 37.5	19 31.1	6 42.9	4 40.0	4 25.C	4 20.0	6 44.4	8 44.4	5 42.9
Sub-Total	109 100.C	48 100.C	61 100.C	14 100.C	10 100.C	16 100.C	30 100.C	18 100.C	21 100.C	21 100.C
NC RESPONSE	2 1.8	2 3.9	0 0.C	0 0.C	0 0.C	0 0.C	0 0.C	2 0.0	2 0.0	2 0.0
MORE THAN ONE ANSWER OR UNDECIPHERABLE	2 1.8	1 2.0	1 1.6	0 0.0	0 0.C	0 0.C	1 3.2	1 4.6	1 4.6	1 4.6
Total	113	51	62	14	10	16	31	21	21	21

QUESTIONNAIRE  
TRAFFIC SURVEY

SELECTED EXIT RESPONSES: RESPONSES BY DESTINATION

	SUE TOTAL	16 NORTH	16 E	17 NORTH
TOTAL	71	72	71	72
102171100572110227105297211021711050572				

TRIP ORIGIN

	WITHIN 30 MILES OF DC	30 TO 100 MILES OF DC	MORE THAN 100 MILES FROM DC	SLB-TOTAL	AC RESPONSE	TOTAL
WITHIN 30 MILES OF DC	77.9	80.4	75.8	77.9	0.0	77.9
30 TO 100 MILES OF DC	7.1	2.0	11.3	7.1	0.0	7.1
MORE THAN 100 MILES FROM DC	15.0	17.6	12.9	15.0	0.0	15.0
SLB-TOTAL	113	51	62	113	0.0	113
AC RESPONSE	0.0	0.0	0.0	0.0	0.0	0.0
TOTAL	113	51	62	113	0.0	113

TRIP DESTINATION

	DC AREA OR WITHIN 30 MILES	30 TO 100 MILES OF DC	MORE THAN 100 MILES FROM DC	SLB-TOTAL	AC RESPONSE	TOTAL
DC AREA OR WITHIN 30 MILES	59.3	64.7	54.8	59.3	0.0	59.3
30 TO 100 MILES OF DC	2.7	3.5	1.6	2.7	0.0	2.7
MORE THAN 100 MILES FROM DC	38.1	31.4	43.5	38.1	0.0	38.1
SLB-TOTAL	100.1	100.0	55.5	100.0	0.0	100.0
AC RESPONSE	0.0	0.0	0.0	0.0	0.0	0.0
TOTAL	113	51	62	113	0.0	113

QUESTION ANALYSIS  
TRAFFIC SURVEY

SELECTED EXIT RESPONDENTS: RESPONSES BY DESTINATION

	SLB	TOTAL	16 NORTH	16 E	17 NORTH
TOTAL	71	72	102171	100572	102171

MAPS

NOT USING MAPS ON TRIP	43	17	26	3	1	2	9	12	16
	36.1	35.4	41.5	23.1	10.0	12.5	29.0	63.2	76.2
SLB-TOTAL	67	21	36	10	5	14	22	7	5
	66.5	64.6	58.1	76.5	90.0	87.5	71.0	36.8	23.6
100-C	110	48	62	13	10	16	31	19	21
	100.0	100.0	100.0	100.0	100.0	100.0	100.0	100.0	100.0
NC RESPONSE	3	3	0	1	0	0	2	0	0
	2.7	5.5	0.0	7.1	0.0	0.0	5.5	0.0	0.0
TOTAL	113	51	62	14	10	16	31	21	21

QUESTION ANALYSIS  
TRAFFIC SURVEY

## SELECTED EXIT RESPONSES: RESENTATION

TOTAL | SUE TURAL | 16 NCRTH | 18 W | 16 E | 17 NCRTW

REASON FOR SELECTING ROUTE

SHORTER	39	21	18	4	3	7	21.9	1C	6
	27.7	32.3	23.7	23.5	27.3	35.0	21.4	35.7	26-1
FASTER	62	27	35	6	11	18	39.1	11	6
	44.0	41.5	46.1	29.4	54.5	55.0	42.9	39.3	47.6
SCENIC AREAS	6	3	2	0	0	3	7.1	7.2	C
	4.3	4.6	3.9	5.9	0.0	0.C	7.1	7.1	C40
LESS TRAFFIC	7	4	3	2	C	3	7.1	7.2	C
	5.0	6.2	3.9	11.8	0.0	0.C	7.1	7.1	C;C
MOST LIKELY NOT TO GET LOST	13	5	6	2	0	1	14.6	7.2	2
	9.2	7.7	10.5	11.6	0.0	5.C	14.3	7.1	6.7
NO PARTICULAR REASON	2	C	2	C	1	C	0.0	0	1
	1.4	0.0	2.6	0.C	9.1	C.C	0.0	C.0	4=3
OTHER	12	5	7	3	1	3	7.1	3.1	3
	6.5	7.7	6.2	17.6	9.1	5.C	7.1	3.6	13+0
SUB-TOTAL	141	65	76	17	11	2C	42	26	23
	100.1	100.0	99.5	100.C	100.0	100.C	99.9	99.9	99.9
NC RESPONSE	192	82	110	25	19	25	51	32	4C
	53.0	49.7	55.6	55.6	6i.3	46.1	50.5	47.1	C105
MORE THAN THREE ANSWERS	2	2	C	C	0	1	0.0	0	1
	C.6	1.2	C.C	0.0	C.0	1.S	0.0	1.5	C..C
MORE THAN ONE ANSWER	27	16	11	3	1	6	8	7	2
	7.5	9.7	5.6	6.7	3.2	11.5	7.9	10.3	3.01
TOTAL	362	165	157	45	31	52	101	68	65

QUESTION ANALYSIS  
TRAFFIC SURVEY

SELECTED EXIT RESPONDENTS: RESPONSES BY DESTINATION

	SLE TOTAL	16 NCRT <sup>H</sup>	18 W	18 E	17 NCRT <sup>H</sup>
TOTAL	71	72	1102171100572	11022711092972	1102171100572

ROUTE FAMILIARITY

DRIVEN ROUTE BEFORE

5 TIMES OR LESS WITHIN LAST 30 DAYS	15.2	17.8	13.3	7.1	20.0	C.C	13.8	46.7	9.5
5 TIMES OR LESS NOT WITHIN LAST 30 DAYS	15.2	17.8	13.3	7.1	0.0	12.5	6.9	33.5	28.6
6 - 10 TIMES WITHIN LAST 30 DAYS	4	2	1.7	14.3	0.0	1	3.1	0	0
6 - 10 TIMES NOT WITHIN LAST 30 DAYS	5	0	5	0	0.0	C	2	0	3
11 - 20 TIMES WITHIN LAST 30 DAYS	2	0	2	0	0.0	C	0.9	0	0
11 - 20 TIMES NOT WITHIN LAST 30 DAYS	0.0	0	0	0.0	0.0	C.C	0.0	0	0
21 TIMES OR MORE WITHIN LAST 30 DAYS	29	17	12	6	30.0	68.6	11	5	0
21 TIMES OR MORE NOT WITHIN LAST 30 DAYS	27.6	37.8	20.0	42.9	0	20.0	6.3	0	0
NCT DRIVEN RECENT BEFORE	30	8	22	4	30.0	1	1	0	0
SLE-TOTAL	105	45	64	14	10	16	25	15	21
INC RESPONSE	0.0	0.0	0.0	0.0	100.0	100.0	59.9	100.0	100.0
INCOMPLETE	6.3	10.0	3.2	0.0	0.0	C.C	0.0	0	0
INCONSISTENT	0	0	0	0	0.0	C.C	0.5	25.0	0.0
TOTAL	112	52	14	10	16	31	20	21	

QUESTIONNAIRE  
TRAFFIC SURVEY

SELECTED EXIT RESPONDENTS: RESPONSES BY DESTINATION

	SUE TOTAL	16 NCRTW	16 E	17 NCRTW
TOTAL	71	72	110217110057211022711C9297211C21711C0572	

TRACTABLE WITH SIGNS

YES	12.9	6.8	17.5	0.0	11.1	6.7	6.9	11.8	2	36.8
NO	8.8	4.1	8.2	4.7	12	8	14	27	15	12
SLB-TOTAL	10.1	4.4	5.7	1.2	5	1.5	26	17	15	12
ICC-C	100.0	100.0	100.0	100.0	100.0	100.0	100.0	100.0	100.0	100.0
NC RESPONSE	2.7	5.9	0.0	7.1	0.0	0	1	0	1	0
INCOMPLETE	9	4	5	1	1	0	2	3	2	2
INCONSISTENT	0.0	0.0	0.0	0.0	0.0	0	0	6.5	14.3	5.5
TOTAL	11.3	5.1	6.2	14	10	16	31	21	21	21

CLOSESTATION ANALYSIS  
TRAFFIC SURVEY

SELECTED EXIT RESPONDENTS: RESPONSES BY DESTINATION

	SUR TOTAL	16 NORTH	16 WEST	17 E	17 NORTH
TOTAL	71	72	10217110057211C22711C9297211C21711C0572		

PROBLEMS WITH SIGNS AND

SIGN DID NOT CONTAIN PROPER INFORMATION	12	50.0	55.6	C	100.0	100.0	50.0	33.3	1	7
NOT ENOUGH SIGNS	0	0.0	0.0	C	0.0	0.0	C	0.0	C	C
TOO MANY SIGNS IN ONE PLACE	2	0	2	C	0	C	0	0.0	C	2
9.1	0.0	11.1	0.0	0.0	C	0.0	0.0	0.0	0.0	15.4
SIGNS WERE POORLY PLACED	2	1	1	0	0	0	C	0.0	0.0	1
9.1	25.0	5.6	0.0	0.0	C	0.0	0.0	33.3	1	7.7
SIGNS HARD TO UNDERSTAND	5	1	4	C	0	0	C	25.0	33.3	3
22.7	25.0	22.2	0.0	0.0	0.0	0.0	0.0	0.0	0.0	23.1
OTHER	1	0	1	C	0	0	C	25.0	C	C
4.5	0.0	5.6	C	0.0	0.0	0.0	0.0	0.0	0.0	0.0
SLD-TOTAL	22	4	18	C	100.0	100.0	100.0	99.6	3	13
\$9.9	100.0	100.1	C	100.0	100.0	100.0	100.0	100.0	100.0	100.0
NC RESPONSE	30	8	22	C	3	3	4	5	5	5
59.8	61.5	47.6	0.0	75.0	75.0	40.0	55.6	46.5	46.5	46.5
MORE THAN FULL ANSWERS	0	0	0	0	0	C	0	0	0	0
0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
MORE THAN ONE ANSWER	11.7	1	6	C	0	C	2	1	1	4
11.9	7.7	13.0	0.0	0.0	C	0.0	20.0	11.1	11.1	12.5
TOTAL	59	13	46	0	4	4	10	5	32	

CLOUDIN ANALYSIS  
TRAFFIC SURVEY

SELECTED EXIT RESPONDENTS: RESPONSES BY DESTINATION

	SUE TOTAL	16 NCRTH	18 W	16 E	17 NCRTH	TOTAL
TOTAL	71	72	72	72	72	72
SIGN DID NOT CONTAIN PREFER INFORMATION SOUGHT:						
NAME OF CITY, TOWN OR DESTINATION						
ROAD NAME	2C.0	0.0	25.C	0.0	0.0	C
ROUTE NUMBER	13.3	33.3	8.3	0.0	0.0	C-C
CARDINAL DIRECTION (E.G., NORTH)	6.7	0.C	8.3	0.0	0.0	C-C
EXIT NUMBER	4C.0	33.3	41.7	0.C	100.0	0.C
OTHER	20.0	33.3	16.7	0.C	0.0	C-C
SLD-TOTAL	100.0	99.9	100.0	0.C	100.0	0.0
NC RESPONSE	53.8	42.9	56.3	0.0	66.7	66.7
MORE THAN THREE ANSWERS	0	0	C	0	C	C
MORE THAN ONE ANSWER	7.7	14.3	6.3	0.C	0.0	0.0
TOTAL	39	7	32	0	3	3

COLLECTION ANALYSIS  
TRAFFIC SURVEY

SELECTED EXIT RESPONDENTS: RESPONSES BY DESTINATION

	TOTAL	SITE TOTAL	16 NORTH	18 W	18 E	17	NORTH
TOTAL	71	72	11021711000572	11022711052972	11021711021711052972	11021711021711052972	11021711021711052972
INFORMATION WHICH WOULD HAVE BEEN MOST USEFUL ON INTERSTATE SIGNS JUST SEEN							
NAME OF CITY TOWN OR DESTINATION	31.9	36.5	27	31	8	21.4	16
ROAD NAME	31	14	17	5	3	36.0	31.4
ROUTE NUMBER	17.0	16.5	15.7	22.7	15.8	20.0	25.5
CARDINAL DIRECTION (E.G., NORTH)	24.2	20.3	26.5	18.2	21.1	20.0	25.5
EXIT NUMBER	15.9	10.8	21	1	4	4	3
OTHER	8.2	9.5	7.4	2	2	2	3
SITE-TOTAL	93.9	100.1	74	1C8	100.2	100.0	95.9
NC RESPONSE	36.5	43.0	75	40.0	29.7	41.1	37.2
MORE THAN THREE ANSWERS	0.0	0.0	0	0	0	0	0
MORE THAN ONE ANSWER	16.9	15.0	27	42	6	7	11
TOTAL	408	460	228	50	37	56	113

CLOUDS ANALYSIS  
TRAFFIC SURVEY

SELECTED EXIT RESPONDENTS: RESPONSES BY DESTINATION

	SUB TOTAL	16 NCRT	16 E	17 NCRT
TOTAL	71	11C2171100572	110222711092972	110217111C0572

ADDITIONAL COMMENTS

FAVORABLE COMMENTS LN BELTWAY / I-70S	25	32.6	22.2	26.7	0.0	30.8	26.1	36.9	36.9	22.2
FAVORABLE COMMENTS CN OTHER ROADS	0	0.0	0.C	0.C	0.0	0.C	0.C	0.0	0.C	C
UNFAVORABLE COMMENTS CN BELTWAY / I-70S	32	32.6	37.6	6C.0	50.0	23.1	30.4	16.7	3	44.4
UNFAVORABLE COMMENTS CN OTHER ROADS	1	0.0	1	C.C	0.0	C.C	0.0	0.C	0.C	5.6
UNDECIPHERABLE OR UNKNOWN	22	34.0	37.8	15.3	50.0	46.2	43.5	44.4	5	27.6
SUB-TOTAL	91	100.0	100.0	100.C	100.0	100.1	100.0	100.C	100.C	100.C
NC RESPONSE	248	1C7	141	27	26	35	70	45	45	71.4
TOTAL	339	153	166	42	30	46	93	63	62	

FAVORABLE COMMENTS CN BELTWAY / I-70S

NCNSPECIFIC	24.0	13.3	40.4	1	C	25.0	33.3	0.C	0.C	5C;C
CLIQUE SIGNS	16	10	6C.0	3	0	75.0	66.7	4	4	2
OTHER	12.C	20.C	0.C	0	0.C	0.C	0.0	42.9	3	C
SUB-TOTAL	125	100.0	100.0	100.C	100.0	100.0	100.0	100.C	100.C	100.C
NC RLS PUNSE	0	0.0	0.0	C.0	0.0	C	0.0	0.C	0.C	C
TOTAL	25	15	10	4	0	4	6	7	4	

CLOUDY ANALYSIS  
TRAFFIC SURVEY

SELECTED EXIT RESPONDENTS: RESPONSES BY DESTINATION

	SUB TOTAL	16 NORTH	18 W	18 E	17 NC RT
TOTAL	71	72	102	171	100572

FAVORABLE COMMENTS ON  
OTHER ROADS

NONSPECIFIC	C	C	C	C	C
	0-0	0-C	C-C	C-O	C-C
SIGNS	C	C	C	C	C
	C-C	O-C	O-C	O-C	O-C
CITHER	O	O	C-C	O-O	C-C
	O-C	O-C	C-O	C-C	C-C
SLD-TOTAL	O	C	C	C	C
	C-O	O-C	C-C	C-C	C-C
NC RESPONSE	O	O	C-C	O-C	O-C
	O-C	O-C	C-C	C-C	C-C
TOTAL	O	O	C	O	C

Q-ESTIMATED ANALYSIS  
TRAFFIC SURVEY

SELECTED EXIT RESPONDENTS: RESPONSES BY DESTINATION

	SLE TOTAL	16 NORTH	16 E	17 NCRAH
TOTAL	71	72	1102171110057211C22711C9257211C21711CQ572	

UNFAVORABLE COMMENTS ON  
BELL TRAY / 1-70S

NONSPECIFIC	2	1	1	C	C	0	C	1
GUIDE SIGNS INADEQUATE IN:	6.3	5.7	5.5	11.1	0.C	0.C	0.C	12.5
PHYSICAL ASPECTS	0.0	0	C	C	C	C	C	C
C.	C	C	C	C	0.0	0.C	0.C	C
SIGN MESSAGE NONSPECIFIC	15.6	5	C	C	1	C	4	C
C.	C	25.4	C	C	5C.0	C	57.1	C
SIGN MESSAGE SHOULD HAVE PLACE NAME	12.8	6	5	1	C	2	0	1
33.3	5.5	5.5	22.2	0.C	66.7	C	33.3	12.5
SIGN MESSAGE SHOULD HAVE CTHICK NAME	15.6	5	5	1	0	1	1	1
20.0	11.8	11.8	11.1	C	23.3	14.3	32.3	12.5
LOCATION IND/CR QUALITY	10	4	6	2	1	C	1	4
21.3	26.7	35.0	33.3	5C.0	0.C	14.3	33.3	20.C
HIGHWAY GEOMETRY	2	C	2	C	0	C	1	C
6.3	0.0	11.3	0.C	C	0.C	14.3	C	12.5
SPEED, VOLUME, UN TRAFFIC BEHAVIOR	1	1	C	1	C	C	0	C
3.1	6.7	0.0	11.1	C	C	0.0	C	C
OTHER (E.G., SERVICE CTR, ETc.)	1	1	C	1	C	0	C	C
3.1	c.7	C	11.1	0.C	0.C	0.0	C	0.C
SLE-INITIAL	100.0	15	17	5	2	2	7	5
100.0	100.1	1CC.1	99.9	100.0	100.0	100.0	99.9	100.0
NC RESPONSE	0	0	0	C	C	C	C	C
C.	C	0.0	C	0.C	0.C	0.C	C	C
TOTAL	32	15	17	5	2	3	7	8

		Question Analysis Traffic Survey		
		Selected Exit Respondents: Responses by Destination		
	Total	16 North 100572	18 East 092972	17 North 100572
Diagrammatic Sign Comments				
Favorable concerning diagrammatics	73 83.0	14 100.0	38 84.4	21 72.4
Favorable - signs elsewhere on Beltway / other roads	0 0.0	0 0.0	0 0.0	0 0.0
Unfavorable concerning diagrammatics	14 15.9	0 0.0	6 13.3	8 27.6
Unfavorable - signs elsewhere on Beltway / other roads	1 1.1	0 0.0	1 2.2	0 0.0
Subtotal	88 100.0	14 100.0	45 99.9	29 100.0
No response	98 52.7	16 53.3	48 51.6	34 54.0
Total	186	30	93	63

## Question Analysis

### Traffic Survey

#### Selected Exit Respondents: Responses by Destination

	Total	16 North 100572	18 East 092972	17 North 100572
<b>Favorable Comments Concerning Diagrammatic Signs</b>				
Generally Good	46 63.0	10 71.4	23 60.5	13 61.9
Better than Previous Signs	3 4.1	0 0.0	2 5.3	1 4.8
Faster to Read/React to	0 0.0	0 0.0	0 0.0	0 0.0
Clear, Legible, Informative, Etc.	7 9.6	1 7.1	5 13.2	1 4.8
Provide Directional Guidance	1 1.4	0 0.0	1 2.6	0 0.0
Specific Comment on Graphic	2 2.7	0 0.0	1 2.6	1 4.8
Aid Lane Positioning	2 2.7	0 0.0	2 5.3	0 0.0
Aid Non-familiar/Inexperienced Driver	4 5.5	1 7.1	0 0.0	3 14.3
Other Comment	8 11.0	2 14.3	4 10.5	2 9.5
Subtotal	73 100.0	14 99.9	38 100.0	21 100.1
Total	73	14	38	21

Selected Exit Respondents: Responses by Destination				
	Total	16 North 100572	18 East 092972	17 North 100572
<b>Unfavorable Comments Concerning Diagrammatic Signs</b>				
Generally Bad	3 21.4	0 0.0	1 16.7	2 25.0
Worse than Previous Signs	0 0.0	0 0.0	0 0.0	0 0.0
Slower to Read / React to	2 14.3	0 0.0	1 16.7	1 12.5
Confusing, Unclear, too much Information	2 14.3	0 0.0	0 0.0	2 25.0
Does not provide Directional Guidance	0 0.0	0 0.0	0 0.0	0 0.0
Specific Comment on Graphic	1 7.1	0 0.0	0 0.0	1 12.5
Does not Aid Lane Positioning	3 21.4	0 0.0	1 16.7	2 25.0
Does not aid Unfamiliar / Inexperienced Driver	1 7.1	0 0.0	1 16.7	0 0.0
Other Comment	2 14.3	0 0.0	2 33.3	0 0.0
<b>Subtotal</b>	14 99.9	0 0.0	6 100.1	8 100.0
<b>Total</b>	14 14	0 6	6 8	8 8

**Thruput Respondents**

QUESTION ANALYSIS  
TRAFFIC SURVEY

THRU-PUT RESPONSES: RESPONSES BY DESTINATION

SUB TOTAL 1495 CONNECTED 1705 CONNECTED

TOTAL BEFORE AFTER BEFORE AFTER BEFORE AFTER

SEX									
		MALE	91	43	48	17	22	26	26
FEMALE	MALE	83.5	97.7	73.8	100.0	78.6	96.3	70.3	
	FEMALE	16.5	1	17	0	21.4	1	11	29.7
	SUB-TOTAL	109	100.0	100.0	100.0	100.0	100.0	100.0	100.0
NC RESPONSE		0.0	0	0	0	0	0	0	0
TOTAL		109	44	65	17	28	27	37	
AGE									
LESS THAN 20 YEARS		0.0	0	0	0	0	0	0	0
20-30 YEARS		43.1	47	19	28	8	12	11	16
31-40 YEARS		16.5	18	7	11	2	42.9	40.7	43.2
41-50 YEARS		17.4	19	11	8	4	17.9	18.5	6
OVER 50 YEARS		22.9	25	7	18	3	7.1	25.9	16.2
SUB-TOTAL		99.9	109	44	65	17	28	27	37
NC RESPONSE		0.0	0	0	0	0	0	0	0
TOTAL		109	44	65	17	28	27	37	

QUESTION ANALYSIS TRAFFIC SURVEY						
THRU-PUT RESPONSES: RESPONSES BY DESTINATION						
	SUB TOTAL			1495 CONNECT-1705 CONNECT		
	TOTAL BEFORE AFTER			BEFORE AFTER BEFORE AFTER		
OCCUPATION						
JOBHOLDER	64	24	40	11	16	13
	58.7	54.5	61.5	64.7	57.1	48.1
MILITARY	23	14	9	3	3	11
	21.1	31.8	13.8	17.6	10.7	40.7
HOUSEWIFE	2	0	2	0	1	0
	1.8	0.0	3.1	0.0	3.6	0.0
STUDENT	9	3	6	3	3	0
	8.3	6.8	9.2	17.6	10.7	0.0
UNEMPLOYED	11	3	8	0	5	3
	10.1	6.8	12.3	0.0	17.9	11.1
SUB-TOTAL	109	44	65	17	28	37
	100.0	99.9	99.9	99.9	100.0	99.5
NO RESPONSE	0	0	0	0	0	0
	0.0	0.0	0.0	0.0	0.0	0.0
TOTAL	109	44	65	17	28	37

QUESTION ANALYSIS  
CUE TRAFFIC SURVEY

THRU-PLT RESPONENTS: RESPONSES BY DESTINATION

<sup>†</sup> SUB TOTAL 1455 CONNECT 1705 CONNECT.  
TOTAL BEFORE AFTER BEFORE AFTER

RESIDENCE

ALL DISTANCES MEASURED FROM DC

LOCAL - WITHIN 30 MILES AND NOT OR UNKNOWN MILITARY	6.4	2	5	2	4	0.0	2.7
LOCAL - WITHIN 30 MILES AND MILITARY	0.9	0	1	0	1	0	0.0
MORE THAN 30 MILES AND NOT OR UNKNOWN MILITARY	27	12	23.1	25.4	17.5	25.7	27.0
MORE THAN 30 MILES AND MILITARY	11	6	5	1	1	5	4
MO AND VA - DISTANCE UNKNOWN AND NOT OR UNKNOWN MILITARY	0	0	0	0	0	0	0.0
MC AND VA - DISTANCE UNKNOWN AND MILITARY	0	0	0	0	0	0	0.0
STATES OTHER THAN MC VA OR DC AND NOT OR UNKNOWN MILITARY	47	14	33	4	14	14	19
STATES OTHER THAN MC VA OR DC AND MILITARY	16	10	6	5	3	5	3
NC ANSWER AND NOT OR UNKNOWN MILITARY	0	0	0	0	0	0	0.0
NC ANSWER AND MILITARY	0	0	0	0	0	0	0.0
SUB-TOTAL	100.0	44	100.0	17	28	27	37
NC RESPONSE	0	0	0	0	0	0	0.0
TOTAL	109	44	65	17	28	27	37

QUESTION ANALYSIS  
TRAFFIC SURVEY

THRU-PUT RESPONDENTS: RESPONSES BY DESTINATION

| SUB TOTAL 1495 CONNECT • 1705 ECONNECT  
TOTAL BEFORE AFTER | BEFORE | AFTER | BEFORE | AFTER

PERIOD OF RESIDENCE

LESS THAN 1 MONTH	2.3	1	2	1	0	0	1
1 MONTH TO 6 MONTHS	2.8	2.3	3.1	5.9	3.6	0.0	2.7
7 MONTHS TO 1 YEAR	7.4	9.3	6.2	11.8	3.6	2	3
MORE THAN 1 YEAR TO 2 YEARS	9.3	2.3	1	9	0.0	10.7	7.7
MORE THAN 2 YEARS	11.2	14.6	5.2	17.6	10.7	3	16.2
SUB-TOTAL	108	100.0	43	65	17	28	37
NO RESPONSE	0.9	1	0	0	0	1	0
TOTAL	109	44	65	17	28	27	37

MILES DRIVEN PER YEAR

LESS THAN \$,000	2.3	1	2	0	0	1	2
\$,000 - 10,000	2.8	2.3	3.1	0.0	0.0	3.7	5.4
10,000 - 15,000	18	5	13	2	5	3	8
MORE THAN 15,000	16.5	11.4	20.0	11.8	17.9	11.1	21.6
SUB-TOTAL	38	15	23	5	11	10	12
NO RESPONSE	34.9	34.1	35.4	29.4	39.3	37.0	32.4
TOTAL	45.9	52.3	41.5	27	10	12	15

QUESTION ANALYSIS  
 TRAFFIC SURVEY  
 THRU-PLT RESPONDENTS: RESPONSES BY DESTINATION  
 SUB TOTAL 1495 CONNECTED 1705 CONNECTED  
 TOTAL BEFORE AFTER BEFORE AFTER BEFORE AFTER

STATE IN WHICH LICENSE ISSUED

GOVERNMENT: NO STATE	0.0	0.0	0.0	0.0	0.0	0.0	0.0
DISTRICT OF COLUMBIA	0.0	0.0	0.0	0.0	0.0	0.0	0.0
VIRGINIA	22.0	20.5	23.1	35.3	17.9	11.1	27.0
MARYLAND	8.9	9.4	7.7	11.8	5	2	0
OTHER EASTERN STATES	56.0	56.8	55.4	41.2	60.7	17	19
CENTRAL STATES	11.0	11.4	10.8	5.9	1	1	6
MOUNTAIN STATES	1	1	0	5.9	0.0	0.0	0.0
PACIFIC STATES INCLUDING ALASKA AND HAWAII	0.0	0.0	0.0	0.0	0.0	0.0	0.0
FOREIGN	1.8	0.0	3.1	0.0	0.0	0	2
SLB-TOTAL	109	104	105	100.1	100.1	28	37
NC RESPONSE	0.0	0.0	0.0	0.0	0.0	0	0
TOTAL	109	44	65	17	28	27	37

QUESTION ANALYSIS  
TRAFFIC SURVEY

THRU-PUT RESPONSES: RESPONSES BY DESTINATION

1 SUB TOTAL 1495 CONNECT-1705 CONNECT,  
TOTAL BEFORE AFTER BEFORE AFTER BEFORE AFTER

REASON TRAVELING TODAY

BUSINESS: RELATED TO OCCUPATION	18.3	15.9	20.0	29.4	25.0	7	2
VACATION OR RECREATION	50	16	34	8	12	8	22
SHOPPING	0.0	0.0	0.0	0.0	0.0	0	0
TAKING CHILDREN SOMEWHERE	1	1	0	1	0	0	0
0.9	2.3	0.0	5.9	0.0	0.0	0	0
APPOINTMENT - UNRELATED TO BUSINESS OR CHILDREN	1	0	1	0	1	0	0
0.9	0.0	1.5	0.0	3.6	0.0	0	0
OTHER (SUCH AS VISIT, OR GOING TO SCHOOL)	37	20	17	3	8	17	9
33.9	45.5	26.2	17.6	23.6	63.0	24.3	
SUB-TOTAL	109	100.1	100.0	100.0	100.0	27	37
NO RESPONSE	0.0	0	0	0	0	0	0
MORE THAN ONE ANSWER OR UNDECIPHERABLE	0	0	0	0	0	0	0
0.0	0.0	0.0	0.0	0.0	0.0	0	0
TOTAL	109	44	65	17	28	27	37

QUESTION ANALYSIS  
TRAFFIC SURVEY

THRU-PUT RESPONSES: RESPONSES BY DESTINATION

1 SUB TOTAL 1495 CONNECT 1705 CONNECT  
TOTAL BEFORE AFTER BEFORE AFTER BEFORE AFTER

TRIP ORIGIN

WITHIN 30 MILES OF DC	5	1	4	0	4	1	0
30 TO 100 MILES OF DC	4.6	2.3	6.2	0.0	14.3	3.7	0.0
30 TO 100 MILES OF DC	3	3	0	2	0	1	0
MORE THAN 100 MILES FROM DC	2.8	7.0	0.0	12.5	0.0	3.7	0.0
MORE THAN 100 MILES FROM DC	100	39	61	14	24	25	37
MORE THAN 100 MILES FROM DC	92.6	90.7	93.8	87.5	85.7	92.6	100.0
SUB-TOTAL	108	43	65	16	28	27	37
SUB-TOTAL	100.0	100.0	100.0	100.0	100.0	100.0	100.0
NO RESPONSE	1	1	0	1	0	0	0
NO RESPONSE	0.9	2.3	0.0	5.9	0.0	C-C	0.0
TOTAL	109	44	65	17	28	27	37

TRIP DESTINATION

DC AREA OR WITHIN 30 MILES	16	4	12	3	7	1	5
DC AREA OR WITHIN 30 MILES	14.7	9.1	18.5	17.6	25.0	3.7	13.5
30 TO 100 MILES OF DC	13	7	6	2	3	5	3
30 TO 100 MILES OF DC	11.9	15.9	5.2	11.8	10.7	18.5	8.1
MORE THAN 100 MILES FROM DC	80	33	47	12	18	21	25
MORE THAN 100 MILES FROM DC	73.4	75.0	72.3	70.6	64.3	77.8	78.4
SUB-TOTAL	109	44	65	17	28	27	37
SUB-TOTAL	100.0	100.0	100.0	100.0	100.0	100.0	100.0
NO RESPONSE	0	0	0	0	0	0	0
NO RESPONSE	0.0	0.0	0.0	0.0	0.0	C-C	0.0
TOTAL	109	44	65	17	28	27	37

QUESTION ANALYSIS  
 TRAFFIC SURVEY  
 THRU-PUT RESPONENTS: RESPONSES BY DESTINATION  
 |  
 SUB TOTAL 1495 CONNECT 1705 CONNECT  
 TOTAL BEFORE AFTER BEFORE AFTER

MAPS

	USING MAPS ON TRIP	NOT USING MAPS ON TRIP	SUB-TOTAL	NO RESPONSE	TOTAL
USING MAPS ON TRIP	55.0	54.5	55.4	36	60
NOT USING MAPS ON TRIP	45.0	45.5	44.6	29	20
SUB-TOTAL	109	100.0	100.0	65	100.0
NO RESPONSE	0.0	0.0	0.0	0.0	0.0
TOTAL	109	44	65	17	28
					37

QUESTION ANALYSIS  
 TRAFFIC SURVEY  
**THRU-PUT RESPONDENTS: RESPONSES BY DESTINATION**  
 1 SUB TOTAL 1495 CONNECT ITOS ECONNECT.  
 TOTAL BEFORE AFTER BEFORE AFTER

REASON FOR SELECTING ROUTE

SHORTER	31 20.5	10 16.7	21 23.1	C 0.0	8 20.0	10 25.0	13 25.5
FASTER	77 51.0	31 51.7	46 50.5	10 50.0	19 47.5	21 52.5	27 52.9
SCENIC AREAS	2 1.3	0 0.0	2 2.2	0 0.0	1 2.5	C 0.0	1 2.0
LESS TRAFFIC	13 8.6	7 11.7	6 6.6	2 10.0	6 15.0	5 12.5	0 0.0
MOST LIKELY NOT TC GET LGST	12 7.9	4 6.7	8 8.8	3 15.0	5 12.5	1 2.5	3 5.9
NO PARTICULAR REASON	4 2.6	1 1.7	3 3.3	1 5.0	0 0.0	0 0.0	3 5.9
OTHER	12 7.9	11 11.7	7 5.5	4 20.0	1 2.5	3 7.5	4 7.8
SUB-TOTAL	151 95.8	60 100.2	91 100.0	20 100.0	40 100.0	40 100.0	51 100.0
NO RESPONSE	176 48.9	72 50.3	104 47.9	31 58.5	44 46.3	41 45.6	60 49.2
MORE THAN THREE ANSWERS	0 0.0	0 0.0	0 0.0	C C.0	0 0.0	0 0.0	0 0.0
MORE THAN ONE ANSWER	33 9.2	11 7.7	22 10.1	2 3.8	11 11.6	5 10.0	11 9.0
TOTAL	360	143	217	53	95	90	122

QUESTION ANALYSIS  
TRAFFIC SURVEY

THRU-PUT RESPONDENTS: RESPONSES BY DESTINATION

<sup>1</sup> SUB TOTAL 1495 CONNECT 1705 ECONNECT.  
TOTAL BEFORE AFTER BEFORE AFTER

ROUTE FAMILIARITY

DRIVEN ROUTE BEFORE

5 TIMES OR LESS WITHIN LAST 30 DAYS	7 6.6	1 2.4	6 5.2	1 6.7	3 10.7	0 0.0	3 8.1
5 TIMES OR LESS NOT WITHIN LAST 30 DAYS	21 19.8	7 17.1	14 21.5	0 0.0	7 25.0	7 26.5	7 18.9
6 - 10 TIMES WITHIN LAST 30 DAYS	7 6.6	2 4.9	5 7.7	1 6.7	0 0.0	1 3.8	5 13.5
6 - 10 TIMES NOT WITHIN LAST 30 DAYS	11 10.4	3 7.3	8 12.3	2 13.3	1 3.6	1 3.8	7 18.9
11 - 20 TIMES WITHIN LAST 30 DAYS	6 5.7	3 7.3	3 4.6	2 13.3	2 7.1	1 3.8	1 2.7
11 - 20 TIMES NOT WITHIN LAST 30 DAYS	5 4.7	2 4.9	3 4.6	1 6.7	1 3.6	1 3.8	2 5.4
21 TIMES OR MORE WITHIN LAST 30 DAYS	17 16.0	8 15.5	9 13.8	2 13.3	6 21.4	6 23.1	3 8.1
21 TIMES OR MORE NOT WITHIN LAST 30 DAYS	6 5.7	3 7.3	3 4.6	0 0.0	0 0.0	3 11.5	3 8.1
NOT DRIVEN ROUTE BEFORE	26 24.5	12 29.3	14 21.5	6 40.6	8 28.6	6 23.1	6 16.2
SUB-TOTAL	106 100.0	41 40.0	65 55.6	15 100.0	28 100.0	26 99.8	37 99.9
NC RESPONSE	0 0.0	0 0.0	0 0.0	0 0.0	0 0.0	0 0.0	0 0.0
INCOMPLETE	3 2.8	3 6.8	0 0.0	2 11.8	0 0.0	1 3.7	0 0.0
INCONSISTENT	0 0.0	0 0.0	0 0.0	0 0.0	0 0.0	0 0.0	0 0.0
TOTAL	109 44	45 17	28 27	27 27	27 37		

QUESTION ANALYSIS  
TRAFFIC SURVEY

THRU-PUT RESPONENTS: RESPONSES BY DESTINATION

1 SUB TOTAL 1495 CONNECT 1705 CONNECT  
TOTAL BEFORE AFTER BEFORE AFTER BEFORE AFTER

TROUBLE WITH SIGNS

	YES	5	5	2	3	3	2
	10.2	13.5	8.2	14.3	10.7	13.0	6.1
NO	88	32	56	12	25	20	31
	89.6	86.5	91.8	85.7	89.3	87.0	93.9
SUB-TOTAL	98	37	61	14	28	23	33
	100.0	100.0	100.0	100.0	100.0	100.0	100.0
NO RESPONSE	1	0	1	0	0	0	1
	0.9	0.0	1.5	0.0	0.0	0.0	2.7
INCOMPLETE	10	7	3	0	0	0	1
	9.2	15.9	4.6	17.6	0.0	14.8	8.1
INCONSISTENT	0	0	0	0	0	0	0
	0.0	0.0	0.0	0.0	0.0	0.0	0.0
TOTAL	109	44	65	17	28	27	37

QUESTION ANALYSIS  
TRAFFIC SURVEY

THRU-PUT RESPONDENTS: RESPONSES BY DESTINATION

	SUB TOTAL 1495 CONNECTED 1705 CONNECTED		
TOTAL BEFORE AFTER	BEFORE	AFTER	

PROBLEMS WITH SIGNS WAS

SIGN DID NOT CONTAIN PROPER INFORMATION	37.5	30.4	45.5	16.7	42.9	42.9	50.0
NOT ENOUGH SIGNS	4.2	0.0	9.1	0.0	14.3	0.0	0.0
TOO MANY SIGNS IN ONE PLACE	20.8	23.3	18.2	33.3	14.3	14.3	25.0
SIGNS WERE POORLY PLACED	8.3	7.7	9.1	0.0	14.3	14.3	0.0
SIGNS HARD TO UNDERSTAND	20.8	23.1	18.2	33.3	14.3	14.3	25.0
OTHER	8.3	15.4	0.0	16.7	0.0	14.3	0.0
<b>SUB-TOTAL</b>	<b>99.9</b>	<b>100.1</b>	<b>100.1</b>	<b>100.6</b>	<b>100.1</b>	<b>100.1</b>	<b>100.0</b>
NO RESPONSE	32.0	28.0	36.0	20.0	33.3	33.3	40.0
MORE THAN FOUR ANSWERS	0.0	0.0	0.0	0.0	0.0	0.0	0.0
MORE THAN ONE ANSWER	20.0	20.0	20.0	20.0	20.0	20.0	20.0
<b>TOTAL</b>	<b>50</b>	<b>25</b>	<b>25</b>	<b>10</b>	<b>15</b>	<b>15</b>	<b>10</b>

QUESTION ANALYSIS  
TRAFFIC SURVEY

THRU-PUT RESPONSES: RESPONSES BY DESTINATION

<sup>1</sup> SUB TOTAL 1495 CONNECT-JTOS CONNECT.  
TOTAL BEFORE AFTER BEFORE AFTER

SIGN DID NOT CONTAIN PROPER  
INFORMATION SCUGHT:

NAME OF CITY, TOWN OR DESTINATION	2	1	1	1	1	0	0
ROAD NAME	14.3	14.3	14.3	33.3	25.0	0.0	0.0
ROUTE NUMBER	0.0	0.0	0.0	0.0	0.0	0.0	0.0
CARDINAL DIRECTION (E.G., NORTH)	28.6	2	2	33.3	25.0	25.0	33.3
EXIT NUMBER	50.0	57.1	42.9	33.3	25.0	75.0	66.7
OTHER	7.1	0	1	0	1	0	0
SLB-TOTAL	100.0	100.0	100.0	99.9	100.0	100.0	100.0
NC RESPONSE	41.9	35.7	47.1	0.0	50.0	50.0	42.9
MORE THAN THREE ANSWERS	0.0	0.0	0.0	0.0	0.0	0.0	0.0
MORE THAN ONE ANSWER	12.9	14.3	11.8	25.0	10.0	10.0	14.3
TOTAL	31	14	17	4	10	10	7

QUESTION ANALYSIS  
TRAFFIC SURVEY

THRU-PUT RESPONDENTS: RESPONSES BY DESTINATION

<sup>1</sup> SUB TOTAL 1495 CONNECT-ITOS & CONNECT.  
TOTAL BEFORE AFTER BEFORE AFTER

INFORMATION WHICH WOULD HAVE BEEN  
MOST USEFUL ON INTERSTATE  
SIGNS JUST SEEN

NAME OF CITY TOWN OR DESTINATION	57	23	34	7	13	16	21
ROAD NAME	28.1	28.4	27.9	20.6	29.5	34.0	26.9
ROUTE NUMBER	8.9	7.4	9.8	11.4	4	2	8
CARDINAL DIRECTION (E.G., NORTH)	62	23	39	11	12	12	27
EXIT NUMBER	30.5	28.4	32.0	32.4	27.3	25.5	34.6
OTHER	19.2	19.8	18.9	14.7	20.5	11	14
SUB-TOTAL	203	81	122	34	5	5	7
NO RESPONSE	106.0	100.1	100.0	100.1	100.1	100.0	9.0
MORE THAN THREE ANSWERS	121	51	70	17	37	34	33
MORE THAN ONE ANSWER	29.2	30.7	28.2	25.4	37.0	34.3	22.3
TOTAL	414	166	248	67	100	95	148

QUESTIONNAIRE ANALYSIS  
TRAFFIC SURVEY

THRU-PUT RESPONDENTS: RESPONSES BY DESTINATION

| SUB TOTAL 1495 CONNECT I-705 & CONNECT.  
TOTAL BEFORE AFTER BEFORE AFTER

ADDITIONAL COMMENTS

FAVORABLE COMMENTS ON BELTWAY / I-705	13.9	18.6	11.4	27.8	8.6	12.3	6
FAVORABLE COMMENTS ON OTHER ROADS	0.0	0.0	0.0	0.0	0.0	0.0	0
UNFAVORABLE COMMENTS ON BELTWAY / I-705	59.8	46.5	67.1	38.9	80.0	52.0	25
UNFAVORABLE COMMENTS ON OTHER ROADS	4.1	7.0	2.5	11.1	0.0	4.0	4.5
UNDECIPHERABLE OR NO COMMENT	22.1	27.9	19.0	22.2	11.4	32.0	25.0
SUB-TOTAL	99.9	100.0	100.0	100.0	100.0	100.0	99.9
NO RESPONSE	204	88	116	33	49	55	67
TOTAL	326	131	195	51	84	80	111

FAVORABLE COMMENTS ON BELTWAY / I-705

NONSPECIFIC	23.5	0.0	44.4	0.0	66.7	0.0	2
GUIDE SIGNS	58.8	87.5	33.3	100.0	33.3	66.7	2
OTHER	17.6	12.5	22.2	0.0	0.0	33.3	2
SUB-TOTAL	99.9	100.0	99.9	100.0	100.0	100.0	99.9
NO RESPONSE	0.0	0.0	0.0	0.0	0.0	0.0	0
TOTAL	17	8	9	5	3	3	6

FAVORABLE COMMENTS ON OTHER ROADS		RESPONSES BY DESTINATION					
		1. SUB TOTAL	1495 CONNECT. ITOS CONNECT.	1. TOTAL BEFORE	1. AFTER	BEFORE	AFTER
NONSPECIFIC	0.0	0.0	0.0	0.0	0.0	0.0	0.0
SIGNS	0.0	0.0	0.0	0.0	0.0	0.0	0.0
OTHER	0.0	0.0	0.0	0.0	0.0	0.0	0.0
Sub-Total	0.0	0.0	0.0	0.0	0.0	0.0	0.0
NC RESPONSE	0.0	0.0	0.0	0.0	0.0	0.0	0.0
TOTAL	0	0	0	0	0	0	0

QUESTION ANALYSIS  
TRAFFIC SURVEY

THRU-PUT RESPONDENTS: RESPONSES BY DESTINATION  
 | SUB TOTAL 1495 CONNECT 1705 CONNECT  
 TOTAL BEFORE AFTER BEFORE AFTER BEFORE AFTER

UNFAVORABLE COMMENTS ON  
BELTWAY / I-70S

NONSPECIFIC	1.4	0.0	1	0	1	0	0	0
GUIDE SIGNS INADEQUATE IN:	1.4	0.0	1	0	0	0	0	0
PHYSICAL ASPECTS	1.4	0.0	1	0	0	0	0	0
SIGN MESSAGE NONSPECIFIC	9.6	10.0	9.4	14.3	7.1	2	1	3
SIGN MESSAGE SHOULD HAVE PLACE NAME	6.8	10.0	5.7	0.0	1	0	2	2
SIGN MESSAGE SHOULD HAVE OTHER NAME	1.4	20.0	18.9	10	2	7	2	3
LOCATION AND/OR QUANTITY	1.7	30.0	20.8	11	1	8	5	3
HIGHWAY GEOMETRY	1.3	5.0	22.6	14.3	28.6	38.5	12.0	0
SPEED, VOLUME, OR TRAFFIC BEHAVIOR	10	15.0	13.2	7	2	4	1	3
OTHER (E.G., SERVICE OTHER SIGNS)	6.8	10.0	5.7	14.3	0.0	0	1	3
SLB-TOTAL	100.0	100.0	100.0	53	7	28	13	25
NC RESPONSE	0	0	0	0	0	0	0	0
TOTAL	73	20	53	7	28	13	25	

Question Analysis  
Traffic Survey

Thruput Respondents: Responses by Destination

Diagrammatic Sign Comments	Total	I-495 & Connecting	I-70S & Connecting
Favorable concerning diagrammatics	83 92.2	33 82.5	50 100.0
Favorable - signs elsewhere on Beltway / other roads	0 0.0	0 0.0	0 0.0
Unfavorable concerning diagrammatics	6 6.7	6 15.0	0 0.0
Unfavorable - signs elsewhere on Beltway / other roads	1 1.1	1 2.5	0 0.0
Subtotal	90 100.0	40 100.0	50 100.0
No response	105 55.3	44 52.4	61 55.0
Total	195	84	111

Question Analysis  
Traffic Survey

Thruput Respondents: Responses by Destination

	Total	I-495 & Connecting	I-70S & Connecting
Favorable Comments Concerning Diagrammatic Signs			
Generally Good	49 59.0	16 48.5	33 66.0
Better than Previous Signs	5 6.0	3 9.1	2 4.0
Faster to Read/React to	1 1.2	1 3.0	0 0.0
Clear, Legible, Informative, Etc.	10 12.0	5 15.2	5 10.0
Provide Directional Guidance	8 9.6	5 15.2	3 6.0
Specific Comment on Graphic	2 2.4	0 0.0	2 4.0
Aid Lane Positioning	4 4.8	2 6.1	2 4.0
Aid Nonfamiliar / Inexperienced Driver	2 2.4	1 3.0	1 2.0
Other Comment	2 2.4	0 0.0	2 4.0
Subtotal	83 99.8	33 100.1	50 100.0
Total	83	33	50

Question Analysis

Traffic Survey

'Thruput Respondents: Responses by Destination

Unfavorable Comments Concerning Diagrammatic Signs	Total	I-495 & Connecting	I-70S & Connecting
Generally Bad	1 16.7	1 16.7	0 0.0
Worse than Previous Signs	1 16.7	1 16.7	0 0.0
Slower to Read/React to	0 0.0	0 0.0	0 0.0
Confusing, Unclear, too much Information, Etc.	2 33.3	2 33.3	0 0.0
Does not Provide Directional Guidance	0 0.0	0 0.0	0 0.0
Specific Comment on Graphic	0 0.0	0 0.0	0 0.0
Does not Aid Lane Positioning	0 0.0	0 0.0	0 0.0
Does not Aid Unfamiliar / Inexperienced Driver	0 0.0	0 0.0	0 0.0
Other Comment	2 33.3	2 33.3	0 0.0
Subtotal	6 100.0	6 100.0	0 0.0
Total	6	6	0



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